

```

# PSEUDO CODE FOR TIMS DINER PROGRAM
# github.com/dantefernando/NEA2021

# DEFAULT_MENU is used in check_file() upon running program for first
time.

SET DEFAULT_MENU TO ["1,5.50,All day (large),breakfast",
                     "2,3.50,All day (small),breakfast",
                     "3,3.00,Hot dog,mains",
                     "4,4.00,Burger,mains",
                     "5,4.25,Cheese burger,mains",
                     "6,3.50,Chicken goujons,mains",
                     "7,1.75,Fries,extras",
                     "8,2.20,Salad,extras",
                     "9,2.20,Milkshake,drinks",
                     "10,1.30,Soft drinks,drinks",
                     "11,0.90,Still water,drinks",
                     "12,0.90,Sparkling water,drinks"]

FUNCTION finalize_order (total_price, total_quantity, quantity_dict,
table_num, hasData)
BEGIN FUNCTION
    SEND "\n##### BEGIN PRINTING #####\n" TO DISPLAY
    SEND "TIMS DINER\n" TO DISPLAY
    SEND "\nFinal order:" TO DISPLAY
    display_order(total_price, total_quantity, quantity_dict, table_num)

    WHILE True DO
        SEND "- Enter \"Y\" to Exit and enter another order\n"
        SEND "- Enter \"N\" to Exit and keep current order\n"
        SEND "- Enter \"Q\" to Quit the program\n" TO DISPLAY
        SEND "Your choice: " TO DISPLAY
        RECEIVE inp (string) keyboard
        SET inp TO inp.lower()

        IF inp = "y" THEN # user exits and enters another order

            # Resets all order values
            SET total_price TO None
            SET total_quantity TO None
            SET quantity_dict TO None
            SET table_num TO None
            SET hasData TO False

            RETURN total_price, total_quantity, quantity_dict, table_num,
hasData

        ELIF inp = "n" DO # User exits and keeps current order
            RETURN total_price, total_quantity, quantity_dict, table_num,
hasData

        ELIF inp = "q" DO # User quits the program

```

```

quit()

ELSE # User input is invalid
    SEND "Please enter \"y\" or \"n\" as your choice, try
again.\n" TO DISPLAY
ENDIF
END WHILE
END FUNCTION

FUNCTION options (menu_file) # Options menu for the whole program
BEGIN FUNCTION
    SEND "\n-----Options Menu-----" TO DISPLAY
    SEND "1: Reset Menu Items File\n"
    SEND "2: Exit to Main Menu\n" TO DISPLAY
    WHILE True DO # Validates user input choice
        TRY DO
            SEND "Your choice: " TO DISPLAY
            RECEIVE inp FROM keyboard (integer)
            IF inp = 1 THEN # inp=1 | User attempts reset of file
                SEND "Are you sure you want to reset the Menu Items File?
(menu.txt)?\n"
                "This will erase all saved changes to the file and
reset it to\n"
                "defaults.\n\n"
                "- Enter \"Y\" to CONFIRM MENU RESET\n"
                "- Enter \"N\" to DISCARD CHANGES AND EXIT\n" TO
DISPLAY
            END IF
        END TRY
    END WHILE
    WHILE True DO # Validates input for Reset or Exit
        SEND "Your choice: " TO DISPLAY
        RECEIVE choiceInp FROM (string) keyboard
        SET choiceInp TO choiceInp.lower()

        IF choiceInp = "y" THEN # User wants to reset
            WITH open("menu.txt", "w") AS file DO # Creates
the file and writes default menu
                FOR EACH line IN DEFAULT_MENU DO
                    file.write(f"{line}\n")
                END FOR
            END WITH
            WITH open("menu.txt", "r") as file DO
                SET whole_file TO file.readlines() # Stores
the menu in the file as "whole_file"
                SET menu_file TO []
                FOR EACH element IN whole_file DO
                    SET element TO element.strip("\n")
                    SET element TO element.split(",")
                    menu_file.append(element)
                END FOR
            END WITH

            SEND "File reset!\n" TO DISPLAY
            RETURN menu_file
        END IF
    END WHILE
END FUNCTION

```

```

        ELIF choiceInp = "n" DO # User wants to exit
            BREAK
        ELSE
            SEND "Please enter \"y\" or \"n\" as your choice,
try again.\n" TO DISPLAY
        ENDIF
    END WHILE
    IF choiceInp = "n" THEN # User exits instead of resetting
        SEND "Exiting...\n" TO DISPLAY
        BREAK
    ENDIF
    ELIF inp = 2 DO # inp==2 | User Exits
        SEND "Exiting...\n" TO DISPLAY
        BREAK
    ELSE # Not valid
        SEND "Please enter 1 or 2 as your choice.\n" TO DISPLAY
    ENDIF
    EXCEPT ValueError DO # User doesn't input numeric characters
        SEND "Please enter numeric characters only, try again.\n" TO
DISPLAY
    END TRY
    RETURN menu_file
END WHILE
END FUNCTION

```

```

# Allows user to delete menu items
FUNCTION delete_menu_items (menu_file)
BEGIN FUNCTION
    WHILE True DO
        SEND "-" * 30 TO DISPLAY
        SEND "\nThis is the current menu:" TO DISPLAY
        print_menu(menu_file)

        # Asks the user what menu item index they want to delete
        SEND ("Enter a menu item index to delete\n"
            "Or type \"E\" to exit.\n" TO DISPLAY

        TRY DO
            SEND "Your choice: " TO DISPLAY
            RECEIVE inp FROM (string) keyboard
            SET delete_index TO int(inp)

            # Assigns Last entry's index to "last_item"
            SET name TO menu_file[delete_index-1][2]
            SET tmp_last_item TO menu_file[len(menu_file) - 1]
            SET last_item_index TO int(tmp_last_item[0])
            IF delete_index > last_item_index OR delete_index < 1 DO #
Out of range
                SEND f"Your delete index must be between: 1 and
{last_item_index}\n"
                "Please try again...\n" TO DISPLAY
            ELSE # Index is valid

```

```

        SEND f"Are you sure you want to delete {name}?\n"
            "- Enter \"Y\" to Confirm Menu Item Deletion\n"
            "- Enter \"N\" to Discard Changes and Exit to Edit
Menu\n" TO DISPLAY

        WHILE True DO # Validates input for delete item or Exit
            SEND "Your choice: " TO DISPLAY
            RECEIVE choiceInp FROM (string) keyboard
            SET choiceInp TO choiceInp.lower()

            IF choiceInp = "y" THEN # User wants to delete the
menu item
                # Deletes the menu item
                del menu_file[delete_index-1]

                # Corrects menu index numbers in the list
                FOR EACH index, full_item IN enumerate(menu_file,
start=1) DO
                    SET full_item[0] TO str(index)

                SEND f"{name} Deleted!" TO DISPLAY
                BREAK

            ELIF choiceInp == "n" DO # User wants to exit
                BREAK
            ELSE
                SEND "Please enter \"y\" or \"n\" as your choice,
try again.\n" TO DISPLAY
            ENDIF
        END WHILE

        IF choiceInp = "n" THEN # User exits instead of deleting
menu item
            SEND "Exiting...\n" TO DISPLAY
            BREAK
        ENDIF
    ENDIF
EXCEPT ValueError DO # User entered input other than an integer
    IF inp = "e" THEN
        BREAK
    ELSE
        SEND "Please enter numeric characters only, try again.\n"
TO DISPLAY
    ENDIF
END TRY
RETURN menu_file
END WHILE

    IF inp = "e" THEN # Breaks the whole loop and exits to menu
        RETURN menu_file
END FUNCTION

```

```

PROCEDURE write_menu (menu_file)

```

```

BEGIN PROCEDURE
    WITH open("menu.txt", "w") as file: # Creates the file and writes
menu_file
    FOR EACH line IN menu_file DO # Iterates over each full item in
menu item
        SET index_num TO line[0] # Assigns to index number
        SET price TO line[1] # Assigns to price
        SET name TO line[2] # Assigns to name
        SET category TO line[3] # Assigns to category

        file.write(f"{index_num},{price},{name},{category}\n")
    END WITH
END PROCEDURE

```

```

# Allows user to edit menu items
FUNCTION edit_menu_items (menu_file)
BEGIN FUNCTION
    WHILE True DO
        SEND "-" * 30 TO DISPLAY
        SEND "\nThis is the current menu:" TO DISPLAY
        print_menu(menu_file)

        # Asks the user what menu item index they want to edit
        SEND ("Enter a menu item index to edit\n"
            "Or type \"e\" to exit.\n" TO DISPLAY
        WHILE True DO
            TRY DO
                SEND "Your choice: " TO DISPLAY
                RECEIVE inp FROM (string) keyboard
                SET edit_index TO int(inp)

                # Assigns Last entry's index to "last_item"
                SET tmp_last_item TO menu_file[len(menu_file) - 1]
                SET last_item_index TO int(tmp_last_item[0])
                IF edit_index > last_item_index OR edit_index < 1 DO #
Out of range
                    SEND f"Your index must be between: 1 and
{last_item_index}\n"
                    "Please try again...\n" TO DISPLAY
                ELSE # Index is valid
                    BREAK
                ENDIF
            EXCEPT ValueError DO # User entered input other than an
integer
                IF inp = "e" THEN
                    BREAK
                ELSE
                    SEND "Please enter numeric characters only, try
again.\n" TO DISPLAY
                ENDIF
            END TRY
        END WHILE
    END WHILE

```

```

    IF inp = "e" THEN # Breaks the whole loop and exits to menu
        RETURN menu_file
    ENDIF

    # Loop for asking user what to edit of that item until they choose
    to exit.
    WHILE True DO
        SEND "-" * 30 TO DISPLAY
        # Prints only that element in the menu with the category
        print_menu(menu_file, start_line=edit_index,
final_line=edit_index)

        SET current_name TO menu_file[edit_index-1][2]
        SEND f"Enter a letter from below to choose what to edit of
{current_name}:\n"
            "(I)ndex # of item\n"
            "(N)ame of item\n"
            "(P)rice\n"
            "(C)ategory\n"
            "Enter \"E\" to (E)xit and choose another item edit or
exit.\n" TO DISPLAY
        WHILE True DO # Validates input for choice
            SEND "Your choice: " TO DISPLAY
            RECEIVE inp FROM (string) keyboard
            SET inp to inp.lower()
            IF inp == "i" OR inp == "n" OR inp == "p" OR inp == "c" OR
inp == "e" DO # Valid input is received
                BREAK # Breaks the loop
            ELSE
                SEND "Your input must be either: \"I\", \"N\", \"P\"
or \"C\". Try again!" TO DISPLAY
            ENDIF
        END WHILE

        IF inp = "i" THEN # User wants to change index number
            print_menu(menu_file, start_line=edit_index,
final_line=edit_index)

            SEND "Choose the menu item index number that you want it
to change to: " TO DISPLAY
            WHILE True DO # Validates input for inputting index to
change to
                TRY DO
                    SEND "Index Number: " TO DISPLAY
                    RECEIVE inp FROM (integer) keyboard
                    # Assigns Last entry's index to "last_item"
                    SET tmp_last_item TO menu_file[len(menu_file) - 1]
                    SET last_item_index TO int(tmp_last_item[0])
                    IF inp > last_item_index or inp < 1 DO # Out of
range
                        PRINT f"Your index must be between: 1 and
{last_item_index}\n"
                        "Please try again...\n" TO DISPLAY
                    ELSE # Index is valid

```

```

                                BREAK
                                ENDIF
                                EXCEPT ValueError DO  # User entered input other than
an integer
                                SEND "Please enter numeric characters only, try
again.\n" TO DISPLAY
                                END TRY
                                END WHILE

                                SET tmp_menu_item TO menu_file[edit_index-1]  # Sets tmp
to selected item
                                SET tmp_menu_item[3] TO menu_file[inp-1][3]  # Sets tmp's
category to item to be inserted above

                                del menu_file[edit_index-1]  # deletes the old item
                                menu_file.insert(inp-1, tmp_menu_item)  # Inserts the tmp
menu item

                                # Corrects the index numbers in the list
                                FOR EACH index, full_item IN enumerate(menu_file, start=1)
DO
                                SET full_item[0] TO str(index)
                                END FOR

                                SEND f"Index changed to {inp}." TO DISPLAY

                                SET edit_index TO inp

                                ELIF inp = "n" DO  # User wants to change name
                                SET original TO menu_file[edit_index-1][2]  # Sets
original to current name for item
                                SEND f"Current name of item is: {original}" TO DISPLAY

                                SEND "Please choose the name of your new menu item.\n" TO
DISPLAY
                                WHILE True DO  # Validates Name
                                SEND "Name of new menu item: " TO DISPLAY
                                RECEIVE name_tmp FROM (string) KEYBOARD

                                # Checks if name contains only letters and spaces
                                IF name_tmp[-1] = " " THEN
                                SEND "Name must not contain spaces at the end!" TO
DISPLAY
                                ELIF NOT all(letter.isalpha() OR letter.isspace() FOR
EACH letter IN name_tmp) DO
                                SEND "Name must contain alphabetic characters
only, try again.\n" TO DISPLAY
                                ELSE
                                SET name TO ""
                                SET words TO name_tmp.split()  # Splits name_tmp
into list

                                SET len_words TO len(words)

                                # Takes each word in the string, formats

```

```

        # and concatenates it to variable: "name"
        FOR EACH index, word IN enumerate(words) DO
            IF index = 0 THEN # First word
                SET word TO word.title() # Makes first
letter capital

                SET name TO name + f"{word} "
            ELIF index+1 = len_words DO # last word
                SET name TO name + word
            ELSE # Other words
                SET name TO name + f"{word} "
            ENDIF
        END FOR
        BREAK
    ENDIF
END WHILE

    SET menu_file[edit_index-1][2] TO name
    SEND f"Name changed to {name}" TO DISPLAY

    ELIF inp = "p" DO # User wants to change price
        SET original TO menu_file[edit_index-1][1] # Sets to
current price of item
        SEND f"Current price of item is: {original}" TO DISPLAY

        SEND "Please choose the price of your new menu item.\n" TO
DISPLAY
        WHILE True DO
            TRY DO
                SET price_unrounded TO float(input("Price of new
menu item: $"))
                SET price TO round(price_unrounded,2) # Total
price stored as a float
                BREAK
            EXCEPT ValueError DO
                SEND "Please input numeric characters only, try
again.\n" TO DISPLAY
            END TRY
        END WHILE
        SET price TO str(price)
        IF price[-2] = "." THEN
            SET price TO price + "0"
        ENDIF

        SET menu_file[edit_index-1][1] TO price # Assigns the new
price to the menu item
        SEND f"Price changed to {price}" TO DISPLAY

    ELIF inp = "c" DO # User inputs category for new item
        SET old_category TO menu_file[edit_index-1][3] # Sets to
current/old category

        SET categories TO ["breakfast", "mains", "extras",
"drinks"]
        SEND "-" * 30 TO DISPLAY

```



```

        SEND "Please choose the menu category of your new menu
item:\n"
        "Categories to choose from: Breakfast, Mains, Extras
and Drinks\n" TO DISPLAY

        WHILE True DO # Validation of category
            SEND "Your category: " TO DISPLAY
            RECEIVE new_category FROM (string) keyboard
            SET new_category TO new_category.lower()
            IF new_category in categories = True DO # Category is
valid
                BREAK
            ELSE
                SEND "Please enter a valid category, try again.\n"
TO DISPLAY
            ENDIF
        END WHILE

        IF new_category = old_category THEN # Category hasn't
changed
            SEND f"Category not changed. ({new_category} is the
same category as before)" TO DISPLAY
            ENDIF

        ELIF new_category != old_category DO # Category has
changed

            # Takes all categories in menu.txt and only
            # stores the category in an array:
            'categories_in_file'
            SET categories_in_file TO []
            FOR EACH element IN menu_file DO # Iterates over each
element in menu.txt
                categories_in_file.append(element[3])
            END FOR

            # Finds how many of 'category' is in
            'categories_in_file'
            # Along with how what their specific indexes are on
            # the menu in the 'categories_present_index' variable
            SET categories_present_index TO []
            FOR EACH index, category_tmp IN
enumerate(categories_in_file) DO
                IF category_tmp = new_category THEN
                    categories_present_index.append(int(index+1))
                ENDIF

            SET start_line TO min(categories_present_index) #
Assigns min index value
            SET final_line TO max(categories_present_index) #
Assigns max index value

            SEND "-" * 30 TO DISPLAY

```

```

        print_menu(menu_file, start_line=start_line,
final_line=final_line)

        # Get new item's index from user and insert it into
the menu file
        SEND "You must assign a new index to your item since
it's in a different category than before.\n"
        f"Please note that items shown above are for the
{new_category} category.\n"
        f"Choose an index between {start_line} and
{final_line}.\n" TO DISPLAY

        SET old_index TO menu_file[edit_index-1][0] # Saves
old index for later

        WHILE True DO # Validation Check of menu item index
number
            TRY DO
                SEND "Your new menu item index: " TO DISPLAY
                RECEIVE new_index FROM (integer) keyboard
                IF new_index < start_line or new_index >
final_line DO # Out of range
                    SEND f"Please enter a value between
{start_line} and {final_line}.\n" TO DISPLAY
                ELSE
                    BREAK
                ENDIF
            EXCEPT ValueError DO
                SEND "Your index must contain only numeric
characters only, try again.\n" TO DISPLAY
            END TRY
        END WHILE

        SET tmp_new_item TO menu_file[edit_index-1] # Saves
the new item to tmp_new_item
        del menu_file[edit_index-1] # Deletes the old item

        SET tmp_new_item[0] TO str(new_index) # Assigns the
new index to the menu item
        SET tmp_new_item[3] TO new_category # Assigns the new
category to the menu item

        menu_file.insert(new_index-1, tmp_new_item) # Inserts
the tmp menu item
        SEND f"Index changed to {new_index}" TO DISPLAY

        # Corrects the index numbers in the menu
        FOR EACH index, full_item IN enumerate(menu_file,
start=1) DO
            SET full_item[0] TO str(index)

        SET edit_index TO new_index # Saves edit_index for
next use

```

```

        ELSE # User wants to exit editing loop of current item
            BREAK
        ENDIF
    END WHILE
END WHILE
END FUNCTION

# Allows user to add menu items to the menu
FUNCTION add_menu_items (menu_file)
BEGIN FUNCTION

    # Prints the current menu for the user to see
    SEND "-" * 30 TO DISPLAY
    SEND "\nThis is the current menu:" TO DISPLAY
    print_menu(menu_file)

    # User inputs category for new item
    SET categories TO ["breakfast", "mains", "extras", "drinks"]
    SEND "-" * 30 TO DISPLAY
    WHILE True DO # Loops adding item process

        SEND "Please choose the menu category of your new menu item:\n"
        "Categories to choose from: Breakfast, Mains, Extras and
drinks\n" TO DISPLAY
        WHILE True DO # Validation of category
            SEND "Your category: " TO DISPLAY
            RECEIVE category FROM (string) keyboard
            SET category to category.lower()
            IF NOT category in categories DO
                SEND "Please enter a valid category, try again.\n" TO
DISPLAY
            ELSE
                BREAK
            ENDIF
        END WHILE

        # User inputs name for new item
        SEND "-" * 30 TO DISPLAY
        SEND "Please choose the name of your new menu item.\n" TO DISPLAY
        WHILE True DO # Validates Name
            SEND "Name of new menu item: " TO DISPLAY
            RECEIVE name_tmp FROM (string) keyboard

            # Checks if name contains only letters and spaces
            IF name_tmp[-1] = " " THEN
                SEND "Name must not contain spaces at the end!" TO DISPLAY
            ELIF NOT all(letter.isalpha() OR letter.isspace() FOR EACH
letter IN name_tmp) DO
                SEND "Name must contain alphabetic characters only, try
again.\n" TO DISPLAY
            ELSE
                SET name TO ""
                SET words TO name_tmp.split() # Splits name_tmp into list

```

```

        SET len_words TO len(words)

        # Takes each word in the string, formats
        # and concatenates it to variable: "name"
        FOR EACH index, word IN enumerate(words) DO
            IF index = 0 THEN # First word
                SET word TO word.title() # Makes first letter
capital
                SET name TO name + f"{word} "
            ELIF index+1 = len_words DO # last word
                SET name TO name + word
            ELSE # Other words
                SET name TO name + f"{word} "
            ENDIF
        END FOR
        BREAK
    ENDIF
END WHILE

# User inputs price for new item
SEND "-" * 30 TO DISPLAY
SEND "Please choose the price of your new menu item.\n" TO DISPLAY
WHILE True DO
    TRY DO
        SET price_unrounded TO float(input("Price of new menu
item: $"))
        SET price TO round(price_unrounded,2) # Total price
stored as a float
        BREAK
    EXCEPT ValueError DO
        SEND "Please input numeric characters only, try again.\n"
TO DISPLAY
    END TRY
END WHILE
SET price TO str(price)
IF price[-2] = "." THEN
    SET price TO price + "0"
ENDIF

# Takes all categories in menu.txt and only
# stores the category in an array: 'categories_in_file'
SET categories_in_file TO []
FOR element IN menu_file DO # Iterates over each element in
menu.txt
    categories_in_file.append(element[3])
END FOR

# Finds how many of 'category' is in 'categories_in_file'
# Along with how what their specific indexes are on
# the menu in the 'categories_present_index' variable
SET categories_present_index TO []
FOR EACH index, category_tmp IN enumerate(categories_in_file) DO
    IF category_tmp = category THEN
        categories_present_index.append(int(index+1))
    
```

```

        ENDIF
    END FOR

    SET start_line TO min(categories_present_index) # Assigns min
index value
    SET final_line TO max(categories_present_index) # Assigns max
index value

    SEND "-" * 30 TO DISPLAY
    print_menu(menu_file, start_line=start_line,
final_line=final_line)

    # Get new item's index from user and insert it into the menu file
    SEND "What index would you like to assign to your new menu
item?\n"
        f"Please note that items shown above are for the {category}
category.\n"
        f"Choose an index between {start_line} and {final_line}.\n"
    TO DISPLAY

    WHILE True DO # Validation Check of menu item index number
        TRY DO
            SEND "your new menu item index: " TO DISPLAY
            RECEIVE new_index FROM (integer) keyboard
            IF new_index < start_line or new_index > final_line DO #
Out of range
                SEND f"Please enter a value between {start_line} and
{final_line}.\n" TO DISPLAY
            ELSE
                BREAK
            EXCEPT ValueError DO
                SEND "Your index must contain only numeric characters
only, try again.\n" TO DISPLAY
            END TRY
        END WHILE

        # Formatting the new menu item for it to be written to menu.txt
        SET new_item TO [f'{new_index}', f'{price}', f'{name}',
f'{category}"]

        # Creates temp version as a preview for user
        SET temp_menu_file TO menu_file[:]

        # Adds 1 to the existing menu items' indexes
        FOR EACH index, el in enumerate(temp_menu_file, start=1) DO
            IF index > new_index THEN
                SET el_index TO int(el[0])
                SET el_index TO el_index + 1
                SET el[0] TO str(el_index)
            END FOR
        temp_menu_file.insert(new_index-1, new_item) # Inserts the new
item

        SEND "-" * 30 TO DISPLAY

```

```

    print_menu(temp_menu_file, start_line=start_line,
final_line=final_line+1, inserted_line=new_index-1)

    SEND ("\n(S)ave changes and exit\n"
        "(R)etry and discard changes\n"
        "Save Changes and (A)dd another menu item\n"
        "(D)iscard changes and exit\n" TO DISPLAY

    WHILE True DO # Validates input
        SEND "Your Choice: " TO DISPLAY
        RECEIVE choice FROM (string) keyboard
        SET choice TO choice.lower()
        IF choice == "s" OR choice == "r" OR choice == "a" OR choice
== "d" DO
            BREAK
        ELSE
            SEND ("Please enter either:"
                "\"S\" to save,\n"
                "\"R\" to retry,\n"
                "\"A\" to add another item\n"
                "\"D\" to discard changes and exit" TO DISPLAY
        ENDIF
    END WHILE

    IF choice = "s" THEN # Save and Exit (S)
        SET menu_file TO temp_menu_file[:] # Writes temp to menu_file
        BREAK # Breaks the while
    ELIF choice = "r" DO # Retry without saving changes (R)
        FOR EACH index, el IN enumerate(temp_menu_file, start=1) DO
            IF index > new_index DO
                SET el_index TO int(el[0])
                SET el_index TO el_index - 1
                SET el[0] TO str(el_index)
            ENDIF
        END FOR
    ELIF choice = "a" DO # Add another item (A)
        SET menu_file TO temp_menu_file[:] # Saves changes to
menu_file
    ELSE # Exits without saving changes (D)
        FOR EACH index, el IN enumerate(temp_menu_file, start=1) DO
            IF index > new_index DO
                SET el_index TO int(el[0])
                SET el_index TO el_index - 1
                SET el[0] TO str(el_index)
            ENDIF
        END FOR
        BREAK
    ENDIF
END WHILE

IF choice = "s" THEN # Write changes to menu.txt
    WITH open("menu.txt", "w") AS file DO
        FOR EACH item IN menu_file DO # writes from menu_file
            file.write(f"{item[0]},{item[1]},{item[2]},{item[3]}\n")

```

```

        END FOR
    END WITH
ENDIF
RETURN menu_file
END FUNCTION

```

```

# Provides menu interface for user to choose to Add, edit or delete menu
items

```

```

FUNCTION editing_main_menu (menu_file) # Credits to github.com/RoyceLWC
for Menu.

```

```

BEGIN FUNCTION

```

```

    WHILE True DO

```

```

        SEND "\n-----Edit Menu Items-----" TO DISPLAY

```

```

        SET menu TO {

```

```

            "1": [": Add menu items", add_menu_items],

```

```

            "2": [": Edit an existing menu item", edit_menu_items],

```

```

            "3": [": Delete menu items", delete_menu_items],

```

```

            "4": [": Exit to main menu"]

```

```

        # Prints each menu index and its corresponding functions
description

```

```

        FOR EACH key IN sorted(menu.keys()) DO

```

```

            SEND key + menu[key][0] TO DISPLAY

```

```

        END FOR

```

```

    WHILE True DO # Loop until a valid index is received

```

```

        SEND "-" * 30 TO DISPLAY

```

```

        SEND "Select an index: " TO DISPLAY

```

```

        RECEIVE index FROM (string) keyboard

```

```

        TRY DO # Try to convert to an integer

```

```

            SET index TO int(index) # Converts to an integer

```

```

            IF 1 <= index <= 4 DO # In range

```

```

                BREAK

```

```

            ELSE # Out of range

```

```

                SEND "Out of range try again!" TO DISPLAY

```

```

            EXCEPT ValueError DO # If it can't be converted to an integer

```

```

                SEND "Invalid index" TO DISPLAY

```

```

            END TRY

```

```

        END WHILE

```

```

        SEND "-" * 30 TO DISPLAY

```

```

    IF index = 4 THEN # User wants to exit the menu

```

```

        write_menu(menu_file) # Saves the menu to menu.txt

```

```

        RETURN menu_file

```

```

    ELSE

```

```

        SET menu_file TO menu[str(index)][1](menu_file)

```

```

    ENDIF

```

```

END WHILE

```

```

END FUNCTION

```

```

# Writes running totals to running_totals.txt

```

```

PROCEDURE write_order (total_price, total_quantity, quantity_dict,
table_num)
BEGIN PROCEDURE
    WITH open("running_totals.txt", "w") as file DO  # Creates the file
and writes default menu
        file.write(f"{total_price}\n")
        file.write(f"{total_quantity}\n")
    END WITH
END PROCEDURE

```

```

# Displays the current order with the quantities of each menu item.
PROCEDURE display_order (total_price, total_quantity, quantity_dict,
table_num)
BEGIN PROCEDURE

```

```

    # By default the price doesn't display all 2 decimal points.
    # E.g. a price of "$2.50" would only display "$2.5"
    # These 3 lines below fix this issue.
    SET total_price TO str(total_price)
    IF total_price[-2] = "." THEN
        SET total_price TO total_price + "0"
    ENDIF

    SEND f"\nYour order for {table_num}: \n" TO DISPLAY
    FOR EACH key, value IN quantity_dict.items() DO
        SEND key , ' == ', value TO DISPLAY
    SEND f"\nTotal Price = ${total_price}" TO DISPLAY
    SEND f"Total Quantity of items ordered = {total_quantity}\n" TO
DISPLAY
    SEND "-" * 30 TO DISPLAY
    SEND "\n" TO DISPLAY
END PROCEDURE

```

```

# Generates a dictionary of how many of each item has been ordered in a
simple dict format.

```

```

FUNCTION get_quantity (names)
BEGIN FUNCTION
    SET elements_dict TO dict()
    FOR EACH elem IN names DO  # Iterate over each element in list
        IF elem in elements_dict DO  # If element exists add 1 to value
else stay at one
            elements_dict[elem] += 1
        else:
            elements_dict[elem] = 1
        ENDIF
    END FOR
    SET elements_dict TO { key:value for key, value in
elements_dict.items() }
    RETURN elements_dict
END FUNCTION

```



```

# Calculates quantity and cost totals
FUNCTION get_totals (full_order)
BEGIN FUNCTION
    SET prices TO []
    FOR EACH index IN range(1, len(full_order)) DO
        SET item TO full_order[index] # Gets the Full item information
        SET price TO item[1] # Gets the price only
        prices.append(float(price)) # Converts the string price into a
float and adds to prices.
    END FOR
    SET total_price_tmp TO 0
    FOR EACH price IN prices DO # Adds up the prices together
        SET total_price_tmp TO total_price_tmp + price # **total price
currently**
    END FOR
    SET total_price TO round(total_price_tmp,2) # Total price stored as a
float

    SET names TO []
    FOR EACH index IN range(1, len(full_order)) DO
        SET item TO full_order[index] # Gets the Full item information
        SET name TO item[2] # Gets name only of full item
        names.append(name)
    END FOR
    SET total_quantity TO 0
    SET quantity_dict TO get_quantity(names)
    FOR EACH key, value IN quantity_dict.items() DO
        SET total_quantity TO total_quantity + value # **total quantity
currently**
    END FOR
    RETURN total_price, total_quantity, quantity_dict
END FUNCTION

```

```

# Checks order with menu in "menu.txt" and generates 'full_order' var
FUNCTION get_order (data, menu_file)
BEGIN FUNCTION
    SET full_order TO []
    SET table_num TO f"Table #{data[0]}"
    full_order.append(table_num)
    SET tmp_order TO ""
    FOR i FROM 1 TO LENGTH(data) DO # iterates over order input (data)
except for table num.
        SET menu_num TO data[i] # set the menu_num to i (any number
greater than index: 0)
        FOR EACH menu_item IN menu_file DO # Searches for index num in
menu_file
            IF menu_item[0] = menu_num THEN
                SET tmp_order TO menu_item
                full_order.append(tmp_order)
                BREAK
            ENDIF
        END FOR
    END FOR
    RETURN full_order
END FUNCTION

```

```

        END FOR
    END FOR
    # The 'full_order' var consists of the table num at 0 and each element
    # contains the each order's line in menu.txt one by one.

    SET total_price, total_quantity, quantity_dict TO
get_totals(full_order) # Calculates quantity and cost totals.
    display_order(total_price, total_quantity, quantity_dict, table_num)
    write_order(total_price, total_quantity, quantity_dict, table_num)
    return total_price, total_quantity, quantity_dict, table_num
END FUNCTION

```

```

# Takes menu.txt from the "menu_file" var and prints it to user
FUNCTION print_menu (menu_file, **kwargs)
BEGIN FUNCTION
    SET items TO []
    FOR EACH element IN menu_file DO # Takes menu_file items and strips
them of the category e.g. "breakfast"
        SET tmp TO []
        FOR EACH index, el IN enumerate(element) DO
            IF not index = 3 THEN
                tmp.append(el)
            ENDIF
        END FOR
        items.append(tmp)
    END FOR
END FUNCTION

```

```

    SET tmp2 TO [] # Finds which element in the array has the greatest
amount of chars.
    FOR EACH element IN items DO
        SET string TO ""
        FOR EACH el IN element DO
            SET string TO string + el
        END FOR
        tmp2.append(string)
    END FOR
    SET max_len_el TO max([len(i) for i in tmp2])
    SET max_len TO max_len_el + 5

```

```

    SET real_output TO []
    FOR EACH element IN menu_file DO # Formats each menu item with the
right amount of periods "."
        SET number TO element[0]
        SET price TO element[1]
        SET name TO element[2]
        SET full_item_tmp TO f"{number}. {name} ${price}"
        SET length_of_full TO len(full_item_tmp)
        SET period_num TO max_len - length_of_full
        SET periods TO period_num * "."
        SET full_item TO f"{number}. {name} {periods} ${price}"
        real_output.append(full_item)
    END FOR

```

```

# Sets values using kwargs to determine
# which specific lines to iterate over
SET start_line TO kwargs.get("start_line")
SET final_line TO kwargs.get("final_line")
SET inserted_line TO kwargs.get("inserted_line")
SET single_line TO kwargs.get("single_line")

# Takes all categories in menu.txt and only
# stores the category in an array: 'categories_in_file'

SET categories_in_file TO []
FOR EACH element IN menu_file DO # Iterates over each element in
menu.txt
    categories_in_file.append(element[3])
END FOR

# Finds how many of each category is in the file
SET category_dict TO get_quantity(categories_in_file)

# Formats categories with separators for menu
SET all_keys TO []
SET separator TO "~" # Define the separator for printing
IF start_line = None THEN # No **kwargs provided
    FOR EACH key IN category_dict.keys() DO # Iterates over each
category
        SET full_item_tmp TO f"{key} "
        SET length_of_full TO len(full_item_tmp)
        SET separator_num TO max_len - length_of_full
        SET separators TO separator_num * separator
        SET full_item TO f"\n{key.title()} {separators}"
        all_keys.append(full_item)
    ELSE # **kwargs provided
        SET category TO menu_file[start_line-1][3]
        SET full_item_tmp TO f"{category} "
        SET length_of_full TO len(full_item_tmp)
        SET separator_num TO max_len - length_of_full
        SET separators TO separator_num * separator
        SET full_item TO f"\n{category.title()} {separators}"
    ENDIF

# Print if no **kwargs are provided
IF start_line = None AND final_line = None AND inserted_line = None DO
    SET current_index TO 0 # Current index of real_output
    FOR EACH key IN all_keys DO
        SEND key TO DISPLAY
    END FOR

    # Loops for the amount of items there are for that
key/category
    FOR i FROM 1 TO category_dict[key.strip(f"{separator}
\n").lower()] DO
        SEND f"\n{real_output[current_index]}" TO DISPLAY

```

```

        SET current_index TO current_index + 1 # Changes to next
key
        END FOR

        # start_line and final_line are provided but inserted_line isn't as
**kwargs
        ELIF (start_line != None and final_line != None) and inserted_line ==
None DO
            SEND full_item TO DISPLAY
            FOR EACH index, item IN enumerate(real_output) DO
                IF start_line <= index+1 <= final_line DO # Index is in
correct printing range
                    SEND f"\n{item}") TO DISPLAY # Prints all menu items
formatted with perfect amount of periods
                ENDIF
            END FOR

            # start_line, final_line and inserted_line are all provided as
**kwargs
            ELIF start_line != None or final_line != None or inserted_line != None
DO
                SEND full_item TO DISPLAY
                FOR EACH index, item IN enumerate(real_output) DO
                    IF start_line <= index+1 <= final_line DO # Index is in
correct printing range
                        IF index+1 = inserted_line+1 DO
                            # Prints menu items formatted with perfect amount of
periods.
                                SEND f"\n{item} <--- YOUR NEW ITEM" TO DISPLAY
                        ELSE
                            SEND f"\n{item}" TO DISPLAY # Prints all menu items
formatted with perfect amount of periods.
                        ENDIF
                    ENDIF
                END FOR
            ENDIF
            SEND "\n" TO DISPLAY
        END FUNCTION

```

```

FUNCTION get_order_input (menu_file) # Validates Order
BEGIN FUNCTION
    print_menu(menu_file)
    WHILE True DO
        SEND "-" * 30 TO DISPLAY
        SEND ("\nE.g. \"6,4,4,7,8,10,10\"")
        " Would be an order from Table 6 for 2 Burgers, 1 Fries, 1
Salad and 2 Soft"
        " Drinks." TO DISPLAY
        SEND "\nType order here: " TO DISPLAY
        RECEIVE tmpData FROM (string) keyboard
        SET tmpData TO tmpData.split(", ")
    
```

```

        # Removes spaces from each element in tmpData,
        # then adds elements to 'data'
        SEND = [ TO DISPLAY
        FOR EACH string IN tmpData DO # Iterates over each value
            SET string TO ''.join(string.split()) # Removes spaces from
data
            data.append(string)
        END FOR

        SET tmp_last_item TO menu_file[len(menu_file) - 1] # Assigns
Last entry's index
        SET last_item TO tmp_last_item[0] # to
"last_item"
        SET invalid TO ""
        SET invalidTable TO ""
        FOR EACH index, element IN enumerate(data) DO # Takes each
element in the array
            IF index = 0 THEN # If the element is first (table number
doesn't apply for these rules)
                IF element.isnumeric() = False DO # If first element in
data is NOT numeric:
                    SET invalid TO True
                    ELIF int(element) > 10 DO # If the element is numerically
greater than number of tables in (10)
                        SET invalidTable TO True
                    ENDIF
                ELSE IF
                    IF len(element) > len(last_item) or element.isnumeric() ==
False DO
                        SET invalid TO True # ^If the digit length is greater
than the digit length in the menu or is not integer
                        ELIF int(element) > int(last_item) DO # If the element is
numerically greater than the last item
                            SET invalid TO True
                        ENDIF
                    ENDIF
                END FOR
            IF invalidTable DO
                SEND "\nWe only have 10 tables! Table number must be lower
than 10, please try again." TO DISPLAY
            ELIF invalid DO # If there are letters or symbols in the input:
                SEND "\nYour order has invalid characters, please try again."
TO DISPLAY
            ELIF len(data) == 1 DO
                SEND "\nAt least one order must be made per table, please try
again." TO DISPLAY
            ELSE
                BREAK
            ENDIF
        END WHILE
        # data variable is input data in array format.
        SET total_price, total_quantity, quantity_dict, table_num TO
get_order(data, menu_file)
        RETURN total_price, total_quantity, quantity_dict, table_num

```

```
END FUNCTION
```

```
# Main Menu, first menu that the user sees.
PROCEDURE main_menu (menu_file)  # Credits to github.com/RoyceLWC for
Menu.
BEGIN PROCEDURE
    SET hasData TO False
    WHILE True DO
        SEND "\n-----Main Menu-----" TO DISPLAY
        SET menu TO {
            "1": [": Input order data", get_order_input],
            "2": [": Edit Menu Items", editing_main_menu],
            "3": [": Finalize Order", finalize_order],
            "4": [": Options", options],
            "5": [": Quit to Desktop"]
        }

        # Prints each menu index and its corresponding functions
        description
        FOR EACH key IN sorted(menu.keys()) DO
            SEND key + menu[key][0] TO DISPLAY
        END FOR

        WHILE True DO # Loop until a valid index is received
            SEND "-" * 30 TO DISPLAY
            SEND "Select an index: " TO DISPLAY
            RECEIVE index FROM (string) keyboard
            TRY DO # Try to convert to an integer
                SET index TO int(index) # Converts to an integer
                IF 1 <= index <= 5 DO # In range
                    BREAK
                ELSE # Out of range
                    SEND "Out of range try again!" TO DISPLAY
                ENDIF
            EXCEPT ValueError DO # If it can't be converted to an integer
                SEND "Invalid index" TO DISPLAY
            END TRY
        END WHILE
        SET data TO ""
        SEND "-" * 30 TO DISPLAY
        IF index == 1 DO # get_order_input() | Get all data about the
order, e.g. price, quantity and table num.
            SET total_price, total_quantity, quantity_dict, table_num TO
menu[str(index)][1](menu_file)
            SET hasData TO True
        ELIF index == 2 or index == 4 DO # editing_main_menu or options()
            SET menu_file TO menu[str(index)][1](menu_file)
        ELIF index == 3 DO # finalize_order()
            IF NOT hasData DO # No order data
                print("No current order! Go back and Input an order.")
            ELSE
```

```

        SET total_price, total_quantity, quantity_dict, table_num,
hasData TO menu[str(index)][1](total_price, total_quantity, quantity_dict,
table_num, hasData)
    ENDIF
ELSE
    quit()
ENDIF
END WHILE
END PROCEDURE

```

```

FUNCTION check_file (DEFAULT_MENU) # Checks for menu and Creates
DEFAULT_MENU if doesn't exist.
BEGIN FUNCTION
    FOR i FROM 0 TO 2 DO # Quick fix for the file not being read on first
try idk.
        TRY DO # Check for existing file by trying to read the file
            WITH open("menu.txt", "r") AS file DO
                SET whole_file TO file.readlines() # Stores the menu in
the file as "whole_file"
                SET menu_file TO []
                FOR EACH element IN whole_file DO
                    SET element TO element.strip("\n")
                    SET element TO element.split(",")
                    menu_file.append(element)
                END FOR
                RETURN menu_file
            END WITH
        EXCEPT IOError DO # If menu.txt is not found, make a new file
            WITH open("menu.txt", "w") AS file DO # Creates the file and
writes default menu
                FOR EACH line IN DEFAULT_MENU DO
                    file.write(f"{line}\n")
                END WITH
            check_file(DEFAULT_MENU)
        END TRY
    END FUNCTION

```

```

SET menu_file TO check_file(DEFAULT_MENU) # Checks for menu and Creates
DEFAULT_MENU if doesn't exist.
main_menu(menu_file) # Main Menu for most the program

```