

Лабораторная работа 8

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Задание

Освоить на практике применение режима однократного гаммирования на примере кодирования различных исходных текстов одним ключом.

Выполнение

[1] ✓ 0.0s

(2)	✓	0.05
-----	---	------

[3]	✓	0.0s
-----	---	------

[4] ✓ 0.0s

[5] ✓ 0.0s

```
cipher1 = xor_bytes(plaintx1, key)
cipher2 = xor_bytes(plaintx2, key)
print(hex(cipher1))
print(hex(cipher2))
```

[0] ✓ 0.0s

```
... f2 d3 fd 15 1b 90 0d 90 01 c2 08 37 ca ef c7 cb 34 a2 51 2e 06 32 23 b9 4a 81 43 1a
f4 ee d0 28 64 be 3c a5 09 eb 0a 3e 86 e9 94 aa 02 8f 7b 15 5f 15 38 ae 42 da 5d 58
```

```
both_ciphers = xor_bytes(cipher1, cipher2)
print(hex(both_ciphers))
```

[7] ✓ 0.0s

```
... 06 3d 2d 3d 7f 2e 31 35 08 29 02 09 4c 06 53 61 36 2d 2a 3b 59 27 1b 17 08 5b 1e 42
```

```
both_plus_template = xor_bytes(both_ciphers, template)
print(hex(both_plus_template))
```

[0] ✓ 0.0s

```
... 54 68 69 73 20 6d 65 73 73 09 22 29 6c 26 73 41 16 0d 0a 1b 79 07 3b 37 28 7b 3e 3f
```

```
def ascii_filter_unprintable(b):
    text = ''
    for c in b:
        if c < 32 or c > 126:
            text += '~'
        else:
            text += chr(c)
    return text
```

```
print(ascii_filter_unprintable(both_plus_template))
```

[0] ✓ 0.0s

```
... This mess~")l&sA~~~~~V~:7(!>?
```

```

guess2 = b'This message &A~~~~y~;7(>?'
[10] ✓ 0.0s

def textdiff(a, b):
    print(ascii_filter_unprintable(a))
    chars = ''
    for q,w in zip(a,b):
        if q != w:
            chars += '|'
        else:
            chars += ' '
    print(chars)
    print(ascii_filter_unprintable(b))

textdiff(template, guess2)

[11] ✓ 0.0s

... RUDN_CTF{
||||||| |||||
This message &A~~~~y~;7(>?

mix = xor_bytes(cipher1, cipher2)

both_plus_guess = xor_bytes(mix, guess2)

textdiff(both_plus_guess, both_plus_template)

[14] ✓ 0.0s

... RUDN_CTF{Hell HSTE Y }
||||||| |||||
This mess~"}l&A~~~~y~;7(>?

guess1 = b'RUDN_CTF{Hello HSTE Y }'
both_plus_guess = xor_bytes(mix, guess1)
ascii_filter_unprintable(both_plus_guess)

[15] ✓ 0.0s

... 'This message isA~~~~y~;7(>?'

```

Code | Markdown | Run All | Restart | Clear All Outputs | Variables | Outline

```
guess1 = b'RUDN_CTF{Hello ASCII Y    }'  
both_plus_guess = xor_bytes(mix, guess1)  
ascii_filter_unprintable(both_plus_guess)
```

[17] ✓ 0.0s

... 'This message is encrypted?{>?'

```
guess2 = b'This message is encrypted{>?'  
both_plus_guess = xor_bytes(mix, guess2)  
ascii_filter_unprintable(both_plus_guess)
```

[19] ✓ 0.0s

... 'RUDN_CTF{Hello ASCII Worl }'

```
guess1 = b'RUDN_CTF{Hello ASCII World }'  
both_plus_guess = xor_bytes(mix, guess1)  
ascii_filter_unprintable(both_plus_guess)
```

[20] ✓ 0.0s

... 'This message is encrypted?>>'

```
guess2 = b'This message is encrypted?!?'  
both_plus_guess = xor_bytes(mix, guess2)  
ascii_filter_unprintable(both_plus_guess)
```

[22] ✓ 0.0s

... 'RUDN_CTF{Hello ASCII World?}'

▷

```
guess1 = b'RUDN_CTF{Hello ASCII World!}'  
both_plus_guess = xor_bytes(mix, guess1)  
ascii_filter_unprintable(both_plus_guess)
```

[23] ✓ 0.0s

... 'This message is encrypted???'

Выводы

В этой лабораторной работе мы рассмотрели алгоритм однократного гаммирования и показали его слабость в случае, когда один и тот же ключ используется больше одного раза.