

LifeSaver1.0

```
#####  
#                                     #  
#             !!! ATTENTION  !!!     #  
#                                     #  
#####  
#                                     #  
# The prefs seem to NOT work, but they DO work! #  
#                                     #  
# Changing the screensaver in the preferences DOES #  
# change the setting in the preference file and the #  
# screensaver is changed! #  
#                                     #  
# however, opening the prefs AGAIN, resets the saver! #  
# changes in the system-preferences are permanent #  
# though :-S #  
#                                     #  
#####
```

what it is:

LifeSaver is an utility providing a status-item in the menu bar.
With LifeSaver you can do both, watch the screensaver AND see your desktop. this is done by making the screensaver window transparent. you see the desktop alive cause it may change (like progressbars of a download, or while rendering stuff...)

how does it work?

right-click the status-item to activate it, or use the activate menu item in the menu, or use a shortcut that you can specify in the prefs window.

it can also be activated automatically after some delay (set in the prefs window)... you can also change the opacity there.

how was it implemented?

LifeSaver uses the ScreenSaver.framework the way that the screensaver engine is using it. There're a lot of classes in that framework that are not public, but that are used in LifeSaver.

The screensaver selection part of the preference window is the screensaver preferencepane from the systempreferences, it has just been imported.

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