



DANTE CALDERÓN

NODEJS DEVELOPER

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ABOUT ME

I am software developer who loves programming. I like to always learn new things, take courses, read books, and recently I started a blog where I publish about the things I am learning.

TECHNICAL SKILLS

Javascript(ES5, ES6), Nodejs(Express), JQuery, Angular(Básico), Reactjs, Redux, Vuejs, Base de Datos, SQL, Python, Django, C/C++, Git, HTML5, Sass, Webpack, LaTeX, UNIX/Linux, UML, Design Patterns.

LANGUAGES

Epañol(Native), Inglés(Intermediate)

INTERESTS

Entrepreneurship, Web Development, Videogame Development, Artificial Intelligence, Competitive Programming, Databases, BigData.

PERSONAL PROJECTS

PERSONAL WEBSITE PERSONAL AND BLOG

FRONTEND

Dec. 2017 - Feb. 2018

- My personal website where I publish my projects that I have done.
- It is made with HTML5, CSS, Gatsby (React) and is hosted on Netlify.
- It also has a blog where I share the things I'm learning, tutorials and other things.

WIKI TV

FRONTEND

Jan. 2018

- Technologies used: Reactjs, Redux, Javascript, HTML5.
- Site that shows allows you to discover new movies and user lists with similar tastes.

ARKANOID RETURNS

GAME DEVELOPMENT

May 2017 - Jun. 2017

- A classic game is reborn, Arkanoid Returns is a remake of the classic game Arkanoid but now with a more modern interface.
- Developed C++ and Allegro5 library.
- I used good programming practices in this project such as modeling UML Diagrams and Design Patterns.

SHOPPY DJANGO

BACKEND

Jul. 2018

- Application that manages products from a store.
- It's made with the Python-Django HTML5 framework.

TIC TAC TOE - REACT

FRONTEND - GAME DEVELOPMENT

May 2018

- Tic Tac Toe game made with Reactjs
- It is made with Reactjs, HTML5, Sass, JSX

PROGRAMMING CONTESTS

- My team represented our university in the programming contest of the ACM-ICPC that was developed in Lima.

EDUCACIÓN

UNIVERSIDAD NACIONAL DE TRUJILLO

Trujillo, Perú

INFORMATICS ENGINEERING(COMPUTER SCIENCE)

Mar. 2016 - PRESENTE

- Studying Computer Science.