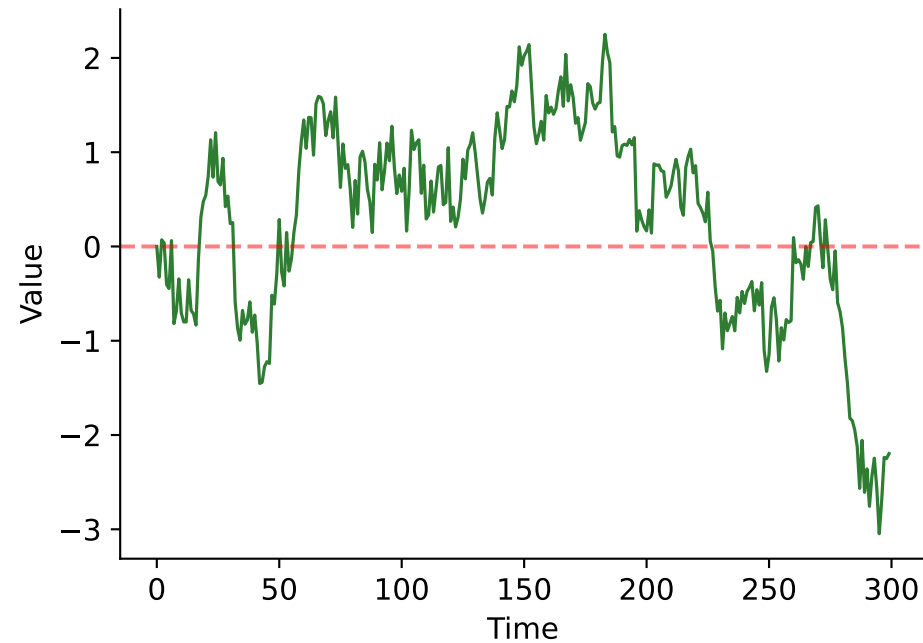
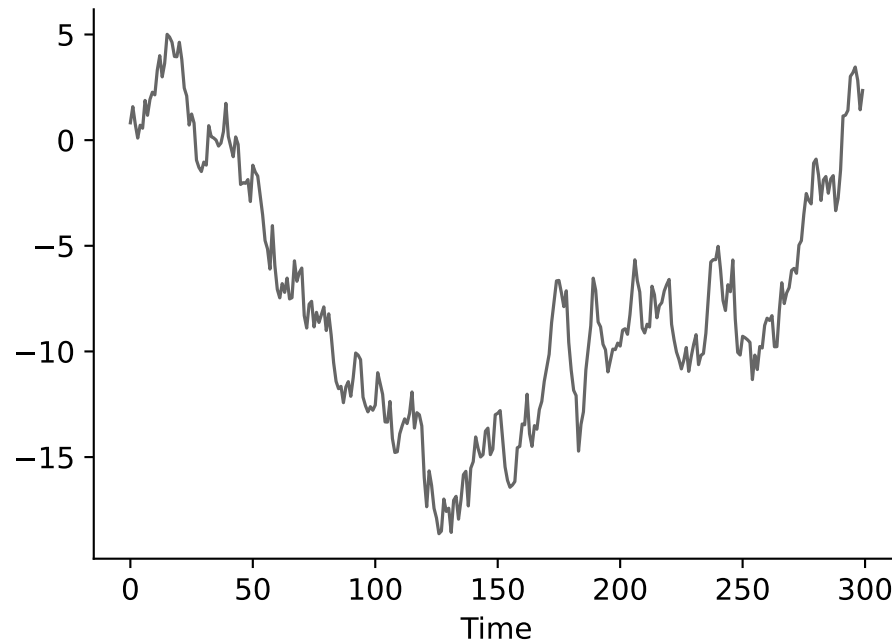


Anti-Persistent ($H < 0.5$)
Mean-Reverting



Random Walk ($H = 0.5$)
No Memory



Persistent ($H > 0.5$)
Trending

