# COMP 2006 - Lecture 2

Instructor: Syem Ishaque



## **Types**

- Types can possibly be values or operations
- Instances of types are known as objects
- Objects are stored in memory and has a value type

Types	Variable
bool	Truth or false
int	Integer or number
float	Decimal number
string	A word
char	A letter or character
void	empty
double	A decimal number



#### **Boolean**

```
• Booleans can be true or false. Returns 1 for true, 0 for False.
#include <iostream>
using namespace std;
int main() {
   bool b = true;
   cout << "The boolean is: " << b << endl;</pre>
                           Returns
   return 0;
                      The boolean is: 1
```

### **Integer**

An integer type represents a numerical value. No decimals!

```
#include <iostream>
using namespace std;

int main() {

   int a = 100;
   int b = 20;
   cout << "The sum of both numbers is: " << a + b << endl;
   return 0;
}</pre>
```

### **Float**

```
• Float is like an integer, but is a decimal value.
#include <iostream>
using namespace std;
                                             Returns
int main() {
                               The sum of both numbers is: 30.2
  float a = 10.3;
  float b = 19.9;
  cout << "The sum of both numbers is: " << a + b << endl;</pre>
  return 0;
```

#### characters

```
• Char is used to return character values or a letter.
#include <iostream>
using namespace std;
                                             Returns
int main() {
                               The character of c is: t
  char a = 'c';
  char b = 'a';
  char c = 't';
  cout << "The character of c is: " << c << endl;</pre>
  return 0;
```

### **String**

### Size of data types

Туре	Bits	Range
int	16	-32768 to -32767
unsigned int	16	0 to 65535
signed int	16	-31768 to 32767
short int	16	-31768 to 32767
unsigned short int	16	0 to 65535
signed short int	16	-32768 to -32767
long int	32	-2147483648 to 2147483647
unsigned long int	32	-2147483648 to 2147483647
signed long int	32	0 to 4294967295
float	32	3.4E-38 to 3.4E+38
double	64	1.7E-308 to 1.7E+308
long double	80	3.4E-4932 to 3.4E+4932
char	8	-128 to 127
unsigned char	8	0 to 255
signed char	8	-128 to 127

# **Operators**

Operator	Operation
+	add
-	subtract
/	divide
*	multiply
%	Return remainder



### **Example using operator**

```
#include <iostream>
using namespace std;
                                              Returns
                                The sum is 44
int main() {
                                The multiple is 315
                                A divided by b is 3.
 int a = 35;
                                8 is the remainder.
 int b = 9;
 cout << "The sum is " << a + b << endl;</pre>
 cout << "The multiple is " << a * b << endl;</pre>
 cout << "A divided by b is " << a/b << "." << endl;</pre>
 cout << a%b << " is the remainder" << endl;</pre>
 return 0;
```

### **Compound Assignment Operators**

```
#include <iostream>
                                            Returns
using namespace std;
                               The final value is 5
int main() {
 int a = 35;
 a += 10; // compound addition
 a -= 5; // compound subtraction
 a /= 8; // compound division
 cout << "The final value is " << a << endl;</pre>
 return 0;
```

### **Increment/Decrement Operators**

```
#include <iostream>
using namespace std;
                                             Returns
                               The final value of a is 37
int main() {
                               The final value of b is 8
 int a = 35;
 int b = 10;
 a++; // post increment
 ++a; // pre increment
 --b; // pre decrement
 b--; // post decrement
 cout << "The final value of a is " << a << endl;</pre>
 cout << "The final value of b is " << b << endl;</pre>
 return 0;
```

### **Input**

### Takeaways from Today

- We learned about data types, variables, their size.
- Also learned about the various types of arithmetic operations.
- How to initialize data types, and perform arithmetic operations.
- Also learned to input our own values using cin>>.
- Think about how you can use C++ to develop something!!



#### Reference

• 1. Modern C++ for Absolute Beginners: A Friendly Introduction to C++ Programming Language and C++11 to C++20 Standards