A Diversity-Penalizing Ensemble Training Method for Deep Learning

Xiaohui Zhang, Daniel Povey, Sanjeev Khudanpur

Center for Language and Speech Processing and Human Language Technology Center of Excellence The Johns Hopkins University, Baltimore, MD 21218, USA

xiaohui@jhu.edu, danielpovey@gmail.com, khudanpur@jhu.edu

Abstract

A common way to improve the performance of deep learning is to train an ensemble of neural networks and combine them during decoding. However, this is computationally expensive in test time. In this paper, we propose an diversity-penalizing ensemble training (DPET) procedure, which trains an ensemble of DNNs, whose parameters were differently initialized, and penalizes differences between the outputs of the individual DNNs. This way each model learns to emulate the average of the whole ensemble of models, and in test time we can use one arbitrarily chosen member of the ensemble. Experimental results on a variety of speech recognition tasks show that this technique is effective, and gives us most of the WER improvement of the ensemble method while being no more expensive in test time than using a single model.

Index Terms: deep learning, ensemble learning, model compression, speech recognition.

1. Introduction

A simple way to improve the performance of deep learning is to train an ensemble of neural networks which are randomly initialized with different parameters on the same data, and then average their predictions during decoding [1]. More powerful ensemble methods aim to produce an accurate yet diverse ensemble of models, by encouraging diversity among models in the ensemble during training, and combine them during decoding [2]. Since we want to avoid using an ensemble at test time, which is expensive, people have applied model compression techniques to compress the ensemble into a single model. Various model compression techniques [3] [4] have shown that it is possible to compress the knowledge in an ensemble into a single model which is much cheaper to deploy. In this paper, rather than using ensemble methods to produce a diverse ensemble of models and then explicitly compress them into one model, we enforce interaction among the models during training to drive them towards their average in the models' output space, so that at the end, each single model's performace gets close to the ensemble's performance. In other words, we want to achieve model compression as part of the process of training the individual models. Note that we already briefly mentioned this idea in [5]. In this paper we thoroughly explain our idea and provide experimental results to support its effectiveness.

The rest of the paper is organized as follows. In Section 2 we provide details of our training procedure. In Section 3 we state that the proposed ensemble method can improve models' generalization performance since it acts as a good regularizer. In Section 4 we analyze the relationship between our method and other ensemble methods. In Section 5 we discuss our experimental conditions; we present the results in Section 6.

2. Diversity-penalizing ensemble training

We initialize each neural network in the ensemble with different random parameters, then we train each network using minibatch SGD on the same sequence of training examples (prerandomized). On each training example, let $\mathbf{p^i}$ denote the output probability distribution of the i'th model in the ensemble, and \mathbf{q} denote the zero-one training targets. For the i'th model, the standard training objective for a single frame of training data would normally be:

$$\sum_{k=1}^{K} q_k \log p_k^i \tag{1}$$

but in our modified training method, we compute modified targets as follows:

$$\bar{\mathbf{q}} = \mathbf{q} + \frac{\lambda}{|N|} \sum_{i=1}^{N} \mathbf{p}^{i}$$
 (2)

and train using the modified objective function:

$$\sum_{k=1}^{K} \bar{q}_k \log p_k^i. \tag{3}$$

Note that the modified targets no longer sum to one. The posteriors \mathbf{p}^i are always computed using the current neural network parameters for the current minibatch (in our implementation, all the neural nets in the ensemble are kept in memory). For the computation of derivatives, \bar{q}_k is treated as a constant, meaning that the part of the derivative that arises from (2) is not included. We hoped to show that our training procedure corresponds to the optimization of some reasonable and well defined objective function involving K-L divergences between the neural nets' outputs. Unfortunately we have not been able to do so, and it is very possible the resulting parameters derivatives do not correspond to the derivatives of any scalar function. In any case, our method works well, and in future work we will try the same concept with a better-motivated formulation.

The concept is that in addition to learning the original training labels ${\bf q}$ we are dynamically training the models toward each other, by training towards the average output.

In [4], a number of models are first trained independently, and then another model is trained using an interpolation of the hard labels and the averaged predictions of the previously mentioned models. In DPET we combine these two stages into a single procedure.

2.1. Schedule for λ

In our method, the λ parameter is empirically determined. We found that increasing λ as training progresses always gave more improvements than keeping λ as a constant. This makes sense because during early iterations of training, we should not put

emphasis on letting individual models learn from each other, since they perform too poorly to be worthwhile learning from. It also makes sense, from the regularization point of view, since overffiting becomes a more serious issue at later stage of training, which our method aims to relieve. We also found that the performance is not sensitive to the specific schedule of λ , e.g. whether we increase it linearly or exponentially. For simplicity we just adopted a linear λ schedule determined by the initial/final lambda values, $\lambda_{\rm init}$ and $\lambda_{\rm final}$, and tuned these two values. It turns out that a small $\lambda_{\rm init}$ like 0.1 or 0.01 and a $\lambda_{\rm final}$ between 3 and 5 tends perform well.

2.2. Ensemble size

Another parameter of our recipe is the ensemble size N. The larger the ensemble size is, the more significant DPET's effect will be. This is a tradeoff between performance and computational costs. In practice, we find that setting the ensemble size as 4 to 8 is usually enough, and making N larger than this does not bring noticeable improvements. When we finish training, unless stated otherwise, we arbitrarily choose one model from the ensemble for decoding, so in test time we only need to evaluate one model.

3. Diversity-penalizing ensemble training as a regularizer

We argue that the proposed diversity-penalizing ensemble training method is a sensible regularizer during training, since it says: "We believe a priori that the predictions should be independent of the initialization". The same principle is also used by conventional ensemble methods where we just train differently initialized models separately and then average their outputs during decoding. In our method, individual models in the ensemble were initialized with different random parameters and were trained on the same data simultaneously. Thus, during each training iteration, the only source of diversity in the models' outputs on each training example is the difference in initialization. By penalizing the diversity of models' outputs, we are hoping that, as training goes on, models in the ensemble will behave more and more similarly, and the variance caused by initialization can be reduced. Note that our method improves generalization performance by reducing the variance brought by the initialization of a model, not by reducing the variance brought by training data as in bagging [6].

From another perspective, we can also say our regularizer does implicit model averaging by driving individual models towards their average in the models' output (prediction) space. In this sense, it has a similar motivation as dropout [7], which does sub-model averaging by removing a random subset of the model parameters during each training iteration. We don't provide an experimental comparision with dropout here, since previous experiments with dropout on speech recognition tasks in our setup did not show any improvements.

4. Relationship with other ensemble methods

Ensemble methods have been widely used to improve the generalization performance of a single model. In a practical ensemble learning scenario, people either train an ensemble of models on the same data separately and then combine them during decoding like [8], or encourage some kind of diversity among models in the ensemble during training. For example,

bagging [6] generates diversity by bootstrap sampling of training data, boosting-type [9] algorithms encourage diversity by incrementally building an ensemble, training each new model to emphasize the accuracy on subsets of the training examples which previous models have mis-classified. Also there have been efforts on explicitly encouraging diversity in the ensemble during training. Among them the most notable one is Negative Correlation Learning (NCL) [2] algorithm and related methods, whose aim was to obtain highly correct models that disagree as much as possible. They emphasize interaction among the individual models in the ensemble to increase diversity among them, by introducing unsupervised penalty terms in the objective function during training. Although positive experimental results were shown, the difficulty of defining diversity, and the basic assmuption that explicitly encouraging diversity in an ensemble benefits learning, have been problematic [10]. Also it has been pointed out that these methods suffer from over-fitting the training data [11].

Similar to NCL, our proposed ensemble method also emphasizes interaction among individual models during training. However the effect of the interaction has the opposite sign: we penalize diversity among models in the ensemble, rather than encouraging it (here, diversity refers to the diversity in models' predictions/outputs). The reason is that our motivation is different: rather than aiming to produce an accurate yet diverse ensemble of models and combine them during decoding, we are aiming to deploy an interative ensemble training procedure to achieve model compression/knowledge distillation [4] while training, or more specifically, to gradually enforce each single model to behave as powerful as the ensemble.

5. Experimental conditions

All experiments were done using the Kaldi open source speech recognition toolkit [12]. We did some preliminary experiments on IARPA Babel tasks to show the effectiveness of DPET on limited resource ASR tasks and did more experiments on TED-LIUM [14] task to show the generalization performace of DPET on various conditions in detail. The experiments on Babel limited resource ASR tasks were already briefly mentioned in [5]. We build HMM-DNN Hybrid ASR systems on each language: Tamil, Assamese, Bengali, and Zulu, which are trained on an IARPA-provided limited language pack (*LimitedLP*) containing 10 hours of transcribed speech and a dictionary that covered words in the transcripts, and the WER performance was measured on IARPA-provided 10 hours of transcribed speech as the development set¹.

We used DNN with p-norm activation functions [15] with p=2 and natural-gradient SGD [16] for both the baseline and DPET recipes (also for all TED-LIUM experiments). We separately tuned the networks' number of hidden layers and total number of parameters (per single DNN) for both the baseline and ensemble training recipes, and gave the best for each; this results in more parameters per model for the ensemble systems. After tuning, all ensemble trained DNNs have 3 layers and 5.3 million parameters, and all the baseline DNNs have 2 layers and 2.53 million parameters. All DPET runs on Babel data involved 4 models in each ensemble, with $\lambda_{\rm init}=0.1$ and $\lambda_{\rm final}=5$.

Assamese, IARPA-babel102b-v0.4; Bengali, IARPA-babel103b-v0.3; Tamil, IARPA-babel204b-v1.1b; Zulu, IARPA-babel206b-v0.1e.

¹The exact corpus identifiers are

For TED-LIUM experiments, all the Hybrid HMM-DNN ASR systems are trained on the standard 118 hour training set, and the performance is measured on the 1.6 hour Dev set and the 2.6 hour Test set separately. We used the time-delay neural network architecture described in [?] with 40 dimensional MFCC features and 100 dimensional i-vectors [18] computed for each speaker as inputs, which allows for very rapid speaker adaptation. For DNNs used in both baseline and DPET recipes, we tuned and then fixed the number of layers (6 layers, which gives the best results for both). However we did experiments on settings with different number of parameters, by adjusting the width of the hidden layers. By doing this we can thoroughly inspect how DPET, as a regularizer, can relieve the over-fitting problem and help to achieve good generalization performance in settings with a large number of parameters. Also we measured the final models' frame accuracy on a held-out validation set, which is a 300 utterance subset of the TED-LIUM training set. At the end, in order to inspect how DPET affects the performance gap between the ensemble and single models, we decode using the entire DPET trained ensemble (averaging the log-pseudo-likelihoods), as well as the single models constituting the ensemble. We do the same in the baseline setting: we perform decoding using an ensemble of separately trained DNNs (with different initial parameters), and the single models constituting the ensemble. For this experiment DNNs are trained on the best number of parameters setting for each recipe. All DPET runs on TED-LIUM data involved 4 models in each ensemble, with $\lambda_{\text{init}} = 0.1$ and $\lambda_{\text{final}} = 3$.

6. Experimental results

6.1. Results on BABEL limited resource speech recognition tasks

We can see from Table 1 that across four BABEL languages, ensemble training consistently brings 1.6-2.1% relative improvement in WER. DPET seems to help a lot here, since for these experiments we only have 10 hours training data for each language, which means over-fitting might be a severe problem.

Language	WER (Babel Dev set)			
Language	Baseline	DPET	Absolute improvement	
Tamil Assamese Bengali	76.9% 65.2% 67.6%	75.7% 63.8% 66.2%	1.2% 1.4% 1.4%	
Zulu	70.1%	68.7%	1.4%	

Table 1: ASR Performance (WER%) of DPET (with an ensemble size of 4) on Babel.

6.2. Results on TED-LIUM experiments

Table 2 shows how DPET affects the ASR performance on TED-LIUM Dev and Test sets as we change the number of parameters in the individual DNNs. (Note that we didn't the tune the optimal ensemble size or $\lambda_{\rm init}$ and $\lambda_{\rm final}$ for each setting.) We can see when the number of parameters is small, like 1.2 million, DPET seems to have little effect. This may be because for small models, there is little over-training and regularization is not needed. However, as the number of parameters increases from 1.5 million to 2.3 million, the baseline performances start to decrease, while DPET performances keep improving, and are consistently better than the baseline. Comparing the best model sizes from the baseline and DPET runs, we conclude that DPET

brings 0.4% absolute improvement (2% relative) on the Dev set and 0.5% absolute improvement (2.8% relative) on the Test set.

# Param.	WER (TED-LIUM Dev set)		
(million)	Baseline	DPET	Absolute improvement
1.2	20.2%	20.3%	-0.1%
1.5	19.9%	19.9%	0
1.9	19.9%	19.8%	0.1%
2.3	20.3%	19.5%	0.8%
2.8	20.0%	19.6%	0.4%

# Param.	WER (TED-LIUM Test set)			
(million)	Baseline	DPET	Absolute improvement	
			improvement	
1.2	18.0%	17.7%	0.3%	
1.5	17.9%	17.8%	0.1%	
1.9	18.1%	17.5%	0.6%	
2.3	18.2%	17.4%	0.8%	
2.8	18.1%	17.5%	0.6%	

Table 2: ASR performance (WER%) of DPET (with an ensemble size of 4) on TED-LIUM Dev and Test sets, on settings with different number of parematers.

For the same sets of experiments, Tabel 3 shows the baseline and DPET models' final frame accuracy on a held-out validation set. It further verifies DPET can help prevent over-fitting when the number of parameters gets large.

# Param.	Frame accuracy			
(million)	Baseline	DPET	Absolute	
	Dascillic	DILI	improvement	
1.2	59.28%	59.40%	0.12%	
1.5	58.95%	59.68%	0.73%	
1.9	59.43%	61.23%	1.8%	
2.3	59.65%	60.85%	1.2%	
2.8	59.75%	62.08%	2.33%	

Table 3: Generalization performance of DPET (with an ensemble size of 4), measured by an individual final model's frame accuracy on the validation set.

For the 2.8 million parameter setting, where the difference in frame accuracy is most significant, we plot the validation frame accuracy versus iterations in Figure 1, where we can see that during later training iterations, the improvements brought by DPET start to be noticeable.

Table 4 shows the performance of the ensemble and single models constituting the ensemble, with and without DPET. We can see that DPET gives us most of the WER improvement of the ensemble method: among the four DPET trained single models, two of them match the performace of the baseline ensemble, which is 17.4%. Also, we notice that DPET shrinks the performance gap between the ensemble and the individual models: The gap is 0.1%-0.3% for DPET and is 0.4%-0.5% for the baseline.

7. Conclusions

In this paper, we proposed a Diversity-Penalizing Ensemble Training (DPET) technique for training deep neural networks. By penalizing differences between the outputs of the individual DNNs in an ensemble, whose parameters were differently

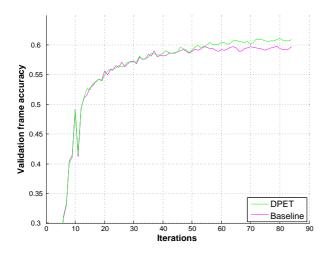


Figure 1: Frame accuracy (on validation set) vs. iterations, where # param. is 2.8 million.

Training	WER (on TED-LIUM Test set)				
procedure		Single model			4xEnsemble
Baseline	17.8%	17.9%	17.9%	17.9%	17.4%
DPET	17.6%	17.6%	17.4%	17.4%	17.3%

Table 4: ASR performance of the ensemble and four single models constituing it, trained normally or with DPET, on the tuned #parameters for each (1.5m for baseline and 2.3m for DPET).

initialized, we force each model to emulate the average of the whole ensemble of models. And therefore, in test time we can use one arbitrarily chosen member of the ensemble, whose performance is close to the ensemble. We argued that DPET works as a regularizer which reduces the variance caused by model initialization, thereby improving the performance of single models in the ensemble. This is supported by the experimental results on various speech recognition tasks. The results have also shown that this technique reduces the performance gap between the ensemble and the individual models. The performance of a single model trained using this technique almost matches the performance of a baseline ensemble, while being no more expensive in test time than using a single model.

In future we plan to experiment with modified versions of this training method that can be formulated as the optimization of a well-defined objective function. We also plan to investigate more efficient ways to train ensembles of this kind.

8. Acknowledgements

Thanks to Prof. Yoshua Bengio for useful discussions. This work was partially supported by a graduate fellowship from the Electrical and Computer Engineering department of Johns Hopkins University, and IARPA BABEL contract No W911NF-12-C-0015. The U.S. Government is authorized to reproduce and distribute reprints for Governmental purposes notwithstanding any copyright annotation thereon. The views and conclusions contained herein are those of the authors and should not be interpreted as necessarily representing the official policies or endorsements, either expressed or implied, of DARPA, IARPA, DoD/ARL or the U.S. Government.

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