Vectors &

Gaussian Flimination

Cramer's rule for n-dimensions: n equations in n dimensions: $a_{11}x_1 + a_{12}x_2 ... a_{1n}x_1 = b_1$ $a_{21}x_1 + a_{21}x_2 ... a_{2n}x_n = b_2$

anioc, + aniocz ... annoch = bn

if Δ=0; Δ, Δ,... An 70 => no solutions if Δ=0; Δ, Δz ... On=0 => infinite no. solutions

But, this is an inefficient method for large n.

<u>Eaussian Elimination</u> <u>First form an argumented matrix.</u>

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Three gaussian commandments: Thou mayst: I) interchange any two rows

II) multiply (divide any rows by a constant (70) III) add / Subtract any multiple of are row from another. Aim & I) subtract multiples of rows until obtain a triangular matrix. II) remove known variables from other rows Unique solution Example x-2y+4==1 Solve -x + y - z = 22x+3y- ==3 top+middle potran + Almidder) bottom -3 middlex-1 3 22 121 44/6 12+323 0 1 -3 |-3 R1-4R3 100 | -38/6+39/61 1-201-3361 15/6 010 186 11/6 13/6 100 4 = 5/2 Eraphical representation is that there is a unique point of intersection.

