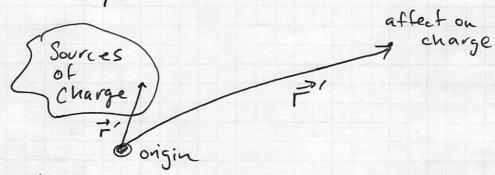
Now, we will begin our study of electrostatics. In this part of the class, we will be uniquely concerned with the problem described below!



In 184, you spent a fair amount of time concerned with the forces between charges (8, 482)

 $F = \frac{kg_1g_2}{v^2}$; here the force magnitude is shown.

In this class, our thinking will begin with force, F, but we will shift to the concept of electric field, E, quite quickly as it abesn't require the concept of a test charge.

Superposition is incredibly powerful

Fret = Fi + Fz + F3 + ... = ZFi

We have a quantity called

electric field E, which

is the force per unit charge

F-F/0

The net force on an object is the result of the vector sum of all individual contributions.

E = F/Qtest

If this force acts on a test charge due to a bunch of sources then,

PANTIND

Fret = QE, + QE, + QE, + QE, + QE; = QZE; = QEret

that is, there is a net electric field due to all charges that are not Q, which give rise to the net force on Q.

the Electric Field obeys sperposition!

this is the crux of the biscuit! It is incredibly powerful

take any distribution of charge of just add up its effects

2 (initial) Eis = Enex

How do me do that? Treat small chunks of change like a point charge.

 $\frac{1}{E_{i}} = \frac{1}{4\pi\epsilon_{0}} \frac{3i}{|\vec{r} - \vec{r}_{i}'|^{3}} (\vec{r} - \vec{r}_{i}') = \frac{1}{4\pi\epsilon_{0}} \frac{8i}{\lambda_{i}^{2}} \hat{\lambda}_{i} \ge 5E_{i}$

where ======1

* Clicker Questions: 5 and 4 charges.

What happens if the charges are snewed out? Superposition still works!

 $\overrightarrow{F}(\overrightarrow{r}) = \frac{1}{4\pi\epsilon_0} \sum_{i} \frac{3i}{\overrightarrow{r}_i^2} \widehat{n}_i \rightarrow \frac{1}{4\pi\epsilon_0} \int \frac{c_0}{n^2} \widehat{n}_i$ we integrate over the distribution!

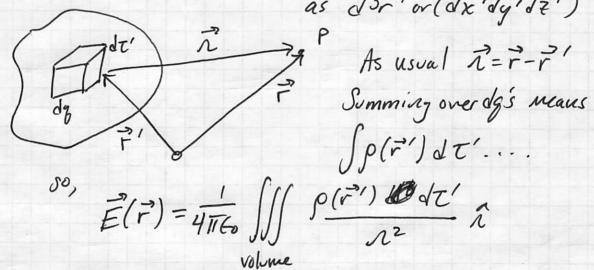
 $\vec{E}(\vec{r}) = \frac{1}{4\pi\epsilon_0} \int \frac{dg}{n^2} \hat{n}$ \vec{N} now points from dg to

We will encounter different kinds of distributions throughout our work.

If Let's start with charge distributed through + a volume: charge density: $\rho(\vec{r}') \equiv \frac{\text{charge}}{\text{volume}}$

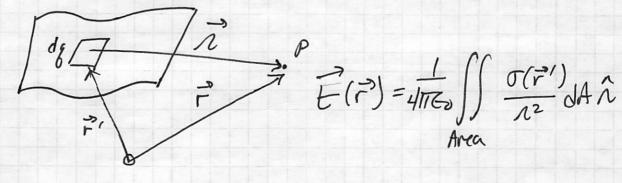
We say the charge contained by the infinitesimal Volume dt' (Griffith's usuage) is,

dg = pdt' you may have seen dt'as $d^3r'or(dx'dy'dz')$



with 1=7-7,

It It charges live on a flat (or 2-D) surface, use T(71) = Charge/area so dg = odt



As posed, there's no symmetry to exploit in this problem (like in Griffithis 2.1), there will be both nonzero Ex & Ey! Arggh!! We will do Ex together; Ey is left as an exercise for you.

To get started, we need to setup the integral, to clicker arestain:

E(=) = 41160 \ \frac{\lambda \lambda \

Another way to write E(r) is this:

 $\vec{z}(\vec{r}) = \frac{1}{4\pi\epsilon_0} \int \frac{\Delta dl}{\lambda^3} \vec{\lambda} \leq \text{notice} : \hat{\lambda} = \frac{1}{|\vec{n}|}$

A Clicker Question: We can write

Ex(x,0,0) = 41765 ; what is ?

We can now put this all together:

 $E_{x}(x,0,0) = \frac{1}{4\pi E_{0}} \int_{y'=0}^{y'=L} \frac{\lambda dy'}{\chi^{2} + y'^{2}} \frac{\chi}{\chi^{2} + y'^{2}}$

Yuck! How do we deal with this?

1 Look it up!

(2) Use python (or something else)

(3) Do it!

 $E_{x}(x,0,0) = \frac{1}{4\pi\epsilon_{0}} \int_{0}^{L} \frac{\lambda x \, dy'}{(x^{2}+y'^{2})^{3/2}}$

Let's do this integral, This is one of those "trig" integrals, they are very common in EIM.

$$y' = x + an\theta$$

$$x \qquad dy' = \frac{x}{\cos^2 \theta} d\theta$$

 $(\chi^{2}+y'^{2})^{3/2} = \chi^{3} (1+y'^{2}/\chi^{2})^{3/2}$ $= \chi^{3} (1+\tan^{2}\theta)^{3/2} = \chi^{3} (\frac{1}{\cos^{2}\theta})^{3/2} = \frac{\chi^{3}}{\cos^{3}\theta}$

 $E_X(x,0,0) = \frac{\lambda}{4\pi\epsilon_0} \int_0^L \frac{x \, dy'}{(x^2+y^2)^{3/2}}$ becomes

 $= \frac{\lambda}{4\pi\epsilon_0} \int \frac{\chi \left(\frac{\chi}{\cos^2\theta d\theta}\right)}{\chi^3 \left(\frac{1}{\cos^3\theta}\right)} = \frac{\lambda}{4\pi\epsilon_0} \frac{1}{\chi} \int \cos\theta d\theta$ $E_{\chi} = \frac{\lambda}{4\pi\epsilon_0} \chi \left[\sin\theta\right] \left[\frac{y'=L}{y'=0}\right]$ $E_{\chi} = \frac{\lambda}{4\pi\epsilon_0} \chi \left[\frac{y'}{(\chi^2+y'^2)^{1/2}}\right] \int \frac{y'=L}{\chi} \int \frac{1}{\chi} \int \cos\theta d\theta$ $E_{\chi} = \frac{\lambda}{4\pi\epsilon_0} \chi \left[\frac{y'}{(\chi^2+y'^2)^{1/2}}\right] \int \frac{y'=L}{\chi} \int \frac{1}{\chi} \int \cos\theta d\theta$ $= \frac{\lambda}{4\pi\epsilon_0} \chi \left[\frac{y'}{(\chi^2+y'^2)^{1/2}}\right] \int \frac{y'=L}{\chi} \int \frac{1}{\chi} \int \cos\theta d\theta$

 $E_{x} = \frac{\lambda}{4\pi\epsilon_{0}} \frac{1}{x} \frac{L}{(x^{2}+l_{2}^{2})^{1/2}} = \frac{\lambda L}{4\pi\epsilon_{0}} \frac{1}{x} \frac{1}{(x^{2}+l^{2})^{1/2}}$

We have generated a new expression - one that you are likely to not have seen before. How do wecheck if its a reasonable solution! (Ask class)

Phy 481 Superposition

7

(1) Check it's units $[E_X] = [N/c] \quad \text{newtons}/\text{coulomb is what we should get.}$ $[4\pi\epsilon_0] = [\frac{Nm^2}{c^2}] \quad [\lambda] = [-/m]$

 $\begin{aligned} & [E_{x}] = [\sqrt{m}e_{0}][\lambda][L][x][\sqrt{x^{2}+L^{2}}]^{1/2}] \\ & = [\sqrt{m}x^{2}][m][m][m][m][m] \\ & = [\sqrt{N}x^{2}][m][m][m][m]. \end{aligned}$ $= [\sqrt{N}x^{2}][m][m][m][m][m]$ $= [\sqrt{N}x^{2}][m][m][m][m][m].$

D Limiting Behavior

*CQ: What happens as you get really for from the rod?

One way: $\chi \to \infty$ $E_{\chi} = \frac{\lambda}{4\pi\epsilon_0} \frac{L}{\chi \sqrt{\chi^2 + L^2}}$ as χ gets really big,

Thus $E_X \to 0$ as $x \to \infty$.

This misses key information:

How does it go to zero? What

Forction could tell you how it

goes to zero?

To do this, we will use a Taylor Expansions

Second Way: Approximate using a Taylor Sines

Formally, expand a function around Xo $f(x) = f(x_0) + f'(x_0)(x-x_0) + \frac{1}{2}f'(x_0)(x-x_0) + \dots$

Xo: expansion point

x is close to xo

Often, xo =0 in our problems we end up doing a Mac Laurin Series,

 $f(x) = f(0) + f'(0) x + f'(0) x^2 + \cdots$

* again, this converges "quickly" if x is small, i.e., x is close to zero.

Back to Ex, so if x > 00 L/x <<1 that is

1/x is close to zero so let's expand Ex around 4x = 0

Activity: Expand Ex around = 0,

 $E_{X} = \frac{\lambda}{4\pi\epsilon_{0}} \frac{L}{\chi \sqrt{\chi^{2} + L^{2}}} = \frac{\lambda}{4\pi\epsilon_{0}} \frac{L}{\chi^{2} \sqrt{1 + L^{2}/\chi^{2}}}$

To do this , expand

 $f(\frac{L}{x}) = \sqrt{1 + \frac{L^2}{x^2}} = f(0) + f'(0)(\frac{L}{x}) + \frac{1}{2}f''(0)(\frac{L}{x})^2 + \dots$

EDISK = 2110 [1-(x2+R2)1/2]

model of motion

MX = Felec = g Edisk

 $\ddot{\chi} = \frac{3}{m} \frac{2\pi\sigma}{4\pi\epsilon_0} \left[1 - (\chi^2 + R^2)^{1/2} \right]$

these are all constants, call them 'C'.

 $\ddot{x} = C\left[1 - (x^2 + R^2)^{1/2}\right]$ we get a

Non linear Differential Equation !!!

what if the disk is very large (electron and) or charge is very close? (capacitor plate) X/R << 1 so,

 $\hat{\chi} = C \left[1 - \frac{\chi}{R} \left((\chi^2 + Q^2)^{1/2} \right) \right]$

x = C[1- x (1+x2/22)1/2]

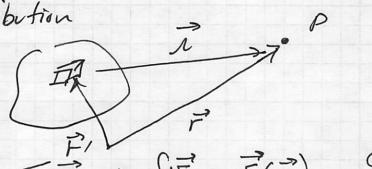
 $= C \left[1 - \frac{\chi}{R} \left(1 - \frac{1}{2} \frac{\chi^2}{R^2} \right) \right)$

= C[1- x + 1 x3]

So, $\dot{\chi} = \frac{3}{m} \frac{2\pi\sigma}{4\pi\epsilon_0} \left[1 - \frac{\chi}{R} \right]$ linear differential equation!

check? units! careful: solution only valid when x/R <</

You have seen how we can solve for the electric field for a continuous charge distribution



add all
the stribbing $Z\vec{E}_i \Rightarrow \vec{\beta}\vec{E} = \vec{E}(\vec{r})$

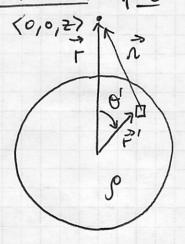
Obtain net field.

Activity: What about if the distribution is not-integrable (i.e., there's no auti-derivative)?

How do we use a computer to do this?

Activity: Work to gether to come up w/ Steps needed to solve this problem computationally

One last example:



 $\vec{E} = \frac{1}{4\pi\epsilon_0} \int \frac{dg}{\lambda^2} \hat{\lambda}$

Find the electric field at a point P directly above a uniforthly charged sphere, p. By symmetry we are solving for any pt. a distance 2 from Center. If F=(0,0,27, Ex=Ey=0 by symmetry

> (convince yourself!) dg = pdt' = pdx'dy'de' Better use spherical words.
>
> Ng = pr'2 sin do do'do'do'