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-- Written by Synopsys
-- Product Version "S-2021.09-SP2"
-- Program "Synplify Pro", Mapper "map202109syn, Build 243R"
-- Wed Feb  7 08:59:06 2024
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--
```

```
--
library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;
library synplify;
use synplify.components.all;
```

```
entity AND2 is
port(
  O : out std_logic;
  I0 : in std_logic;
  I1 : in std_logic);
end AND2;
```

```
architecture beh of AND2 is
  signal VCC : std_logic ;
  signal GND : std_logic ;
begin
VCC <= '1';
GND <= '0';
O <= I0 and I1 after 100 ps;
end beh;
```

```
--
library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;
library synplify;
use synplify.components.all;
```

```
entity IBUF is
port(
  O : out std_logic;
  I0 : in std_logic);
end IBUF;
```

```
architecture beh of IBUF is
signal VCC : std_logic ;
```

```

signal GND : std_logic ;
begin
O <= I0;
VCC <= '1';
GND <= '0';
end beh;

--
library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;
library synplify;
use synplify.components.all;

entity INV is
port(
O : out std_logic;
I0 : in std_logic);
end INV;

architecture beh of INV is
signal VCC : std_logic ;
signal GND : std_logic ;
begin
O <= not I0;
VCC <= '1';
GND <= '0';
end beh;

--
library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;
library synplify;
use synplify.components.all;

entity OBUF is
port(
O : out std_logic;
I0 : in std_logic);
end OBUF;

architecture beh of OBUF is
signal VCC : std_logic ;
signal GND : std_logic ;
begin
O <= I0;
VCC <= '1';
GND <= '0';
end beh;

```

```
--
library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;
library synplify;
use synplify.components.all;
```

```
entity XOR2 is
port(
O : out std_logic;
I0 : in std_logic;
I1 : in std_logic);
end XOR2;
```

```
architecture beh of XOR2 is
signal VCC : std_logic ;
signal GND : std_logic ;
begin
VCC <= '1';
GND <= '0';
O <= I0 xor I1 after 100 ps;
end beh;
```

```
--
library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;
library synplify;
use synplify.components.all;
```

```
entity half_adder is
port(
a : in std_logic;
b : in std_logic;
carry_out : out std_logic;
sum : out std_logic);
end half_adder;
```

```
architecture beh of half_adder is
signal N_2 : std_logic ;
signal N_2_I_0 : std_logic ;
signal B_I : std_logic ;
signal A_C : std_logic ;
signal B_C : std_logic ;
signal CARRY_OUT_C : std_logic ;
signal GND : std_logic ;
signal VCC : std_logic ;
component IBUF
port(
```

```

O : out std_logic;
I0 : in std_logic );
end component;
component OBUF
port(
O : out std_logic;
I0 : in std_logic );
end component;
component INV
port(
O : out std_logic;
I0 : in std_logic );
end component;
component XOR2
port(
O : out std_logic;
I0 : in std_logic;
I1 : in std_logic );
end component;
component AND2
port(
O : out std_logic;
I0 : in std_logic;
I1 : in std_logic );
end component;
begin
A_Z12: IBUF port map (
O => A_C,
I0 => a);
B_Z13: IBUF port map (
O => B_C,
I0 => b);
CARRY_OUT_Z14: OBUF port map (
O => carry_out,
I0 => CARRY_OUT_C);
SUM_Z15: OBUF port map (
O => sum,
I0 => N_2_I_0);
B_I_Z16: INV port map (
O => B_I,
I0 => B_C);
M1: XOR2 port map (
O => N_2,
I0 => A_C,
I1 => B_I);
M2: AND2 port map (
O => CARRY_OUT_C,
I0 => A_C,
I1 => B_C);
N_2_I: INV port map (

```

```
O => N_2_I_0,  
I0 => N_2);  
GND <= '0';  
VCC <= '1';  
end beh;
```