DANNY CHAPMAN

Designer of digital products, services, and teams

CONTACT

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- https://dannychapman.com

SKILLS

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Front-end Design

AAAAAAAAA UX Design

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AAAAAAAAA Visual Design

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Art Direction

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Accessibility

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Leading Teams

PARAMAMADesign Operations

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Strategic Consulting

EDUCATION

Hamilton College

Bachelor of Arts, 2002 Art History, Departmental Honors

Rhode Island School of Design

Summer 2001, Winter 2006 Graphic Design I, Flash

ABOUT ME

I'm a swiss-army-knife-shaped designer with skills in visual design, UX, front-end, and accessibility. I've been designing digital products for over 17 years, building and leading teams, all while finding ways to effect change at scale.

WORK EXPERIENCE

DIRECTOR OF DESIGN

Ad Hoc | 2016

After establishing the brand and initial suite of digital services, I founded Ad Hoc's design practice, managing team members, establishing our DesignOps practices, and building critical infrastructure to support our team. I've scaled our design practice from a team of one to a team of over fifty in five years. In addition, I oversaw strategic capabilities growth in accessibility, mobile, front-end, design-systems, and content design.

CREATIVE DIRECTOR

Ad Hoc | 2014

Creative Director for *Ad Hoc*: A Government Digital Services company (https://adhoc.team). Creation and art direction for Ad Hoc's brand presence across digital, print, and social media properties. In addition, I served as lead designer for *Vets.gov* and HC.gov's *Window Shopping* application. Both projects were high-profile experiments in bringing modern design and development practices to government at scale. Responsible for UX, visual design, accessibility and front-end development.

DIRECTOR OF DESIGN

NIC | 2014

I served in a design leadership role for the nation's largest provider of digital government services. Creative director of *NIC's* federal, state and local government engagements - from Pennsylvania to Hawaii. Responsible for design, brand development, front-end coding, as well as strategic direction for future initiatives.

SPEAKING

DesignxRI Clambake:

October 2019

Better World by Design Conference

September 2019

RISD VoteLab: Web and Democracy

October 6, 2017

RWD Podcast with Ethan Marcotte & Karen McGrane

February 16, 2016

SXSW Interactive

March 10, 2014

RISD VoteLab

January, 2014

AWARDS

40 Under Forty

(2013)

Providence Business News

Best of the Web

(2006, 2008, 2009, 2010, 2011, 2012)

Center for Digital Government

Outstanding Achievement (2009, 2010, 2011, 2012)

Interactive Media Award

PRESIDENTIAL INNOVATION FELLOW

The White House, Obama Administration | 2012

I served as a founding member of the inaugural class of White House *Presidential Innovation*Fellows. Team member on Project MyUSA charged with reinventing the online relationship between citizens and their government. In addition, I served as a strategic advisor on initiatives at the White House Office of Science and Technology Policy.

• CREATIVE DIRECTOR 2.0

RI Interactive | 2012

My responsibility expanded to include strategy and support with other NIC (parent company to RI Interactive) state government engagements, including consulting engagements for the State of New Jersey, and the State of Vermont.

CREATIVE DIRECTOR

RI Interactive | 2012

In addition to visual design and UX, I assumed responsibility for the RI.gov brand, and associated marketing needs - both print and digital.

CREATIVE SERVICES DESIGNER

RI Interactive | 2004

I was charged with designing user experience of over fifty government sites and applications for the State of Rhode Island, while working within an existing brand.

DESIGNER

eCamp | 2003

I was responsible for print and digital design support for a rapidly-growing software startup providing digital solutions for summer-camps across the country.