#### **PROPOSAL:**

### Title:



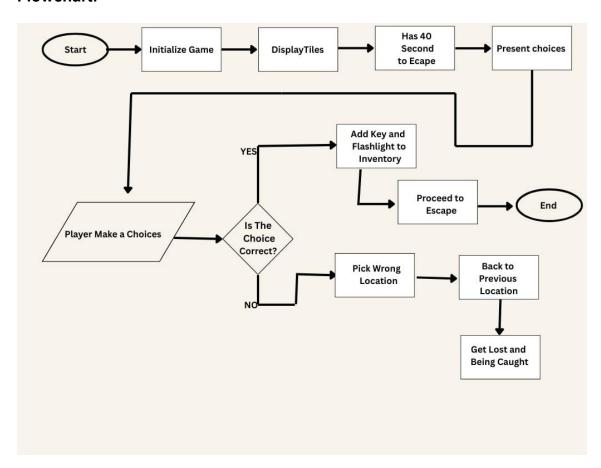
### Description:

Exit Point is a game we will be creating using java. The Player will take the role as Ellis which is a man that woke up in a middle of a drainage with no memory. In Allegheny Lunatic Asylum where the drainage is located theres a myth where a scary story has begun wherein in that drainage theres a legendary monster call mommy long legs that living for more than a thousand years and someone tells if that monster caught you; you will be eaten alive and some says you will make as their toy until you die. With his memory hazy and unclear he embarks on a journey to find ways to escape on exit duct. Come, play, and help the boy to escape his ways.

- The Starting position of Ellis or the player is when Ellis wakes up in the middle of drainage.
- The Player will be given a 3 choices which is 2 wrong location and 1 right location.
- As the Player pick each location they will faced what location they chose.
- Picking the wrong location will make Ellis lost and being caught.

- Picking wrong location will make you back to previous location. So pick the correct choices and able escape your character until he find daylight.
- You only had 40 seconds to escape so play it as fast as you can to help your character to escape.

### Flowchart:



# Timeline:

# January 28-30

Constructing of a proposal

Start working in proposal

Leader: Prado, Daniel Llyod M.

Members:

Bacalla, Jhon Lloyd Rada, Louise Dando, Danica