DANVI SAI SAPTHASW REDDY, SIMHADRI

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EDUCATION

Purdue University, West Lafayette: M.S – Computer Graphics Technology. **Koneru Lakshmaiah University, Telangana, India**: B. Tech – C.S.E, **GPA**: 9.4.

08/2023 - Present 07/2019 - 05/2023

INDUSTRY PROJECTS

1. Iconic Engine: Developing a VR spatial arrangement game in metaverse.

Current

1. A specialized VR game utilizing Unity3D, integrating sensory-friendly design elements, spatial organization challenges, and interactive tasks to promote cognitive engagement and enhance spatial cognition for individuals with autism.

PROJECT

1. NFT Market: A NFT marketplace project built at ETHERNALS hackathon competition.

02/2022- 04/2022

- 1. Developed web 3.0 application on ReactJs.
- 2. Utilized crypto wallets to sign in into application.
- 2. Crime analysis: Visualization of crime rate in different states, Prediction, Exploratory Data analysis Data Cleaning operations.

3. Image Steganography: Steered team of 3 to program an application to embed messages into images.

4. Question Paper Management System: Proposed digitalization of tests during covid and liaised with 4

professors and 125 students and coordinated with 3 teammates and designed an online test platform.

02/2022- 02/2022 04/2022- 04/2022

09/2021-10/2021

INTERNSHIP EXPERIENCE

AICTE INTERN

Part of AICTE: Cyber Security and Blue Prism RPA Training.

08/2021-11/2021

Publication date: April 29, 2023

- 1. Implemented encryption and decryption algorithms helped in mitigating 30% of potential security threats.
- 2. Analyzed and configured sockets and Ip configuration with wire shark.
- 3. Conducted thorough penetration testing and vulnerability assessments on network infrastructures and web applications using Kali Linux tools to enhance security measures by 20%.
- 4. Increased efficiency by 30% through configuring bots for wealth management system.

SKILL DZIRE INTERN 05/2021- 07/2021

Part of skill Dzire: AI Generative and Discriminative Model Training.

- 1. Executed Generative Adversarial Networks (GANs) and Convolutional Neural Networks (CNNs) to clear noise from images by 20% and generate new images.
- 2. Computed probability values for models and generated images using generative modelling libraries.
- 3. Trained Discriminative Models to accurately classify and categorize data, employed ML techniques including classification, achieving 15% improvements in predictive accuracy and performance.

PUBLICATIONS

Relevance of Computer Forensics in Security | Journal name: International Journal of All Research Education and Scientific Methods (IJARESM), Impact Factor: 7.429.

- 1. Audited and researched forensic and security tools used and available in industry for computer forensics.
- 2. Concluded proper use cases for each tool.

CERTIFICATIONS

- 1. Cyber Security, Palo Alto.
- 2. Microsoft Certified: Azure Fundamentals.
- 3. Introduction to Packet Tracer-CISCO NETWORKING ACADEMY.
- 4. Automation Anywhere Certified Advanced RPA Professional.
- 5. Certified Ethical Hacker, CEH Certified.

TECHNICAL SKILLS

PROGRAMMING: C, C++, Python, OpenGL, JAVA, HTML, CSS, Solidity, Graphics Programming, OpenGL, Shader Development (GLSL), 3D Rendering Techniques, Virtual Reality (VR) Development, Game Engine Development, Mathematics for Computer Graphics.

OPERATING SYSTEM: Windows, MacOS, Linux.

SOFTWARES: MSOffice, Adobe After Effects, Photoshop, Visual Studio, Unity, Unreal Engine.