lab fine tune partial colab flickr dl4111

November 22, 2021

Lab: Transfer Learning with a Pre-Trained Deep Neural Network

As we discussed earlier, state-of-the-art neural networks involve millions of parameters that are prohibitively difficult to train from scratch. In this lab, we will illustrate a powerful technique called *fine-tuning* where we start with a large pre-trained network and then re-train only the final layers to adapt to a new task. The method is also called *transfer learning* and can produce excellent results on very small datasets with very little computational time.

This lab is based partially on this excellent blog. In performing the lab, you will learn to: * Build a custom image dataset * Fine tune the final layers of an existing deep neural network for a new classification task. * Load images with a DataGenerator.

The lab has two versions: * CPU version: In this version, you use lower resolution images so that the lab can be performed on your laptop. The resulting accuracy is lower. The code will also take considerable time to execute. * GPU version: This version uses higher resolution images but requires a GPU instance. See the notes on setting up a GPU instance on Google Cloud Platform. The GPU training is much faster (< 1 minute).

MS students must complete the GPU version of this lab.

```
[70]: from google.colab import drive drive.mount('/content/drive')
```

Mounted at /content/drive

0.1 Create a Dataset

In this example, we will try to develop a classifier that can discriminate between two classes: cars and bicycles. One could imagine this type of classifier would be useful in vehicle vision systems. The first task is to build a dataset.

TODO: Create training and test datasets with: * 1000 training images of cars * 1000 training images of bicylces * 300 test images of cars * 300 test images of bicylces * The images don't need to be the same size. But, you can reduce the resolution if you need to save disk space.

The images should be organized in the following directory structure:

```
./train
/car
car_0000.jpg
car_0001.jpg
```

```
car_0999.jpg
/bicycle
bicycle_0000.jpg
bicycle_0001.jpg
...
bicycle_0999.jpg
./test
/car
car_1001.jpg
car_1001.jpg
...
car_1299.jpg
/bicycle
bicycle_1000.jpg
bicycle_1001.jpg
...
bicycle_1299.jpg
```

The naming of the files within the directories does not matter. The ImageDataGenerator class below will find the filenames. Just make sure there are the correct number of files in each directory.

A nice automated way of building such a dataset if through the FlickrAPI. Remember that if you run the FlickrAPI twice, it may collect the same images. So, you need to run it once and split the images into training and test directories.

Installing the flickrapi in colab:

[72]: !pip install flickrapi

```
Collecting flickrapi
  Downloading flickrapi-2.4.0-py2.py3-none-any.whl (26 kB)
Requirement already satisfied: requests>=2.2.1 in /usr/local/lib/python3.7/dist-
packages (from flickrapi) (2.23.0)
Requirement already satisfied: six>=1.5.2 in /usr/local/lib/python3.7/dist-
packages (from flickrapi) (1.15.0)
Requirement already satisfied: requests-oauthlib>=0.4.0 in
/usr/local/lib/python3.7/dist-packages (from flickrapi) (1.3.0)
Collecting requests-toolbelt>=0.3.1
  Downloading requests_toolbelt-0.9.1-py2.py3-none-any.whl (54 kB)
                       | 54 kB 2.2 MB/s
Requirement already satisfied: idna<3,>=2.5 in
/usr/local/lib/python3.7/dist-packages (from requests>=2.2.1->flickrapi) (2.10)
Requirement already satisfied: certifi>=2017.4.17 in
/usr/local/lib/python3.7/dist-packages (from requests>=2.2.1->flickrapi)
(2021.10.8)
Requirement already satisfied: chardet<4,>=3.0.2 in
/usr/local/lib/python3.7/dist-packages (from requests>=2.2.1->flickrapi) (3.0.4)
Requirement already satisfied: urllib3!=1.25.0,!=1.25.1,<1.26,>=1.21.1 in
/usr/local/lib/python3.7/dist-packages (from requests>=2.2.1->flickrapi)
```

(1.24.3)

Requirement already satisfied: oauthlib>=3.0.0 in /usr/local/lib/python3.7/dist-packages (from requests-oauthlib>=0.4.0->flickrapi) (3.1.1)
Installing collected packages: requests-toolbelt, flickrapi
Successfully installed flickrapi-2.4.0 requests-toolbelt-0.9.1

```
[73]: import flickrapi
import urllib.request
import matplotlib.pyplot as plt
import numpy as np
import skimage.io
import skimage.transform
import requests
from io import BytesIO
%matplotlib inline
```

Make sure to get a api key and secret code and change below:

```
[74]: # see the flickr demo on where to get keys.

api_key = u'b899eb9af7eb27a4edab5a5edd3f739d'

\[
\times #u'0bcc03asdfasge12412341324041a6d457cb18321'

api_secret = u'3a64fb4bb3a4b393' #u'bbeasdfasdf3327a0'

flickr = flickrapi.FlickrAPI(api_key, api_secret)
```

Download bicycles

```
[75]: import warnings
      import os
      dir_name = 'train'
      dir_exists = os.path.isdir(dir_name)
      if not dir_exists:
          os.mkdir(dir_name)
          print("Making directory %s" % dir_name)
      else:
          print("Will store images in directory %s" % dir_name)
      dir_name = 'test'
      dir exists = os.path.isdir(dir name)
      if not dir_exists:
          os.mkdir(dir_name)
          print("Making directory %s" % dir_name)
      else:
          print("Will store images in directory %s" % dir_name)
      dir_folder = os.path.join(os.getcwd(), 'train', 'bicycle')
      dir_exists = os.path.isdir(dir_folder)
      if not dir_exists:
          os.mkdir(dir_folder)
```

```
print("Making directory %s" % dir_folder)
      else:
          print("Will store images in directory %s" % dir_folder)
      dir_folder = os.path.join(os.getcwd(),'train','car')
      dir_exists = os.path.isdir(dir_folder)
      if not dir exists:
          os.mkdir(dir folder)
          print("Making directory %s" % dir_folder)
      else:
          print("Will store images in directory %s" % dir_folder)
      dir_folder = os.path.join(os.getcwd(),'test','bicycle')
      dir_exists = os.path.isdir(dir_folder)
      if not dir_exists:
          os.mkdir(dir_folder)
          print("Making directory %s" % dir_folder)
      else:
          print("Will store images in directory %s" % dir_folder)
      dir_folder = os.path.join(os.getcwd(),'test','car')
      dir_exists = os.path.isdir(dir_folder)
      if not dir_exists:
          os.mkdir(dir folder)
          print("Making directory %s" % dir_folder)
      else:
          print("Will store images in directory %s" % dir_folder)
     Will store images in directory train
     Will store images in directory test
     Will store images in directory /content/train/bicycle
     Will store images in directory /content/train/car
     Will store images in directory /content/test/bicycle
     Will store images in directory /content/test/car
[76]: keyword = 'bicycle'
      dir_name = 'bicycle'
      photos = flickr.walk(text=keyword, tag_mode='all', tags=keyword,extras='url_c',\
                           sort='relevance',per_page=100)
      nimage = 1300
      i = 0
      nrow = 224
      ncol = 224
      for photo in photos:
          url=photo.get('url_c')
          if not (url is None):
```

```
# Create a file from the URL
       # This may only work in Python3
       response = requests.get(url)
       file = BytesIO(response.content)
       # Read image from file
       im = skimage.io.imread(file)
       # Resize images
       im1 = skimage.transform.resize(im,(nrow,ncol),mode='constant')
       # Convert to uint8, suppress the warning about the precision loss
       with warnings.catch_warnings():
           warnings.simplefilter("ignore")
           im2 = skimage.img_as_ubyte(im1)
       # Save the image
       if i< 1000:</pre>
         local_name = '{0:s}/{1:s}/{2:s}_{3:04d}.jpg'.
→format('train',dir_name,keyword, i)
       else:
         local_name = '{0:s}/{1:s}/{2:s}_{3:04d}.jpg'.
→format('test',dir_name,keyword, i)
       skimage.io.imsave(local_name, im2)
       if (i%100) == 1:
         print(local name)
       i = i + 1
  if (i >= nimage):
       break
```

```
train/bicycle/bicycle_0001.jpg
train/bicycle/bicycle_0101.jpg
train/bicycle/bicycle_0201.jpg
train/bicycle/bicycle_0301.jpg
train/bicycle/bicycle_0401.jpg
train/bicycle/bicycle_0501.jpg
train/bicycle/bicycle_0601.jpg
train/bicycle/bicycle_0701.jpg
train/bicycle/bicycle_0801.jpg
train/bicycle/bicycle_0901.jpg
train/bicycle/bicycle_1001.jpg
test/bicycle/bicycle_1101.jpg
test/bicycle/bicycle_1201.jpg
```

```
[77]: keyword = 'car'
     dir_name = 'car'
     photos = flickr.walk(text=keyword, tag_mode='all', tags=keyword,extras='url_c',\
                          sort='relevance',per_page=100)
     nimage = 1300
     i = 0
     nrow = 224
     ncol = 224
     for photo in photos:
         url=photo.get('url c')
         if not (url is None):
             # Create a file from the URL
             # This may only work in Python3
             response = requests.get(url)
             file = BytesIO(response.content)
             # Read image from file
             im = skimage.io.imread(file)
             # Resize images
             im1 = skimage.transform.resize(im,(nrow,ncol),mode='constant')
             # Convert to uint8, suppress the warning about the precision loss
             with warnings.catch warnings():
                 warnings.simplefilter("ignore")
                 im2 = skimage.img_as_ubyte(im1)
             # Save the image
             if i< 1000:
               local_name = '{0:s}/{1:s}/{2:s}_{3:04d}.jpg'.

→format('train',dir_name,keyword, i)
             else:
               local_name = '{0:s}/{1:s}/{2:s}_{3:04d}.jpg'.
      skimage.io.imsave(local_name, im2)
             if (i%100) == 1:
               print(local_name)
             i = i + 1
         if (i >= nimage):
             break
     train/car/car_0001.jpg
```

```
train/car/car_0101.jpg
train/car/car_0201.jpg
train/car/car_0301.jpg
train/car/car_0401.jpg
```

```
train/car/car_0501.jpg
train/car/car_0601.jpg
train/car/car_0701.jpg
train/car/car_0801.jpg
train/car/car_0901.jpg
test/car/car_1001.jpg
test/car/car_1101.jpg
test/car/car_1201.jpg
```

0.2 Loading a Pre-Trained Deep Network

We follow the VGG16 demo to load a pre-trained deep VGG16 network. First, run a command to verify your instance is connected to a GPU.

```
[324]: # TODO 1:
import tensorflow as tf
tf.test.is_gpu_available()
```

[324]: True

Now load the appropriate tensorflow packages.

```
[325]: from tensorflow.keras import applications
from tensorflow.keras.preprocessing.image import ImageDataGenerator
from tensorflow.keras import optimizers
from tensorflow.keras.models import Sequential
from tensorflow.keras.layers import Dropout, Flatten, Dense
```

We also load some standard packages.

```
[326]: import numpy as np import matplotlib.pyplot as plt
```

Clear the Keras session.

```
[327]: # TODO 2:
import tensorflow.keras.backend as K
K.clear_session()
```

Set the dimensions of the input image. The sizes below would work on a GPU machine. But, if you have a CPU image, you can use a smaller image size, like 64 x 64.

```
[328]: # TODO 3: Set to smaller values if you are using a CPU.
# Otherwise, do not change this code.
nrow = 150
ncol = 150
```

Now we follow the VGG16 demo and load the deep VGG16 network. Alternatively, you can use any other pre-trained model in keras. When using the applications.VGG16 method you will need to: * Set include_top=False to not include the top layer * Set the image_shape based on the

above dimensions. Remember, $image_shape$ should be height x width x 3 since the images are color.

```
[329]: # TODO 4: Load the VGG16 network
       # input_shape = ...
       # base_model = applications.VGG16(weights='imagenet', ...)
[330]: # Select 'xception' or 'vgg16'
       pre_trained = 'vgg16'
       # Load appropriate packages
       from tensorflow.keras.applications.xception import Xception
       from tensorflow.keras.applications.vgg16 import VGG16
       from tensorflow.keras.preprocessing import image
       if pre_trained == 'xception':
           from tensorflow.keras.applications.xception import decode_predictions, u
       →preprocess_input
       elif pre_trained == 'vgg16':
           from tensorflow.keras.applications.vgg16 import decode_predictions,u
       →preprocess_input
       else:
           raise Exception("Unknown model")
[331]: input_shape = (nrow,ncol,3)
       if pre_trained == 'xception':
           base_model = Xception(weights='imagenet',input_shape=input_shape,__
       →include_top=False)
       else:
           base_model = VGG16(weights='imagenet', input_shape = input_shape,__
       →include_top=False)
```

[332]: base_model.summary()

Model: "vgg16"

Layer (type)	Output Shape	Param #
input_1 (InputLayer)	[(None, 150, 150, 3)]	0
block1_conv1 (Conv2D)	(None, 150, 150, 64)	1792
block1_conv2 (Conv2D)	(None, 150, 150, 64)	36928
block1_pool (MaxPooling2D)	(None, 75, 75, 64)	0
block2_conv1 (Conv2D)	(None, 75, 75, 128)	73856

block2_conv2 (Conv2D)	(None, 75, 75, 128)	147584
block2_pool (MaxPooling2D)	(None, 37, 37, 128)	0
block3_conv1 (Conv2D)	(None, 37, 37, 256)	295168
block3_conv2 (Conv2D)	(None, 37, 37, 256)	590080
block3_conv3 (Conv2D)	(None, 37, 37, 256)	590080
block3_pool (MaxPooling2D)	(None, 18, 18, 256)	0
block4_conv1 (Conv2D)	(None, 18, 18, 512)	1180160
block4_conv2 (Conv2D)	(None, 18, 18, 512)	2359808
block4_conv3 (Conv2D)	(None, 18, 18, 512)	2359808
block4_pool (MaxPooling2D)	(None, 9, 9, 512)	0
block5_conv1 (Conv2D)	(None, 9, 9, 512)	2359808
block5_conv2 (Conv2D)	(None, 9, 9, 512)	2359808
block5_conv3 (Conv2D)	(None, 9, 9, 512)	2359808
block5_pool (MaxPooling2D)	(None, 4, 4, 512)	0

Total params: 14,714,688 Trainable params: 14,714,688 Non-trainable params: 0

To create now new model, we create a Sequential model. Then, loop over the layers in base_model.layers and add each layer to the new model.

```
[333]: # Create a new model
model = Sequential()

# TODO 5: Loop over base_model.layers and add each layer to model
bn = []
for layer in base_model.layers:
    bn.append(layer)
model = Sequential(bn)
```

```
[334]: model.summary()
```

Model: "sequential_1"

	1 1	Param #
block1_conv1 (Conv2D)		
block1_conv2 (Conv2D)	(None, 150, 150, 64)	36928
block1_pool (MaxPooling2D)	(None, 75, 75, 64)	0
block2_conv1 (Conv2D)	(None, 75, 75, 128)	73856
block2_conv2 (Conv2D)	(None, 75, 75, 128)	147584
block2_pool (MaxPooling2D)	(None, 37, 37, 128)	0
block3_conv1 (Conv2D)	(None, 37, 37, 256)	295168
block3_conv2 (Conv2D)	(None, 37, 37, 256)	590080
block3_conv3 (Conv2D)	(None, 37, 37, 256)	590080
block3_pool (MaxPooling2D)	(None, 18, 18, 256)	0
block4_conv1 (Conv2D)	(None, 18, 18, 512)	1180160
block4_conv2 (Conv2D)	(None, 18, 18, 512)	2359808
block4_conv3 (Conv2D)	(None, 18, 18, 512)	2359808
block4_pool (MaxPooling2D)	(None, 9, 9, 512)	0
block5_conv1 (Conv2D)	(None, 9, 9, 512)	2359808
block5_conv2 (Conv2D)	(None, 9, 9, 512)	2359808
block5_conv3 (Conv2D)	(None, 9, 9, 512)	2359808
block5_pool (MaxPooling2D)	(None, 4, 4, 512)	0

Total params: 14,714,688
Trainable params: 14,714,688

Non-trainable params: 0

Next, loop through the layers in model, and freeze each layer by setting layer.trainable = False. This way, you will not have to re-train any of the existing layers.

[335]: # TODO 6 for layer in model.layers: layer.trainable = False

[336]: model.summary()

Model: "sequential_1"

Layer (type)	Output Shape	 Param #
block1_conv1 (Conv2D)		1792
block1_conv2 (Conv2D)	(None, 150, 150, 64)	36928
block1_pool (MaxPooling2D)	(None, 75, 75, 64)	0
block2_conv1 (Conv2D)	(None, 75, 75, 128)	73856
block2_conv2 (Conv2D)	(None, 75, 75, 128)	147584
block2_pool (MaxPooling2D)	(None, 37, 37, 128)	0
block3_conv1 (Conv2D)	(None, 37, 37, 256)	295168
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block3_conv3 (Conv2D)	(None, 37, 37, 256)	590080
block3_pool (MaxPooling2D)	(None, 18, 18, 256)	0
block4_conv1 (Conv2D)	(None, 18, 18, 512)	1180160
block4_conv2 (Conv2D)	(None, 18, 18, 512)	2359808
block4_conv3 (Conv2D)	(None, 18, 18, 512)	2359808
block4_pool (MaxPooling2D)	(None, 9, 9, 512)	0
block5_conv1 (Conv2D)	(None, 9, 9, 512)	2359808
block5_conv2 (Conv2D)	(None, 9, 9, 512)	2359808
block5_conv3 (Conv2D)	(None, 9, 9, 512)	2359808
block5_pool (MaxPooling2D)	(None, 4, 4, 512)	0

Total params: 14,714,688

Trainable params: 0

Non-trainable params: 14,714,688

Now, add the following layers to model: * A Flatten() layer which reshapes the outputs to a single channel. * A fully-connected layer with 256 output units and relu activation * A Dropout(0.5) layer. * A final fully-connected layer. Since this is a binary classification, there should be one output and sigmoid activation.

```
[337]: model.output_shape
```

[337]: (None, 4, 4, 512)

```
[338]: # TODO 7
# model.add(...)
# model.add(Flatten())
model.add(Dense(units=256, activation='relu', name='denseRelu'))
model.add(Dropout(0.5))
model.add(Dense(units=1, activation='sigmoid', name='denseOutput'))
```

```
[339]: model.output_shape
```

[339]: (None, 1)

Print the model summary. This will display the number of trainable parameters vs. the non-trainable parameters.

```
[340]: # TODO 8 model.summary()
```

Model: "sequential_1"

Layer (type)	Output Shape	Param #
block1_conv1 (Conv2D)	(None, 150, 150, 64)	1792
block1_conv2 (Conv2D)	(None, 150, 150, 64)	36928
block1_pool (MaxPooling2D)	(None, 75, 75, 64)	0
block2_conv1 (Conv2D)	(None, 75, 75, 128)	73856
block2_conv2 (Conv2D)	(None, 75, 75, 128)	147584
block2_pool (MaxPooling2D)	(None, 37, 37, 128)	0
block3_conv1 (Conv2D)	(None, 37, 37, 256)	295168

block3_conv2 (Conv2D)	(None, 37, 37, 256)	590080
block3_conv3 (Conv2D)	(None, 37, 37, 256)	590080
block3_pool (MaxPooling2D)	(None, 18, 18, 256)	0
block4_conv1 (Conv2D)	(None, 18, 18, 512)	1180160
block4_conv2 (Conv2D)	(None, 18, 18, 512)	2359808
block4_conv3 (Conv2D)	(None, 18, 18, 512)	2359808
block4_pool (MaxPooling2D)	(None, 9, 9, 512)	0
block5_conv1 (Conv2D)	(None, 9, 9, 512)	2359808
block5_conv2 (Conv2D)	(None, 9, 9, 512)	2359808
block5_conv3 (Conv2D)	(None, 9, 9, 512)	2359808
block5_pool (MaxPooling2D)	(None, 4, 4, 512)	0
flatten (Flatten)	(None, 8192)	0
denseRelu (Dense)	(None, 256)	2097408
dropout (Dropout)	(None, 256)	0
denseOutput (Dense)	(None, 1)	257

Total params: 16,812,353
Trainable params: 2,097,665
Non-trainable params: 14,714,688

0.3 Using Generators to Load Data

Up to now, the training data has been represented in a large matrix. This is not possible for image data when the datasets are very large. For these applications, the keras package provides a ImageDataGenerator class that can fetch images on the fly from a directory of images. Using multi-threading, training can be performed on one mini-batch while the image reader can read files for the next mini-batch. The code below creates an ImageDataGenerator for the training data. In addition to the reading the files, the ImageDataGenerator creates random deformations of the image to expand the total dataset size. When the training data is limited, using data augmentation is very important.

Found 2000 images belonging to 2 classes.

Now, create a similar test_generator for the test data.

Found 600 images belonging to 2 classes.

The following function displays images that will be useful below.

```
[343]: # Display the image
    def disp_image(im):
        if (len(im.shape) == 2):
            # Gray scale image
            plt.imshow(im, cmap='gray')
        else:
            # Color image.
            im1 = (im-np.min(im))/(np.max(im)-np.min(im))*255
            im1 = im1.astype(np.uint8)
            plt.imshow(im1)

# Remove axis ticks
    plt.xticks([])
    plt.yticks([])
```

To see how the train_generator works, use the train_generator.next() method to get a mini-

batch of data X,y. Display the first 8 images in this mini-batch and label the image with the class label. You should see that bicycles have y=0 and cars have y=1.

```
[344]: # TODO 10
plt.figure(figsize=(20,20))
nplot = 8
for i in range(nplot):
    plt.subplot(1,nplot,i+1)
    X,y = train_generator.next()
    disp_image(X[i])
    plt.title('y= '+str(int(y[i])))
```

















0.4 Train the Model

Compile the model. Select the correct loss function, optimizer and metrics. Remember that we are performing binary classification.

/usr/local/lib/python3.7/dist-packages/keras/optimizer_v2/adam.py:105:
UserWarning: The `lr` argument is deprecated, use `learning_rate` instead.
 super(Adam, self).__init__(name, **kwargs)

When using an ImageDataGenerator, we have to set two parameters manually: *steps_per_epoch = training data size // batch_size * validation_steps = test data size // batch_size

We can obtain the training and test data size from train_generator.n and test_generator.n, respectively.

```
[346]: # TODO 12
steps_per_epoch = train_generator.n // batch_size
validation_steps = test_generator.n // batch_size
```

```
[347]: print(steps_per_epoch, validation_steps)
```

Now, we run the fit. If you are using a CPU on a regular laptop, each epoch will take about 3-4 minutes, so you should be able to finish 5 epochs or so within 20 minutes. On a reasonable GPU, even with the larger images, it will take about 10 seconds per epoch. * If you use (nrow,ncol) = (64,64) images, you should get around 90% accuracy after 5 epochs. * If you use (nrow,ncol) = (150,150) images, you should get around 96% accuracy after 5 epochs. But, this will need a GPU.

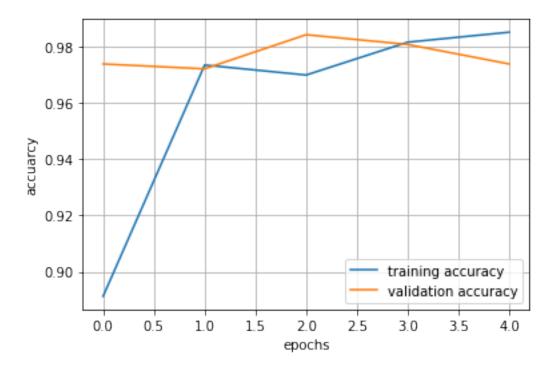
You will get full credit for either version. With more epochs, you may get slightly higher, but you will have to play with the damping.

Remember to record the history of the fit, so that you can plot the training and validation accuracy curve.

```
[348]: nepochs = 5 # Number of epochs
     # Call the fit_generator function
     hist = model.fit_generator(
        train_generator,
        steps_per_epoch=steps_per_epoch,
        epochs=nepochs,
        validation_data=test_generator,
        validation_steps=validation_steps)
    /usr/local/lib/python3.7/dist-packages/ipykernel_launcher.py:9: UserWarning:
     `Model.fit_generator` is deprecated and will be removed in a future version.
    Please use `Model.fit`, which supports generators.
      if __name__ == '__main__':
    Epoch 1/5
    accuracy: 0.8913 - val_loss: 0.0865 - val_accuracy: 0.9740
    Epoch 2/5
    62/62 [============= ] - 20s 326ms/step - loss: 0.0770 -
    accuracy: 0.9736 - val_loss: 0.0853 - val_accuracy: 0.9722
    Epoch 3/5
    accuracy: 0.9700 - val_loss: 0.0806 - val_accuracy: 0.9844
    Epoch 4/5
    accuracy: 0.9817 - val_loss: 0.0723 - val_accuracy: 0.9809
    Epoch 5/5
    accuracy: 0.9853 - val_loss: 0.0908 - val_accuracy: 0.9740
[357]: # Plot the training accuracy and validation accuracy curves on the same figure.
     # TODO 13
     tr_accuracy = hist.history['accuracy']
     val_accuracy = hist.history['val_accuracy']
```

```
plt.plot(tr_accuracy)
plt.plot(val_accuracy)
plt.grid()
plt.xlabel('epochs')
plt.ylabel('accuarcy')
plt.legend(['training accuracy', 'validation accuracy'])
```

[357]: <matplotlib.legend.Legend at 0x7f971024e850>



0.5 Plotting the Error Images

Now try to plot some images that were in error:

- Generate a mini-batch Xts, yts from the test_generator.next() method
- Get the class probabilities using the model.predict() method and compute predicted labels yhat.
- Get the images where yts[i] ~= yhat[i].
- If you did not get any prediction error in one minibatch, run it multiple times.
- After you a get a few error images (say 4-8), plot the error images with the true labels and class probabilities predicted by the classifie

```
[350]: # TODO 14
Xts, yts = test_generator.next()
yhat = model.predict(Xts)
```

WARNING:tensorflow:5 out of the last 22 calls to <function
Model.make_predict_function.<locals>.predict_function at 0x7f9714a03dd0>
triggered tf.function retracing. Tracing is expensive and the excessive number
of tracings could be due to (1) creating @tf.function repeatedly in a loop, (2)
passing tensors with different shapes, (3) passing Python objects instead of
tensors. For (1), please define your @tf.function outside of the loop. For (2),
@tf.function has experimental_relax_shapes=True option that relaxes argument
shapes that can avoid unnecessary retracing. For (3), please refer to
https://www.tensorflow.org/guide/function#controlling_retracing and
https://www.tensorflow.org/api_docs/python/tf/function for more details.

```
[351]: almost same = []
       for i in range(len(yhat)):
         if abs(yhat[i]-yts[i])<=0.1:</pre>
           almost_same.append(Xts[i])
[352]: len(almost_same)
[352]: 28
[353]: len(yhat)
[353]: 32
[354]: not_same = []
       yts_not_same = []
       yhat_not_same = []
       for i in range(len(yhat)):
         if abs(yhat[i]-yts[i])>0.1:
           not_same.append(Xts[i])
           yts_not_same.append(yts[i])
           yhat_not_same.append(yhat[i])
[355]: len(not_same)
[355]: 4
[356]: plt.figure(figsize=(20,20))
       for i in range(len(not_same)):
         plt.subplot(1,nplot,i+1)
         disp_image(not_same[i])
         plt.title('true: '+str(int(yts_not_same[i]))+' predict:__

    '+str(round(yhat_not_same[i][0],3)))
```

true: 0 predict: 0.119 true: 1 predict: 0.204



true: 1 predict: 0.63



true: 1 predict: 0.617



[356]: