Add a Parent OU Path to Your Active Directory Objects

mattmcnabb.github.io/add-a-parent-ou-path-to-your-active-directory-objects

One question I have seen quite often in PowerShell forums is "How do I find the parent OU of a user/computer?" Turns out this isn't immediately available for your objects. I typically use a string replace to infer the OU path from the distinguishedname of the object like this:

```
$OU = Get-ADComputer MattsPC |

Select-Object @{

n='ParentContainer'

e={$_.distinguishedname -replace "CN=$($_.cn),"}
}
```

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This works just fine, but what if you need this data outside of your scripts? It might be useful for this to always be included in your active directory queries.

PowerShell's Extensible Type System

PowerShell's type system is nothing if not flexible. Known as ETS, the Extensible Type System, it allows you to modify the data types that are output on the fly and create new structures that fit your needs better than what is provided. Prior to PowerShell version 3.0 this was only possible using XML files, but now we can extend our data types using native PowerShell cmdlets.

There are 3 cmdlets included with PowerShell version 3.0 and up that work with the ETS: Get-TypeData, Update-TypeData and Remove-TypeData. For our purposes we are going to focus on Update-TypeData which will allow us to add new properties and methods into our PowerShell objects.

How it Works

First we need to define what it is that we want to add to our objects. In this case we want a Path property to be available whenever we use cmdlets like Get-ADUser or Get-ADComputer. Next we need to define what data types are involved. We can use the GetType method to see what types are returned by a cmdlet:

```
PS> (Get-ADUser Matt).GetType()

IsPublic IsSerial Name BaseType
------
True False ADUser Microsoft.ActiveDirectory.Management.ADAccount
```

Notice the Name field is ADUser. While this is a valid type this would only cover users and we want to add a Path parameter to both users and computers. In the output above we can see that the ADUser type is derived from the ADAccount base type. Let's see if computers are the same:

```
PS> (get-adcomputer MattsPC).gettype()
```

IsPublic IsSerial Name BaseType

True False ADComputer Microsoft.ActiveDirectory.Management.ADAccount

Looks like a winner! You can see that computer objects are derived from the same .NET base type.

Now let's take a look at how we can use Update-TypeData to add our Path parameter:

```
$Splat = @{

TypeName = 'Microsoft.ActiveDirectory.Management.ADAccount'

MemberType = 'ScriptProperty'

MemberName = 'Path'
```

Value = {\$this.DistinguishedName -replace "CN=\$(\$this.Name),"}

}

Update-TypeData @Splat

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Note: I used splatting here to pass parameters to the cmdlet. This was done to improve readability of the code on this page and you can provide the parameters to explicitly to the cmdlet if you prefer. If you aren't familiar with splatting, read more about it <u>here</u>.

Now when you run Get-ADUser or Get-ADComputer, the output will include your Path property:

PS> Get-ADUser Matt

DistinguishedName : CN=Matthew McNabb, OU=Admins, DC=domain, DC=com

Enabled : True GivenName : Matt

Name : Matt McNabb

ObjectClass : user

ObjectGUID : 964ff8c6-7872-41ec-b46e-9008344e1182

SamAccountName : matt

SID : S-1-5-21-1606980848-362388127-725345643-23774

Surname : McNabb

UserPrincipalName : matt@domain.com

Path : OU=Admins, DC=domain, DC=com

Making it Stick

The only problem with this approach is that the new type data is dynamic - it only exists in the current PowerShell session. The help for Update-TypeData states this:

The Update-TypeData cmdlet updates the extended type data in the session by reloading the Types.ps1xml files into memory and adding new extended type data.

When it says "into memory," you can interpret that to mean "temporary." So how do we make this work for us whenever we use PowerShell to get information on our Active Directory objects? You'll have to add to add the command into your PowerShell profile. You can find more info on setting up your profile here. Another approach to this would be to add the Update-TypeData cmdlet to a custom module so that any time the module is imported your object data will be updated with your custom property.

Hopefully this has been a useful introduction to PowerShell's Extensible Type System. I'm sure you can think of many more uses for this trick that will help you get your work done more easily!