

GetSystemInfo function

Retrieves information about the current system.

To retrieve accurate information for an application running on WOW64, call the [GetNativeSystemInfo](#) function.

Syntax

C++

```
void WINAPI GetSystemInfo(  
    _Out_ LPSYSTEM_INFO lpSystemInfo  
);
```

Parameters

lpSystemInfo [out]

A pointer to a [SYSTEM_INFO](#) structure that receives the information.

Return value

This function does not return a value.

Examples

For an example, see [Getting Hardware Information](#).

Requirements

Minimum supported client	Windows 2000 Professional [desktop apps only]
Minimum supported server	Windows 2000 Server [desktop apps only]
Header	Winbase.h (include Windows.h)
Library	Kernel32.lib

DLL	Kernel32.dll
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See also

[GetNativeSystemInfo](#)

[System Information Functions](#)

[SYSTEM_INFO](#)

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