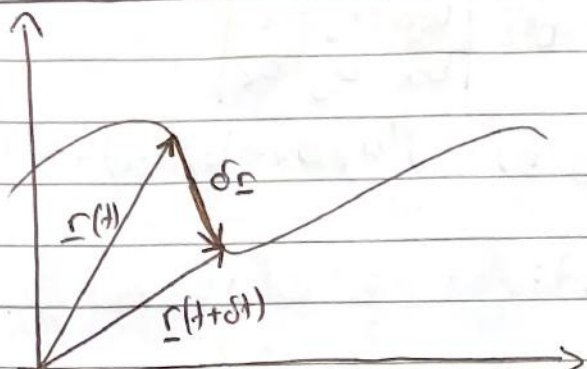


# Vectors 5

## Vector Derivatives



$$\underline{v} = \frac{d\underline{r}}{dt}$$

$$\underline{r} = r_x \hat{i} + r_y \hat{j}$$

$$d\underline{r} = \delta r_x \hat{i} + \delta r_y \hat{j}$$

$$\delta \underline{r} = \underline{r}(t + \delta t) - \underline{r}(t)$$

$$\frac{d\underline{r}}{dt} = \lim_{\delta t \rightarrow 0} \left( \frac{\delta \underline{r}}{\delta t} \right) = \lim_{\delta t \rightarrow 0} \frac{\underline{r}(t + \delta t) - \underline{r}(t)}{\delta t}$$

$$\frac{d\underline{r}}{dt} = \lim_{\delta t \rightarrow 0} \left( \frac{r_x(t + \delta t) - r_x(t)}{\delta t}, \frac{r_y(t + \delta t) - r_y(t)}{\delta t} \right)$$

$$\frac{d\underline{r}}{dt} = \left( \frac{dr_x}{dt}, \frac{dr_y}{dt} \right)$$

In general, in  $\mathbb{R}^n$

$$\frac{d\underline{a}}{dt} = \left( \frac{da_1}{dt}, \frac{da_2}{dt}, \dots, \frac{da_n}{dt} \right)$$

## Vector Derivative Rules

Scalar  
Product

~~Product Rule~~ in  $\mathbb{R}^n$

$f(s)$  = scalar  $\underline{a}(s)$  = vector

$$\begin{aligned} \frac{d}{ds} [f(s) \underline{a}(s)] &= \sum_{i=1}^n \frac{d}{ds} [f(s) a_i(s)] = \sum_{i=1}^n f(s) \frac{da_i}{ds} + \frac{df(s)}{ds} a_i \\ &= f(s) \frac{d\underline{a}(s)}{ds} + \frac{df(s)}{ds} \underline{a}(s) \end{aligned}$$

## Dot Product

$$\frac{d}{ds} [\underline{a}(s) \cdot \underline{b}(s)] = \frac{d}{ds} \sum_{i=1}^n a_i b_i = \sum_{i=1}^n \frac{d}{ds} (a_i b_i)$$

$$= \sum_{i=1}^n \underline{a}_i \cdot \frac{d\underline{b}_i}{ds} + \frac{d\underline{a}_i}{ds} \underline{b}_i = \underline{a} \cdot \frac{d\underline{b}}{ds} + \frac{d\underline{a}}{ds} \cdot \underline{b}$$

## Cross Product

$$\frac{d}{ds} [\underline{a}(s) \times \underline{b}(s)] = \frac{d}{ds} \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix}$$
$$= \frac{d}{ds} [\hat{i}(a_y b_z - b_y a_z) + \hat{j}(a_z b_x - b_z a_x) + \hat{k}(a_x b_y - b_x a_y)]$$

Consider  $\hat{i}$  component:

$$\frac{d}{ds} (\underline{a} \times \underline{b})_{\hat{i}} = \hat{i} \left( \frac{da_y}{ds} b_z + a_y \frac{db_z}{ds} - \frac{db_y}{ds} a_z - b_y \frac{da_z}{ds} \right)$$
$$= \hat{i} \left( \frac{da_y}{ds} b_z - \frac{da_z}{ds} b_y + \frac{db_z}{ds} a_y - \frac{db_y}{ds} a_z \right)$$

Without showing full working (need to inc.  $\hat{j} + \hat{k}$ )  
we get the formula:

$$\frac{d}{ds} [\underline{a}(s) \times \underline{b}(s)] = \left( \frac{d\underline{a}}{ds} \times \underline{b} \right) + \left( \underline{a} \times \frac{d\underline{b}}{ds} \right)$$

## Circular Motion

For circular motion with no torque, show that the radius is perpendicular to the velocity,  $a = v^2/r$  and  $|\underline{v}|$  is constant.

circular so  $|\underline{r}|$  is const.  
no torque so  $\underline{L} = 0$ .

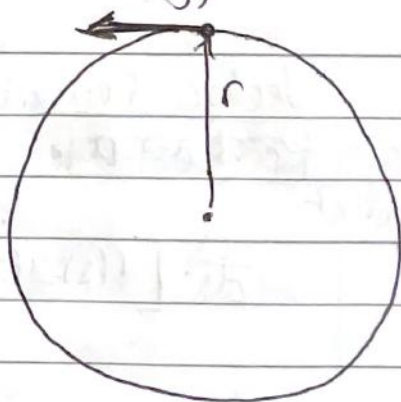
if  $|\underline{r}| = \text{constant}$ .

$$\frac{dr^2}{dt} = \frac{d(\underline{r} \cdot \underline{r})}{dt} = \underline{r} \cdot \frac{d\underline{r}}{dt} + \frac{d\underline{r}}{dt} \cdot \underline{r}$$

$$\underline{L} = m \underline{r} \times \underline{v}$$

$$\begin{array}{l} \uparrow \\ \text{acceleration} \end{array} = 2 \underline{r} \cdot \frac{d\underline{r}}{dt} = 2 \underline{r} \cdot \underline{v} = 0 \quad \because \underline{r} \cdot \underline{v} = 0 \quad (\text{perp}). \checkmark$$

$\uparrow$  this is just velocity.       $\uparrow$  this is zero because  $r^2$  is const so  $\frac{dr^2}{dt} = 0$ .





$(=0)$   $\swarrow$  const. we can ignore.

$$\frac{dL}{dt} = \frac{d}{dt} (\underline{m} \underline{r} \times \underline{v}) = \frac{d}{dt} [\underline{r} \times \underline{v}] = \left( \frac{d\underline{r}}{dt} \times \underline{v} \right) + \left( \underline{r} \times \frac{d\underline{v}}{dt} \right)$$

$$= \underbrace{(\underline{v} \times \underline{v})}_{=0} + (\underline{r} \times \underline{a}) = 0.$$

$\therefore \underline{r} \times \underline{a} = 0 \quad \therefore \underline{r}$  parallel to  $\underline{a}$ . ✓

$$\frac{d}{dt} \left[ \underline{r} \cdot \frac{d\underline{r}}{dt} \right] = \left( \frac{d\underline{r}}{dt} \cdot \frac{d\underline{r}}{dt} \right) + \left( \underline{r} \cdot \frac{d^2 \underline{r}}{dt^2} \right) = \underline{v}^2 + \underline{r} \cdot \underline{a} = 0$$

$\uparrow$   
( $\underline{r} \perp \underline{v}$ )

$$\underline{r} \cdot \underline{a} = -v^2 \Rightarrow \underline{a} = -\frac{v^2}{\underline{r}} \quad \checkmark$$

$$\frac{d}{dt} \underline{v}^2 = \frac{d}{dt} (\underline{v} \cdot \underline{v}) = \underline{v} \cdot \frac{d\underline{v}}{dt} + \frac{d\underline{v}}{dt} \cdot \underline{v} = 2 \underline{v} \cdot \underline{a}$$

$$\underline{a} \parallel \underline{r} \quad \underline{v} \perp \underline{r} \quad \therefore \underline{v} \perp \underline{a}$$

$$\therefore \underline{v} \cdot \underline{a} = 0.$$

$$\therefore v^2 = \text{constant}$$

$$|\underline{v}| = \text{constant}. \quad \checkmark$$

### Keplers Laws

- I) Planets orbit the sun in ellipses with the sun at one focus
- II) The area traced out by a planet in a given time is constant.
- III) The period of revolution of a planet is proportional to the semi-major axis to the power  $3/2$ .

### 2<sup>nd</sup> Law Proof

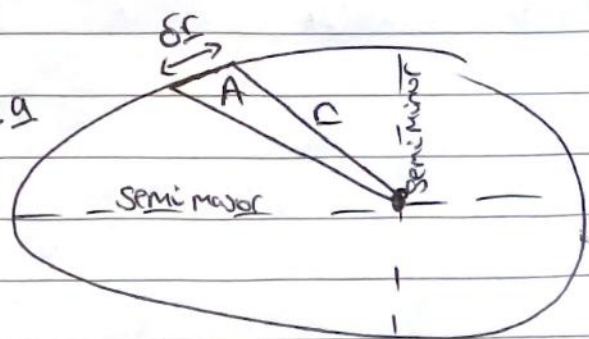
$$\delta \underline{r} = \frac{1}{2} (\underline{r} \times \delta \underline{r})$$

$$\underline{\dot{A}} = \frac{1}{2} \left( \underline{r} \times \frac{d\underline{r}}{dt} \right)$$

$$\underline{\ddot{A}} = \frac{1}{2} \left( \frac{d\underline{r}}{dt} \times \frac{d\underline{r}}{dt} + \underline{r} \times \frac{d^2 \underline{r}}{dt^2} \right)$$

$$\underline{\ddot{A}} = 0$$

$$\therefore \underline{\dot{A}} = \text{const.} \Rightarrow \text{area swept out in equal time}$$



## Vector Fields (Intro)

$$\nabla = \left( \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right) = \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k}$$

This is known as 'nabla' or 'del'.

If we have a function  $b = b(x, y, z)$

Gradient

$$\underline{\text{grad}}(b) = \nabla b = \frac{\partial b}{\partial x} \hat{i} + \frac{\partial b}{\partial y} \hat{j} + \frac{\partial b}{\partial z} \hat{k}$$

If we have a vector  $\underline{a} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$

Divergence

$$\underline{\text{div}}(\underline{a}) = \nabla \cdot \underline{a} = \frac{\partial a_x}{\partial x} + \frac{\partial a_y}{\partial y} + \frac{\partial a_z}{\partial z}$$

$$\underline{\text{curl}}(\underline{a}) = \nabla \times \underline{a} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ a_x & a_y & a_z \end{vmatrix} =$$

$$= \left( \frac{\partial a_z}{\partial y} - \frac{\partial a_y}{\partial z} \right) \hat{i} + \left( \frac{\partial a_x}{\partial z} - \frac{\partial a_z}{\partial x} \right) \hat{j} + \left( \frac{\partial a_y}{\partial x} - \frac{\partial a_x}{\partial y} \right) \hat{k}$$