

# **ROBT206 – Microcontrollers with Lab**

## **Lecture 4 – Boolean Algebra**

**18 January, 2018**

# Topics

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## Today's Topics

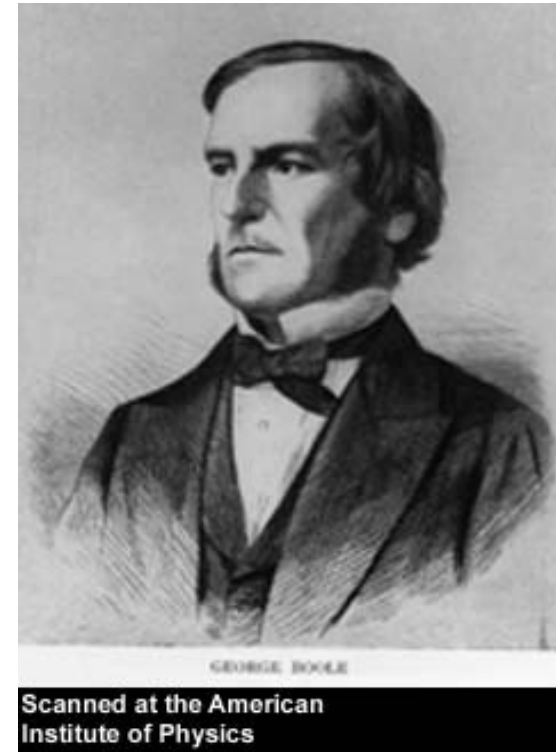
Binary Logic and Gates

Boolean Algebra

# George Boole, 1815-1864

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- Born to working class parents
- Taught himself mathematics and joined the faculty of Queen's College in Ireland.
- Wrote *An Investigation of the Laws of Thought* (1854)
- Introduced binary variables
- Introduced the three fundamental logic operations: AND, OR, and NOT.



# Binary Logic and Gates

- ▶ Binary variables take on one of two values.
- ▶ Logical operators operate on binary values and binary variables.
- ▶ Basic logical operators are the logic functions AND, OR and NOT.
- ▶ Logic gates implement logic functions.
- ▶ Boolean Algebra: a useful mathematical system for specifying and transforming logic functions.
- ▶ We study Boolean algebra as a foundation for designing and analyzing digital systems!

# Binary Variables

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- ▶ Recall that the two binary values have different names:
  - ▶ True/False
  - ▶ On/Off
  - ▶ Yes/No
  - ▶ 1/0
- ▶ We use 1 and 0 to denote the two values.

# Logical Operations

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- ▶ The three basic logical operations are:
  - ▶ AND
  - ▶ OR
  - ▶ NOT
- ▶ AND is denoted by a dot (  $\cdot$  ).
- ▶ OR is denoted by a plus (  $+$  ).
- ▶ NOT is denoted by an overbar (  $\bar{\phantom{x}}$  ), a single quote mark (  $'$  ) after, or (  $\sim$  ) before the variable.

# Notation Examples

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- ▶ Examples:

- ▶  $\mathbf{Y} = \mathbf{A} \cdot \mathbf{B}$

is read “Y is equal to A AND B.”

- ▶  $\mathbf{z} = \mathbf{x} + \mathbf{y}$

is read “z is equal to x OR y.”

- ▶  $\mathbf{X} = \overline{\mathbf{A}}$

is read “X is equal to NOT A.”

- Note: The statement:

$1 + 1 = 2$  (read “one plus one equals two”)

is not the same as

$1 + 1 = 1$  (read “1 or 1 equals 1”).

# Operator Definitions

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- Operations are defined on the values "0" and "1" for each operator:

## AND

$$0 \cdot 0 = 0$$

$$0 \cdot 1 = 0$$

$$1 \cdot 0 = 0$$

$$1 \cdot 1 = 1$$

## OR

$$0 + 0 = 0$$

$$0 + 1 = 1$$

$$1 + 0 = 1$$

$$1 + 1 = 1$$

## NOT

$$\bar{0} = 1$$

$$\bar{1} = 0$$



# Truth Tables

- ▶ *Truth table* – a tabular listing of the values of a function for all possible combinations of values on its arguments
- ▶ Example: Truth tables for the basic logic operations:

<b>AND</b>		
<b>X</b>	<b>Y</b>	<b><math>Z = X \cdot Y</math></b>
<b>0</b>	<b>0</b>	<b>0</b>
<b>0</b>	<b>1</b>	<b>0</b>
<b>1</b>	<b>0</b>	<b>0</b>
<b>1</b>	<b>1</b>	<b>1</b>

<b>OR</b>		
<b>X</b>	<b>Y</b>	<b><math>Z = X + Y</math></b>
<b>0</b>	<b>0</b>	<b>0</b>
<b>0</b>	<b>1</b>	<b>1</b>
<b>1</b>	<b>0</b>	<b>1</b>
<b>1</b>	<b>1</b>	<b>1</b>

<b>NOT</b>	
<b>X</b>	<b><math>Z = \bar{X}</math></b>
<b>0</b>	<b>1</b>
<b>1</b>	<b>0</b>

# Logic Function Implementation

## ▶ Using Switches

### ▶ For inputs:

- ▶ logic 1 is switch closed
- ▶ logic 0 is switch open

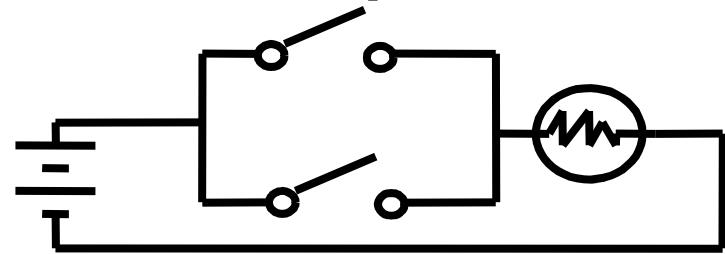
### ▶ For outputs:

- ▶ logic 1 is light on
- ▶ logic 0 is light off.

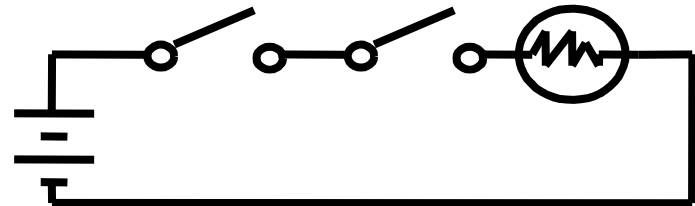
### ▶ NOT uses a switch such that:

- ▶ logic 1 is switch open
- ▶ logic 0 is switch closed

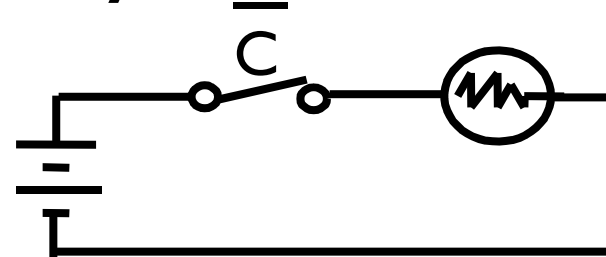
**Switches in parallel => OR**



**Switches in series => AND**

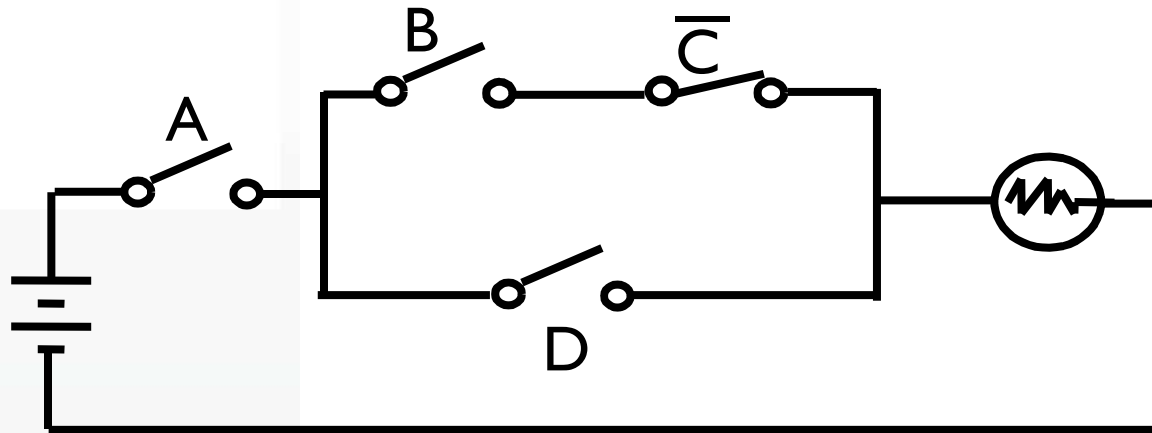


**Normally-closed switch => NOT**



# Logic Function Implementation

- ▶ Example: Logic Using Switches



- ▶ Light is on ( $L = 1$ ) for  
 $L(A, B, C, D) =$   
and off ( $L = 0$ ), otherwise.
- ▶ Useful model for relay circuits and for CMOS gate circuits,  
the foundation of current digital logic technology

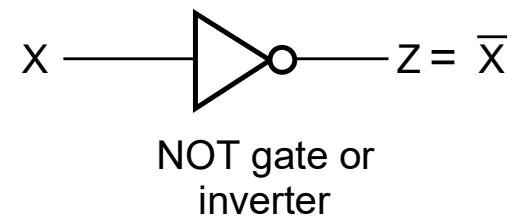
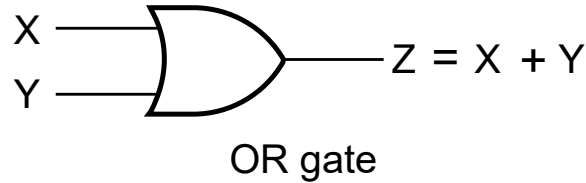
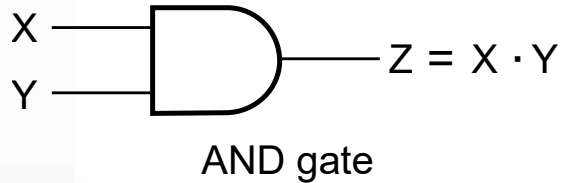
# Logic Gates

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- ▶ In the earliest computers, switches were opened and closed by magnetic fields produced by energizing coils in **relays**. The switches in turn opened and closed the current paths.
- ▶ Later, **vacuum tubes** that open and close current paths electronically replaced relays.
- ▶ Today, **transistors** are used as electronic switches that open and close current paths.

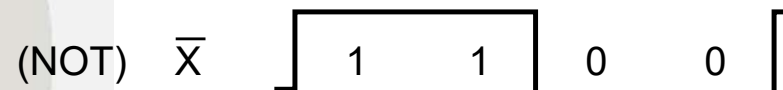
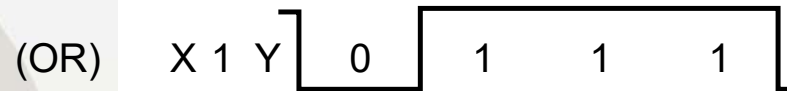
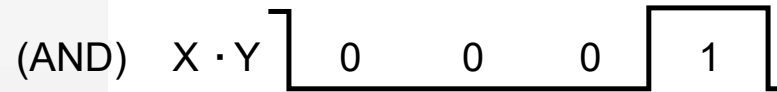
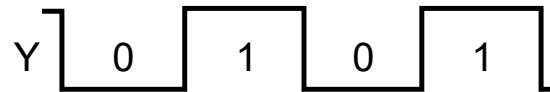
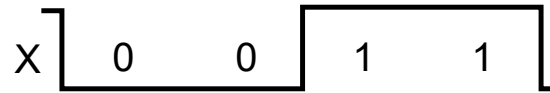
# Logic Gate Symbols and Behavior

- ▶ **Logic gates have special symbols:**



- ▶ **And waveform behavior in time as follows:**

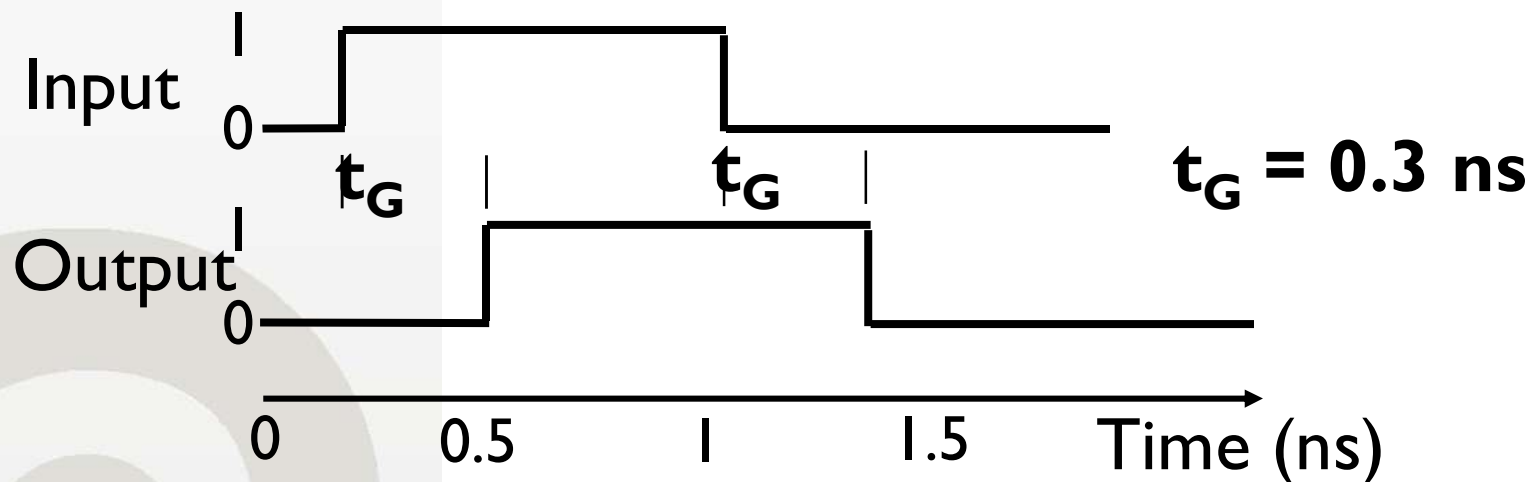
(a) Graphic symbols



(b) Timing diagram

# Gate Delay

- ▶ In actual physical gates, if one or more input changes causes the output to change, the output change does not occur instantaneously.
- ▶ The delay between an input change(s) and the resulting output change is the **gate delay** denoted by  $t_G$ :



# Logic Diagrams and Expressions

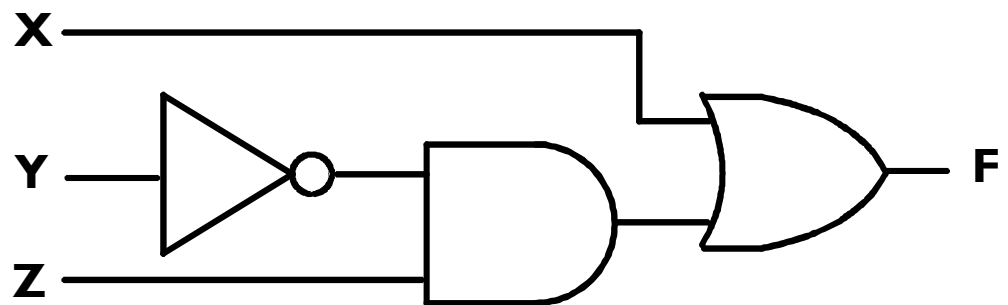
**Truth Table**

<b>X Y Z</b>	<b><math>F = X + \bar{Y} \cdot Z</math></b>
0 0 0	0
0 0 1	1
0 1 0	0
0 1 1	0
1 0 0	1
1 0 1	1
1 1 0	1
1 1 1	1

**Equation**

$$F = X + \bar{Y} Z$$

**Logic Diagram**



- ▶ Boolean equations, truth tables and logic diagrams describe the same function!
- ▶ Truth tables are unique; expressions and logic diagrams are not. This gives flexibility in implementing functions.

# Boolean Algebra

- An algebraic structure defined on a set of binary variables, together with three binary operators (denoted  $+$ ,  $\cdot$  and  $\overline{\phantom{x}}$ ) that satisfies the following basic identities:

1.  $X + 0 = X$

2.  $X \cdot 1 = X$

3.  $X + 1 = 1$

4.  $X \cdot 0 = 0$

5.  $X + X = X$

6.  $X \cdot X = X$

7.  $X + \overline{X} = 1$

8.  $X \cdot \overline{X} = 0$

9.  $\overline{\overline{X}} = X$

10.  $X + Y = Y + X$

11.  $XY = YX$

**Commutative**

12.  $(X + Y) + Z = X + (Y + Z)$

13.  $(XY)Z = X(YZ)$

**Associative**

14.  $X(Y + Z) = XY + XZ$

15.  $X + YZ = (X + Y)(X + Z)$

**Distributive**

16.  $\overline{X + Y} = \overline{X} \cdot \overline{Y}$

17.  $\overline{X \cdot Y} = \overline{X} + \overline{Y}$

**DeMorgan's**



# Boolean Operator Precedence

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- The order of evaluation in a Boolean expression is:

1. Parentheses
2. NOT
3. AND
4. OR

# Example 1: Boolean Algebraic Proof

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## ▶ $A + A \cdot B = A$ (Absorption Theorem)

Proof Steps      Justification using Identities

$$A + A \cdot B$$

$$= A \cdot 1 + A \cdot B \quad X = X \cdot 1$$

$$= A \cdot (1 + B) \quad X \cdot Y + X \cdot Z = X \cdot (Y + Z) \text{ (Distributive Law)}$$

$$= A \cdot 1 \quad 1 + X = 1$$

$$= A \quad X \cdot 1 = X$$

## ▶ Our primary reason for doing proofs is to learn:

- ▶ Careful and efficient use of the identities and theorems of Boolean algebra, and
  - ▶ How to choose the appropriate identity or theorem to apply to make forward progress, irrespective of the application.
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## Example 2: Boolean Algebraic Proofs

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►  $AB + \overline{A}C + BC = AB + \overline{A}C$  (Consensus Theorem)

Proof Steps      Justification (identity or theorem)

$$AB + \overline{A}C + BC$$

$$= AB + \overline{A}C + I \cdot BC \quad ?$$

$$= AB + \overline{A}C + (A + \overline{A}) \cdot BC \quad ?$$

=

## Example 3: Boolean Algebraic Proofs

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►  $\overline{(X + Y)}Z + X\bar{Y} = \bar{Y}(X + Z)$

**Proof Steps**

$$= \overline{(X + Y)}Z + X\bar{Y}$$

## Proof of DeMorgan's Laws

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$$\overline{\mathbf{x} + \mathbf{y}} = \bar{\mathbf{x}} \cdot \bar{\mathbf{y}}$$

$$\overline{\mathbf{x} \cdot \mathbf{y}} = \bar{\mathbf{x}} + \bar{\mathbf{y}}$$

# Boolean Function Evaluation

$$F1 = xy\bar{z}$$

$$F2 = x + \bar{y}z$$

$$F3 = \bar{x}\bar{y}\bar{z} + \bar{x}yz + x\bar{y}$$

$$F4 = x\bar{y} + \bar{x}z$$

x	y	z	F1	F2	F3	F4
0	0	0	0	0		
0	0	1	0	1		
0	1	0	0	0		
0	1	1	0	0		
1	0	0	0	1		
1	0	1	0	1		
1	1	0	1	1		
1	1	1	0	1		

# Expression Simplification

- ▶ An application of Boolean algebra
- ▶ Simplify to contain the smallest number of **literals** (complemented and uncomplemented variables):

$$\begin{aligned} & AB + \bar{A}CD + \bar{A}BD + \bar{A}\bar{C}\bar{D} + ABCD \\ &= AB + ABCD + \bar{A}CD + \bar{A}\bar{C}\bar{D} + \bar{A}BD \\ &= AB + \bar{A}B(CD) + \bar{A}C(D + \bar{D}) + \bar{A}BD \\ &= AB + \bar{A}C + \bar{A}BD = B(A + \bar{A}D) + \bar{A}C \\ &= B(A + D) + \bar{A}C \quad \rightarrow \quad 5 \text{ literals} \end{aligned}$$

# Complementing Functions

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- ▶ Use DeMorgan's Theorem to complement a function:
  1. Interchange AND and OR operators
  2. Complement each constant value and literal

▶ Example: Complement  $F = \bar{x} y \bar{z} + x \bar{y} \bar{z}$

$$F = (x + y + z)(x + y + z)$$

▶ Example: Complement  $G = (\bar{a} + bc) \bar{d} + e$

$$G =$$



# Any Questions?

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