Control flow

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Objectives

- 1. Understand control flow in Python
- 2. Understand functions and its syntax in Python
- 3. Design elemental algorithms
- 4. Implement elemental algorithms in Python

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```
if Statements (I)
```

Conditions and loops

Conditional statements implement decision making

- It is based on a condition
- The result is boolean
- Remember: Identation defines the body code

Good practice: The usage of else is optional, try to avoid it!



if Statements (II)

Many times decisions are not binary (true/false): elif

- Conditions are evaluated until first true
- If all conditions are false, then it executes else
- else is optional (try not to use it!)

elif Statement

```
if [condition1]:
    # Some code here
elif [condition2]:
    # Some other code
elif [condition3]:
    # Some other code
else:
    # More code
```



if Statements (III)

Complex if Statement

```
x = int(input("Please enter an integer: "))

if x < 0:
    x = 0
    print('Negative changes to zero')

elif x == 0:
    print('Zero')

elif x == 1:
    print('Single')

else:
    print('More')</pre>
```



for Statements (I)

- Sometimes we have to repeat a task: Loops
 - Other languages iterate over a condition
 - For instance, in C: for (i=0; i<10; i++)
- Two loop statements in Python: while and for
- In Python, for iterates over a sequence (lists or strings)
 - In each iteration, it assigns a sequence value to a variable

for Statement example

```
list = ['cat', 'window', 'dog']
for x in list:
  print(x)
```

for Statement example

```
string = "Hello word"
for x in string:
   print(x)
```



for Statements (II)

Conditions and loops

Sometimes, we need to iterate over a sequence of numbers

• range (n): It returns a sequence 0, ..., n-1

range() example

```
for i in range(5):
  print(i)
```

Alternative notation

```
a = ['Mary', 'had', 'a']
for i in range(len(a)):
 print(i, a[i])
```



Branching statements (I)

Conditions and loops

We do not always want to iterate over the loop

- break: Exit the loop
- continue: Jump to next iteration
- break and continue are valids in loops

```
break use
for i in foo:
  # Some code
  if i == 3:
    break
  # More code
```

continue use

```
for i in foo:
  # Some code
  if i == 3:
      continue
   # More code
```



Branching statements (II)

Conditions and loops

```
number = int(input('Enter a number: '))
if number > 1:
  is_prime = True
  for divider in range (2, number):
    if number % divider == o:
      is_prime = False
      break
else:
  is_prime = False
if is_prime:
  print('The number {o} is prime.' .format(number))
else:
  print ('The number {o} not is prime.' .format (number))
```

New Python feature

• The format method



Branching statements (III)

What this is doing:

```
for i in range(2, 10):
    for x in range(2, i):
        if i % x == o:
        print(i, 'equals', x, '*', i//x)
        break
    else:
        print(i, ' is prime number')
```



pass statements

pass: A statement that does nothing ...

- ... yes, nothing
- It is used to avoid interpreter errors
- Code blocks doing nothing

Example 1

- # Infinite loop
- # waiting an
- # interrupt

while True: pass

Example 2

- # Empty class
- class MyEmptyClass:
 pass

Example 3

def initlog(*args):
 # Ignore function
 pass



Defining functions (I)

Function: A piece of code that can be used several times

Functions

- Lazy programmers are good programmers
- Code reuse

Functions can be used with parameters

Define a function before using it

Function 1

```
def printHello():
  print("Hello")
printHello()
```

Function 2

```
def printTwice(string):
  print(string)
  print(string)
printTwice(string)
```

Hint: If you have to use code more than once, place it in a function



Defining functions (I)

Python functions can return values

```
Conversion of degrees

def farenheit_centigrados(x):
    """Conversion de grados Farenheit a Centigrados"""
    return (x - 32) * (5 / 9.0)

def centigrados_farenheit(x):
    """ Conversion de grados Centigrados a Farenheit"""
    return (x * 1.8) + 32
```

New Python features

The return statement.

Function invocation

- centigrados_farenheit(100)
- temp = farenheit_centigrados(100)



Defining functions (II)

A function may be as complex as needed

Fibonacci series function

```
def fib(n):
    """Print a Fibonacci series up to n """
    result = [] # Declare a new list
    a, b = 0, 1
    while a < n:
        result.append(a) # Add to the list
        a, b = b, a+b
    return result</pre>
```

New Python elements:

- docstrings, for automatic documentation
- Adding elements to a list

Function invocation

• fib(10)



Defining functions (III)

Boring (albeit useful) fact: A function is just another variable

```
>>> fib
<function fib at 0x1006771e0>
>>> f = fib
>>> f(100)
0 1 1 2 3 5 8 13 21 34 55 89
>>> f
<function fib at 0x1006771e0>
```



Global and local variables (I)

Variable scope:

- Global variables: Defined outside of the functions.
 - Can be read within and outside the functions.
- Local variables: Defined within of a function, including formal parameters.
 - Invisibles outside the function.

Hint: Try to avoid global variables

Example

f()

print(a) # 5

```
a = 5

def f():
    a = 2
    print(a) # 2
    return
```

Global and local variables (III)

```
Example 3

def increase(p):
    p = p + 1
    return p

a = 1
b = increase(a)

print('a:', a)
print('b:', b)
```



print(lista)

Functions

Global and local variables (IV)

Examples:

```
Example r
lista = ["Juan", "Pepe"]

def f():
    lista.pop()

print(lista)
f()
print(lista)
```

```
Ejemplo 2
lista = ["Juan", "Pepe"]

def f():
    lista = ["Maria"]

print(lista)
f()
```

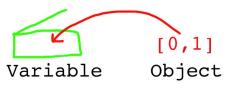
What will happen if the list lista is declared as global?



Global and local variables (VI)

Parameter passing in Phyton

- Python is pass-by-object-reference.
 - A variable and an object are different things.
 - A function receives a reference to (and will access) the same object in memory as used by the caller.
 - The function provides its own box and creates a new variable for itself.

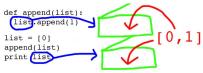




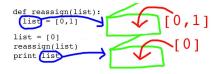


Global and local variables (VII)

Parameter passing in Phyton



Want to know more? Click here!



Pass-by-object-reference

Object references are passed by value



Default argument values (I)

Python supports default arguments:

- Poweful and simple feature.
- Simpler (and more flexible) function calls.

```
def ask_ok(prompt, retries=4, complaint="Yes or no"):
    while True:
        ok = input(prompt)
        if ok in ('y', 'ye', 'yes'):
            return True
        if ok in ('n', 'no', 'nop', 'nope'):
            return False
        retries = retries - 1
        if retries < 0:
            raise IOError('refusenik user')
        print(complaint)</pre>
```



Default argument values (II)

New Python features

- The in keyword
- Exceptions (error handling)

The function can be invoked in several ways:

- ask_ok('Do you really want to quit')
- ask_ok('OK to overwrite the file?', 2)
- ask_ok('OK to overwrite the file?', 2, 'Come on, yes or no!')



Keyword arguments

Function arguments can be named:

- It overrides classic positional arguments.
- Order does not matter.
- Positional arguments must be first.

```
def foo(bar, baz):
    print(bar, baz)

foo(1, 2)
foo(baz = 2, bar = 1)
```

```
def foo(bar = "hello", baz = "bye"):
    print(bar, baz)

foo()
foo("hi")
foo(baz = "hi")
```

Arbitrary number of arguments:

- Arguments as *arg1 and **arg2
- Do not worry about it ... right now.



Coding conventions

Documentation strings (I)

Documentation is important:

- Q: Will you remember why did you wrote that crazy code line?
- A: No, so you must document your code.
- A: Yes, no programmer likes documentating his code.

Python provides automatic documentation features:

• It can be accessed with foo. __doc__ (version 3.X)



Coding conventions

Documentation strings (II)

Documentation conventions:

- The first line should be a summary.
- The second line should be blank.
- One or more lines with detailed description (arguments, side effects, etc).
- Respect indentation.

```
def my_function():
    """Do nothing, but document it.

    No, really, it doesn't do anything
    """
    pass
print(my_function.__doc__)
```



Coding conventions

Coding conventions

Coding style (I)

Make your code easy to read using good coding style.

Python coding style convention:

- 4-space indentation, with no tabs.
- Maximum 79 characters per code line.
- Separate functions and classes with white lines.
- Separate large code blocks with white lines.
- Use docstrings.
- Operators spacing: a = f(1, 2) + g(3, 4).
- Proper use of capitals:
 - Classes: CamelCase
 - Methods and functions: lower_case_with_underscores()

Want to know more? Click here!



Examples

Example 1: Matrices addition

```
X = [[12,7,3],
    [4,5,6],
    [7,8,9]]
Y = [[5,8,1],
    [6,7,3],
    [4,5,9]]
result = [[0,0,0],
         [0,0,0],
         [0,0,0]
# iterate through rows
for i in range(len(X)):
   # iterate through columns
   for j in range(len(X[0])):
       result[i][j] = X[i][j] + Y[i][j]
for r in result:
   print(r)
Source
```

Examples

Example 2: Calculator

```
def add(x, y):
   """This function adds two numbers
   return x + y
def subtract(x, y):
   """This function subtracts two numbers"""
   return x - v
def multiply(x, y):
   """This function multiplies two numbers"""
   return x * v
# take input from the user
print("Select operation.")
print("1.Add")
print("2.Subtract")
print("3.Multiply")
choice = input("Enter choice(1/2/3):")
num1 = int(input("Enter first number: "))
num2 = int(input("Enter second number: "))
if choice == '1':
   print(num1,"+",num2,"=", add(num1,num2))
elif choice == '2':
   print(num1,"-",num2,"=", subtract(num1,num2))
elif choice == '3':
   print(num1,"*",num2,"=", multiply(num1,num2))
else:
   print("Invalid input")
```

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