## **MAXimal**

home

algo bookz

forum about A minimum spanning tree. Kruskal's algorithm with a system of disjoint sets

Formulation of the problem and a description of Kruskal's algorithm see.

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## Contents [hide]

- A minimum spanning tree. Kruskal's algorithm with a system of disjoint sets
  - O Description
  - O Implementation

There will consider the implementation using the data structure "system of disjoint sets" (DSU), which will reach the asymptotic behavior of **O** (Log **M N**).

## **Description**

Just as in the simple version of Kruskal's algorithm, we can sort all edges by non-decreasing weight. Then put each node in your tree (ie their set) by calling the DSU MakeSet - it will take in the amount of O (N). Loop through all edges (in the sort order), and for each edge in O (1) to determine, whether it belongs to the ends of the different trees (using two calls FindSet O (1)). Finally, the union of two trees will be calling the Union - also in O (1). Overall, we obtain the asymptotic behavior of O (M log N + N + M) = O (M log N).

## Implementation

To reduce the volume of code and carry out all operations are not as separate functions, and directly in the code of Kruskal's algorithm.

Here we will use a randomized version of the DSU.

```
vector <int> p (n);
int dsu get (int v) {
        return (v == p [v])? v: (p [v] = dsu get (p [v]));
void dsu unite (int a, int b) {
        a = dsu_get (a);
        b = dsu_get(b);
        if (rand () & 1)
                swap (a, b);
        if (a! = b)
                p [a] = b;
... Function main (): ...
int m;
vector <pair <int, pair <int, int>>> g; // Weight - the top 1 - top 2
Graph reading ... ...
int cost = 0;
vector <pair <int, int>> res;
sort (g.begin (), g.end ());
p.resize (n);
for (int i = 0; i < n; ++ i)
        p[i] = i;
for (int i = 0; i < m; ++ i) {
        int a = q [i] .second.first, b = q [i] .second.second, l = q [i] .first;
        if (dsu get (a)! = dsu get (b)) {
                cost + = 1;
                res.push back (g [i] .second);
                dsu unite (a, b);
        }
}
```

