Everything Plus's U.K. Customer Profiles Using RFM Analysis

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Online Retail II Dataset* from UCI Machine

Learning Repository

^{*} Data provided by Practicum by Yandex. Some values may differ from the dataset from UCI repository.

OVERVIEW

- The Setting (general overview of process)
- 2. The Analysis (insights from EDA)
- The Segments (RFM segments and analysis)
- Conclusion and Recommendations

1. The Setting







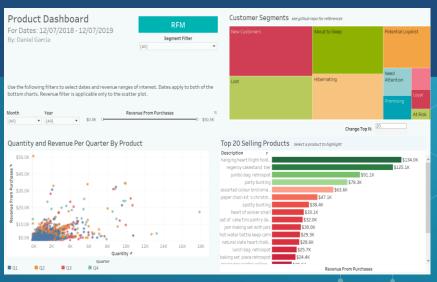


Problem: Form segments of customers based on similar purchasing characteristics.



Solution: RFM Segments Interactive Dashboard





Data Context

Customers:
Must be in the U.K.

Currency: Must be in US Dollars rather than the pound sterling

Time span: One year

Threshold set at one year from the day of last recorded transaction in the dataset.



Data Understanding

Data Preprocessing

Exploratory Data Analysis

RFM Segmentation

Tableau Dashboard

Got a general
idea of the
underlying data
through basic
exploration steps

- Dealt with missing values, erroneous or faulty data (ie. negative values), dropped duplicates, and changed data types when needed.
- Explored the distribution of variables
 (ie. quantity) over time (date, month) and per unique customer.
- Feature creation
- Clustering analysis of the products

 Used RFM analysis to segment customers Exported relevant data from analysis and created a Tableau dashboard as a deliverable for the hypothetical stakeholder.

2. The Analysis

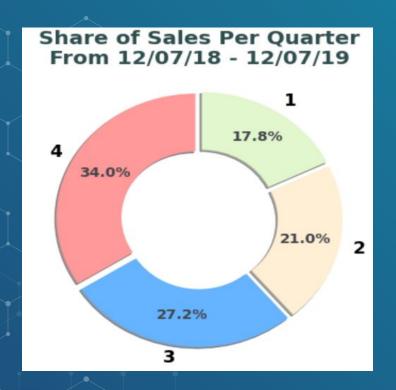








Sales Increase Over Each Quarter



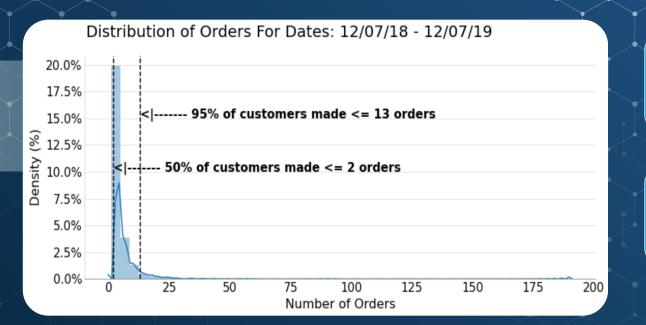


More than 1/3 of revenue is earned during months in the 4th quarter with the first quarter brining in the least



Seasonality seems to come into play; **4**th **quarter** should get the **most attention**.

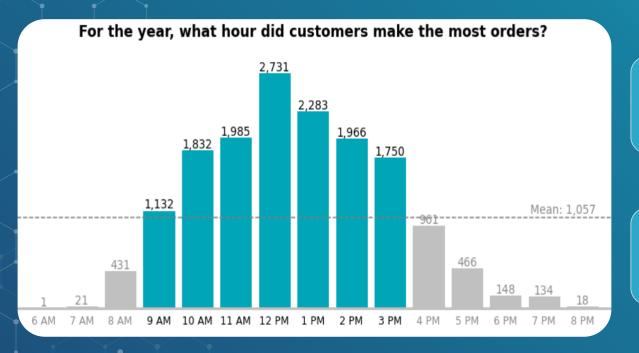
Most Customers Are One Time Purchasers



Only **5%** of **customer made more than 13 orders** over the **year**

When accounting for revenue, most customers seem to be wholesalers

Noon: The Most Important Hour

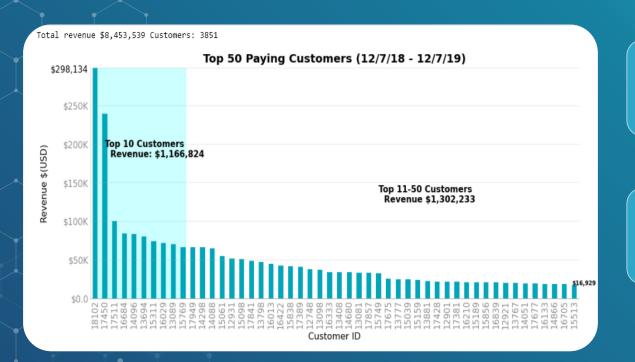


In terms of purchases, 12 to 2 pm are the online store's peak hours

The company can expect **most**revenue to have been made during
10 am to 4 pm.



The MVPs: Wholesalers



Top 50 customers made up almost 30% (~\$2.5 mil) of total revenue (~\$8.45 mil)...

Top 10 customers brought **~\$1.15 mil** whilst the others top 40 brought in **~\$1.30** mil.

3. The Segments









RFM Definitions Used







RECENCY

The recency of customer activity.

Used last day of purchased since max date (12/07/2019)

FREQUENCY

How consecutive is the customer's transactions.

Used number of product transactions made (not orders)

MONETARY

The willingness to pay

Used total purchase amount

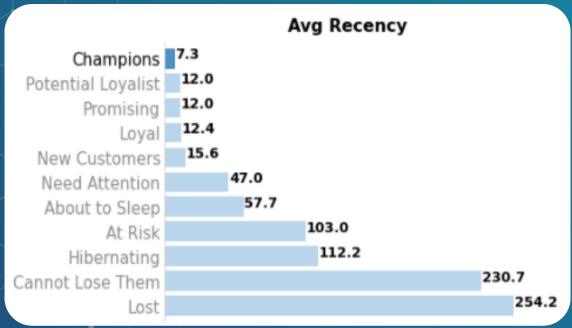
Share of Segments: Most Are Lost or New



Most of the company's customers are either new, lost, about to sleep or hibernating customers. Need improvements.

Champions, loyal, at risk and 'cannot lose them' customers represent the least of the total customers.

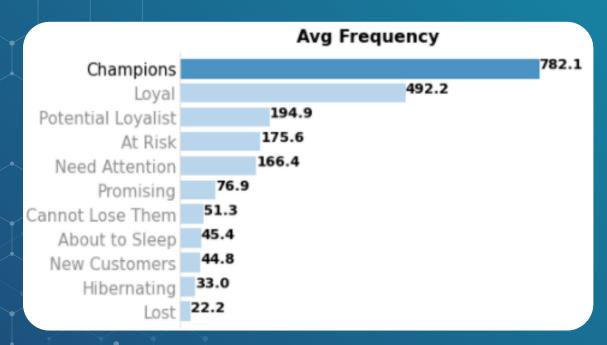
The Top 4 Recency Customers Segments: Consistency Is Key



Lost and 'Cannot Lose Them' Customers Haven't Made a Purchase For Over **8 Months**

Recency in purchase is a **key feature** of **the top segments**. (w/ exception of ne customers).

Champions and Loyal Customers, the Kings of Transaction Frequencies



Champions and loyal customers avg. product transaction count for the year, trump the others. The two segments deserve loyalty/rewards program

Given count seen earlier, **most** customers don't make as much purchases, hence the low average transaction frequencies.

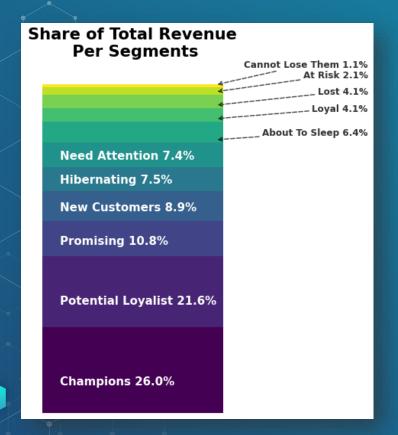
Monetary Value For Top Two Segments: Promotional Offer(s) Needed



Top 2 customer segments brought in ~\$26k to \$30k over the year.

Lost customer segment on average spends \$464 over the year.

~16% of customers make up ~58% of the total revenue



Top 3 segments, in terms of revenue share should be of interest to the marketing team given their large revenue contribution relative to the other segments.

'Lost' segment (low R,F, and M scores): despite representing ~19% of total customers, their share of contribution to total revenue is a low 4%. Lost segment => Low Priority

4. Conclusion and Recommendations







Relevant Segment Summary

- Store's champions (n= 85): loyal customers who make large number of transactions with high monetary spenditure over the year.
- Loyal customers (n=76) have the highest potential of becoming store's champions given their high avg. RFM values relative to their size.

- Promising customers (n =138): relatively new customers given that on average, their last purchase was made 12 days from the max date.
- Lost customers (n=744) can be considered lost as they haven't made an order for over 8 months and have on average made a low amount of transactions (22) and total money spenditure for the year.

Suggestions

- 1. For **champions**, **loyal**: They should be treated with extra care by offering rewards, discounts, bundle offerings (given large order size).
- 2. For 'Cannot lose', at risk, and needs attention segment: The company should attempt to reach out to them to win them over as loyal customers through engagement.
- 3. For **potential loyalist**, **new customers** and **promising**: Create relationships with them and an offer personalized discounts.
- 4. For **hibernating** and **about to sleep** segments: Launch campaigns or create a win-back strategy to 'reawaken' them.
- 5. For **lost** segment: Should have the lowest, if any, marketing and sales attention. They do not bring as much value to the company

Questions?

