					Other	Minor	Major	Disable	Yellow	Red
Ref		1 STUDENT, 1 HEAD F			WBA					
	G101	G101 HUMANS, stay off the FIELD until green							SE	t
Personal Safetv	G102	G102 Never step over the guardrail G103 HUMANS, be careful what you interact with							SE	
Sa			<u> </u>		VW				SE	-
		Don't enable your ROB	OT whil	e you are on the FIELD	VW				SE	
		Be a good person			VW				SE	f
		Don't bang on the glass			VW				SE	
		Don't ask opponents to			VW					SE
		Don't be coerced into the		a MATCH by opponents	VW					SE
	G205	Don't throw your own M	IATCH		VW					SE
	G206	Don't collude with oppo	nents to	o violate rules to earn RPs	ICBRP				✓	
	G207	Don't abuse ARENA ac	cess		VW				SE	
	G208	Show up to your MATC	HES		DQ					
	G209	ROBOTS cannot intenti	ionally o	detach or leave parts in the FIELD						✓
	G210	No forcing opponents to	o violate	rules			✓		R	
	G211	Egregious or exceptions	al violat	ions	NP				✓ 0	or ✓
Ę	G301	Be prompt			VW		SSP	2min		-
5	G302	You can't bring/use any	thing yo	ou want	WSUSC				DM	
È	G303	ROBOTS must be in ST	TARTIN	G CONFIGURATION	WSUSC			NQ		URPMWRI
	G401	HUMANS behind the S	TARTIN	IG LINE during AUTO		✓				
	G402	Don't touch controls exc	cept E-S	STOP/A-STOP during AUTO		1			1	
כ		Don't contact opponent	•	AUTO if BUMPERS are completely	104		,		0-	
	G403	across BARGE ZONE			VW		✓		SE	
	G404	HUMANS may not throw	w ALGA	AE onto FIELD during AUTO		✓				
	G405		t CAGES during AUTO (ADOC -			1		ADOC ~	r ADOC	
	G405	G211J egregious violati						ADUC 0	ADOC	
	G406			ELEMENTS to ease or amplify			1		DTAO	r DTAO
2	2 -00	challenge (DTAO – G21		,					J.//O	
EMEN	G407		nally eje	ect SCORING ELEMENTS out of the		✓	R			[
	0400	FIELD	C oon!	damaga SCOPING ELEMENTS	VCAL		er.	EDI		
ᆸ	G408			damage SCORING ELEMENTS	VW	PEC-	SE	FDL	-	
2	G409			an 1 CORAL and 1 ALGAE at a time	04055	PESE	PD0=		Exc	
ž	G410	ROBOTS can't de-score			OACRP		PDSE		,	
ည္သ	G411			ALGAE on opponents' REEF			✓		✓	
,,	G412	ROBOTS can only laun totally in their REEF ZO		RAL if BUMPERS are partially or			✓			
	G412	ROBOTS must be safe						1		
		Keep BUMPERS in BU		ZONE		1				
		No POROT extensions		nat 1.5 ft beyond ROBOT						
	G415	PERIMETER	more if	iat 1.5 it beyond NOBOT		✓ (or SA			
	G416	ROBOTS can't damage	FIELD	ELEMENTS	vw			FDL	SE	
ROBOT		ROBOTS can't grab, gr		ach to, become entangled with, or			,			
Ş	G417	suspend from FIELD EL					✓	FDL	R or M	L
2	G418			t CAGES during TELEOP (DMOCT -	OABRP		1		DMOCT	r DMOCT
		G211K egregious violat	ion)		CABRE				DINOCTO	DIVIOC1
							✓			
	G420	ROBOTS can't engage	in cons	sequential contact with ANCHORS	RICP					
				sequential contact with ANCHORS NET or de-score opponents' ALGAE	RICP		√, PDSE			
	G421		either N	NET or de-score opponents' ALGAE	RICP	✓				
		ROBOTS can't contact	either N s' side o	NET or de-score opponents' ALGAE of the FIELD at a time	RICP Mutually	✓	√, PDSE			
_	G422	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent ROBOTS No damaging opponent	either N s' side o OBOTS	NET or de-score opponents' ALGAE of the FIELD at a time		<i>y</i>	√, PDSE 3sec			/ UD
	G422	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent ROBOTS No damaging opponent	either N s' side o OBOTS t ROBO	NET or de-score opponents' ALGAE of the FIELD at a time	Mutually	✓	√, PDSE		✓	√, UD
raction	G422 G423 G424	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Ro No damaging opponent PERIMETER regardles	either N s' side o OBOTS t ROBO s of inte	NET or de-score opponents' ALGAE of the FIELD at a time	Mutually exclusive,	✓ ✓	√, PDSE 3sec		<i>*</i>	
nteraction	G422 G423 G424	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Ro No damaging opponent PERIMETER regardles Don't deliberately attack	either Ns' side of OBOTS t ROBO is of inte	NET or de-score opponents' ALGAE of the FIELD at a time	Mutually exclusive, most	<i>*</i>	✓, PDSE 3sec ✓, UD		1	√, UD
n te	G422 G423 G424 G425	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on Pl Don't collude with partn	either Ns' side of OBOTS t ROBO is of interior to, tip,	NET or de-score opponents' ALGAE of the FIELD at a time of the FIELD	Mutually exclusive, most		✓, PDSE 3sec ✓, UD ✓, C or UD 3sec		1	✓, UD C or UD r 15sec
<u>n</u>	G422 G423 G424 G425	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent RI No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY	either Ns' side of OBOTS t ROBO is of interior to, tip, INS (15sters to seems to seem the seems to seems the seems to seem the seems to seem the seems to seem the seems the seems to seem the seems to seem the seems to seem the seems the seems to seem the seems	NET or de-score opponents' ALGAE of the FIELD at a time of the FIELD	Mutually exclusive, most		✓, PDSE 3sec ✓, UD ✓, C or UD		1	✓, UD C or UD
nte	G422 G423 G424 G425	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent	either Ns' side of OBOTS t ROBO of International Color of Internatio	ALET or de-score opponents' ALGAE of the FIELD at a time of the FIEL	Mutually exclusive, most		✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec		1	✓, UD C or UD r 15sec
<u>n</u>	G422 G423 G424 G425	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on Pl Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE	either N s' side c OBOTS t ROBO s of inte h to, tip, INS (15s ers to s ROBO ES direct	ALET or de-score opponents' ALGAE of the FIELD at a time of the FIEL	Mutually exclusive, most		✓, PDSE 3sec ✓, UD ✓, C or UD 3sec		1	✓, UD C or UD r 15sec
nte	G422 G423 G424 G425	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on Pl Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent	either N s' side c OBOTS t ROBO s of inte h to, tip, INS (15: iers to s ROBO ES direc	of the FIELD at a time to the FIELD at a time	Mutually exclusive, most		✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec		1	✓, UD C or UD or 15sec
nte	G422 G423 G424 G425 G426 G427	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Robot of the stay out of opponent Robot opponent Robot of the stay out of opponent Robot opponent Robot opponent collude with partners a 3-count on Placy Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds	either N s' side c OBOTS t ROBO s of inte h to, tip, INS (15s ers to s ROBO ES direc ROBO of MATO	ALET or de-score opponents' ALGAE of the FIELD at a time of the FIEL	Mutually exclusive, most punitive		✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec		1	✓, UD C or UD r 15sec
<u>n</u>	G422 G423 G424 G425 G426 G427	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent R No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A	either N s' side c OBOTS t ROBO as of inte h to, tip, INS (15s) ers to s ROBO ES direct ROBO of MATC LLIANO	of the FIELD at a time TS, deliberately or within ROBOT ent or entangle with opponent ROBOT sec - G211E egregious violation) what down major parts of GAME T partially or totally in their own city or through SCORING ELEMENT T in contact with their own CAGE CH CE AREA or PROCESSOR AREA	Mutually exclusive, most punitive		✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec		1	✓, UD C or UD or 15sec
<u>n</u>	G422 G423 G424 G425 G426 G427 G428	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent R No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave Al where they started the I	either N s' side of OBOTS t ROBO s of inter h to, tip, INS (15s) eers to s ROBO ES direct ROBO of MATC LLIANC MATCH	ALET or de-score opponents' ALGAE of the FIELD at a time of the FIELD at a time of the FIELD at a time or S. ALET or within ROBOT ent or entangle with opponent ROBOT sec - G211E egregious violation) shut down major parts of GAME or partially or totally in their own city or through SCORING ELEMENT or in contact with their own CAGE CH CE AREA or PROCESSOR AREA	Mutually exclusive, most punitive	✓ ·	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		1	✓, UD C or UD r 15sec
9	G422 G423 G424 G425 G426 G427 G428 G429 G430	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the I COACHES and other te	either N s' side of OBOTS t ROBO s of inte h to, tip, INS (15s) eers to s ROBO ES direct ROBO of MATO LLIANC MATCH eams: h	ALET or de-score opponents' ALGAE of the FIELD at a time into the FIELD	Mutually exclusive, most punitive	· ·	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec		1	✓, UD C or UD or 15sec
Opponent Inte	G422 G423 G424 G425 G426 G427 G428 G429 G430	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the I COACHES and other te	either N s' side of OBOTS t ROBO s of inte h to, tip, INS (15s) ers to s ROBO ES direct ROBO Of MATO LLIANC MATCH eams: h extend in	ALET or de-score opponents' ALGAE of the FIELD at a time is its, deliberately or within ROBOT ent or entangle with opponent ROBOT sec - G211E egregious violation) shut down major parts of GAME T partially or totally in their own city or through SCORING ELEMENT T in contact with their own CAGE CH CE AREA or PROCESSOR AREA ands off the controls into the CHUTE	Mutually exclusive, most punitive	✓ ·	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		1	C or UD or 15sec
Opponent Inte	G422 G423 G424 G425 G426 G427 G428 G429 G430	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on Pl Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the I COACHES and other te HUMAN players may no	either N s' side of OBOTS t ROBO s of inte h to, tip, INS (15s) ers to s ROBO ROBO GMATO LLIANC MATCH eams: h extend ir ot use S	ALET or de-score opponents' ALGAE of the FIELD at a time of the CHOPA of the FIELD at a time of the CHOPA of the FIELD at a time of the CHOPA of the FIELD at a time of the CHOPA of the FIELD at a time of the CHOPA of The FIELD at a time of the FIELD at a time of the CHOPA of The FIELD at a time of	Mutually exclusive, most punitive	· ·	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		15sec o	V, UD C or UD or 15sec M
Opponent Inte	G422 G423 G424 G425 G426 G427 G428 G429 G430 G431 G432	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the I COACHES and other te HUMAN players may not be partnered.	either N s' side c OBOTS t ROBO s of inte h to, tip, INS (15: Hers to s ROBO S direct ROBO Of MATCH earns: h extend ir ot use \$5:0 - G2	ALET or de-score opponents' ALGAE of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the FIELD at	Mutually exclusive, most punitive	· ·	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		15sec o	V, UD C or UD or 15sec
Opponent Inte	G422 G423 G424 G425 G426 G427 G428 G429 G430	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Roman Stay out of Plant Contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the I COACHES and other to HUMAN players can't e HUMAN players may not amplify challenge (DTACORAL may only enter	either N s' side of OBOTS t ROBO s of inte h to, tip, INS (15: lers to s ROBO' ES direct ROBO' Of MATCH earns: h extend ir of use S O — G2 FIELD	ALET or de-score opponents' ALGAE of the FIELD at a time of the CHOPO of the Graph of the FIELD at a time of the CHOPO of the	Mutually exclusive, most punitive	· ·	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		15sec o	V, UD C or UD or 15sec M
Opponent Inte	G422 G423 G424 G425 G426 G427 G428 G430 G431 G432 G433	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Roman and the stay out of the stay o	either N s' side of OBOTS t ROBO s of inte h to, tip, INS (15: lers to s ROBO' ES direct ROBO' MATCH earns: h extend ir of use \$\$ 0 - G2 FIELD PROCE	ALET or de-score opponents' ALGAE of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO	Mutually exclusive, most punitive	· ·	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		15sec o	V, UD C or UD or 15sec M
Opponent Inte	G422 G423 G424 G425 G426 G427 G428 G430 G431 G432 G433 G434	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Ro No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on Pl Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the R COACHES and other te HUMAN players can't e HUMAN players can't e HUMAN players can't e CORAL may only enter only enter FIELD from R COACHES may not cor	either N s' side of OBOTS t ROBO s of inte h to, tip, INS (15: LET SO STATE OF INS (15: EVEN STATE OF INS (15: EVE	ALET or de-score opponents' ALGAE of the FIELD at a time of the CHOTE of the CHOTE of the CHOTE of CORING ELEMENTS to ease or of the CORAL STATION; ALGAE may of the CHOTE of CORING ELEMENTS of the CORING ALGAE may of the CHOTE of CORAL STATION; ALGAE may of the CHOTE of CORING ELEMENTS	Mutually exclusive, most punitive	✓ ✓	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		15sec o	V, UD C or UD or 15sec M
HUMAN Opponent Inte	G422 G423 G424 G425 G426 G427 G428 G430 G431 G432 G433 G434 G435	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the I COACHES and other te HUMAN players can't e HUMAN players may no amplify challenge (DTA CORAL may only enter only enter FIELD from F COACHES may not cor Don't store more than 4	either N s' side of OBOTS t ROBO s of inte h to, tip, INS (15s) eers to s ROBO ES direct ROBO Of MATC LLIANC MATCH earns: h extend ir ot use S O — G2 FIELD PROCE ntact SO I ALGAB	ALET or de-score opponents' ALGAE of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO of the FIELD at a time of the CHOPO	Mutually exclusive, most punitive	✓ ✓	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		15sec o	M M TOTAO
HUMAN	G422 G423 G424 G425 G427 G428 G430 G431 G432 G433 G434 G435	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the I COACHES and other te HUMAN players may no amplify challenge (DTA CORAL may only enter only enter FIELD from F COACHES may not cor Don't store more than 4 Leave promptly after M	either N s' side of OBOTS t ROBO s of inte h to, tip, INS (15s) eers to s ROBO ES direct ROBO Of MATO LLIANCO MATCH eams: h extend ir ot use S O - G2 FIELD PROCE ntact SO ALGAB ATCH	ALET or de-score opponents' ALGAE of the FIELD at a time of the CHITE of the CORAL STATION; ALGAE may SSOR AREA CORING ELEMENTS of the CHITE of the CORING ALGAE may SSOR AREA CORING ELEMENTS of the CORING ELEMENTS of the CORING ALGAE may SSOR AREA	Mutually exclusive, most punitive OABRP	✓ ✓	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		15sec o	M Or DTAO
HUMAN Opponent Inte	G422 G423 G424 G425 G426 G427 G428 G431 G432 G433 G434 G435 H G501	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the I COACHES and other te HUMAN players may ne amplify challenge (DTA CORAL may only enter only enter FIELD from F COACHES may not cor Don't store more than 4 Leave promptly after M Get inspected before pl	either N s' side of OBOTS t ROBO is of inte h to, tip, INS (15s) ers to s ROBO ES direct ROBO of MATO LLIANCO MATCH earns: h extend ir ot use \$ O - G2 FROCE ntact SO ALGAB ATCH laying a	ALET or de-score opponents' ALGAE of the FIELD at a time of the CHITE of the CHITE of CORING ELEMENTS to ease or of the CHITE of CORING ELEMENTS to ease or of the CHITE of CORING ELEMENTS to ease or of the CHITE of CORING ELEMENTS to ease or of the CHITE of CORING ELEMENTS of the CORING ALGAE may of the CORING ELEMENTS	Mutually exclusive, most punitive OABRP VW PM→DQ	✓ ✓	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		15sec o	M Or DTAO
Opponent Inte	G422 G423 G424 G425 G427 G428 G430 G431 G432 G433 G434 G435	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the I COACHES and other te HUMAN players may ne amplify challenge (DTA CORAL may only enter only enter FIELD from F COACHES may not cor Don't store more than 4 Leave promptly after M Get inspected before pl Replayed MATCHES w	either N s' side of OBOTS t ROBO is of inte h to, tip, INS (15s) ers to s ROBO ES direct ROBO of MATO LLIANCO MATCH earns: h extend ir ot use \$ O - G2 FIELD PROCE ntact SO ALGAB ATCH laying a vill start	ALET or de-score opponents' ALGAE of the FIELD at a time is its, deliberately or within ROBOT ent or entangle with opponent ROBOT sec - G211E egregious violation) what down major parts of GAME T partially or totally in their own city or through SCORING ELEMENT T in contact with their own CAGE CH CE AREA or PROCESSOR AREA ands off the controls into the CHUTE SCORING ELEMENTS to ease or 111 egregious violation) from CORAL STATION; ALGAE may SSOR AREA CORING ELEMENTS E in PROCESSOR AREA	Mutually exclusive, most punitive OABRP	✓ ✓	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		15sec o	M AM→PR
HUMAN Opponent Inte	G422 G423 G424 G425 G426 G427 G428 G431 G432 G433 G434 G435 H G501	ROBOTS can't contact 1 ROBOT on opponents Stay out of opponent Re No damaging opponent PERIMETER regardles Don't deliberately attact There's a 3-count on PI Don't collude with partn PLAY Don't contact opponent BARGE or REEF ZONE Don't contact opponent during last 20 seconds HUMANS can't leave A where they started the I COACHES and other te HUMAN players may ne amplify challenge (DTA CORAL may only enter only enter FIELD from F COACHES may not cor Don't store more than 4 Leave promptly after M Get inspected before pl Replayed MATCHES w	either N s' side of OBOTS t ROBO s of inte h to, tip, INS (156) ers to s ROBO ES direct ROBO Of MATO LLIANC MATCH earns: h extend ir ot use S O – G2 FIELD PROCE Intact SO ALGAE ATCH laying a fill start extend	ALET or de-score opponents' ALGAE of the FIELD at a time of the CHOPPE of t	Mutually exclusive, most punitive OABRP VW PM→DQ	✓ ✓	✓, PDSE 3sec ✓, UD ✓, C or UD 3sec ✓, 3sec ✓		15sec o	M Or DTAO



Last updated: 2314Z 23 FEB 2025 Team Update 14 ROBOT must move BUMPERS completely off ROBOT STARTING LINE at end of AUTO

PARK Criteria:

ROBOT SCORING ASSESSMENT

ROBOT BUMPERS must be partially or completely contained in their BARGE ZONE at end of MATCH and does not meet CAGE criteria

CAGE Criteria:

ROBOT must be contacting one CAGE, with exception of the ANCHOR, not contact the carpet, and may contact the following:

- SCORING ELEMENTS
- Another ROBOT qualified for CAGE POINTS
- Partner ROBOT contacted by opponent in violation of G428
- Opponent ROBOT

Code	Explanation								
15sec	For egregious pini 15 seconds)	ning (mo	ore than						
2min	If not MATCH ready within 2 min of warning or not making good faith effort								
3sec	For every additional 3 sec onds in which the situation is not corrected								
ADOC	Deliberate AUTO run disruption of opponent CAGES								
AM	If after MATCH								
С	If greater than C ONTINUOUS (10 seconds)								
DM	If during MATCH	,							
DMOCT	Deliberately disrupting multiple								
DQ	opponent CAGES during TELEOP Disqualified								
DTAO	Deliberately throwing ALGAE at								
Egr	If egr egious	opponent If earegious							
Exc	If excessive								
FDL	If further damage likely								
ICBRP	ALLIANCE ineligible for CORAL								
М	and BARGE RANKING POINTS If greater than MOMENTARY								
NP	No penalty assessed to victim ALLIANCE								
OABRE	Opponent awarded BARGE RANKING POINT								
OACRE	Onnenent succeded CODAL								
PDSE	Per de-scored SCORING								
PESE	Per extra SCORING ELEMENT								
PM	If prior to MATCH								
PR	Potential REPLAY								
R	If REPEATED during MATCH								
RICP	ROBOT ineligible for CAGE points								
SA	If for strategic benefit, including impeding/enabling scoring action								
SE	If s ubsequent violations during e vent								
SSP		If s ubsequent violations during s ame tournament p hase							
UD	Opponent unable								
URPMW		Uninspected ROBOT play modified without re-inspec							
WBA	Will be addressed		otion						
wsusc	MATCH won't start until situation corrected								
MA	TCH POINTS	AUTO	TELEOP						
LEAVE	TOTTT OINTO	3	-						
	scored in trough	3	2						
	scored on L2 BRANCH	4	3						
CORAL	scored on L3	6	4						
	BRANCH scored on L4								
	BRANCH scored in	7	5						
ALGAE	PROCESSOR	6	6						
	scored in NET PARK in the	4	4						
	BARGE ZONE	-	2						
BARGE	off-the-ground via shallow CAGE	-	6						
	off-the-ground via deep CAGE	- 12							
MINOR I		2							
MAJOR	FOUL		6						
AWARD	CRITERIA		COOP./ RANK.						
COOP.	at least 2 ALGAE sco	red in	PTS.						
BONUS	each PROCESSOR 1 CI								

all non-BYPASSED

AUTO

levels

are scored

opponent

your opponent

BARGE

RP

WIN

TIE

ROBOTS LEAVE and at least 1 CORAL scored in

at least 5 CORAL scored on 4 levels; with COOP. bonus, at least 5 CORAL on 3

at least 14 BARGE points

completing a MATCH with more MATCH points than

completing a MATCH with

the same number of MATCH points as your 1 RP

1 RP

3 RP

1 RP