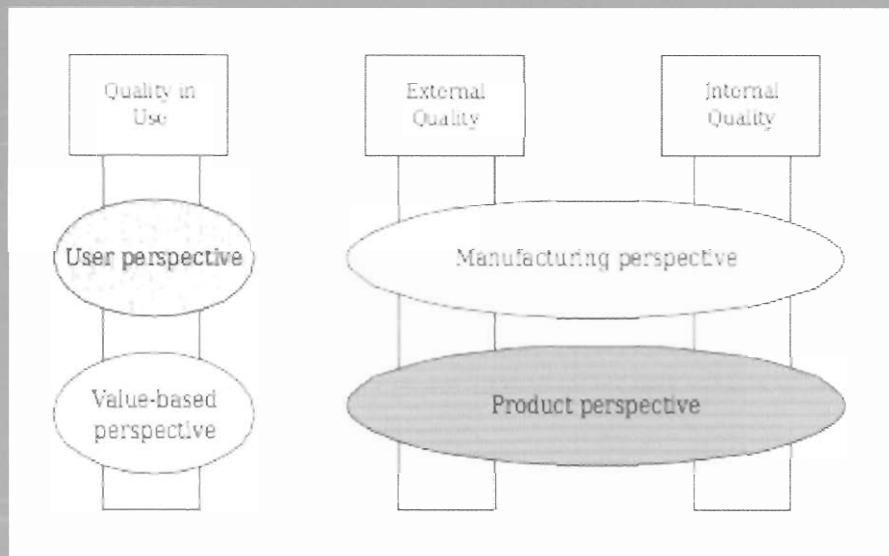


# Perspectives in Software Quality

Editors:

R Dawson, E Georgiadou, P Linecar,  
M Ross and G Staples



# **Software Quality Management XIV**

## **Perspectives in Software Quality**

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**Fourteenth International Conference on  
Software Quality Management**

**SQM2006**

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## **PREFACE**

This volume contains the edited proceedings of the fourteenth International Conference on Software Quality Management, SQM2006, held in Southampton, organised by the Quality Specialist Group of the British Computer Society.

The objective of this series of annual conferences is to promote international co-operation among those concerned with software quality and process improvement by creating a greater understanding of software quality issues and by sharing current research and industrial experience

The papers cover a broad spectrum of practical experience and research. The topic areas include process improvement, quality standards, metrics, estimation, product quality, methodologies, human factors, outsourcing, and quality in e-commerce systems

We would like to thank the many people who have brought this fourteenth international conference into being: the Organising Committee, the International Advisory Committee, particularly for all their hard work in reviewing both the abstracts and the final papers, and the committee members of the British Computer Society's Quality Specialist Group.

The organisers would like to thank the TickIT International, Southampton Solent University and Loughborough University for their sponsorship.

Margaret Ross and Geoff Staples  
Editors

## **CONTENTS**

### **Key Note Address**

- A Schema for Cost Effective Early Identification of Software Quality and Quantitative Measurement of Process Improvements 13  
*Colin Penfold, (CICS Development, IBM Hursley, UK)*

### **Section 1: Quality Issues**

- An Analysis of Software Quality Management at AWE plc. 17  
*Michael Elliott (AWE plc, UK), Ray Dawson, Janet Edwards (Loughborough University, UK)*

- Software Quality Model Requirements for Software Quality Engineering 31  
*Marc-Alexis Côté (Ubisoft Canada, Quebec, Canada) Witold Suryn (École de Technologie Supérieure, Montréal, Canada), Elli Georgiadou (Middlesex University, UK)*

- A Quality-of-Service Aware Model for Service Oriented E-Commerce 51  
*Shelly Saunders, Margaret Ross, Geoff Staples, Sean Wellington (Southampton Solent University, UK)*

- Cost Reduction and Quality Improvement in Software Testing 63  
*Ossi Taipale, Kari Smolander, Heikki Kälviäinen (Lappeenranta University of Technology, Finland)*

- Telecom Softswitch-dedicated Method for Internal Quality Evaluation Applying ISO/IEC 9126 Series of Standards 75  
*Witold Suryn, Francis Laverdière (École de Technologie Supérieure, Montréal, Canada)*

- Integrating Six Sigma with CMMI for High Quality Software 85  
*Kerstin V. Siakas , Kleoniki S. Nisioti , Eleni A. Voutsas (Alexander Technological Educational Institute of Thessaloniki, Greece), Marta Gellen (Tata Consultancy Services, Hungary)*

- Software Quality Engineering – where to find it in Software Engineering Body of Knowledge (SWEBOK) 97  
*Witold Suryn, Anabel Stambolian, Jean-Charles Dormeux, Luc Bégnocque (École de Technologie Supérieure. Montréal, Canada)*

## **Section 2: Outsourcing**

Distributed Inter-Organisational Outsourcing: A Case Study <i>Seán Linnane, Ita Richardson (University of Limerick, Ireland)</i>	113
An EU- Philippines Outsourcing Project: ComQual <i>Ester Costanzo (ComQual, Philippines), Emiliano Zulberti (The European Chamber of Commerce of the Philippines), Margaret Ross, Geoff Staples (Southampton Solent University, UK), Peter Restell (British Standards Institute, UK)</i>	129
Outsourcing: Achieving High Quality Software <i>Kerstin Siakas, Errikos Siakas (Alexander Technological Educational Institute of Thessaloniki, Greece)</i>	143
Offshore Outsourcing <i>Xueming Wang (Ningxia University, China), Priyanka Pal, Margaret Ross, Geoff Staples (Southampton Solent University, UK)</i>	157

## **Section 3: Human Factors**

Software Quality: Perceptions of Managers and Developers <i>Mícheál Ó hAodha, Ita Richardson (University of Limerick, Ireland)</i>	169
The Hidden Social Dimensions of Technologically Centred Quality Standards: Triple-Loop Learning as Process Centred Quality Approach <i>Doris Allhutter, Edeltraud Hanappi-Egger (Vienna University of Economics, Austria)</i>	179
On-line Assessment of the Fit between National and Organisational Culture; A new tool for Predicting Suitable Software Quality Management System <i>Kerstin V. Siakas (Alexander Technological Educational Institution of Thessaloniki, Greece), Jaakko P. Hyvärinen (University of Jyväskylä, Finland)</i>	197
Developer Performance, Motivation and Project Outcomes in a High Maturity Organization: A Case Study <i>Dorota Jagielska, Tracy Hall, Nathan Baddoo (University of Hertfordshire, UK)</i>	205

Human Resource Representation in Gantt Charts <i>Fran J. Ruiz Bertol (University of Zaragoza, Spain), Javier Dolado (University of Basque Country, Spain)</i>	219
Stakeholder Involvement in the Requirement Engineering Process: A Case Study <i>Bassam Zaidan, Tracy Hall, Dorota Jagielska, Nathan Baddoo (University of Hertfordshire, UK)</i>	231
Incoming Telemarketing of Software Calls to Identify Conceptual Needs for Internal Software <i>Mark Elkins, Margaret Ross, Geoff Staples, Ian Tromans (Southampton Solent University, UK)</i>	243
Information Systems Failures: Can We Make Professionals More Responsible? <i>Elli Georgiadou, Carlisle George (Middlesex University, UK)</i>	257
Porter's Five Forces Model and the Business of Software <i>Antoinette Cyriaano, Darren Dalcher (Middlesex University, UK)</i>	267
<b>Section 4: Methodologies</b>	
Hybrid Agile Development and Software Quality <i>David Parsons, Ramesh Lal (Massey University, New Zealand)</i>	283
Visualisation of a Suitability Filter for Agile Methods <i>José Dominguez, Peter Linecar, Sue Black (London South Bank University, UK)</i>	299
Building Bayesian Networks Classifiers from System Dynamics Models <i>D. Rodriguez, A. Kostellos (University of Reading, UK), M. Ruiz (University of Cadiz, Spain), J. Cuadrado-Gallego (University of Alcala, Madrid, Spain), J. Dolado (University of The Basque Country, Spain)</i>	315
Improving the Quality of Use Case Descriptions: Empirical Assessment of Writing Guidelines <i>Keith Thomas Phalp, Jonathan Vincent (Bournemouth University, UK), Karl Cox (National ICT, Australia)</i>	325

Integrating Rich Pictures with UML <i>Marika Ludmann, Del Attah (Zeraxis Ltd, UK), Brian Knight, Gill Windall, Miltos Petridis, Phil Clipsham (University of Greenwich, UK)</i>	337
Establishing Benchmarks for Quality Measurement <i>John Moses (University of Sunderland, UK)</i>	349
Recent Advances in Software Estimation Techniques <i>Qin Liu (Tongji University, China), William Henderson (Bournemouth University, UK), Robert Mintram (University of Northumbria, UK), Margaret Ross (Southampton Solent University, UK)</i>	365

# **Building Bayesian Networks Classifiers from System Dynamics models**

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## **Abstract**

This paper researches on how Bayesian networks can be built from data produced from System Dynamics model simulations. Both of those techniques have already been used for decision making in software engineering processes in conjunction with domain experts. The simultaneous use of both techniques will help to overcome traditional decision making problems based strictly on project managers experience. To the extent of our knowledge, this is a new approach in software project management, since it involves the use of two orthogonal techniques.

## **1 Introduction**

Undoubtedly effective decision making is a key point to software processes development. In recent years new decision support tools have been built, helping the managers to make more accurate predictions about the software processes [1] [2]. A high accuracy of the predictions is strongly related with a decrease in time and cost of the software processes and an increase of their quality. In this paper we combine both Bayesian Networks and System Dynamics to achieve a broader knowledge of the

software process development. In our approach Bayesian networks provide a means for capturing data coming from System Dynamic simulations and therefore it makes available new knowledge.

The organisation of the paper is as follows. Section 2 provides the framework of our research, providing a review of BNs, BN classifiers and System Dynamics models. Section 3 presents and analyses our approach for building BNs and BNs classifiers from System Dynamics models. Finally, Section 4 concludes the paper and future work is outlined.

## 2 Related Work

### 2.1 Bayesian networks

Bayesian networks [3] [4] are used for modelling domains that involve uncertainty. A Bayesian network is a direct acyclic graph (DAG) which describes the structure of the network having associated a conditional probability distribution (node probability table) for each node. Each node of the model represents a domain variable that can take discrete or continuous values and the arcs among nodes represent probabilistic cause-effect relationships. The relation between two nodes  $X$  and  $Y$  is based on Bayes rule:

$$P(X|Y) = P(X|Y) P(Y) / P(Y)$$

A Bayesian network represents a joint probability distribution over a set of random variables [5], in the sense that it can compute the conditional probabilities of some nodes given values assigned to the rest of the nodes of the network. Each node  $X_i$  has a conditional probability distribution  $P(X_i | \text{Parents}(X_i))$  that describes the influence coming from its parents. For variables without parents, it is just marginal distribution. This allows representing the joint probability in the following way:

$$P(x_1, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{Parents}(X_i))$$

As soon as the Bayesian network has been constructed, it can be used for performing probabilistic inference. At the beginning, the node probability tables have their own values. In case we have information-evidence for some nodes of the network, their probability tables are altered and inference is carried out over the whole network. Then the node probability tables of the remaining variables change reflecting the new information. In Figure 1, an example of a simple BN is illustrated. The BN has three nodes  $A$ ,  $B$  and  $C$ . Nodes  $B$  and  $C$  are conditional dependent on node  $A$ .

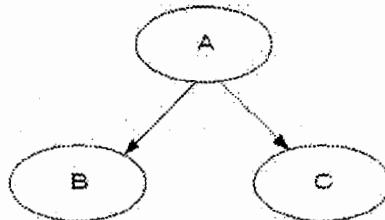


Figure 1. A simple BN

### 2.2 Learning Bayesian networks

Bayesian networks can be learnt from past project data. The learning procedure involves constructing the network topology and eliciting the node probability tables. Many algorithms and techniques [6] [7] have been developed that allow learning both

the structure and the node probability tables from data whether having missing values or not. The typical procedure for learning BNs from historical data is shown on Figure 2.

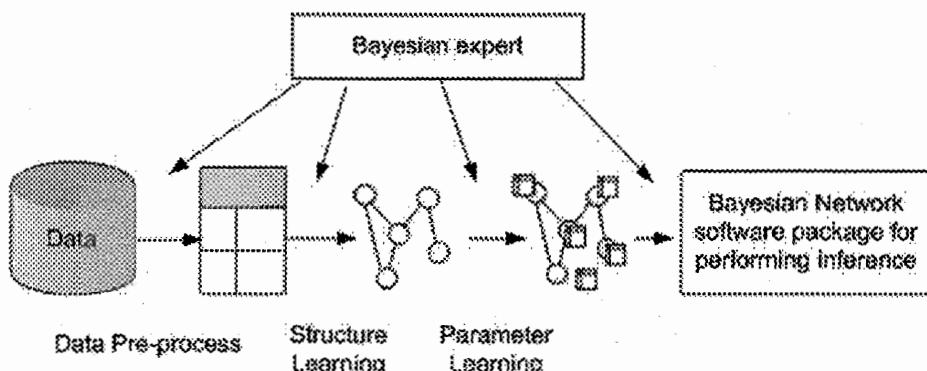


Figure 2. The typical steps needed for building BNs from data

### 2.3 Bayesian network classifiers

Recently, BNs have also been used for classification tasks. Their power was underestimated until Naïve Bayes classifier outperformed many state-of-the-art classifiers [7]. Naïve Bayes classifier (Figure 3) is the simplest classifier. It is represented as a BN with the class node to be the parent of all the other nodes and no arcs among attributes nodes. It learns from data the conditional probability of each attribute  $A_i$  given the class label  $C$ . Bayes theorem is applied for computing the probability of  $C$  given the  $A_1, \dots, A_n$  and then predicting the class with the highest posterior probability. For calculating the probabilities, it uses the strong assumption that every attribute  $A_i$  (leaves of the graph) is independent from the other attributes, given the value of the class variable  $C$ , i.e., root of the graph [8].

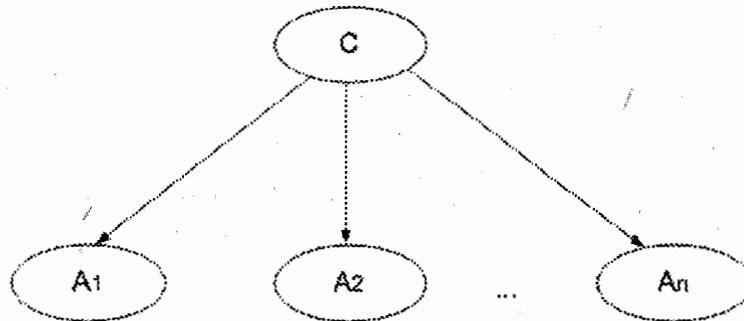


Figure 3. A simple Naïve Bayes Structure

Tree Augment Naïve Bayes (TAN) augments the Naïve Bayes structure following a tree structure. In order to increase the classification performance, there are augmented arcs between the attributes [8]. Conditionally dependencies exist among the attribute variables comparing to Naïve Bayes where attribute variables are independent. The class variable  $C$  has no parents and the attribute variables  $A_i$  have as parents the class variable and at most one other attribute. In an augment structure, an arc from  $A_i$  to  $A_j$  implies that the influence of  $A_i$  on the assessment of the class variable  $C$  also depends on the value of  $A_j$ . For example (Figure 4) the influence of the attribute  $A_4$  on the class  $C$  depends on the value of  $A_3$ , comparing to a naïve Bayes structure where each attribute depends only on the class  $C$ .

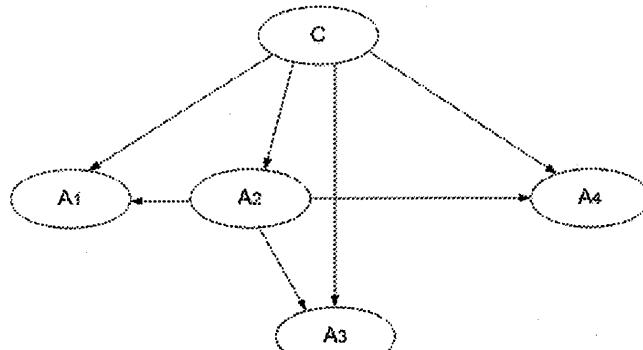


Figure 4. A simple TAN Structure

**BN Augmented Naïve Bayes classifier:** It was presented and evaluated by Cheng and Greiner [7]. All the attributes variables  $A_i$  of the BAN are directed connected with the classification variable  $C$  but when the class variable is removed it is a full Bayesian Network. Figure 5 shows the structure of a simple BAN classifier.

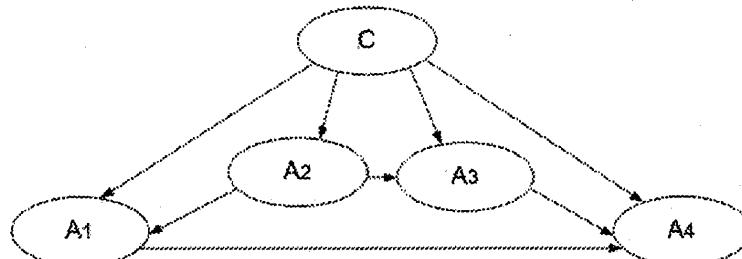


Figure 5. A simple BAN Structure

## 2.4 System Dynamics

The main advantage of Bayesian networks against traditional approaches (e.g. algorithmic based models) used for estimations in the area of software engineering is that they can model causality and uncertainty. According to Fenton and Neil [9] the only relevant approach to BNs is the process simulation method developed by Abdel-Hamid [10] [11] based on System Dynamics methodology [12]. System Dynamics models causality but it does not incorporate uncertainty. System Dynamics models have already been used for modelling software processes development as they provide a framework for analyzing the interactions between project activities such as code development, testing, etc. and project goals such as meeting the predefined deadlines, budget, etc.

Having knowledge of the technical factors of the software processes and the management policies would apply coupled with simulations tools facilitate organizations to improve their processes. More detailed, there are available System Dynamics software packages like VenSim, iThink, Stella, Dynamo, etc. used for building or importing already available System Dynamic models. These software tools can be used by managers to run "what if" simulations for testing different management policies without additional cost.

## 3. Building BNs classifiers from System Dynamics models

System Dynamics models are causal models that encompass the crucial factors influence software engineering. Although they provide simulations that valuable information is obtained, they do not incorporate the crucial notion of uncertainty

facilitating better decision making for project managers. Our goal was to provide a probabilistic view to results obtained after executing the software engineering process simulations. More precisely, having knowledge of the values of some variables at time  $t$  that compose the System Dynamics model, the static BN predicts the values of the remaining variables of the model at the same time  $t$  of the simulation. Moreover, BN classifiers allow predict the class variable of the classifier given values assigned to the attributes. The final result is a decision support system that has the expert knowledge needed to take the appropriate courses of action.

In order to accomplish our goal we combine System Dynamics models and BNs. More detailed, we use a System Dynamics software package called VenSimPLE [13] for executing simulations of the public available System Dynamics model provided by [14] and we record their outcome. The dataset created from the simulations is imported to Bayesian network software package called BayesiaLab [15]. BayesiaLab is used for learning the Bayesian Network. It uses the imported dataset for creating the nodes and computing the node probability tables. Furthermore, it searches for the structure that fits the imported data best. If the structure provided by the tool does not model effectively the causal relations among the entities of the domain, the Bayesian expert (we play this role) decides about the network topology. The Bayesian expert decides which variables and causal arrows should be kept, add, or omit for best “translating” the System Dynamic models to BNs along with creating BNs having the best possible predictive performance. The typical steps for building BNs and BN classifiers from the public available System Dynamics models are:

1. Load the public available dynamic model that describes software engineering processes to VenSim software package.
2. Execute simulations of the system dynamic model using VenSim.
3. Generate the dataset: each one of the simulations produces a record with the values of the stocks, flows and auxiliary variables.
4. Pre-process data.
5. Import the dataset to BayesiaLab.
6. BayesiaLab crunches the data and learns parameters and structure of the BN classifier.
7. The Bayesian expert decides about the nodes and the relationships that will be finally used.
8. Generate and validate BNs classifiers.

### 3.1 The System Dynamics model

The System Dynamics model we use for executing simulations is shown in Figure 6. This dynamic model is designed to deal with errors that can be introduced during the development lifecycle of the software program. The errors can be either “programming” or “designing”. The stocks of the model are: *Tasks Remaining*, *Tasks Accomplished*, and *Undiscovered Rework*. The flows of the model are: *work flow* and *rework discovery rate*. Finally, the auxiliary variables of the model are: *initial project definition*, *project is done*, *work quality* and *time to detect errors*.

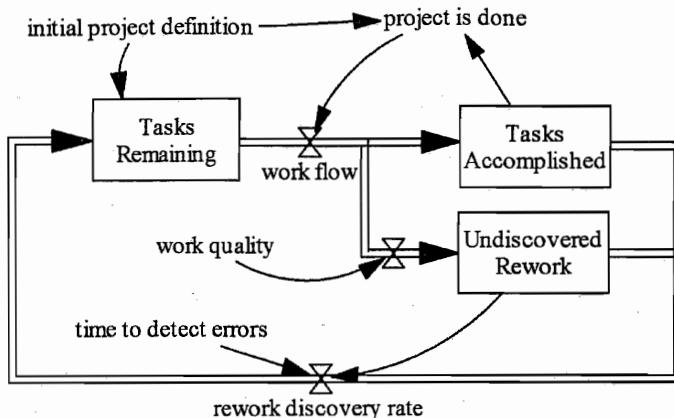


Figure 6. The public available System Dynamics model

This is a basic model that allows us to estimate the rate of work in the software house. By simulating this model, we can obtain many data for the “remaining tasks” and, therefore, we see different possible scenarios.

### 3.2 Building BN classifier from the System Dynamics model

We build a BN classifier (TAN) using the same dataset. Our goal is to correctly predict the value of a designated class variable given its attributes variables. To evaluate the classifiers, we split randomly the dataset produced from the simulations in two portions. The first larger portion is used only for training-learning the classifier. The second smaller portion has to be between 5% and 33% of the size of the larger portion and it is used for testing the predictive performance of the classifier.

**The Dataset.** In order to have the most accurate and robust predictions we split the dataset acquired after executing the simulations of the System Dynamics model in two portions. The first larger portion used for training the BN classifier and the second portion used for validating its performance.

**Data pre-processing.** The variables *Rem*, *Acc*, *URew* and *RDR* which have many values are treated as continuous variables. TAN classifier has the limitation that it can be applied only to discrete variables [16]. Therefore we have to prediscritised the continuous variables before using them for training the classifier. All continuous variables are discretised using the method of equal frequencies each of them having four intervals.

**Learning process.** BayesiaLab provides a set of algorithms for learning BN classifiers having different structure: Naïve architecture, Augmented Naïve architecture, Son and Spouses learning, Markov Blanket learning and Augmented Markov Blanket learning. Only the Naïve Bayes classifier and the TAN classifier connect all the nodes of the network. Moreover, research in the area of Bayesian Networks classifiers has proved that TAN classifier outperforms Naïve Bayes. Consequently, we choose to build a TAN classifier. We set the variable *Rem* as the class variable of the classifier that would predict its value. The remaining variables are the attribute variables of the classifier. BayesiaLab provides the following structure of the TAN classifier (Figure 7). The node probability tables are learnt by the BayesiaLab as well.

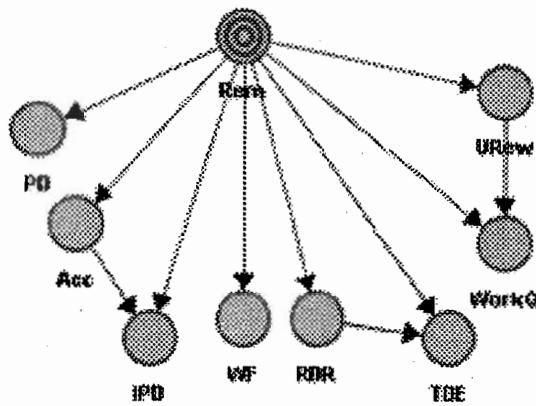


Figure 7. The BN classifier (TAN) constructed from the System Dynamics model having *Rem* as the class variable

**Validation.** We use the embedded tools of BayesiaLab for estimating the accuracy of the classifier (Table 1). According to the evaluation tools, the classifier (*Rem* node) achieves 76.92% total precision. The total precision is the ratio between the amount of the correct predictions and the total number of cases. Moreover, the confusion matrices are also very useful tool for interpreting the obtained results. More specifically, the confusion matrix *Accurances* shows the total number of cases versus the correct predictions. The columns show the actual values and the rows show the predicted values. Consequently, the diagonal shows all the correct predictions. According to the confusion matrix *Accurances* the TAN classifier predicts 15 of the 21 actual values of the interval [0-112] correctly and six values are misclassified to the interval [112-352]. Similarly it predicts correctly 17 of the 19 actual values of the interval [112-352], 15 of the 21 actual values of the interval [352-600] and 13 of the 17 actual values of the interval [600-100].

<i>Value</i>	$\leq 112$ (21)	$\leq 352$ (19)	$\leq 600$ (21)	$> 600$ (17)
$\leq 112$ (16)	15	1	0	0
$\leq 352$ (28)	6	17	5	0
$\leq 600$ (20)	0	1	15	4
$> 600$ (14)	0	0	1	13

Table 1. The total precision of the BN classifier (*Rem* node) and the Occurrences confusion matrix against the training dataset

The Reliability matrix shows the ratio between each prediction and the total number of the corresponding prediction (Table 2).

<i>Value</i>	$\leq 112$ (21)	$\leq 352$ (19)	$\leq 600$ (21)	$> 600$ (17)
$\leq 112$ (16)	93.75 %	6.25 %	0 %	0 %
$\leq 352$ (28)	21.42 %	60.71 %	17.8 %	0 %
$\leq 600$ (20)	0 %	5 %	75 %	20 %
$> 600$ (14)	0 %	0 %	7.14 %	92.85 %

Table 2. Reliability confusion matrix for the BN classifier (*Rem* node)

Furthermore, the Precision matrix shows the ratio between each prediction and the total number of the corresponding actual values. (Table 3).

<b>Value</b>	<b><math>\leq 112 (21)</math></b>	<b><math>\leq 352 (19)</math></b>	<b><math>\leq 600 (21)</math></b>	<b><math>&gt; 600 (17)</math></b>
$\leq 112 (16)$	71.42 %	5.26 %	0 %	0 %
$\leq 352 (28)$	28.57 %	%	23.8 %	0 %
$\leq 600 (20)$	0 %	5 %	71.42 %	23.52 %
$> 600 (14)$	0 %	0 %	4.76 %	76.47 %

Table3. Precision confusion matrix for the BN classifier (Rem node)

Finally we implement the simple validation method for evaluating the efficiency of the TAN classifier. A different dataset is used for testing the classifier than this used for training it. The testing dataset fulfils the requirements of the simple validation method as it is 20% of the size of the training dataset and its records are randomly selected from the original dataset. The structure of the classifier and node probability tables were learnt based on the training dataset remain fixed. In order to evaluate the performance of the classifier, we use the classifier for predicting the values of the testing dataset. The total precision of the classifier against the training dataset is 72.22%. The *Occurrences* confusion matrix (Table 4) indicates that the classifier predicts correctly: 2 of the 4 actual values of the interval [0-112], 4 of the 5 actual values of the interval [112-352], 5 of the 6 actual values of the interval [352-600] and 2 of the 3 actual values of the interval [600-100]. Tables 5 and 6 also show the Reliability and Precision matrices.

<b>Value</b>	<b><math>\leq 112 (4)</math></b>	<b><math>\leq 352 (5)</math></b>	<b><math>\leq 600 (6)</math></b>	<b><math>&gt; 600 (3)</math></b>
$\leq 112 (2)$	2	0	0	0
$\leq 352 (7)$	2	4	1	0
$\leq 600 (7)$	0	1	5	1
$> 600 (2)$	0	0	0	2

Table 4. Occurrences confusion matrix

<b>Value</b>	<b><math>\leq 112 (4)</math></b>	<b><math>\leq 352 (5)</math></b>	<b><math>\leq 600 (6)</math></b>	<b><math>&gt; 600 (3)</math></b>
$\leq 112 (2)$	100 %	0 %	0 %	0 %
$\leq 352 (7)$	28.57 %	57.14 %	14.28 %	0 %
$\leq 600 (7)$	0 %	14.28 %	71.42 %	14.28 %
$> 600 (2)$	0 %	0 %	0 %	100 %

Table 5. Reliability confusion matrix

<b>Value</b>	<b><math>\leq 112 (4)</math></b>	<b><math>\leq 352 (5)</math></b>	<b><math>\leq 600 (6)</math></b>	<b><math>&gt; 600 (3)</math></b>
$\leq 112 (2)$	50 %	0 %	0 %	0 %
$\leq 352 (7)$	50 %	80 %	16.6 %	0 %
$\leq 600 (7)$	0 %	20 %	83.33 %	33.33 %
$> 600 (2)$	0 %	0 %	0 %	66.66 %

Table 6. Precision confusion matrix

The performance of the TAN classifier having *Rem* variable as class variable is satisfactory. The classifier receives high precision rates against both the training and the testing dataset.

#### 4. Conclusions and Future Work

In this paper, we have shown our approach for building Bayesian networks and Bayesian networks classifiers from System Dynamics models. Our technique provides a probabilistic view of the software process development lifecycle that it can be combined with System Dynamics models offering managers the overall view of the subject.

In our approach, we first generate a dataset using the public available System Dynamic model [13]. Then, we import the dataset to Bayesian network software package for

learning the structure and the node probability tables of the BN and BN classifier. On the one hand, the BN having structure which precisely represents the cause-effect relationships of the System Dynamic model does not provide accurate predictions. The Bayesian expert has to modify its structure for increasing its predictive performance. On the other hand, the BN classifier has satisfactory predictive performance.

Summarizing, combining System Dynamics with Bayesian Networks we have a way of eliciting the knowledge that is embedded within the mental model that the software manager has about the software process. System Dynamics provides an efficient way of building mental models based on some data. The simulations allow us to have more data at our disposal and, finally, the construction of a Bayesian Network presents new relationships among variables that reflect more "expert" knowledge.

Our future work includes further research into how dynamic Bayesian networks that are an extension of Bayesian networks can be applied to software engineering. Moreover, we plan to implement more sophisticated validations techniques like simple validation and cross validation in case having limited amount of data for our BNs, in order to be sure for their predictive performance.

## Acknowledgments

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## Author's Index

Allhutter D .....	179
Attah D .....	337
Baddoo N .....	205, 231
Bégnoche L .....	97
Black S .....	299
Clipsham P .....	337
Costanzo E .....	129
Côté M .....	31
Cox K .....	325
Cuadrado-Gallego J .....	315
Cyriaano A .....	267
Dalcher D .....	267
Dawson R .....	17
Dolado J .....	219, 315
Dominguez J .....	299
Dormeux J .....	97
Edwards J .....	17
Elliott M .....	17
Elkins M .....	243
Gellen M .....	85
George C .....	257
Georgiadou E .....	31, 257
Hall T .....	205, 231
Hanappi-Egger E .....	179
Henderson W .....	365
Hyvärinen J .....	197
Jagielska D .....	205, 231
Kälviäinen H .....	63
Knight B .....	337
Kostellos A .....	315
Lal R .....	283
Laverdière F .....	75
Linecar P .....	299
Linnane S .....	113
Liu Q .....	365
Ludmann M .....	337
Mintram R .....	365
Moses J .....	349
Nisioti K .....	85
ÓhAodha M .....	169

Pal P .....	157
Parsons D .....	283
Penfold C .....	13
Petridis M .....	337
Phalp KT .....	325
Restell P .....	129
Richardson I .....	113, 169
Rodriguez D .....	315
Ross M .....	51, 129, 157, 243, 365
Ruiz M .....	315
Ruiz Bertol F .....	219
Saunders S .....	51
Siakas E .....	143
Siakas K .....	85, 143, 197
Smolander K .....	63
Stambolian A .....	97
Staples G .....	51, 129, 157, 243
Suryn W .....	31, 75, 97
Taipale O .....	63
Tromans I .....	243
Vincent J .....	325
Voutsa E .....	85
Wang X .....	157
Wellington S .....	51
Windall G .....	337
Zaidan B .....	231
Zulberti E .....	129

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