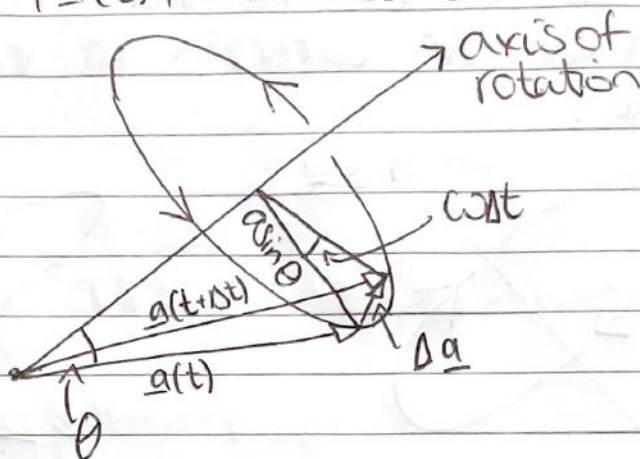


Classical Mechanics 13

Time-dependent Vectors

Suppose $\underline{a}(t)$ is a time-dependent vector of fixed length:

$$|\underline{a}(t)| = a = \text{const.}$$



The radius vector of length $a \sin \theta$ sweeps around the circle at rate $\omega \text{ rad} \cdot \text{s}^{-1}$.

☆ as $\Delta t \rightarrow 0$:

$$|\Delta \underline{a}| \rightarrow \text{arc length} = (a \sin \theta)(\omega \Delta t)$$

☆ the direction of $\Delta \underline{a}$ becomes tangent to the circle. Let's call this the $\hat{\phi}$ direction.

this gives

$$\frac{d\underline{a}}{dt} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \underline{a}}{\Delta t} = \lim_{\Delta t \rightarrow 0} \left(\frac{(a \sin \theta)(\omega \Delta t) \hat{\phi}}{\Delta t} \right)$$

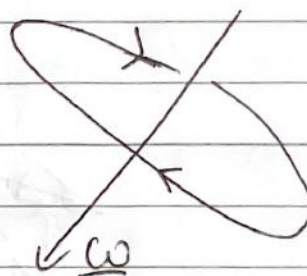
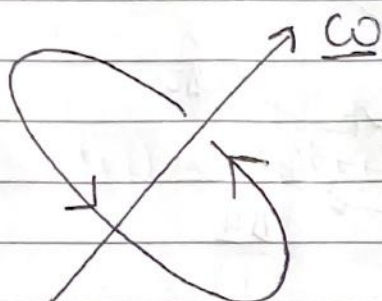
$$\frac{d\underline{a}}{dt} = \underline{a} \omega \sin \theta \hat{\phi}$$

describing $\hat{\phi}$ in words is awkward, there is a better way.

We begin with the angular velocity:

$$\underline{\omega} = \omega \underline{\hat{\omega}}$$

where $\underline{\hat{\omega}}$ is the unit vector along the rotation axis, where the direction is found via the right hand rule.



Cross Product

$$\underline{\omega} \times \underline{a} = |\underline{\omega}| |\underline{a}| \sin \theta \hat{\phi} = \omega a \sin \theta \hat{\phi}$$

$$\boxed{\frac{d\underline{a}}{dt} = \underline{\omega} \times \underline{a}}$$

Derivative of a General Time-Dependent Vector

A general time-dependent vector has a time-dependent direction and a time-dependent vector.

$$\underline{a}(t) = \underbrace{a(t)}_{\text{scalar} = \text{length}} \underbrace{\hat{a}(t)}_{\text{unit vector} = \text{direction}}$$

Product rule:

$$\frac{d\underline{a}(t)}{dt} = \frac{da}{dt} \hat{a} + a \frac{d\hat{a}}{dt}$$

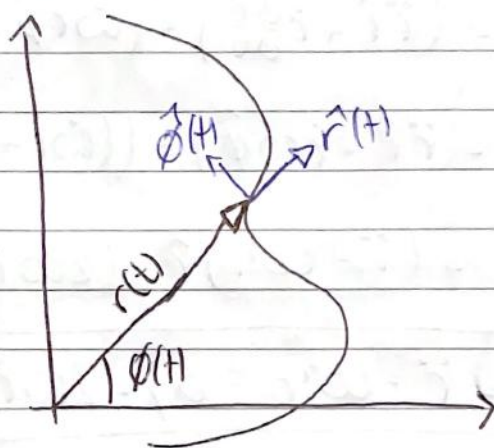
$$\boxed{\frac{d\underline{a}(t)}{dt} = \dot{a} \hat{a} + a \underline{\omega} \times \hat{a}}$$

This equation splits the rate of change of any vector in radial and angular contributions. The radial and angular parts are perpendicular to each other: $\hat{a} \cdot (\underline{\omega} \times \hat{a}) = 0$.

N.B. The angular velocity $\underline{\omega}$ is itself a time-dependent vector.

Plane Polar Coordinates

Consider a mass moving in 2D described by plane polar coordinates.



The angular velocity $\underline{\omega}(t) = \dot{\phi}(t)\hat{k}$ is always perpendicular to the plane of the paper.

Because $r(t)$ depends on t , so do the directions of the plane polar unit vectors:

$$\frac{d\hat{r}}{dt} = \underline{\omega} \times \hat{r} = \omega \hat{\phi}$$

$$\frac{d\hat{\phi}}{dt} = \underline{\omega} \times \hat{\phi} = -\omega \hat{r}$$

Velocity in Plane Polar

$$\underline{r}(t) = r(t)\hat{r}(t)$$

$$\underline{v}(t) = \frac{d\underline{r}}{dt}$$

$$= \dot{r} \hat{r} + r \frac{d\hat{r}}{dt} \quad (\text{product rule})$$

$$= \dot{r} \hat{r} + r \omega \hat{\phi}$$

$$\boxed{v_r = \dot{r} \quad v_\phi = \omega r}$$

Acceleration in Plane Polar

$$\underline{a}(t) = \frac{d}{dt}(\dot{r} \hat{r} + \omega r \hat{\phi})$$

$$= \left(\ddot{r} \hat{r} + \dot{r} \frac{d\hat{r}}{dt} \right) + \left(\dot{\omega} r \hat{\phi} + \omega \dot{r} \hat{\phi} + \omega r \frac{d\hat{\phi}}{dt} \right)$$

$$= (\ddot{r} \hat{r} + \dot{r} \omega \hat{\phi}) + ((\dot{\omega} r + \omega \dot{r}) \hat{\phi} + \omega r \hat{r})$$

$$= (\ddot{r} - \omega^2 r) \hat{r} + (2\omega \dot{r} + \dot{\omega} r) \hat{\phi}$$

$$\boxed{a_r = \ddot{r} - \omega^2 r \quad a_\phi = 2\omega \dot{r} + \dot{\omega} r}$$

↑
think centripetal
acceleration

$$a = \frac{v^2}{r} = \frac{\omega^2 r^2}{r} = \omega^2 r$$

↑
 $a_\phi r = 2\omega r \dot{r} + \dot{\omega} r^2$

$$= \frac{d}{dt}(\omega r^2)$$

this links to
angular momentum