# **DANIEL WEI**

### **UWaterloo Software Engineering Student**

Software Engineering student at the University of Waterloo who is passionate about software development. Experienced with object-oriented programming, as well as designing, testing, and debugging software, problem-solving, and working in teams. Able to quickly learn and work with new technologies and programming languages.

## **EXPERIENCE**

### Lead Programmer

#### **Trubotics**

- **Sept 2019 Jun 2020**
- Markham, ON
- Taught members of club how to program their robots using ROBOTC and C++
- Wrote programs for autonomous and driver control of robots
- Improved previous robot designs and programs that led to qualifying for VRC Provincial Champi-
- Secured \$4000 in funding for the 2019-2020 season
- Worked extensively in a design team of 7 people

#### Treasurer

#### **Trubotics**

- **Sept 2018 Aug 2019**
- Markham, ON
- Secured \$4000 in funding for the 2018-2019 season
- Oversaw and tracked the budget for all 5 competitions teams through the season
- Worked extensively in a design team of 10 people

## **PROJECTS**

#### Stick Hero Robot

#### Stick Hero 6

- **Sept 2020 Dec 2020**
- A Raspberry Pi driven robot that plays the mobile game Stick Hero
- Processes images taken by an external camera to successfully play the game
- Scripts are written in Python using NumPy, Pillow, GPIOZero, and PiCamera libraries

#### Game Development

#### 3D Parkour/FPS Game

- Jul 2020 present
- 3D Parkour/FPS Hybrid game built using the Unity Engine
- Includes a custom-built movement controller that allows for more advanced movement options, such as wall-running and double-jumping
- All scripts are written in C#

#### Web Devlopment

#### **Portfolio Website**

- Jul 2020 present
- Personal portfolio website built from scratch using HTML, CSS, and JS, primarily with the Bootstrap and jQuery libraries
- Has a responsive design that ensures the website is well-formatted across many devices

#### Discord Bot

#### **Cards Bot**

- May 2020 Sept 2020
- A Discord Bot written in Python using the discord.py library that uses a MySQL database for user data storage
- · Allows users in a Discord server to play card games (currently supports Texas Hold 'Em and President)
- Driven by object-oriented programming (each card game is its own separate object)

## PERSONAL INFO

- @ danwei002@gmail.com
- **J** 647-461-3999
- danwei002.github.io
- in danwei002
- danwei002

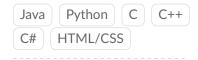
## AWARDS

#### University of Waterloo, President's Scholarship of Distinction

A scholarship issued by the University of Waterloo to students whose admission average is 95% or greater.

## **SKILLS**

#### **Programming Languages**



#### Soft Skills



## LANGUAGES



## **EDUCATION**

Candidate for Bachelor of Software Engineering **University of Waterloo** 

Sept 2020 - present