

# Fast low-rank metric learning

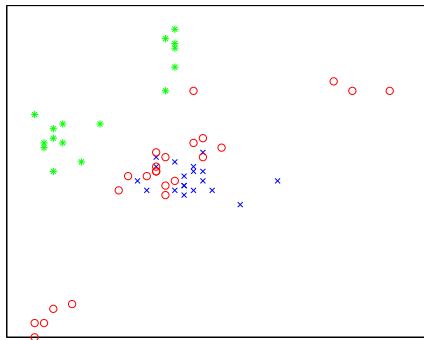
Dan-Theodor Oneață

July 25, 2011

## $k$ nearest neighbours

- ▶ Simple, yet powerful classifier.
- ▶ Euclidean distance:

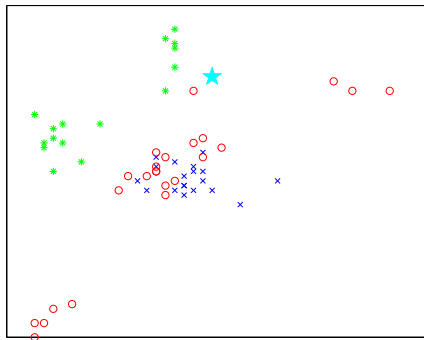
$$d(\mathbf{x}_i, \mathbf{x}_j) = \sqrt{(\mathbf{x}_i - \mathbf{x}_j)^T (\mathbf{x}_i - \mathbf{x}_j)}$$



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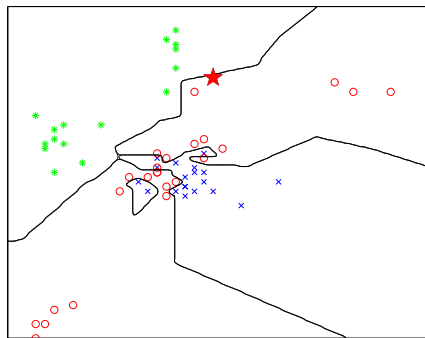
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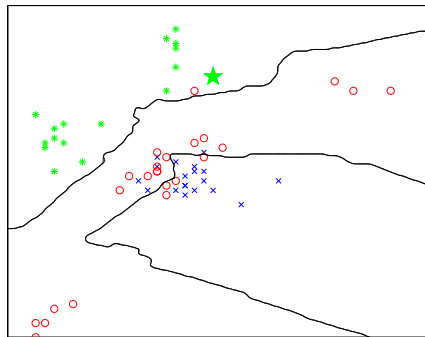


$k = 1$

## $k$ nearest neighbours

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$k = 7$

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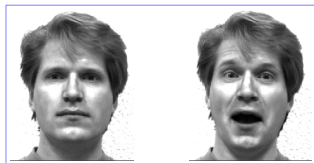
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Face recognition

## $k$ nearest neighbours

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Expression recognition



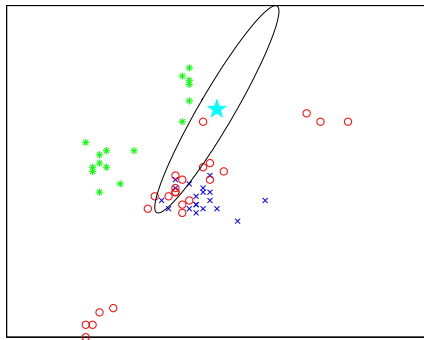
# Neighbourhood component analysis

- Learns a Mahalanobis metric

$$d_{\mathbf{S}}(\mathbf{x}_i, \mathbf{x}_j) = \sqrt{(\mathbf{x}_i - \mathbf{x}_j)^T \mathbf{S} (\mathbf{x}_i - \mathbf{x}_j)}$$

- Equivalent to a linear transformation:

$$d_{\mathbf{S}}(\mathbf{x}_i, \mathbf{x}_j) = d_{\mathbf{I}}(\mathbf{A}\mathbf{x}_i, \mathbf{A}\mathbf{x}_j)$$



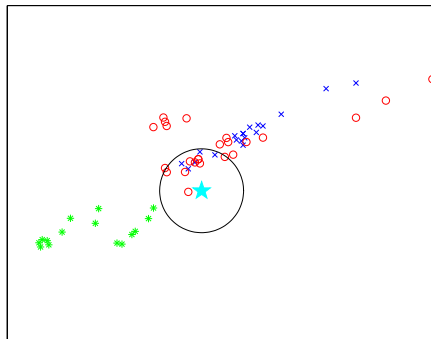
# Neighbourhood component analysis

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# Neighbourhood component analysis

1. Find  $\mathbf{S}$  that maximizes leave-one-out cross-validation score.

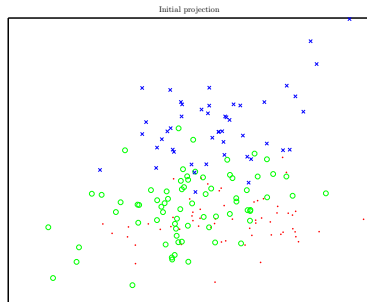
2. Soft version:

$$p(\mathbf{x}_i \in \text{class } c) = \frac{\sum_{j \in c} \exp\{-d_{\mathbf{S}}(\mathbf{x}_i, \mathbf{x}_j)\}}{\sum_k \exp\{-d_{\mathbf{S}}(\mathbf{x}_i, \mathbf{x}_k)\}}$$

$$\text{Maximize } f(\mathbf{S}) = \sum_i p(\mathbf{x}_i \in \text{true class of } \mathbf{x}_i).$$

# Optimizing $f(\mathbf{S})$

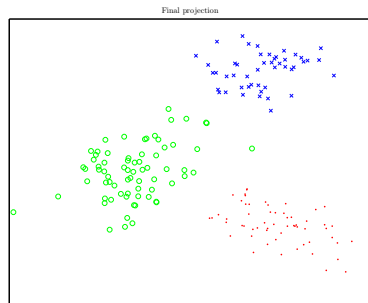
- Use  $\nabla_{\mathbf{S}} f(\mathbf{S})$  for an optimization algorithm: *e.g.*, gradient ascent, conjugate gradients.
- How to initialise? Use random  $\mathbf{S}$  or most discriminative projections given by PCA, LDA or logistic regression.



$$\mathbf{A} = \text{randn}(d, D)$$

# Optimizing $f(\mathbf{S})$

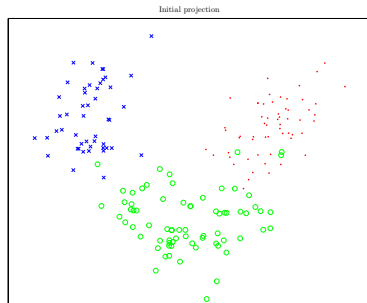
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`A=minimize('nca',A)`

# Optimizing $f(\mathbf{S})$

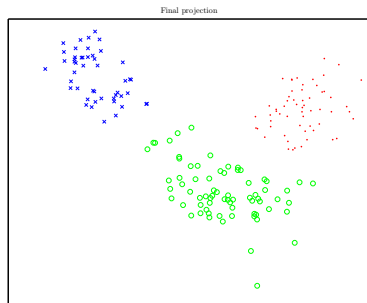
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$$\mathbf{A} = \text{eig}(\mathbf{X} * \mathbf{X}' / N)$$

# Optimizing $f(\mathbf{S})$

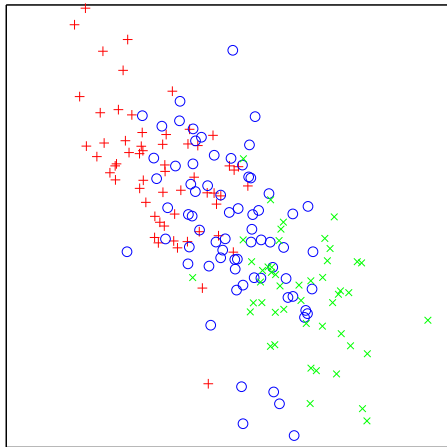
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`A=minimize('nca',A)`

# Speeding the computations

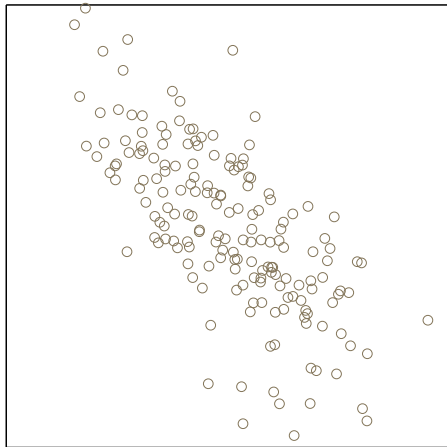
1. Sub-sample the data set.
2. Use mini-batches:
  - ▶ Choose them randomly
  - ▶ Use cheap clustering method.





# Speeding the computations

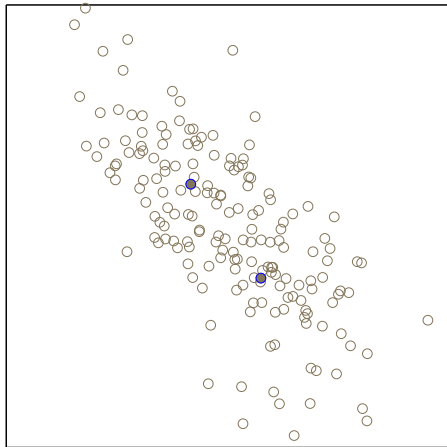
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Recursive projection clustering

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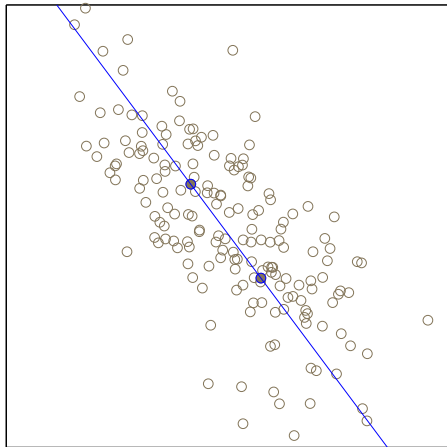
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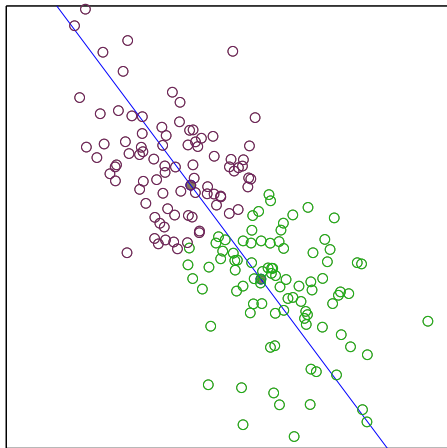
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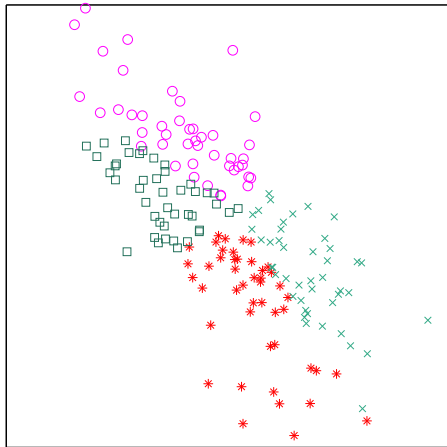
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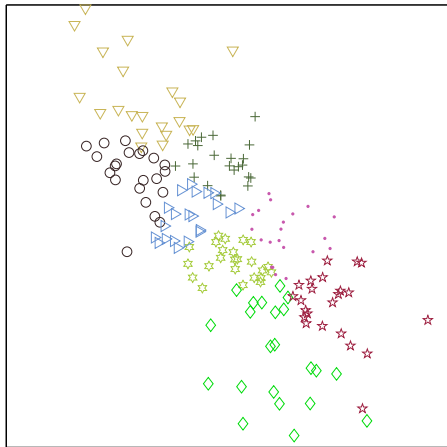
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# Approximate computations

# Future work



# Conclusions