

# Chenyang (Danny) Ma

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## EDUCATION

### University of Oxford

*Ph.D. in Computer Science. Focus: Embodied AI, VLM/VLA for Robots, Agents*

Oct 2023 – July 2027 (Expected)

### University of Cambridge

*MPhil in Advanced Computer Science*

Oct 2022 – July 2023

Distinction

### University of Michigan—Ann Arbor

*B.S.E. in Computer Engineering, Minor in Mathematics*

Sept 2019 – May 2022

Cumulative GPA: 3.97

## SELECTED PUBLICATIONS

**CycleVLA: Proactive Self-Correcting Vision-Language-Action Models via Subtask Backtracking and Minimum Bayes Risk Decoding. *Preprint, 2026.***

*Chenyang Ma, Guangyu Yang, Kai Lu, Shitong Xu, Bill Byrne, Niki Trigoni, Andrew Markham*

**EmbeWebAgent: Embedding Web Agents into Any Customized UI. *Preprint, 2026.***

*Chenyang Ma, Clyde Fare, Matthew Wilson, Dave Braines*

**COOPERA: Continual Open-Ended Human-Robot Assistance. *NeurIPS, 2025.* Selected as Spotlight.**

*Chenyang Ma, Kai Lu, Ruta Desai\*, Xavier Puig\*, Andrew Markham\*, Niki Trigoni\* (\*= Equal Advising)*

**SpatialPIN: Enhancing Spatial Reasoning Capabilities of Vision-Language Models through Prompting and Interacting 3D Priors. *NeurIPS, 2024.***

*Chenyang Ma, Kai Lu, Ta-Ying Cheng, Niki Trigoni, Andrew Markham*

**Gradient-less Federated Gradient Boosting Tree with Learnable Learning Rates. *EuroMLSys Workshop, 2023.***

*Chenyang Ma, Xinchu Qiu, Daniel Beutel, Nicholas Lane*

**Touch and Go: Learning from Human-Collected Vision and Touch. *NeurIPS, 2022.***

*Fengyu Yang\*, Chenyang Ma\*, Jiacheng Zhang, Jing Zhu, Wenzhen Yuan, Andrew Owens (\*= Equal Contribution)*

**Sparse and Complete Latent Organization for Geospatial Semantic Segmentation. *CVPR, 2022.***

*Fengyu Yang\*, Chenyang Ma\* (\*= Equal Contribution)*

## RESEARCH / INTERNSHIP EXPERIENCES

### PhD Student at CPS, University of Oxford

Oct 2023 – Present

*Mentors: Andrew Markham & Niki Trigoni*

*Oxford, UK*

- First Project: SpatialPIN — a modular plug-and-play framework that progressively enhances VLM's 3D reasoning capabilities by prompting and interacting with 3D foundational models
- Second Project: COOPERA — a framework for continual and open-ended human-robot collaboration
- Third Project: CycleVLA — a proactive self-correcting VLA that predicts and recovers from failures

### Research Scientist Intern at IBM Research

June 2025 – Sept 2025

*Mentor: Dave Braines*

*Hursley, UK*

- Developed EmbeWebAgent, a lightweight and stack-agnostic framework for embedding web agents into enterprise legacy UIs using minimal frontend hooks and a reusable backend workflow
- Enabled mixed-granularity actions, explicit nested navigation, and multi-agent orchestration with session-scoped memory for robust multi-step action execution in real-world enterprise environments
- Integrated the framework into IBM's Safer Materials Advisor project; to be released in IBM MVP 4.0

### Research Consultant at Mitsubishi Electric Research Laboratories

Apr 2025 – Sept 2025

*Mentors: Chiori Hori & Diego Romeres*

*Remote / Cambridge, US*

- Developed a zero-shot error-correction framework that generates robot plans from human instructional videos

- Introduced an iterative replanning loop using robot execution feedback to refine action sequences
- Enabled robust skill adaptation for long-horizon tasks across varied environments and embodiments

### Research Collaborator at FAIR, Meta

June 2024 – Apr 2025

Mentors: Xavier Puig & Ruta Desai

Remote / SF Bay Area, US

- Proposed a framework which enables the first study of continual and open-ended human-robot collaboration
- Developed a method to simulate realistic humans within robot simulation software using LLMs and motion data
- Introduced a benchmark and an approach to personalize robot actions through multiple days of collaboration

### Applied Scientist Intern at Roku

July 2024 – Oct 2024

Mentor: Michael Sanders

Cambridge, UK

- Investigated the problem of IoT camera package delivery detection under adversarial conditions
- Framed the problem within and addressed pain points in video-based human action recognition caused by the complexity of real-world data (e.g., high variety of camera angles, backgrounds, illumination, scales, etc.)
- Developed a cost-effective hierarchical ensemble pipeline with a meta-learner to amplify human action signals and learn causal relationships between models, achieving performance ready for real-world deployment

### Research Scientist Intern at Flower Labs & CaMLSys, University of Cambridge

Oct 2022 – July 2023

Mentors: Nicholas Lane & Daniel Beutel

Cambridge, UK

- Developed the first privacy-preserving framework for federated XGBoost under horizontal federated learning setting that does not depend on the sharing of gradients and Hessians, which leads to serious privacy concerns
- Proposed a novel method to transform the tree ensembles built by local clients as inputs to neural networks to learn robust learning rate strategies

### Research Assistant at Owens Lab, University of Michigan

July 2021 – Sept 2022

Mentors: Andrew Owens & Wenzhen Yuan

Ann Arbor, US

- Established Touch and Go — a human-collected visual-tactile dataset with 4000 different real-world objects, 14 hours of videos, and 13,900 touches which enables researchers to study diverse visual-tactile learning applications beyond the robotics-centric domains
- Applied our dataset on multimodal learning tasks including self-supervised tactile-visual representation learning, tactile-driven image stylization, and multimodal future touch prediction

### Student Researcher at University of Michigan

Jan 2021 – Feb 2022

- Conducted research on semantic segmentation for remote sensing images by alleviating large intra-class variance in both foreground and background classes
- Constructed a sparse and complete latent structure via prototypes to tackle the above issues by designing a prototypical contrastive learning strategy and modeling all foreground and hardest background objects
- Designed a novel patch shuffle augmentation to encourage the semantic information of an object to be correlated only to the limited context within the patch that is specific to its category

## ACADEMIC SERVICES

- **Reviewer:** NeurIPS (2022 - 2025), CVPR (2023 - 2026)
- **Teaching Assistant:** Deep Learning in Healthcare (2024), Machine Learning (2023)

## HONORS & AWARDS

- **Best Teaching Assistant Nomination**, Department of Computer Science, University of Oxford 2024
- **Summa Cum Laude**, College of Engineering, University of Michigan 2022
- **James B. Angell Scholar**, College of Engineering, University of Michigan 2021
- **Dean's List**, College of Engineering, University of Michigan 2019-2022
- **University Honors**, University of Michigan 2019-2022
- **Engineering Honors Program Alumni**, College of Engineering, University of Michigan