

| | | HW 0902 | HW 0925 | HW 1021 | HW 1030 | HW 1127 | HWa 1204 | HWb 1204 | So Far | To | tals |
|------------|---|------------|------------|------------|------------|------------|-------------|-------------|-----------|--------|------|
| 1 | Appreciate and express the art and science of interaction design, including its theories, principles, methodologies, and role in software design and development. | | | | | | | | | | 1 |
| 1a | Understand and express how interaction design relates to mental models. | | ı | / | | ı | | | I | | 6 |
| 1b | Understand and describe core interaction design concepts: usability metrics; interaction design guidelines, principles, & theories; interaction styles; and affordances & natural mappings. | | / | // | | + | | | / | - 0 | 1 0 |
| 2 | derstand and report on how humans behave and interact with the user interfaces of real-world systems and software. | | | | | | | | | | 0 |
| 2 a | Conduct and document a real-world study of how a cohort of users responds to a particular user interface, including but not limited to capturing and prioritizing usability metrics and correlating results to mental models and interaction design theories. | | / | П | | | | | I | | |
| 2b | Effectively use: usability metrics; interaction design guidelines, principles, & theories; interaction styles; and affordances & natural mappings to make appropriate, well-founded interaction design decisions. | | / | // | | I | + | / | / | | |
| 3 | Demonstrate the fundamentals behind designing and implementing us | ser inte | rfaces | S. | | | | | | | |
| 3a | Know and understand how user interfaces are constructed, especially the model-view-controller (MVC) paradigm. | | | | 1 | | / | / | / | | |
| 3b | Know and understand event-driven programming. | | | | - 1 | | | / | - 1 | | |
| 4 | Follow academic and technical best practices throughout the course. | | | | | | | | | | |
| 4a | Write syntactically correct, functional code. | | | | | | / | / | / | | |
| 4b | Demonstrate proper separation of concerns, especially MVC. | | | | - | | | / | | | |
| 4c | Write code that is easily understood by programmers other than yourself. | | | | _ | | _ | _ | _ | | |
| 4d | Use available resources and documentation to find required information. | + | / | + | - 1 | - | 1 | - | | | |
| 4e | Use version control effectively. | + | / | // | - 1 | + | + | | | | |
| 4f | Meet all designated deadlines. | + | + | - 1 | + | + | + | / | + | | |

Notes:

• Resubmission of 0925 could not be accepted because it arrived more than two weeks after committed feedback