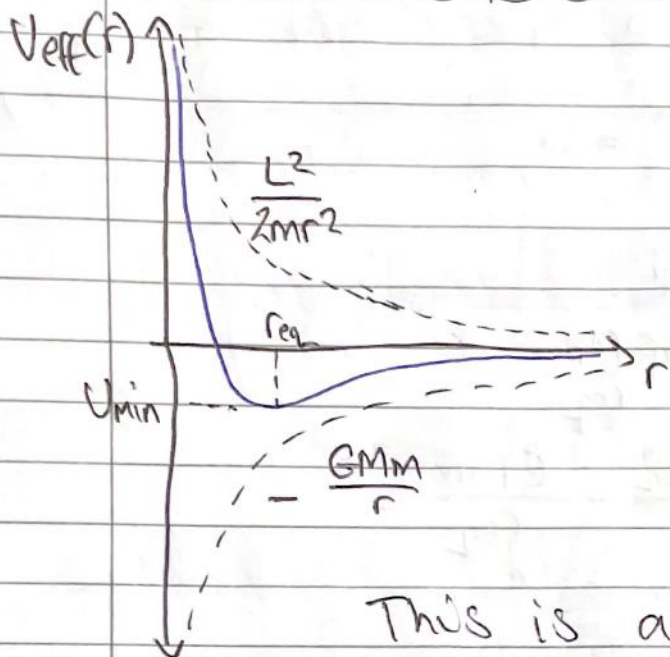


Classical Mechanics 16

Circular, Elliptical & Hyperbolic Orbits



Circular Orbits

For a given L , the smallest possible value of $E = \frac{1}{2}m\dot{r}^2 + V_{\text{eff}}(r)$ occurs

when

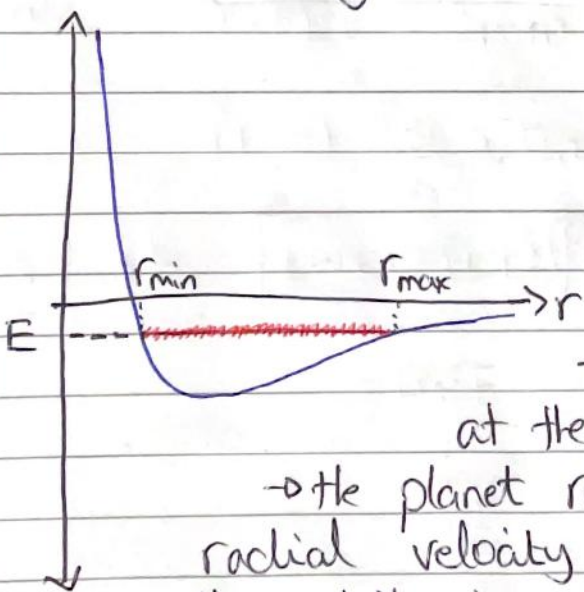
(1) $\dot{r} = 0$

(2) $r = r_{\text{eq}}$

and hence $E = U_{\text{min}}$

This is a circular orbit of radius r_{eq} .

A circular orbit is the lowest (most negative) energy orbit of angular momentum L .



Elliptical Orbits

A planet with $U_{\text{min}} < E < 0$ moves between r_{min} and r_{max} as it orbits.

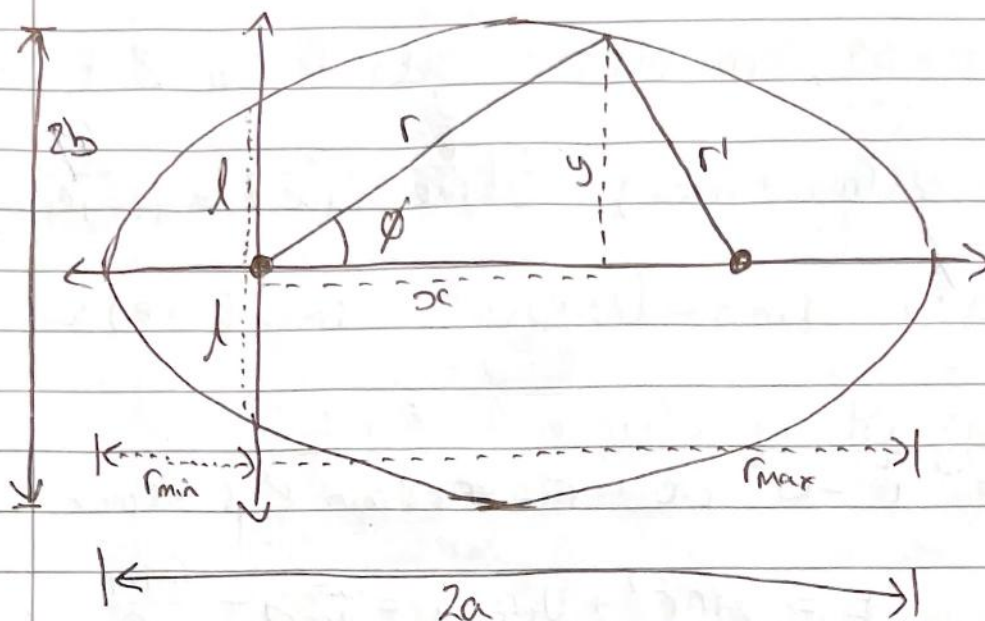
$\rightarrow E = \frac{1}{2}m\dot{r}^2 + V_{\text{eff}}(r)$, so $\dot{r} = 0$

at the points r_{min} & r_{max} .

\rightarrow the planet reverses direction of its radial velocity at this point.

\rightarrow the orbit is an ellipse.

Basic Facts About Ellipses



Polar Equation of Ellipse

$$r = \frac{l}{1 - e \cos \phi}$$

e = 'eccentricity' is const. ($0 \leq e \leq 1$)

l = 'semi-latus rectum' $\equiv e \neq 1!!$

a = 'semi-major axis'

b = 'semi-minor axis'

r_{\min} = 'perihelion' (closest point to sun)

= 'perigee' (closest point to Earth)

= 'periapsis' (general)

r_{\max} = 'aphelion' (farthest from sun)

= 'apogee' (farthest from Earth)

= 'apoapsis' (general)

$$l = r(\phi = \pi/2)$$

$$r_{\max} = r(\phi = 0) = \frac{l}{1-e}$$

$$r_{\min} = r(\phi = \pi) = \frac{l}{1+e}$$

if $e = 0$, the ellipse becomes a circle.

As $e \rightarrow 1$, the ellipse gets longer & thinner.

$$a = \frac{1}{2}(r_{\min} + r_{\max}) = \frac{1}{2}\left(\frac{l}{1+e} + \frac{l}{1-e}\right) = \frac{l}{(1+e)(1-e)}$$

Hence, $r_{\min} = (1-e)a$ $r_{\max} = (1+e)a$

Energy of an Elliptical Orbit

Since $\dot{r} = 0$ at $r = r_{\min}$ & $r = r_{\max}$.

$$E = \frac{1}{2}m\dot{r}^2 + V_{\text{eff}}(r) = \frac{L^2}{2mr^2} - \frac{GMm}{r}$$

Hence,

$$E = \frac{L^2}{2m(1+e)^2a^2} - \frac{GMm}{(1+e)a}$$

$$E = \frac{L^2}{2m(1-e)^2a^2} - \frac{GMm}{(1-e)a}$$

then, $(1+e)^2E = \frac{L^2}{2ma^2} - \frac{GMm(1+e)}{a}$

$$(1-e)^2E = \frac{L^2}{2ma^2} - \frac{(1-e)GMm}{a}$$

Subtract $[(1+e)^2 - (1-e)^2]E = [(1+e) - (1-e)]\left(-\frac{GMm}{a}\right)$

$$4eE = -\frac{2eGMm}{a}$$

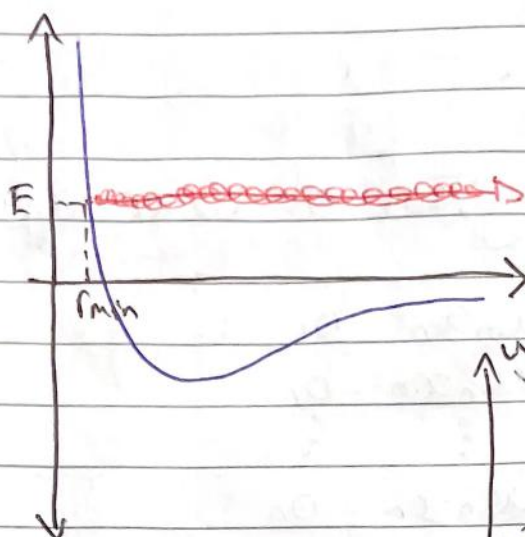
$$\boxed{E = -\frac{GMm}{2a}}$$

energy of an elliptical orbit.

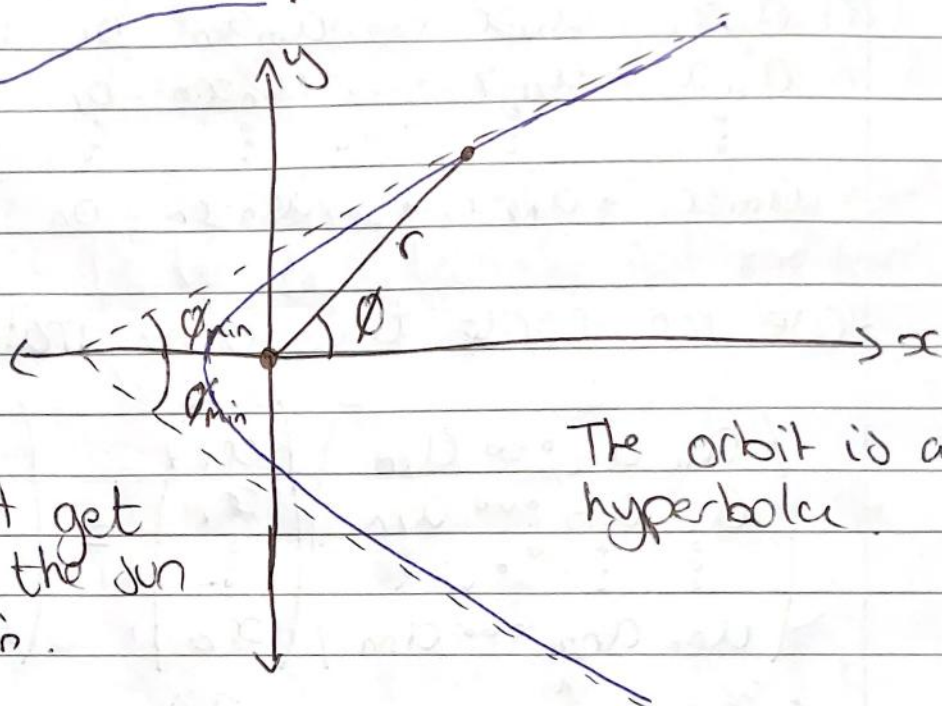
from the same starting point:

$$a = \frac{L^2}{GMm^2(1-e^2)}$$

$$e = \sqrt{1 + \frac{2EL^2}{Gm^3M^2}}$$



Hyperbolic Orbits
if $E > 0$, the planet cannot be in a closed orbit.



It cannot get closer to the sun than r_{min} .

The orbit is a hyperbola.

For a hyperbola, the polar equation is still

$$r = \frac{l}{1 - e \cos \phi}$$

but now $e > 1$. Since r cannot be negative, require $\cos \phi < 1/e$. in the range $-\phi_{min} \leq \phi < \phi_{min}$:

$$|\phi| > \phi_{min} = \arccos(1/e)$$

as $|\phi|$ reduces towards ϕ_{min} , the distance from the origin $r \rightarrow \infty$.

N.B. hitting the sun from far-away is very difficult. Most likely hyperbolic trajectory & miss.