Daniel P. **Wong**

Castro Valley, CA & San Luis Obispo, CA

(510) 432-1118 | dwong56@calpoly.edu | www.danielwong.us | danwong | dapwong

Education

Cal Poly - SLO   *San Luis Obispo, California*

B.S. IN COMPUTER SCIENCE, MATH MINOR, IN MAJOR GPA: 3.50, OVERALL GPA: 3.46   *Expected: Jun. 2019*

- Involvement: Dean's List 2015/2017, White Hat Security Club, Computer Engineering Society

Experience

Sentient Energy   *Santa Clara, California*

SOFTWARE DEVELOPMENT ENGINEER IN TEST INTERN, AUTOMATION   *Jun. 2017 - Sep. 2017*

- Designed and implemented a framework using Selenium to Automate UI Testing
- Developed more efficient scripts to reduce the run time for building a debugging classifier by 20%

Microcon   *San Luis Obispo, California*

FULL STACK ENGINEER   *Sep. 2016 - Jun. 2017*

- Designed the frontend and backend of the Panera Employee Portal to allow Panera employees to update their information
- Developed complex SQL scripts to efficiently query the database with maximum code reusability
- Integrated the Employee Portal with eHRSuite to synchronize all data and information about the employees
- Reduced redundancies in the backend of the platform to increase scalability for the increasing number of clients

Projects

Facial Recognition Authentication for Clover Devices   *San Francisco, California*

BACK END ENGINEER   *Jun. 2017 - Present*

- Developed middleware for Clover Payment Devices to prevent fraudulent activity via Facial Recognition
- Developed a facial recognition program using TensorFlow to detect whether or not the user is the person authorized to use the credit card
- Integrated Clover's SDK to create a custom tender option that takes a picture of the person checking out to identify whether or not the person is fraudulent
- Deployed a server to handle the requests for authenticating a user from the Clover device
- Implemented Firebase to handle the intermediary exchanges between the user's data and classifier to authenticate a user correctly

C Machine Learning Library   *San Francisco, California*

TEAM LEAD   *Jun. 2017 - Present*

- Designed commonly used machine learning models to support our Hackathon team's artificial intelligence applications
- Wrote a small scaled library in C to reduce overhead and redundancies commonly found in libraries created for higher level languages

Text File Compression   *San Luis Obispo, California*

SOLO   *Oct. 2016 - Nov. 2016*

- Implemented Huffman Coding to compress text files in Java and C
- Designed complimentary encoding program to compress files into characters to serve an educational purpose for those learning how compression works

Flash Card iOS Study Tool   *San Luis Obispo, California*

ENGINEERING LEAD   *Oct. 2015 - Dec. 2015*

- Developed an iOS application to help groups of students study together with a flashcard like application
- Used Swift and MongoDB to allow local and remote storage for the data necessary for the application

Skills

Programming   Python, C/C++, Scala, JAVA, Node.JS, Swift, C#
        Web   Django with Python, Express with Node.JS, HTML5