

# Matrix Factorization for Recommendation Engines

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## Goals

- I. Conceptual Understanding of Latent Factor Models for Recommender Systems
- II. High level understanding of Latent Factor Model implementation using FunkSVD algorithm
- III. Ability to tune model performance

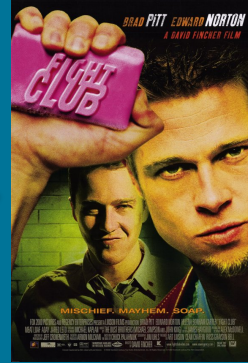
The Setup

User

Movie					
	A	B	C	D	...
Alice	1	?	2	?	
Bob	?	2	3	4	
Charlie	3	?	1	5	
Dan	?	2	?	?	
...					

# The Problem With Item-Item Recommendations

I Like Surprising Endings



Violent movie recommendations



# Movies (And Everything Else) Have Many Attributes

## Movie Attributes

- Action
- Comedy
- Drama
- ...
- Tom Hanks
- Brad Pitt
- Jeff Bridges
- ...
- Happy ending
- Sad Ending
- ...
- Movie length
- Subtitles
- ...

## A Familiar Looking Model

$$\begin{aligned}\text{Predicted rating} = & B_0 + B_1 * \text{level of action} \\ & + B_2 * \text{level of comedy} \\ & + B_3 * \text{level of drama} \\ & + \dots \\ & + B_n * \text{Tom Hanks} \\ & + B_{n+1} * \text{Brad Pitt} \\ & + \dots \\ & + B_k * \text{length} \\ & + \dots \\ & + e\end{aligned}$$

# Singular Value Decomposition

User Matrix

Item Matrix

$$A_{m \times n} = \begin{bmatrix} | & | & | & | \\ \hline & & & \\ \hline | & | & | & | \\ \hline & & & \\ \hline \end{bmatrix}_{m \times k} \begin{bmatrix} \diagdown \\ \hline \\ \diagup \end{bmatrix}_{k \times k} \begin{bmatrix} \hline \\ \hline \\ \hline \\ \hline \\ \hline \end{bmatrix}_{k \times n}$$

## SVD Doesn't Work With Missing Values



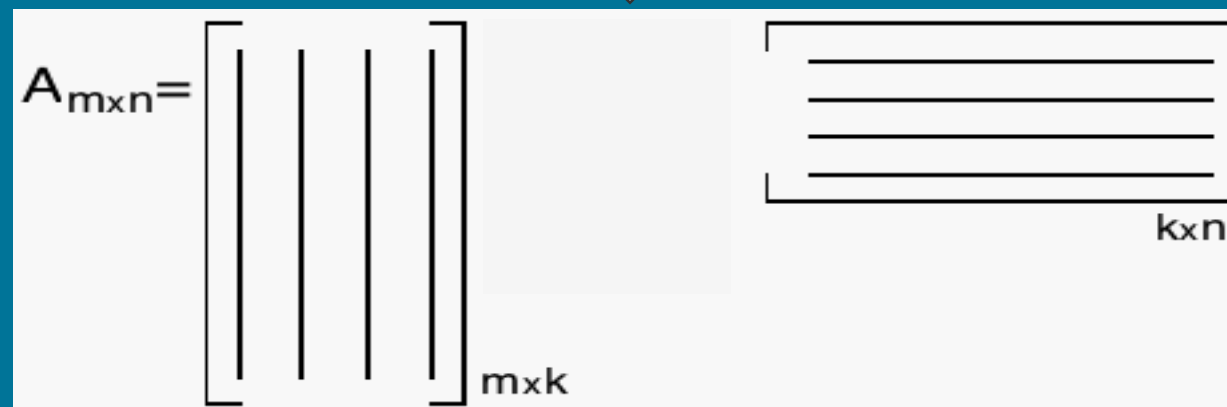
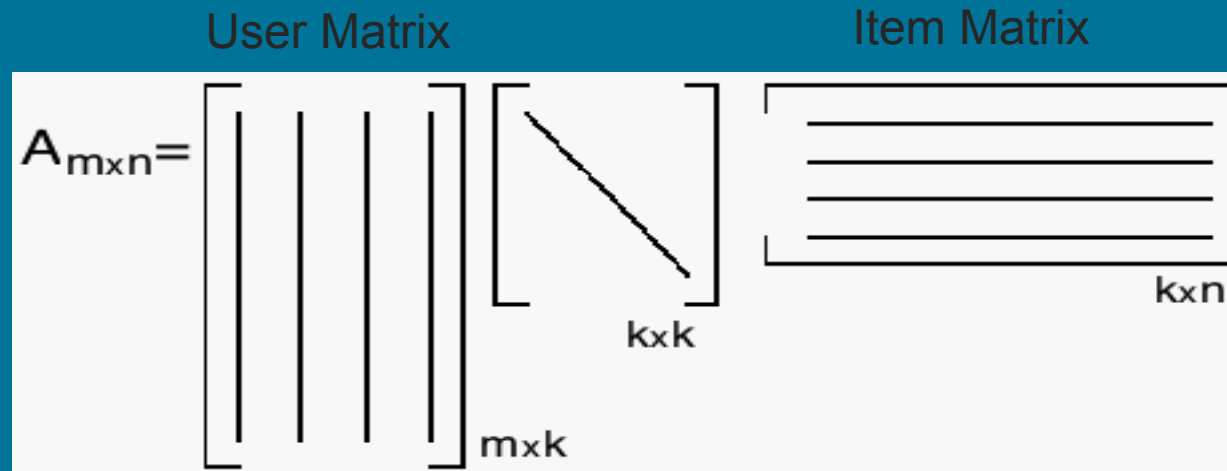
SO CLOSE

And yet so far away

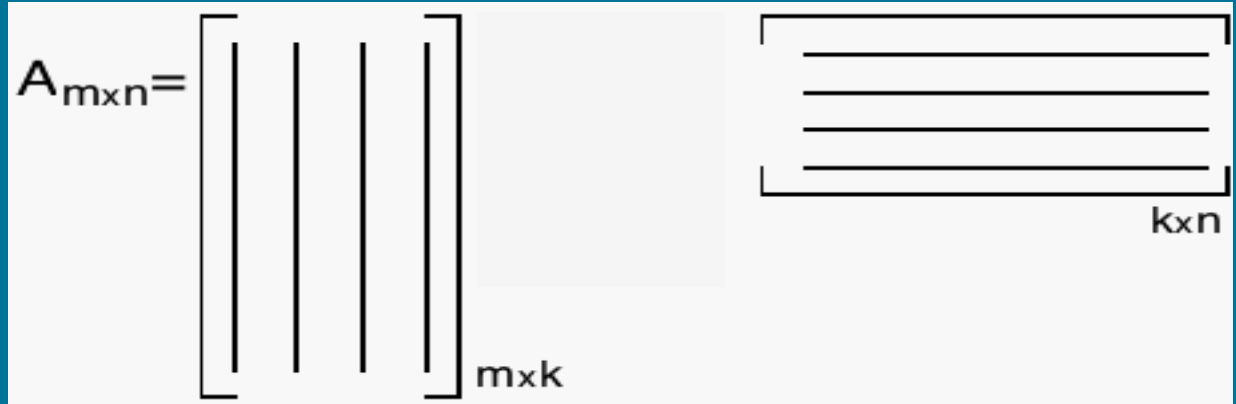


Start By Simplifying  
the Problem

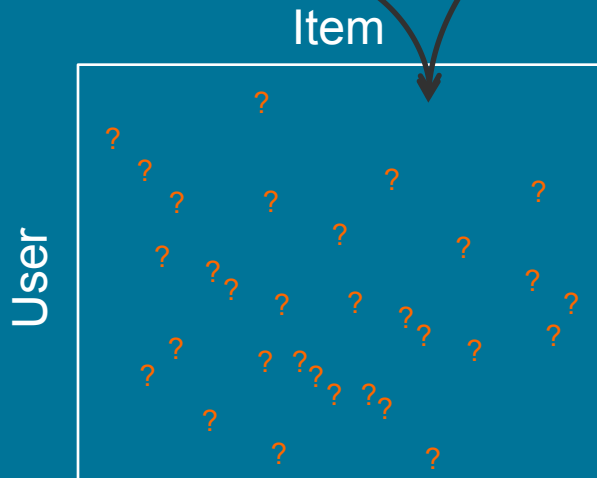
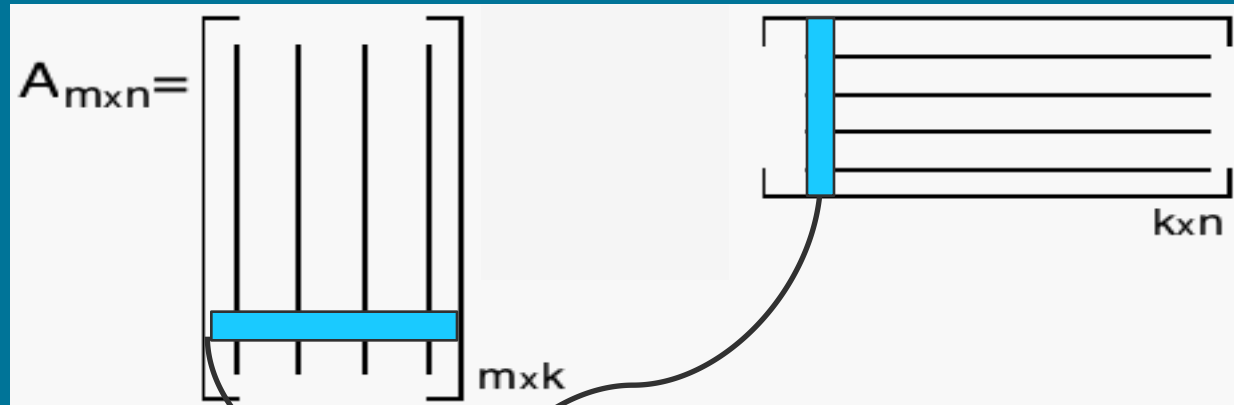
UV Decomposition



## Evaluate Where we Can



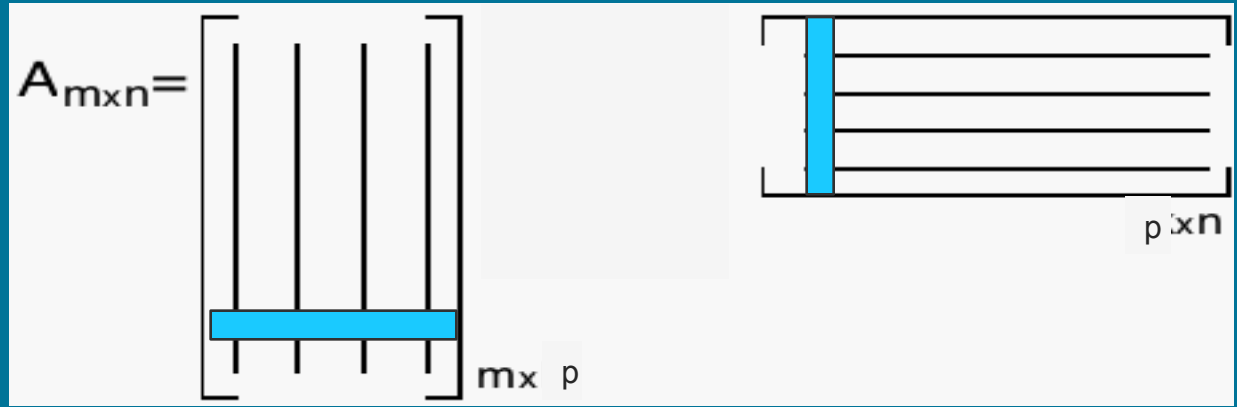
## Every Rating is Product of Two Vectors



We can perfectly replicate every observed rating.

Want to approximate it by reducing  $k$  to avoid overfitting.

## We Can Optimize Matrices



Change  
element in  
either  
matrix

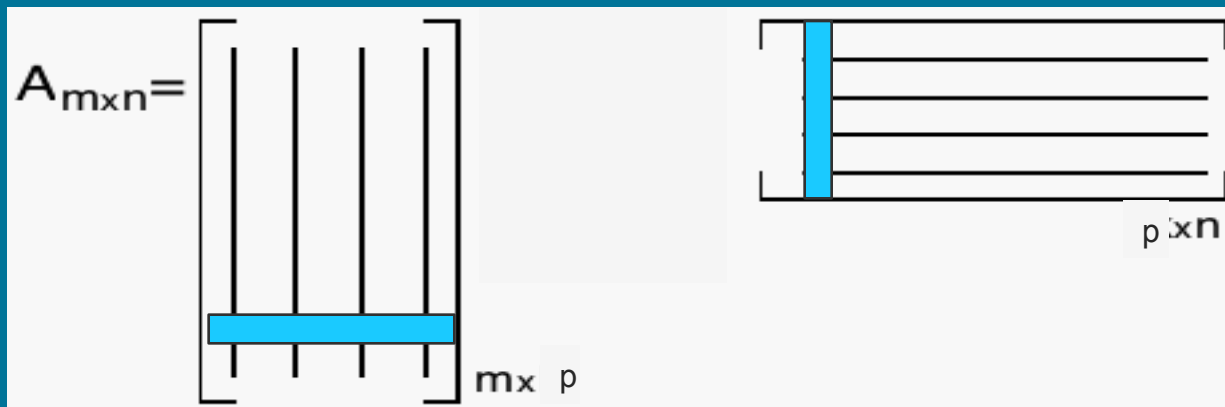


Change  
predicted  
rating



Change  
prediction  
error

## We Can Optimize Matrices



$$\bar{R}_{ai} = \mu + b_a + b_i + u_a + v_i$$

$$e_{ai} = \bar{R}_{ai} - R_{ai}$$

## SGD Update Rules for Mean Squared Error

### Without Regularization

$$\Delta u_{af} = \lambda e_{ai} v_{if}$$

$$\Delta v_{if} = \lambda e_{ai} u_{af}$$

### With Regularization

$$\Delta u_{af} = \lambda (e_{ai} v_{if} - \gamma u_{af})$$

$$\Delta v_{if} = \lambda (e_{ai} u_{af} - \gamma v_{if})$$

## FunkSVD Algorithm

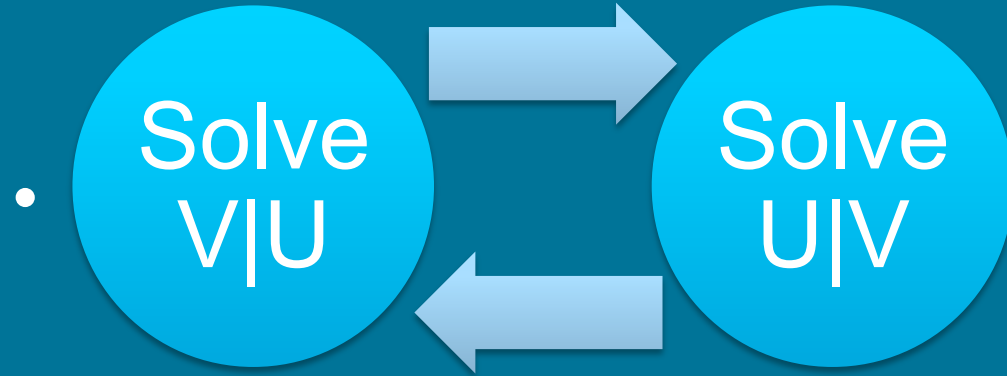
```
Initialize U and V matrices
for each feature:
    while objective function improves:
        for each user:
            for each item that user has rated:
                predict rating
                calculate error
                update U element for that user-feature pair
                update V element for that item-feature pair
```

Hints on Metaparameters:

- Learning rate around 0.001
- Regularization factor around 0.01

## Alternating Least Squares SVD

- Initialize  $U$  and  $V$



until convergence



# Alternating Least Squares vs Stochastic Gradient Descent

ALS

SGD

Parallelizes  
Better

Usually  
faster

Available in  
Spark/  
MLlib

Anecdotes  
of better  
results

