

# GetFileAttributesEx function

Retrieves attributes for a specified file or directory.

To perform this operation as a transacted operation, use the [GetFileAttributesTransacted](#) function.

## Syntax

C++

```
BOOL WINAPI GetFileAttributesEx(  
    _In_ LPCTSTR lpFileName,  
    _In_ GET_FILEEX_INFO_LEVELS fInfoLevelId,  
    _Out_ LPVOID lpFileInformation  
);
```

## Parameters

*lpFileName* [in]

The name of the file or directory.

In the ANSI version of this function, the name is limited to **MAX\_PATH** characters. To extend this limit to 32,767 wide characters, call the Unicode version of the function and prepend "\\?\" to the path. For more information, see [Naming a File](#).

*fInfoLevelId* [in]

A class of attribute information to retrieve.

This parameter can be the following value from the [GET\\_FILEEX\\_INFO\\_LEVELS](#) enumeration.

Value	Meaning
<b>GetFileExInfoStandard</b>	The <i>lpFileInformation</i> parameter is a <a href="#">WIN32_FILE_ATTRIBUTE_DATA</a> structure.

*lpFileInformation* [out]

A pointer to a buffer that receives the attribute information.

The type of attribute information that is stored into this buffer is determined by the value of *fInfoLevelId*.

## Return value

If the function succeeds, the return value is a nonzero value.

If the function fails, the return value is zero (0). To get extended error information, call [GetLastError](#).

## Remarks

The [GetFileAttributes](#) function retrieves file system attribute information. **GetFileAttributesEx** can obtain other sets of file or directory attribute information. Currently, **GetFileAttributesEx** retrieves a set of standard attributes that is a superset of the file system attribute information.

When the **GetFileAttributesEx** function is called on a directory that is a mounted folder, it returns the attributes of the directory, not those of the root directory in the volume that the mounted folder associates with the directory. To obtain the attributes of the associated volume, call [GetVolumeNameForVolumeMountPoint](#) to obtain the name of the associated volume. Then use the resulting name in a call to **GetFileAttributesEx**. The results are the attributes of the root directory on the associated volume.

In Windows 8 and Windows Server 2012, this function is supported by the following technologies.

Technology	Supported
Server Message Block (SMB) 3.0 protocol	Yes
SMB 3.0 Transparent Failover (TFO)	Yes
SMB 3.0 with Scale-out File Shares (SO)	Yes
Cluster Shared Volume File System (CsvFS)	Yes
Resilient File System (ReFS)	Yes

**Symbolic link behavior**—If the path points to a symbolic link, the function returns attributes for the symbolic link.

### Transacted Operations

If a file is open for modification in a transaction, no other thread can open the file for modification until the transaction is committed. So if a transacted thread opens the file first, any subsequent threads that try

modifying the file before the transaction is committed receives a sharing violation. If a non-transacted thread modifies the file before the transacted thread does, and the file is still open when the transaction attempts to open it, the transaction receives the error **ERROR\_TRANSACTIONAL\_CONFLICT**.

## Requirements

<b>Minimum supported client</b>	Windows XP [desktop apps   Windows Store apps]
<b>Minimum supported server</b>	Windows Server 2003 [desktop apps   Windows Store apps]
<b>Minimum supported phone</b>	Windows Phone 8
<b>Header</b>	FileAPI.h (include Windows.h); WinBase.h on Windows Server 2008 R2, Windows 7, Windows Server 2008, Windows Vista, Windows Server 2003, and Windows XP (include Windows.h)
<b>Library</b>	Kernel32.lib
<b>DLL</b>	Kernel32.dll
<b>Unicode and ANSI names</b>	<b>GetFileAttributesExW</b> (Unicode) and <b>GetFileAttributesExA</b> (ANSI)

## See also

[File Attribute Constants](#)

[File Management Functions](#)

[GetFileAttributes](#)

[GetFileAttributesTransacted](#)

[SetFileAttributes](#)

[Symbolic Links](#)

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