

Team Number: Team 5

Group Members: Alejandro Balderas,
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Application Name: MeetMe

Dependencies: Xcode 13.1, Swift 5.5.1

Special Instructions:

- You have to open the file MeetMe.xcworkspace (as opposed to the file MeetMe.xcodeproj).
- Use an iPhone 12 Pro Max Simulator
 - Before running the app, run "pod install" inside the MeetMe folder where the podfile is located
 - If you want to test the language, you need to close the app completely and reopen it.

Feature	Description	Release planned	Release actual	Deviations (if any)	Who/Percentage worked on
Loading Screen	Contains the app logo and displays while background tasks run and the app loads.	Alpha	Alpha	None	Dany (100%)
UI	Storyboard	Beta	Alpha	None	Dany (100%)
Sign up Page	Prompts the user to enter their information to create an account.	Alpha	Alpha	Tried to implement a strong password check on Beta, but realized it was useless, so we removed it	Rodrigo (100%)
Login Page	Option to enter login credentials and log in, or to sign up for an account.	Alpha	Alpha	None.	Rodrigo (100%)
Home Page - Group Browser	The list of groups the user is in. Includes a create group button.	Alpha	Alpha/Beta	We struggled to set the DB, so we had to wait a bit more till the DB was set up in order to show the groups after logging	Alejandro (100%)

				in again.	
Create Group	Prompts the user to enter information for the new group. Includes a button to friends list.	Alpha	Alpha	We switched the invite link button to be an add friends button instead, where the user can select the friends they want to add to the group.	Alejandro (90%) Rodrigo (10%)
Group Stack	The calendar for each group. It contains settings and add event buttons.	Beta	Final	Merge conflict delayed this release. Removed the mute button, decided to only implement push notifications for user-specified events.	Dany (100%)
Group Settings	Depicts the basic info of a group, allows editing when applicable.	Beta	Final	We prioritized other releases for the beta release.	Dany (90%) Rodrigo (10%)
Create Event	Prompts the user for information to create an event.	Alpha	Alpha	We removed some of the elements that were in our original design, as some of them were a reach and others were merged into one. For example, we merged the functionality of notifications and set reminder checkbox into one. Now if the user wants to be notified that their event is starting soon they can do so by choosing the time they want to be notified at.	Pamela (100%)
Friend List	Lists the user's	Alpha	Final	We prioritized other	Alejandro (90%)

	friends.			releases like the UI for the alpha release.	Dany (10%)
Search	Displays all users with a button that shows the friendship status. Allows friend requests to be sent.	None	Final	None	Alejandro (15%) Pamela (80%) Dany (5%)
MyStack	Calendar that displays all the accepted events.	Final	Final	We had planned to include filters to show only certain group events, etc, but we decided to keep it simple and show all accepted events.	Dany (100%)
Notification Feed	Displays the user's friend requests, as well as the upcoming events.	Beta	Final	The upcoming events table will show the events the user has accepted/created and the time remaining for them to start. We thought this was going to be more useful for the user, than a bunch of notifications about event creations, etc.	Pamela (95%) Dany (5%)
Settings	Displays the user's basic information, allowing it to be editable. Also includes, options to change the language, mode, and to log out or delete the account.	Beta	Beta/Final	Language and Mode were delayed to the Final release, as we had some technical difficulties with the DB we decided to attend first.	Rodrigo (95%) Dany (5%)

