11147 Raymond Ave. #1 Los Angeles, Ca 90044

Danny C. Padilla

github.com/dannypadilla

(323) 327-3023 dpadilla010@gmail.com

EDUCATION

Los Angeles, Ca

California State University, Los Angeles

Fall 2015 – May 2018

- B.S in Computer Science, May 2018
- Electives: Artificial Intelligence, Concurrent and Distributed Programming, Cryptography, Data Science, and Robotics

EMPLOYMENT

Instructional Student Assistant for

California State University, Los Angeles

Fall 2016 – Spring 2017

Computer Science

- Provide supplementary instruction and assistance to students for various computer science courses
- Evaluate student skill set and provide help to clarify concepts

Configuration Controller

Pacific Contours – Anaheim, Ca

2008 - 2013

- Build EBOM/MBOM and parts list configurations in Epicor ERP System
- Maintain company website; upload photographs, documents, and profile updates

TECHNICAL EXPERIENCE

Projects

- Robosub 2018 Computer Vision Lead Robonation: Autonomous Underwater Vehicle Robotics Competition
 - Design and develop the object detection software architecture
 - Use machine learning and computer vision to detect underwater objects using Python and OpenCV
 - o Develop preprocessing techniques and tools to achieve higher detection accuracy and minimize computation
- Lupita's Cafe Point of Sale (POS) software tracking finances and inventory for selling beverages in a night club
 - o Design and develop a touch screen graphical interface (GUI) using JavaFX
 - o Modeled from the ground up using object-oriented principles with many more features in progress
- Image-Cropper-GUI Tool for cropping and labeling training images for machine learning applications
 - o Implemented in Python using OpenCV's high level GUI API
 - o Store cropped images to disk along with a .txt file with coordinates and label of region of interest

ADDITIONAL EXPERIENCE AND AWARDS

Association for Computing Machinery – California State University, Los Angeles

Spring 2016 – Spring 2017

- o Executive Council Member (Fall 2016 Spring 2017)
 - Assist with teaching coding workshops, planning events, and meetings
- o ACM Member of the Quarter Award Spring 2016
- o ACM Picade Spring 2016
 - Outfit a team-built arcade cabinet with a Raspberry Pi 3, two arcade sticks, monitor, and speakers
 - RetroPi was the platform used for student to develop, create, and upload games
- ACM Magic Mirror
 - Install a personal assistant mirror with a Raspberry Pi 3 and supported open source software
 - A hands-on demonstration for students and members of how software and hardware are collaborated
- Hackathons 2016/2017 Season
 - o Citrus Hack, Poly Hack, Hacktech, Beach Hacks, SB Hacks, LA Hacks, Car Connected 2016, Lady Problems
 - o Enjoyed the environment and enthusiasm of creating and collaborating among various students and professionals from different backgrounds, majors, and industries.
 - o Felt pressures of deadlines, finalizing projects, distributing tasks, communication, motivation, disappointment, and sleep deprivation

LANGUAGES AND TECHNOLOGIES

- Java, Python, JavaScript, MySQL, HTML/CSS; JavaFX, Bootstrap, and MEAN Stack; OpenCV, scikit-learn, Numpy, and Pandas
- MacOS, homebrew; Ubuntu; Windows 7/10; Eclipse, Pycharm; emacs
- Fluent in English and Spanish