Soldier name: String power: int weapon: String + fight(): int getPower(): int showInfo(): void Soldier(String, int, String) Soldier() subPower(int): void Trooper

Infantryman

- fight(): int
- Infantryman(String, int, String)
 Infantryman()
 showInfo(): void

- fight(): int
- showInfo(): void
- Trooper(String, int, String)
 Trooper()