## **DANNY KING**

Product Designer, Chicago, <a href="mailto:dannyking.me">dannyking.me</a>, <a href="mailto:hey@dannyking.me">hey@dannyking.me</a>, <a href="mailto:linkedin.com/in/dannykingme">linkedin.com/in/dannykingme</a>

# NETLIFY STAFF PRODUCT DESIGNER

Feb 2022 Led team of product designers and engineers focused on growth

inside of Netlify's Jamstack Ecosystem. Provided support and

mentorship to Product Design and Research team.

# PAYGARDEN HEAD OF PRODUCT

Jun 2017 to Feb 2022 Led team of product designers and engineers focused on the

PayGarden user experience. Created pay flow redesign that increased

annual recurring revenue by \$1.4 million.

## SERVERLESS HEAD OF PRODUCT

Nov 2016 to May 2017 Led team of engineers focused on the Serverless user experience.

Created product design system and led branding redesign that played

a key role in Series A funding.

#### GOOGLE UX ENGINEER

Aug 2015 to Dec 2016 Shipped product to over 3 billion Google Search users. Built high-

fidelity, production-ready internal tools. Made workflows that enabled

designers to prototype changes in production.

## PRECURSOR FOUNDER

Dec 2014 to Aug 2015 Made wireframing tool used by ~200K users (Google, Blizzard,

Facebook, etc). Featured #1 on Hacker News, Product Hunt, and

Designer News. Pioneered multiplayer design tools space.

#### CIRCLECI LEAD PRODUCT DESIGNER

Jul 2013 to Dec 2014 First design hire, responsible for branding, UX/UI, and frontend.

Created largest open-source Clojure project on GitHub. Invented input

label featured in Google Material Design.

#### LANGUAGES / FRAMEWORKS

HTML/CSS, SCSS, JavaScript, TypeScript, React, Clojure, ClojureScript, OCaml, ReasonML