

Control flow

Videogames Technology
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Objectives

1. Understand control flow in Python
2. Understand functions and its syntax in Python
3. Design elemental algorithms
4. Implement elemental algorithms in Python

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Conditions and loops

if Statements (I)

Conditional statements implement decision making

- It is based on a condition
- The result is boolean
- Remember: Indentation defines the body code

```
temperature = float(input('What is the temperature?'))
if temperature > 70:
    print('Wear shorts. ')
else:
    print('Wear long pants. ')
print('Get some exercise outside.')
```

Good practice: The usage of `else` is optional, try to avoid it!

Conditions and loops

if Statements (II)

Many times decisions are not binary (true/false): `elif`

- Conditions are evaluated until first true
- If all conditions are false, then it executes `else`
- `else` is optional (try not to use it!)

`elif` Statement

```
if [condition1]:  
    # Some code here  
elif [condition2]:  
    # Some other code  
elif [condition3]:  
    # Some other code  
else:  
    # More code
```

Conditions and loops

if Statements (III)

Complex if Statement

```
x = int(input("Please enter an integer: "))

if x < 0:
    x = 0
    print('Negative changes to zero')
elif x == 0:
    print('Zero')
elif x == 1:
    print('Single')
else:
    print('More')

print(x)
```

Conditions and loops

for Statements (I)

- Sometimes we have to repeat a task: Loops
 - Other languages iterate over a condition
 - For instance, in C: `for (i=0; i<10; i++)`
- Two loop statements in Python: `while` and `for`
- In Python, `for` iterates over a sequence (lists or strings)
 - In each iteration, it assigns a sequence value to a variable

for Statement example

```
list = [ 'cat ', 'window ', 'dog ' ]  
  
for x in list:  
    print(x)
```

for Statement example

```
string = "Hello word"  
  
for x in string:  
    print(x)
```

Conditions and loops

for Statements (II)

Sometimes, we need to iterate over a sequence of numbers

- `range(n)`: It returns a sequence $0, \dots, n - 1$

`range()` example

```
for i in range(5):  
    print(i)
```

Alternative notation

```
a = [ 'Mary', 'had', 'a' ]  
  
for i in range(len(a)):  
    print(i, a[i])
```


Conditions and loops

Branching statements (I)

We do not always want to iterate over the loop

- `break`: Exit the loop
- `continue`: Jump to next iteration
- `break` and `continue` are valids in loops

break use

```
for i in foo:
    # Some code
    if i == 3:
        break
    # More code
```

continue use

```
for i in foo:
    # Some code
    if i == 3:
        continue
    # More code
```

Conditions and loops

Branching statements (II)

Break example

```
number = int(input('Enter a number: '))

if number > 1:
    is_prime = True
    for divider in range(2, number):
        if number % divider == 0:
            is_prime = False
            break
    else:
        is_prime = False

if is_prime:
    print('The number {0} is prime.' .format(number))
else:
    print('The number {0} not is prime.' .format(number))
```

New Python feature

- The format method

Conditions and loops

Branching statements (III)

What this is doing?

```
for i in range(2, 10):  
    for x in range(2, i):  
        if i % x == 0:  
            print(i, 'equals ', x, '*', i//x)  
            break  
        else:  
            print(i, ' is prime number')
```

Conditions and loops

pass statements

`pass`: A statement that does nothing ...

- ... yes, nothing
- It is used to avoid interpreter errors
- Code blocks doing nothing

Example 1

```
# Infinite loop
# waiting an
# interrupt

while True:
    pass
```

Example 2

```
# Empty class

class MyEmptyClass:
    pass
```

Example 3

```
def initlog(*args):
    # Ignore function
    pass
```

Functions

Defining functions (I)

Function: A piece of code that can be used several times

- Lazy programmers are good programmers
- Code reuse

Functions can be used with parameters

- Define a function before using it

Function 1

```
def printHello():  
    print("Hello")  
  
printHello()
```

Function 2

```
def printTwice(string):  
    print(string)  
    print(string)  
  
printTwice(string)
```

Hint: If you have to use code more than once, place it in a function

Functions

Defining functions (I)

Python functions can return values

Conversion of degrees

```
def fahrenheit_centigrados(x):  
    """ Conversion de grados Farenheit a Centigrados """  
    return (x - 32) * (5 / 9.0)  
  
def centigrados_fahrenheit(x):  
    """ Conversion de grados Centigrados a Farenheit """  
    return (x * 1.8) + 32
```

New Python features

- The return statement

Function invocation

- `centigrados_fahrenheit(100)`
- `temp = fahrenheit_centigrados(100)`

Functions

Defining functions (II)

A function may be as complex as needed

Fibonacci series function

```
def fib(n):  
    """ Print a Fibonacci series up to n """  
    result = [] # Declare a new list  
    a, b = 0, 1  
    while a < n:  
        result.append(a) # Add to the list  
        a, b = b, a+b  
    return result
```

New Python elements:

- docstrings, for automatic documentation
- Adding elements to a list

Function invocation

- fib(10)

Functions

Defining functions (III)

Boring (albeit useful) fact: A function is just another variable

```
>>> fib
<function fib at 0x1006771e0>
>>> f = fib
>>> f(100)
0 1 1 2 3 5 8 13 21 34 55 89
>>> f
<function fib at 0x1006771e0>
```


Functions

Global and local variables (I)

Variable scope:

- **Global variables:** Defined outside of the functions.
 - Can be read within and outside the functions.
- **Local variables:** Defined within of a function, including formal parameters.
 - Invisibles outside the function.

Hint: Try to avoid global variables

Example

```
a = 5

def f():
    a = 2
    print(a) # 2
    return

f()
print(a) # 5
```

Functions

Global and local variables (III)

Example 3

```
def increase(p):  
    p = p + 1  
    return p  
  
a = 1  
b = increase(a)  
  
print('a:', a)  
print('b:', b)
```

Functions

Global and local variables (IV)

Examples:

Example 1

```
lista = [ "Juan", "Pepe" ]

def f():
    lista.pop()

print( lista )
f()
print( lista )
```

Ejemplo 2

```
lista = [ "Juan", "Pepe" ]

def f():
    lista = [ "Maria" ]

print( lista )
f()
print( lista )
```

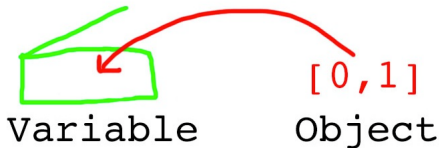
What will happen if the list `lista` is declared as global?

Functions

Global and local variables (VI)

Parameter passing in Python

- Python is **pass-by-object-reference**.
 - A variable and an object are different things.
 - A function receives a reference to (and will access) the same object in memory as used by the caller.
 - The function provides its own box and creates a new variable for itself.

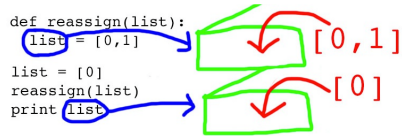
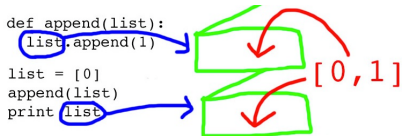


Source

Functions

Global and local variables (VII)

Parameter passing in Python



Want to know more? [Click here!](#)

Pass-by-object-reference

Object references are passed by value

Functions

Default argument values (I)

Python supports default arguments:

- Powerful and simple feature.
- Simpler (and more flexible) function calls.

```
def ask_ok(prompt, retries=4, complaint="Yes or no"):  
    while True:  
        ok = input(prompt)  
        if ok in ('y', 'ye', 'yes'):  
            return True  
        if ok in ('n', 'no', 'nop', 'nope'):  
            return False  
        retries = retries - 1  
        if retries < 0:  
            raise IOError('refusenik user')  
    print(complaint)
```

Functions

Default argument values (II)

New Python features

- The `in` keyword
- Exceptions (error handling)

The function can be invoked in several ways:

- `ask_ok('Do you really want to quit')`
- `ask_ok('OK to overwrite the file?', 2)`
- `ask_ok('OK to overwrite the file?', 2, 'Come on, yes or no!')`

Functions

Keyword arguments

Function arguments can be named:

- It overrides classic positional arguments.
- Order does not matter.
- Positional arguments must be first.

```
def foo(bar, baz):  
    print(bar, baz)  
  
foo(1, 2)  
foo(baz = 2, bar = 1)
```

```
def foo(bar = "hello", baz = "bye"):  
    print(bar, baz)  
  
foo()  
foo("hi")  
foo(baz = "hi")
```

Arbitrary number of arguments:

- Arguments as `*arg1` and `**arg2`
- Do not worry about it ... right now.

Coding conventions

Documentation strings (I)

Documentation is important:

- Q: Will you remember why did you wrote that crazy code line?
- A: No, so you must document your code.
- A: Yes, no programmer likes documentating his code.

Python provides automatic documentation features:

- It can be accessed with `foo.__doc__` (version 3.X)

```
>>> print(print.__doc__)  
print(value, ..., sep=' ', end='\n', file=sys.stdout, flush=  
      False)
```

Prints the values to a stream, or to `sys.stdout` by default.

Optional keyword arguments:

`file`: a file-like object (stream); defaults to the current `sys.stdout`.

`sep`: string inserted between values, default a space.

`end`: string appended after the last value, default a newline.

`flush`: whether to forcibly flush the stream.

Coding conventions

Documentation strings (II)

Documentation conventions:

- The first line should be a summary.
- The second line should be blank.
- One or more lines with detailed description (arguments, side effects, etc).
- Respect indentation.

```
def my_function():  
    """Do nothing, but document it.  
  
    No, really, it doesn't do anything  
    """  
    pass  
  
print(my_function.__doc__)
```

Coding conventions

Coding style (I)

Make your code easy to read using good coding style.

Python coding style convention:

- 4-space indentation, with no tabs.
- Maximum 79 characters per code line.
- Separate functions and classes with white lines.
- Separate large code blocks with white lines.
- Use docstrings.
- Operators spacing: `a = f(1, 2) + g(3, 4)`.
- Proper use of capitals:
 - Classes: `CamelCase`
 - Methods and functions: `lower_case_with_underscores()`

Want to know more? [Click here!](#)

Examples

Example 1: Matrices addition

```
X = [[12, 7, 3],
      [4, 5, 6],
      [7, 8, 9]]

Y = [[5, 8, 1],
      [6, 7, 3],
      [4, 5, 9]]

result = [[0, 0, 0],
          [0, 0, 0],
          [0, 0, 0]]

# iterate through rows
for i in range(len(X)):
    # iterate through columns
    for j in range(len(X[0])):
        result[i][j] = X[i][j] + Y[i][j]

for r in result:
    print(r)
```

Examples

Example 2: Calculator

```
def add(x, y):  
    """This function adds two numbers"""  
    return x + y  
  
def subtract(x, y):  
    """This function subtracts two numbers"""  
    return x - y  
  
def multiply(x, y):  
    """This function multiplies two numbers"""  
    return x * y  
  
# take input from the user  
print("Select operation.")  
print("1. Add")  
print("2. Subtract")  
print("3. Multiply")  
  
choice = input("Enter choice (1/2/3):")  
num1 = int(input("Enter first number: "))  
num2 = int(input("Enter second number: "))  
  
if choice == '1':  
    print(num1, "+", num2, "=", add(num1, num2))  
elif choice == '2':  
    print(num1, "-", num2, "=", subtract(num1, num2))  
elif choice == '3':  
    print(num1, "*", num2, "=", multiply(num1, num2))  
else:  
    print("Invalid input")
```

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