Danny Xu

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EDUCATION

University of Wisconsin, Madison

Madison, WI

Bachelor of Science in Computer Science, Mathematics

Sep. 2023 - May 2025

- Awards: Undergraduate Research Scholar
- Current Coursework: Programming III, Machine Learning for Engineers, Calculus III, Linear Algebra

University of Minnesota, Twin Cities

Minneapolis, MN

Transferred Institutions, Honors Computer Science, GPA: 3.96/4.00

Sep. 2022 - May 2023

- Awards: Dean's List (2x), Presidential Scholar
- Leadership: App Developer Club Executive Officer, Science and Engineering Student Board Sub-Director

TECHNICAL SKILLS

Languages & Tools: JavaScript, TypeScript, Java, C#, Python, SQL, HTML/CSS, Swift, Power BI, Unix, Azure

Frameworks: React JS, Next JS, Node JS, ASP.NET MVC, Entity Framework Core, SwiftUI

Libraries: Pandas, NumPy, Matplotlib, TensorFlow, Scikit-learn, ChakraUI, TanStack Query, HighChartsJS

Certificates: Supervised Machine Learning (Stanford), Programming Fundamentals (Duke)

Coursework: Algorithms and Data Structures, Machine Architecture

Experience

CommScope Shakopee, MN

Software Engineer

Aug. 2023 - Present

- Enhance and expand lab testing software from internship, with a focus on global deployment and efficiency improvements, leveraging React, ASP.NET and Microsoft SQL Server.
- Achieve a 20% boost in build & deployment speeds by transitioning Azure DevOps CI/CD pipelines to YAML, by implementing parallelism and caching.
- Develop a dynamic Power BI dashboard for lab technicians, leading to data-driven insights.

Software Engineer Intern

May 2023 - Aug. 2023

- Engineered a comprehensive full stack web app for lab test analysis, utilizing React, Next.js, ChakraUI.
- Enhanced testing efficiency by 80%, saving over 600 hours annually by restructuring the lab storage/retrieval system, leveraging EF Core, REST APIs, SQL Server on the ASP.NET MVC backend.
- Achieved a 400% speed increase in website load times, optimizing code through multi-threading (parallelization), thread synchronization (concurrency), and micro-optimization.

University of Minnesota - Aerospace Department

Minneapolis, MN

Undergraduate Research Assistant

Nov. 2022 - May 2023

- Engaged in a U.S. Air Force-sponsored project through the **University of Minnesota Small Satellite Research Lab**, focusing on the development of CubeSats for the EXACT & IMPRESS missions
- Strengthened low-level C++ communications protocols between the ground station and small cube satellites
- Conducted unit testing in Python to ensure accurate and efficient data transmission

Projects

LeetCode Problem Tracker | TypeScript, Node.js, MongoDB, React.js, ChakraUI, Next.js

- Develop a full stack React web app (bootstrapped with Next.js) to create personalized LeetCode study plans
- Integrate the SM-2 algorithm to dynamically tailor problem difficulty to individual user performance
- Leverage Puppeteer for efficient web scraping, extracting problem details like titles, links, and topics
- Design and execute MongoDB schemas/models, ensuring seamless data management to store user progress

Breast Cancer Detector | Python, TensorFlow, Scikit-Learn

- Developed a breast cancer detection model using logistic regression, achieving an accuracy of 83%
- Utilized OpenCV for image preprocessing, leveraging resizing, grayscale conversion, and normalization for training
- Performed hyperparameter tuning using GridSearchCV to optimize the logistic regression model parameters, enhancing predictive performance, and employed Scikit-Learn for splitting data into training and test sets, and for standardizing the features using StandardScaler, contributing to the model's robustness

Cash Register Counter | Swift, SwiftUI, Testflight

- Built an iOS application to expedite the counting of cash-registers, leveraging Swift and SwiftUI
- Amassed 30,000+ impressions and 5,000+ active user sessions by publishing the app on the Apple App Store
- Implemented MVVM Architecture to organize code development and improve code maintainability