

## Database shapes



Existing table



Proposed table

### Pokemons

PK	id	big int
Key	pokemon_id	int
Key	name	varchar(150)
Key	sprite_front	text
Key	sprite_back	text
Key	artwork	text
Key	stat_speed	int
Key	stat_special_defense	int
Key	stat_special_attack	int
Key	stat_defense	int
Key	stat_attack	int
Key	stat_hp	int
Key	weight	int
Key	height	int