

# Danny Pham

Software Engineer developing data backed solutions that drive quantifiable impact and results.

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## EDUCATION

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### University of California, Irvine

September 2016 - June 2020

B.S. in Computer Science

- Cumulative GPA: 3.85/4.00

## WORK EXPERIENCE

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### Amazon / Ring

August 2020 - Present

Software Development Engineer

Santa Monica, CA

- Implemented a universal device model to unify 70+ existing Ring device to eliminate and replace repetitive and duplicative code changes with configuration-driven code
- Designed and implemented APIs for universal schedules service to allow neighbors to control a variety of settings including lights, motion, and chimes
- Drafted a change management template to define steps for SREs to follow during application deployment to mitigate risk of human error

### Flexport

January 2020 - April 2020

Software Engineer Intern

San Francisco, CA

- Automated digitization of all documents sent by carriers by implementing an email processor to save roughly 40 hours/week in operational time
- Increased accuracy of extracted carrier contract data by 30% by analyzing data to establish a threshold to detect unexpected price fluctuations
- Integrated pattern recognition into contract parsing algorithm to detect errors in 2% of existing carrier contracts which resulted in an expected net revenue increase of \$20 million
- Developed a new workflow queue filled with self-serve tools to boost productivity of non-developers by 40%

### NASA Jet Propulsion Laboratory

September 2019 - December 2019

Flight Software Engineer Intern

Pasadena, CA

- Implemented validation tests to verify execution of rover command sequences for the Mars 2020 rover
- Integrated surface flight software into a web application to allow scientists to visualize rover mobility
- Increased accuracy of rover position and altitude estimates by 7% by integrating 3D meshes generated by stereo imagery
- Introduced fuzz testing to surface flight software which led to the discovery of 15+ fatal bugs

### Amazon

June 2019 - September 2019

Software Development Engineer Intern

Seattle, WA

- Delivered catalog of 120+ eBooks with translations to 500+ students in India and Brazil to support their learning
- Designed a RPC service to generate translation files for eBooks to allow Kindles to perform translations offline
- Minimized time needed to generate translation files for the digital catalog by 72% (45 mins to 12 mins) by using threads to perform operations in batches
- Built new API for Kindles to support local translation files and process them to display translations in 0.6 seconds
- Expanded service to support 7 additional languages and researched into using a ML model to perform translations on the fly

## SKILLS

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- **Languages:** Python, Golang, Java, JavaScript, TypeScript, Ruby, SQL
- **Frameworks:** Flask, React, Express, Socket.io, GraphQL, Rails, Protocol Buffers, Selenium, PostgreSQL, Kafka
- **Tools:** Version Control, gRPC, Docker, Linux, AWS (CDK, ECS, EC2, DynamoDB, Kinesis, Lambda)