

Welcome to the Official Players Guide for *Pokemon - Ultra Violet Version*. For those of you who do not know, *Pokemon - Ultra Violet Version* is a hack of *Pokemon - Fire Red Version*. The story and gameplay will be the same but there will be a lot of added content. There are a total of 386 Pokemon in this game, all are actually catchable in this ONE game, no trading is necessary.

This guide will contain notes from the hacker who created the ROM and will give you all the inside tips on where to catch every single Pokemon and all the other fun additions to the original game.

So without further ado, let's catch 'em all!

Using This Guide

This guide has three major parts:

Game Intro The first section covers all the basics and important stuff you need to know before you start the game.	The Index Filled with tables, the Index is where you go to find locations on everything in the game, from items to TMs to Pokemon. You can also get a short description of what each item does or what each TM contains. There is no huge Pokédex though, the Index is only for finding the locations of Pokemon.
The Walkthrough The main section packed with maps and info tells you how to find all the secrets in the game and complete it 100%.	

Battleing and Type Matchups!!!

There are 17 types of Pokemon, with many who belong to two type. Each type of Pokemon has strengths and weaknesses versus other types, with appropriate damage multipliers applied accordingly. Thus succeeding in battle comes down to matching Pokemon type for type. The well-balanced party has enough Pokemon straddling each category that you always have some Pokemon capable of causing your opponent devastating damage.

The following table shows how the various matches shake out. Damage can go as high as 4x if a Pokemon is comprised of two-classes that would each normally take 2x damage from a specific type.

	Normal	Fire	Water	Grass	Electric	Ice	Fighting	Poison	Ground	Flying	Psychic	Bug	Rock	Ghost	Dragon	Dark	Steel
<u>Normal</u>													x0.5	x0			x0.5
<u>Fire</u>		x0.5	x0.5	x2		x2					x2	x0.5		x0.5		x2	
<u>Water</u>		x2	x0.5	x0.5					x2			x2		x0.5			
<u>Grass</u>		x0.5	x2	x0.5				x0.5	x2	x0.5			x2		x0.5	x0.5	
<u>Electric</u>			x2	x0.5	x0.5				x0	x2					x0.5		
<u>Ice</u>		x0.5	x0.5	x2		x0.5			x2	x2				x2		x0.5	
<u>Fighting</u>	x2				x2		x0.5			x0.5	x0.5	x0.5	x2	x0		x2	x2
<u>Poison</u>				x2				x0.5	x0.5				x0.5	x0.5			x0
<u>Ground</u>		x2		x0.5	x2			x2		x0		x0.5	x2			x2	
<u>Flying</u>				x2	x0.5		x2				x2	x0.5					x0.5
<u>Psychic</u>						x2	x2				x0.5				x0	x0.5	
<u>Bug</u>		x0.5		x2			x0.5	x0.5		x0.5	x2			x0.5		x2	x0.5
<u>Rock</u>		x2			x2	x0.5			x0.5	x2		x2					x0.5
<u>Ghost</u>	x0										x2			x2		x0.5	x0.5
<u>Dragon</u>							x0.5							x2		x0.5	x0.5
<u>Dark</u>											x2		x2		x0.5	x0.5	
<u>Steel</u>		x0.5	x2			x2							x2				x0.5

Move is the same type as Pokemon	x1.5
Move is effective against opponent's Pokemon	x2-4
Move scores a Critical Hit!	x2
Pokemon has an Item that raises the Move's strength	x1.1
Stage condition effects move	x1.5 or x0.5

Catch 'em all!

If there is an overriding reason for many people to play the Pokemon games, it is simply to collect each and every creature in the game. There are several ways to find them all. (not all of them are listed here)

Wild Encounters

The first, and most common, way you will find Pokemon is in wild Pokemon battles. Simply walk out into the grass or into a cave and it won't be long till a wild Pokemon jumps out from its hiding spot for a battle.

Then you can begin the process of catching this wild Pokemon and adding it's data to your Pokedex.



Fishing

Though you won't be able to do it until you have gotten a fishing rod, fishing is a great way to catch those elusive, Water-type Pokemon.

To fish, all you need is a rod and some water. Simply walk up to a shore, river, or lake and use the rod of your choice, once you get a "bite", you are launched into battle against whatever Pokemon was on your hook.



Surfing

To catch Pokemon while surfing, you first need to acquire the HM03 SURF. After you do this, you just need a compatible Water-type Pokemon to teach the move to. Then, once you've taken to the sea on its back, it's precisely the same as walking in a cave or through grass... only Water-type Pokemon pop out.



Evolution

Most Pokemon have at least one other form they turn into after they've gained sufficient experience. This is the easiest way to add Pokemon to your Pokedex, and you'll probably be surprised at how quickly your collection begins to grow after a few Pokemon start changing into their more power forms. There are multiple ways to evolve Pokemon, some evolve at certain levels, while others use items or some other type of thing to trigger evolution.

The Business of Catching Pokemon...

There is only one way to catch a wild Pokemon, and that is via the use of a PokeBall. PokeBalls come in various types, each with specific traits. The PokeMarts scattered throughout the land sell many types of PokeBalls. The majority of them being; standard PokeBalls, GreatBalls, and UltraBalls. Each is slightly more expensive than the previous and slightly more efficient.

That being said, luck plays a very large part in how effective a PokeBall can be in a given situation. While you might surmise that UltraBalls are the best in every situation, it isn't always so. Your best bet is to learn through experimentation which works best for you. After all, there is no need to lay down the big bucks for Ultra Balls if a regular old PokeBall will work fine.

In addition to these three kinds of PokeBalls, there are many more kinds you will run into during your adventure. You can find info about them in the Index or in the game itself after you have picked up these balls.

Trading

Trading is not as important in *Pokemon – Ultra Violet Version* but in game trades are still mandatory to catch them all. While in *Pokemon – Fire Red Version* some Pokemon required trading to evolve, that is not so in this game. You can catch and evolve EVERY Pokemon in the game without trading for any from another game.

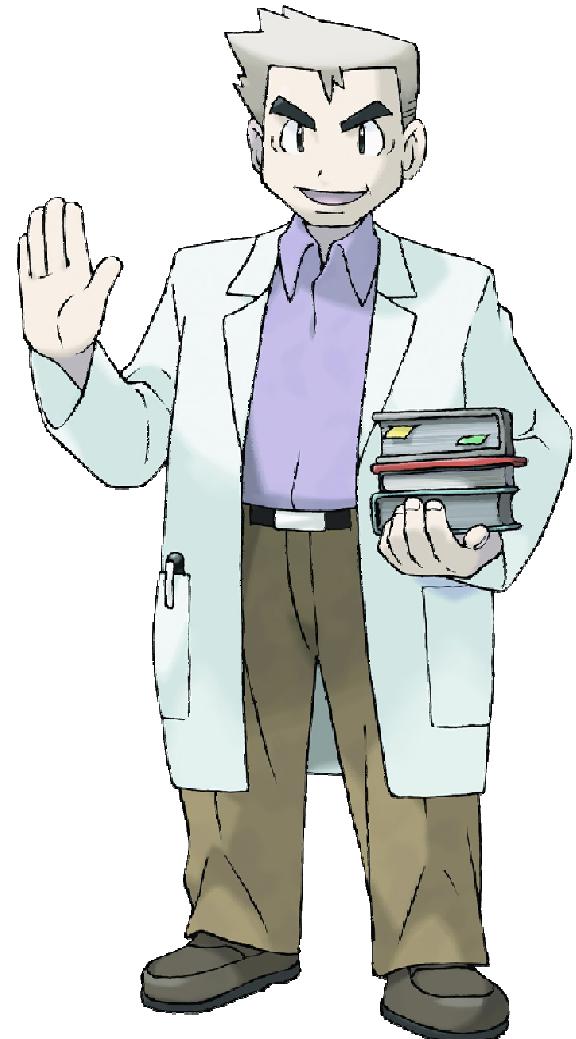
Welcome to the world of Pokemon!

Now you know everything you need to know before you start playing. So its officially time to hop in a comfy chair and begin your adventure into the world of Pokemon.

To understand some of the overworld maps in this players guide, you will need to know some key symbols:

	This star represents a special spot on the ground. When you step on this spot the next Pokemon you see will be a Shiny Pokemon (A Pokemon of an alternate color).
	This exclamation point represents a hidden item on the ground. Some of these items can be picked up by simply pressing (A) on that spot while others require the Item-Finder to be used.
1 2 3	Big bold numbers represent an event that will be detailed in the guide surrounding that map. (Numbers may vary in color depending on background)
A B C	Big bold letters represent a door, ladder, or warp point, follow these letters from map to map, [A] will take you from one map to [A] on another map [B] goes to [B] and so on. (Letters may also vary in color)

[DEVELOPERS NOTES: Like this box, contain helpful hints on getting the most out of your game]



Pallet Town: Visit One



1 After creating your character you begin in your bedroom. You can head over to your computer and get a Potion, then head downstairs and outside.



2 Once outside you can explore the town freely but nothing will happen until you try to head out of the town.



3 Once Professor Oak takes you inside his lab, he offers you a choice of three different Pokemon. You may choose one of these three, or talk to the Professor without choosing any and he will offer you the chance to catch your first Pokemon from one of his research facilities. If you choose this option you will be taken down a passage to a facility in the forest to the right of Pallet Town.

When you are finally given control of your character again, you are in a nice open field with plenty of tall grass. Just walk around in this grass and throw the special PokeBalls at the wild Pokemon you find.

You can also throw rocks or bait; rocks make Pokemon easier to catch, but they may flee from battle, bait make Pokemon less likely to flee, but they are harder to catch.

As soon as you catch one you are brought back inside the facility to head back to the lab. You will never see that facility or field again.



Wild Pokemon	
Pichu	30%
Machop	20%
Ralts	10%
Gastly	10%
Trapinch	10%
Houndour	5%
Spheal	5%
Larvitar	5%
Dratini	5%



Once you have chosen your starting Pokemon your Rival will choose his, based on the weakness of yours (If you caught your first Pokemon your Rival will choose Charmander). Then there is nothing left to do but leave the area... Of course it is not that simple, your rival wants to battle you. Neither of your pokemon know many moves so it should be an easy battle. Just remember your potion if he starts getting the upper hand.

After the battle with your rival you are free to leave and head out of Pallet Town... Onwards to Route 1...

Route 1



Wild Pokemon	
Pidgey	50%
Rattata	50%

Not a lot to do on Route 1... just fight a bunch of Pidgey and Rattata to gain experience.



1 Don't forget to talk to the nice PokeMart man who will give you a free Potion for your trouble.



Your first Shinyizer is in Route 1. After stepping on this spot of land, the next Pokemon you fight will be an alternate color. You can always tell a Shiny Pokemon by the starts at the beginning of the battle.

After you have gained your fill of experience (or if you have taken a bit of damage and need to rest) head North to Viridian City.



Viridian City: Visit One



1 The first thing you should do when you get to any new town is go to the PokeCenter and heal your Pokemon.

[DEVELOPERS NOTES: If all your Pokemon faint from battle, you will return to the last PokeCenter you used, so even if you don't need to heal your Pokemon, at least walk in each PokeCenter so you will not have as much running to do to catch yourself back up, just in case you lose a battle.]



2 If you try to travel north out of Viridian City your path will be blocked by a man laying down. You will have to travel this way a little later.

There is another blocked path if you try to go through Route 22... that is reserved for MUCH later in the game.

As you explore the surrounding town, you may notice these funny little trees. These trees can be cut by Pokemon that know the HM01 move CUT. Once you are able to use this move out of battle come back and cut this tree down and see what's beyond it.



3 The only important thing you can do for now is head to the PokeMart. Once inside you will be given a package for Professor Oak. So take it and just head back south through Route 1 toward Pallet Town.



Pallet Town: Visit Two



1 Upon delivery of Professor Oaks Package, he gives you and your Rival a PokéDex and asks you to "Catch 'em All!" He then gives you some PokéBalls to start filling your PokéDex.



2 If you are interested, Daisy (Your Rival's sister) will give you a Town Map to help guide you along your journey. It is completely optional however.

Viridian City: Visit Two



Back in Viridian City you will notice a few things have changed.

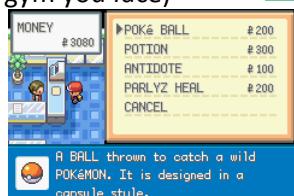


1 The Old Man blocking your path is willing to let you pass...

Only after forcefully teaching you how to catch Pokémon... then he hands you a Teachy TV to watch if you want to learn other stuff.



2 The Gym here in Viridian City is closed... (It is actually the last gym you face)



3 And lastly the PokéMart is functioning normally.

Pick up some PokéBalls, Antidote and Potions at the PokéMart for your journey ahead. Then we will head out Viridian City to the West...

Route 22: Visit One

Wild Pokemon	
Ratatta	45%
Mankey	45%
Spearow	10%

Route 22 is a good place to train before heading onwards in the game. But don't go past the first grassy area or you will be confronted by your Rival.



You should have at least a couple Pokémon at Level 9 before confronting your Rival here. There is nothing else of interest on Route 22 yet.

Route 2: Visit One

After training up on Route 22 head back into Viridian City and up to Route 2.



Due to the cutable trees on Route 2, the only way you can go is up into Viridian Forest.

Wild Pokemon	
Ratatta	45%
Pidgey	45%
Caterpie	5%
Weedle	5%

You are welcome to train here before the Viridian Forest aswell...



Viridian Forest



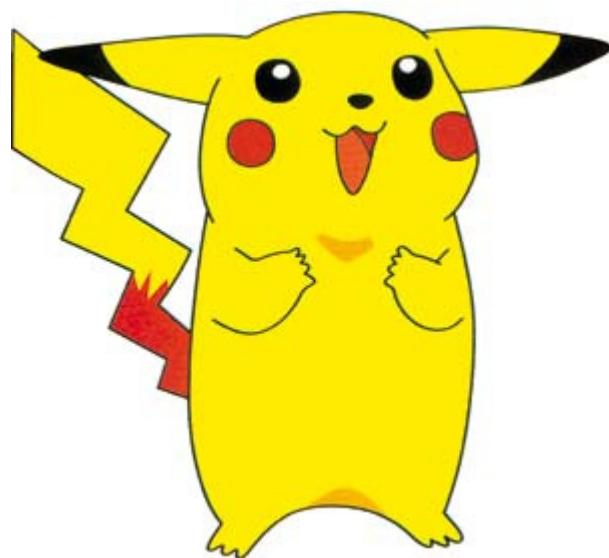
Viridian Forest is a little maze filled with Bug-type Pokemon and trainers to battle.

There are four items in the forest in PokeBalls laying on the ground and two (noted on the map) that are hidden.

Wild Pokemon	
Caterpie	40%
Weedle	40%
Kakuna	10%
Metapod	5%
Pikachu	5%

There are no other events in Viridian Forest... and no reason to ever return...

[DEVELOPERS NOTES: 50% of wild Pikachu will be holding a Light Ball, which doubles their Special Attack.]



Route 2: Visit Two



Well now that we are out of Viridian Forest... we are back in Route 2... which is again... useless without HM01 CUT...



If you look carefully to the right side of the screen you will see a Legendary Dog... He may or may not be there later in the game...

If you need to train up for the Gym Leader Brock hit up the grassy area for awhile... then head on into Pewter City.

Pewter City

There is not a lot going on in Pewter City, but it's a perfect place to get your first Pokemon League Gym Badge



1 Well, the biggest reason for getting your first Gym Badge is... you cannot leave the town without it...



2 For a mere \$50 you can check out the Museum here. There are no goodies inside for you but it's informative.



3 Brock is the leader of the Gym here. He has a level 12 Geodude and a level 13 Onix.



4 Come back here with HM01 CUT to pick up an Old Amber from a scientist inside the Museum.

After defeating the Gym Leader you will be rewarded with the Boulderbadge, which allows you to use HM05 FLASH outside of battle. Brock also gives you TM39 Rock Tomb.



5 When its time to leave town just head out the East side of town and one of Professor Oaks aids will greet you with a delivery from your mother...

Just press (B) to run in pretty much anywhere.

Now that you are running in style, you can head on to Route 3.

Route 3



Wild Pokemon	
Spearow	35%
Pidgey	30%
Mankey	10%
Nidoran[m]	10%
Jigglypuff	10%
Nidoran[f]	5%

Plenty of trainers, new pokemon and a Shinyizer spot...
Thanks for stopping by Route 3... move along.

On a happier note, Route 3 is pretty much the only place to
find Jigglypuff.



Route 4



1 There is a PokeCenter right before Mt. Moon... What do ya know. Inside its got a surprise too.



A man will sell you a Magikarp for \$500... Before you discount this as a waste of money, consider this... you can train this Magikarp to Level 20 and evolve it into Gyarados before the 2nd Gym.

The only thing left to do now is heal up and head into Mt. Moon.



Enjoy!

Mt. Moon



Wild Pokemon	
Zubat	69%
Geodude	25%
Paras	5%
Clefairy	1%

Six Items and Eight Trainers await in the first area in Mt. Moon

There are no special events however.



Wild Pokemon	
Paras	100%

The first basement of Mt. Moon is just a series of tunnels leading to the second Basement.

There are six hidden items on in this area though.

But still no special events.
But [H] is the exit back to Route 4



Wild Pokemon	
Zubat	49%
Geodude	30%
Paras	15%
Clefairy	6%

Along with 4 items in PokeBalls and two hidden items, it appears Team Rocket has invaded the second basement of Mt. Moon. Four Rocket Grunts and one Super Nerd are trying to find some rare Fossils.

1 This Super Nerd is guarding these two rare Fossils, but once you beat him you can take them off his hands.



After picking up the two Fossils you simply follow the letters to [H] and your outside back on Route 4.

Route 4



Wild Pokemon	
Spearow	35%
Rattata	35%
Ekans	14%
Sanshrew	11%
Mankey	5%

This stretch of Route 4 is fairly straight forward. Be warned, you cannot come back to this area once jumping over the last hump for quite some time. Don't forget the two hidden items.



1 If you have a need for Mega Punch or Mega Kick just talk to these two fellows. They will teach one of your Pokemon these moves... only once, choose carefully.

After picking up the single Pokeall item, just keep heading East and you will be in...

Cerulean City: Visit One



Before you head up to Route 24 you need to heal for battle



1 For this Rival battle your Pokemon need to be around level 18



2 Misty rules this gym with a level 18 Staryu and a level 21 Starmie. If you win she rewards you with the Cascadebadge. Which grants the ability to use HM01 CUT out of battle.



3 There is a Bicycle Shop in Cerulean City. But you cannot get a bike yet...

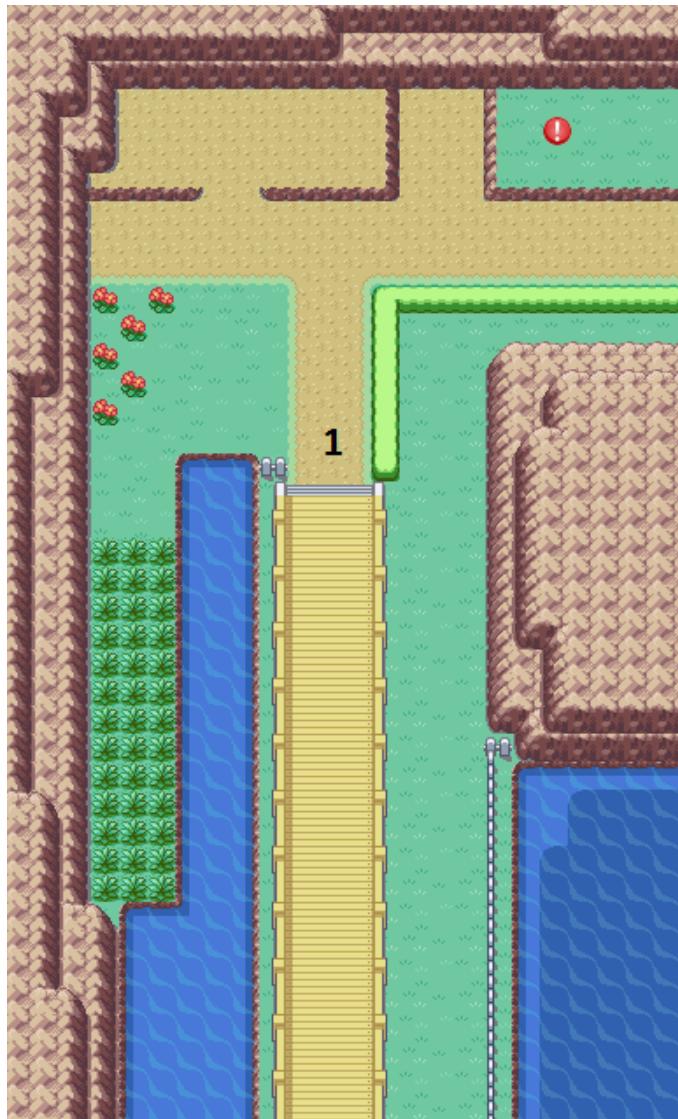


4 The house in the Northeast corner has been robbed, so you cannot go in until after the investigation.



5 Keep this house in mind later in the game, it is the only place to get a Jynx, but you need to trade for a Poliwhirl.

Route 24



After beating Misty its time to head North to Route 24...



1 Nugget bridge is the first thing you will face upon entering Route 24, it contains five trainers and one Rocket Grunt... but once completed you get a shiny new Nugget as a prize.



Wild Pokemon	
Weedle	20%
Caterpie	20%
Pidgey	15%
Oddish	15%
Abra	15%
Bellsprout	10%
Kakuna	4%
Metapod	1%

After the Nugget Bridge event you will only find one trainer, one PokéBall item, and one hidden item.



Route 25



Wild Pokemon	
Weedle	20%
Caterpie	20%
Pidgey	15%
Bellsprout	15%
Abra	15%
Oddish	10%
Kakuna	4%
Metapod	1%

With an abundance of trainers there is no shortage of experience here, there is one PokeBall item and four hidden items.



1 To get the item behind this trainer you can either come back later with HM01 CUT and cut the tree, or you can let the trainer see you from a distance so he is forced to walk away from his spot to battle you. After the battle, just go get your prize.

2 A lot is going to go on inside this little seaside cabin, so try to keep up...



Up first, the PokeManiac BILL has managed to turn himself into a Pokemon... You need to help him to score a required item.



After rescuing BILL, take a trip through his machine and see where you end up.



There is absolutely NOTHING in this new area...



Except the only Mew in the game. It is level 7 so be careful not to beat it. Save before you fight just in case you do defeat it.



After you are done here, head back down to Cerulean City.



Cerulean City: Visit Two



1 You will notice after getting the S.S. ANNE Ticket the guard has moved from in front of the robbed house... Go inside.

2 Head through the house and out the back. There you will find a rocket member, once defeated he "returns" the TM28 DIG to you...



After you have finished up with the Rocket Grunt, just head South onto Route 5.

Route 5



Wild Pokemon	
Pidgey	40%
Meowth	35%
Oddish	15%
Bellsprout	10%

There are a few things worth looking into on Route 5 .



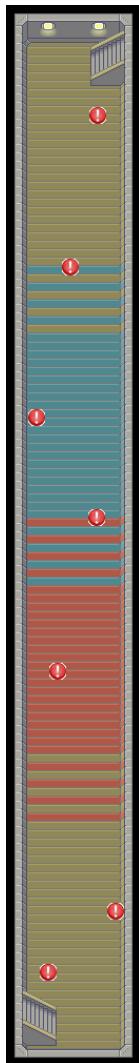
1 The house here is a Daycare for Pokemon, they will raise your Pokemon for you.

[DEVELOPERS NOTES: Pokemon in the Daycare gain 1 EXP per step you take, and you pay \$100 per level they gain when you get them back.]

The bigger building to the South is a dead end for now, we are heading to the small building to the East marked 2.

2 Inside this building is a girl who will trade Nidoran[m] for Nidoran[f]... Then just head down the stairs to the Underground Path





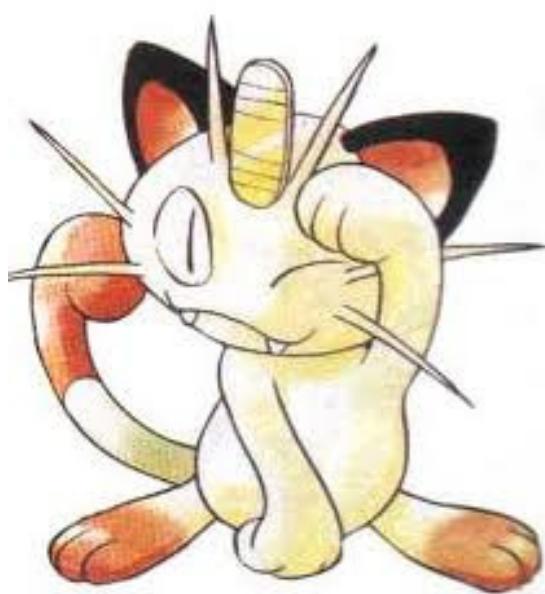
The Underground Path has several hidden items to find once you get the Item Finder.



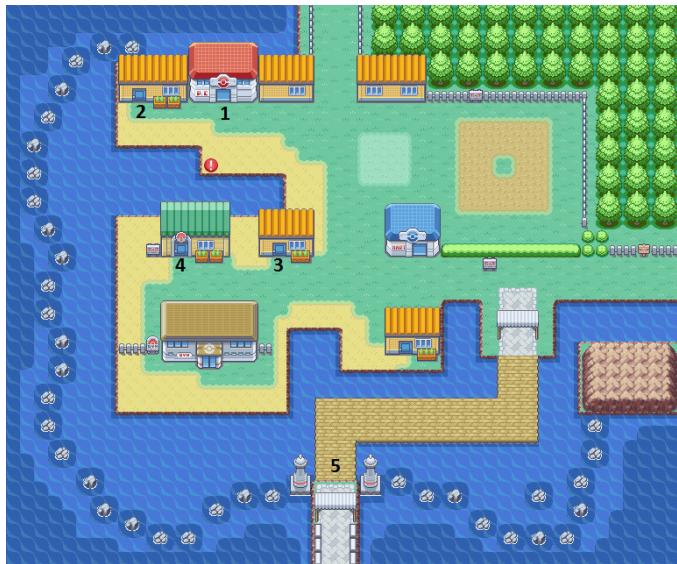
Route 6 is a great place to train up for your next big challenge. With six trainers and a boatload of grass there is plenty of EXP to go around. There are also two hidden items.

Route 6

Wild Pokemon	
Pidgey	40%
Meowth	35%
Oddish	15%
Bellsprout	10%



Vermilion City: Visit One



3 The girl in the center house wants to trade a Spearow for the only Farfech'd in the game.



[DEVELOPERS NOTES: Farfech'd is a great addition to any team, able to learn HM01, HM02, and HM05]

5 After cleaning up in Vermilion, head south to the dock and flash your S.S. Ticket to get on the S.S. Anne cruise liner.



2 The Fishing Guru gives you the Old Rod... catch all the Magikarp you want with this bad boy... only Magikarp though...



4 The Chairman of the Pokemon Fan Club gives you a Bike Voucher for listening to him gush. Run back to Cerulean and grab your Bicycle.

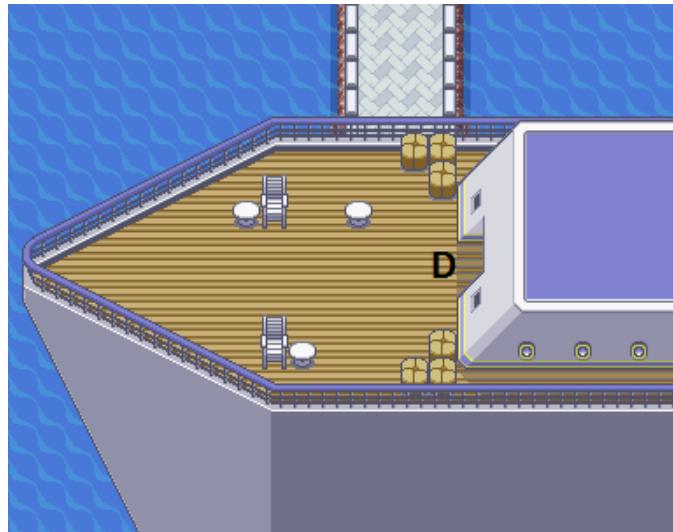
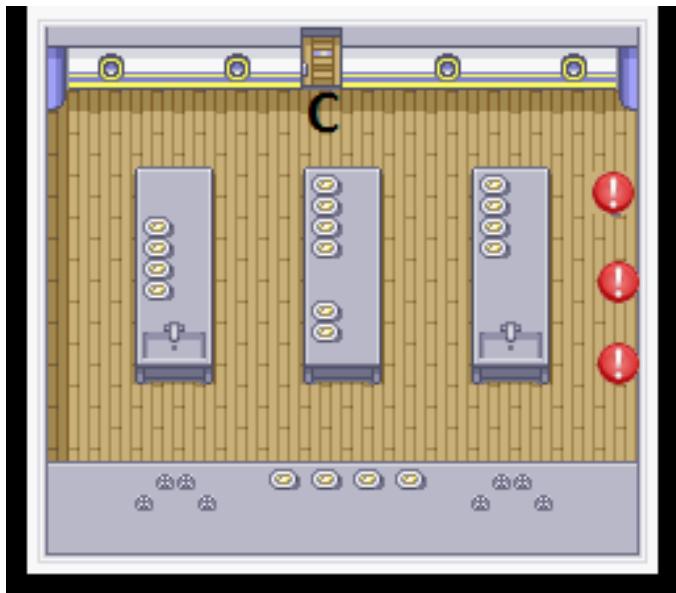
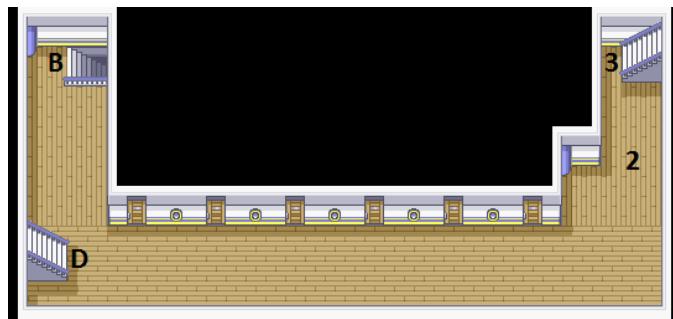
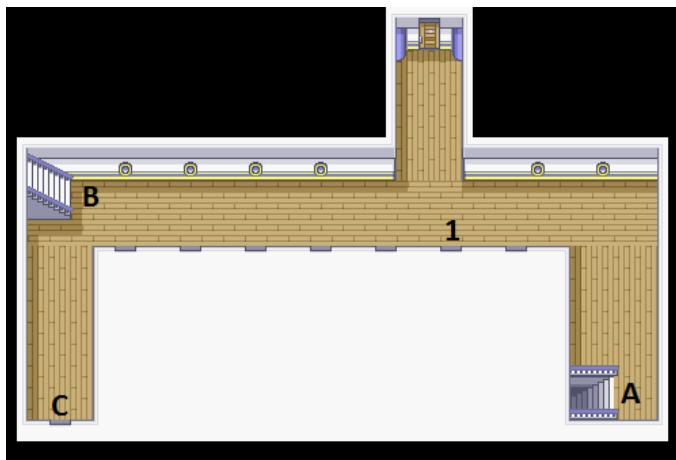


Vermilion City is one happening place. Every single building in this town has an event in it with the exception of possibly the PokeMart.

1 This girl gives you the VS Seeker, a device that lets you battle trainers you have already fought.



S.S. Anne



There is a literal boatload of trainers and PokeBall items on this ship. There are also 4 hidden items to find and a few notable events.



1 As you enter from Vermilion City, one of the rooms right in front of the door has a nice lady willing to let you heal your Pokemon in her bed.

2 Your next Rival battle happens here. Your team should be at level 20+ before facing him.



3 Once you are finished on the boat head in to talk to the Captain. He is not feeling well.



After restoring health to the Captain, it is time to say good-bye to the S.S. Anne and head back in to Vermilion City and out the East side to Route 11.

Route 11



Wild Pokemon	
Spearow	35%
Drowzee	25%
Sandshrew	20%
Ekans	20%

We come here to train before our 3rd gym leader battle. There are 10 Trainers to battle, two PokeBall items and one hidden item. Three of the four Pokemon in this area are new so spend some time catching them. Continuing east is a dead end.



1 One of Professor Oaks aids will give you the Item Finder if you have caught 30 kinds of Pokemon.



2 The only notable thing on Route 11 is Diglett Cave. Head on in and follow the linear path back to Route 2



Wild Pokemon	
Diglett	95%
Dugtrio	5%

Route 2: Visit Three



1 The man in this house is willing to trade an Abra for the only Mr. Mime in the game

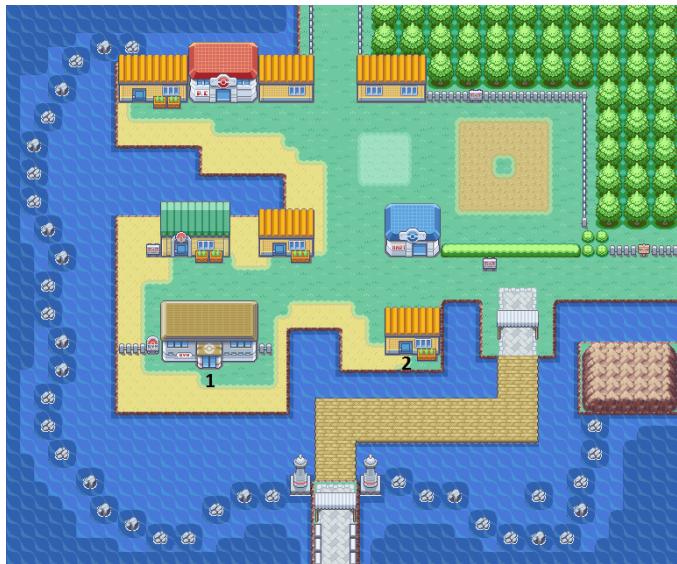


2 Head inside the building to the south and one of Professor Oaks aids has something for you, if you have caught 10 Pokemon.



After picking up some goodies on the ground (and from inside the building) it is time to head back to Vermilion City and face Lt. Surge.

Vermilion City: Visit Two



1 Lt. Surge commands this gym with his level 18 Pikachu, level 21 Voltorb, and level 24 Raichu. Win and you get the Thunder Badge, allowing you to use HM05 FLASH outside of battle.



2 Talk to the little girl in the southernmost house to be sent on a quest on an island far to the south.

4-Points Isle: Visit One



Wild Pokemon	
Skitty	30%
Taillow	25%
Swablu	15%
Kecleon	10%
Spinda	10%
Whismur	5%
Castform	5%

4-Points Isle is a very religious island. Trainer battles are illegal so you will find no trainers here. But due to the lack of violence, the Pokemon here are unique compared to the rest of the world.



1 Inside the house on the shore, the woman here will take the letter and give you a Blue Flute.



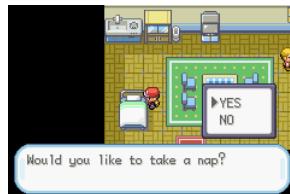
2 The guard won't let you into the town here... Check out the fence line to get past him.



4-Points Isle Town: Visit One



There is not a lot to do on your first visit here. If you are up for a challenge you can, however, land another legendary Pokemon, but it won't be an easy road.



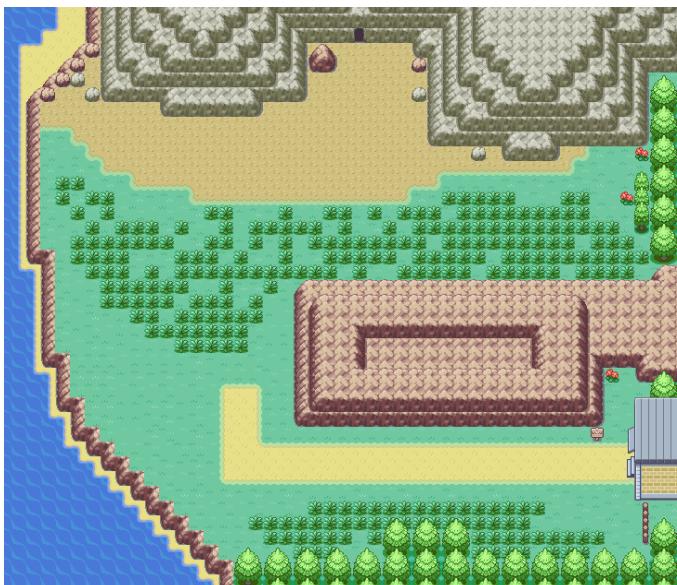
1 Being a trainerless town, there is no reason for a PokeCenter, so just rest up at this house near the PokeMart.



2 And if you need to swap out Pokemon, just stop by the lab here on the island.

Heading out the Southeast will put you in a forest... and there isn't much to do there yet, so we will head out the Northwest.

Dread Mountain Prairie



Wild Pokemon	
Shrromish	25%
Cacnea	25%
Seviper	15%
Zangoose	15%
Treeko	10%
Slackoth	10%

Nothing to do in this open field except catch unique Pokemon. When you have caught your fill, head on inside the Mountain.



Dread Mountain: Visit One



Wild Pokemon	
Meditite	35%
Makuhita	30%
Nincada	15%
Numel	15%
Hariyama	5%



There is little to do in this cave except make it through the linear path and catch some more unique Pokemon.



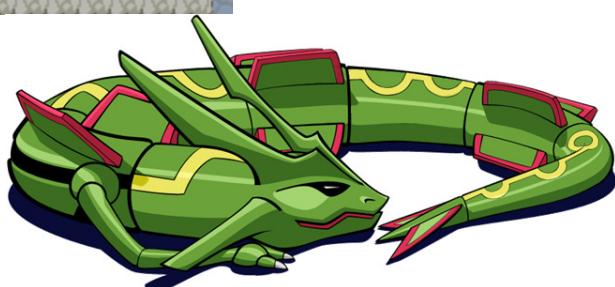
1 There is one split in the path but you are blocked off if you take the East path, so take the West path and continue onward.



2 At the peak of this great mountain there is a very rare Pokemon, this is the only one you will ever see. If you cannot handle a level 45 Pokemon than don't even bother coming up here, you will be back in this cave later, just pick it up when you are stronger.



That's it for now, Head back to Vermilion via the dock to the South.



After you hit the mainland head straight for Cerulean City, you are going to head East from there through a cutable tree. You will find yourself on...

Route 9



Wild Pokemon	
Rattata	40%
Spearow	35%
Ekans	14%
Sandshrew	11%

A short path with nine trainers, two PokeBall items and three hidden items.



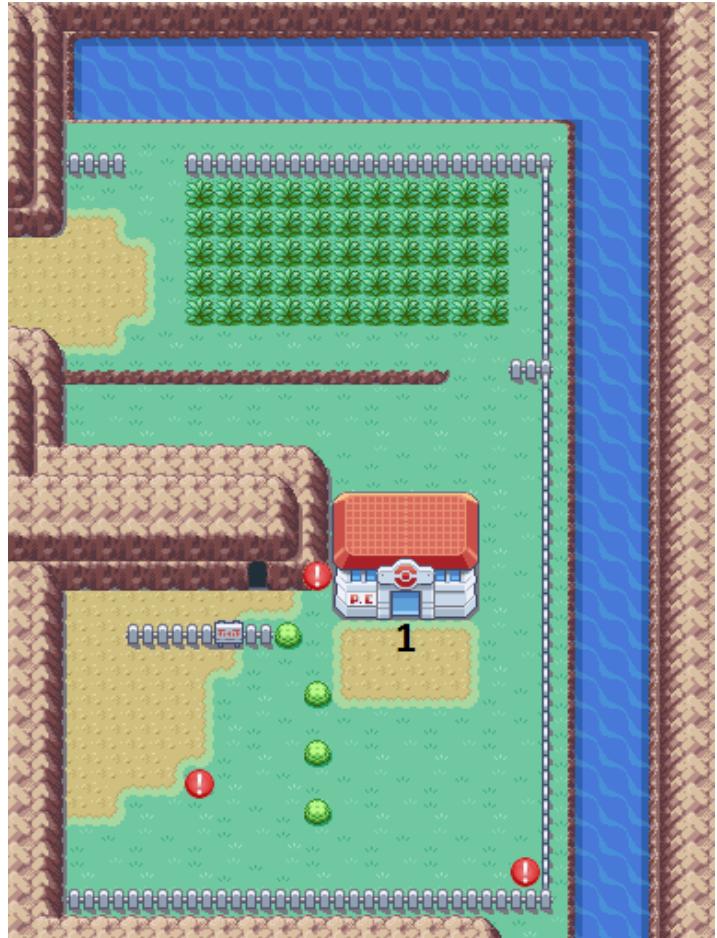
Route 10: Visit One

Wild Pokemon	
Voltorb	40%
Spearow	35%
Sandshrew	14%
Ekans	11%

Route 10 has three hidden items and one trainer.



1 Inside the PokeCenter, just before Rock Tunnel, one of Professor Oaks aids is waiting for you.



Rock Tunnel: Visit One



Rock Tunnel is a dark cave filled with Pokemon and Trainers. This is your first opportunity to pick up an Onix and there is a shinyizer area crossing your path near the end. Using HM05 FLASH can help you navigate this cave.

Wild Pokemon	
Geodude	35%
Zubat	30%
Mankey	15%
Machop	15%
Onix	5%



There are no events to speak of in Rock Tunnel yet. There are however a boatload of trainers and three PokeBall items on the first floor.



Wild Pokemon	
Geodude	35%
Zubat	30%
Mankey	15%
Machop	10%
Onix	10%

The basement has several more trainers and two more PokeBall items. Just make your way from ladder to ladder until you find the exit and come back out to Route 10.

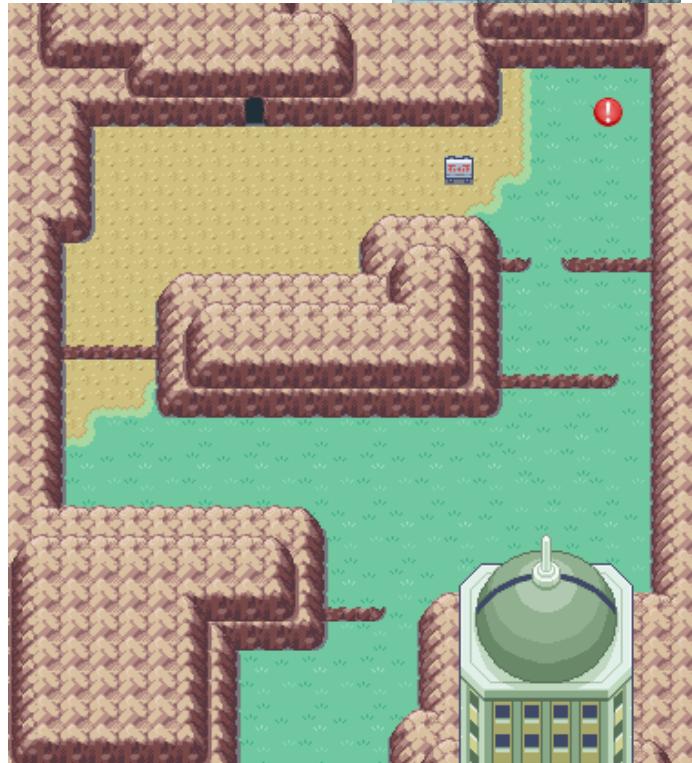
1 There is a boy hanging out in Rock Tunnel that is willing to teach one of your Pokemon Rock Slide.



Route 10: Visit Two



There are a few more trainers on Route 10 before you go into Lavender Town. And one hidden item as well.



Lavender Town: Visit One



Lavender Town is a depressing creepy kind of place... and if you explore on your first visit you will find more questions than answers.

- 1** The only event accessible right now is the Name Rater. A man who will rename any Pokemon you caught.



Heading South leads to a dead end, so we shall head West to Route 8.

Route 8



Wild Pokemon	
Pidgey	30%
Meowth	30%
Growlith	15%
Ekans	10%
Sandshrew	10%
Vulpix	5%

There are no events on Route 8, just fight trainers and pick up the three hidden items in the grass. When you reach the end go in the small building to the North and head down the Underground Path.

The Underground Path has several hidden items to find once you get the Item Finder.



Route 7

Once outside head East into the metropolis that is Celadon City.

Wild Pokemon	
Pidgey	30%
Meowth	30%
Oddish	10%
Bellsprout	10%
Growlith	10%
Vulpix	10%

Celadon City

Celadon City is a hive of events, we have a lot to do immediately when we get here. Check out the MASSIVE shopping mall here, pick up anything you could ever want, from HP UPs to Fire Stones.



3 Erica is the boss here, shes got a Lv. 24 Tangela, a Lv. 29 Victreebel, and a Lv. 29 Vileplume. If you beat her you get the Rainbow Badge.



1 After shopping head around the backside of the PokéCenter and follow the path to the roof of Celadon Mansion, get a free Eevee.

2 Next, we need to head down to the café in the South and pick up another useful item.



4 Go in the Game corner and talk to the Rocket Grunt standing in the back of the room. Be ready for battle!

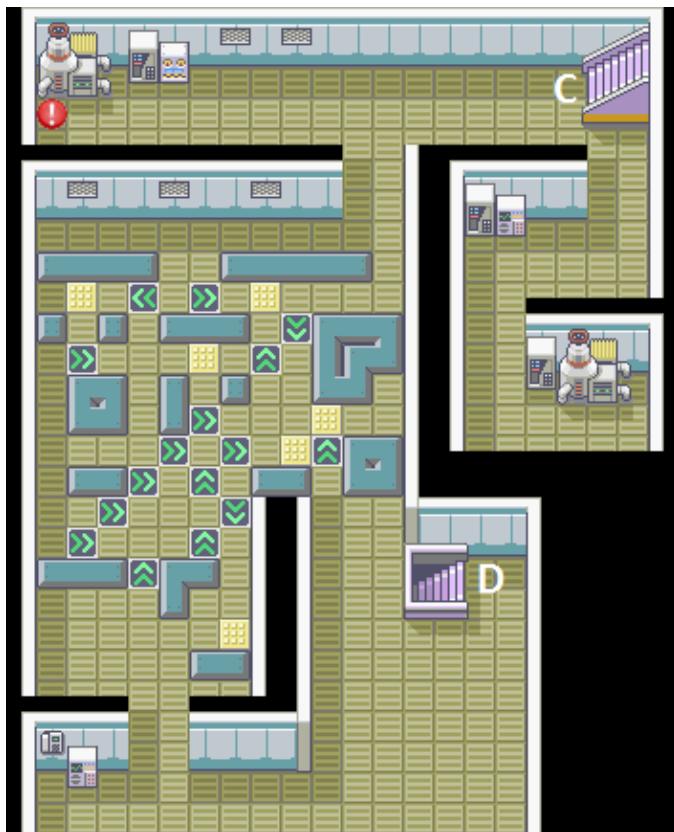
Rocket Hideout

Press the button behind the sign to open up a secret passage inside the Rocket Hideout.

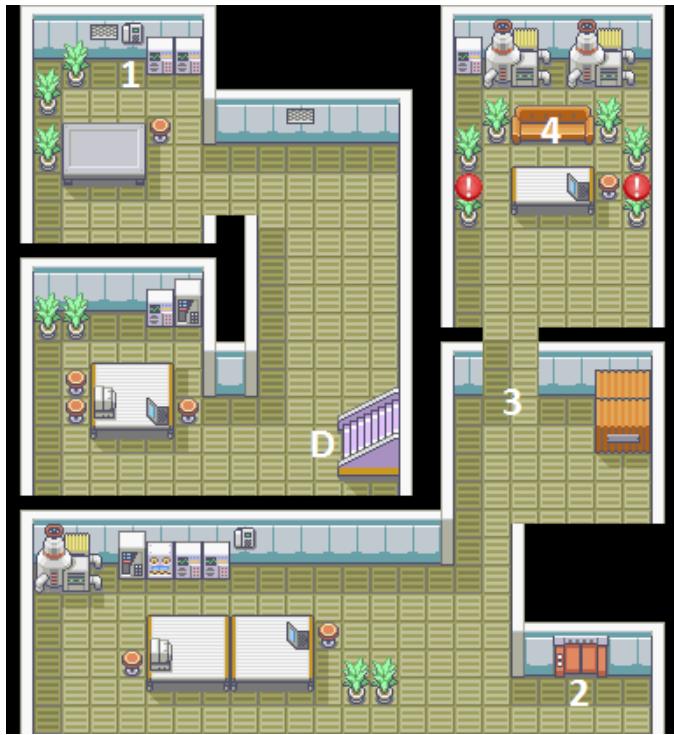


There are no Pokemon inside the hideout, only plenty of trainers, 13 PokeBall items, and four hidden items.

R



- 1** Follow the stairwells to [D] and fight the man at the north end of the room.



- 2** After obtaining the Lift Key, take the elevator to the fourth floor.

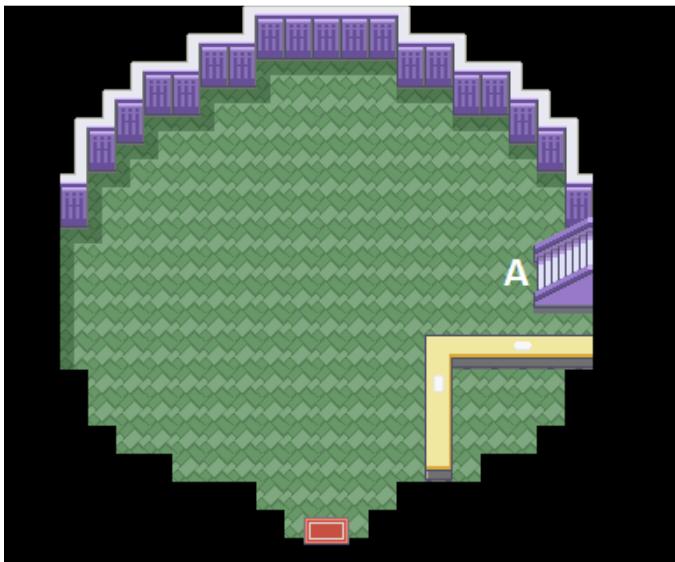
- 3** Defeat the two rocket grunts in front of the gate on the fourth floor to get into the final room.



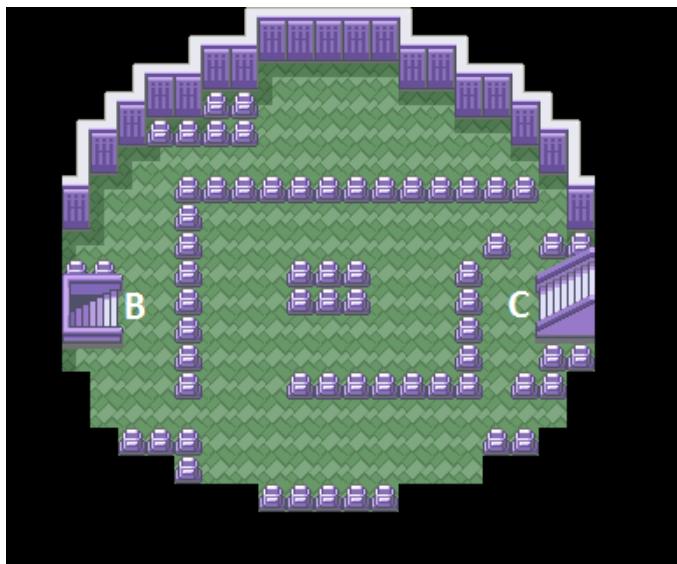
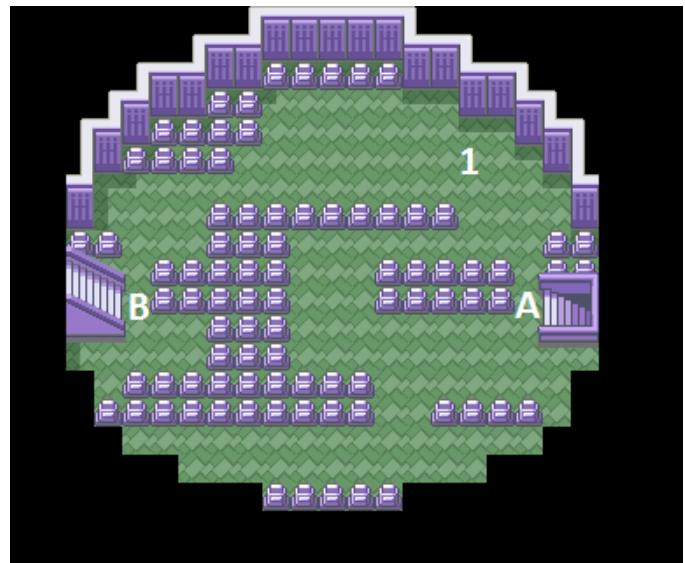
- 4** Team Rockets leader is lounging just past the gate, defeat him for the Silph Scope.

With the Silph Scope in hand, we are going to head straight for Lavender Town. Once there go into the big creepy tower.

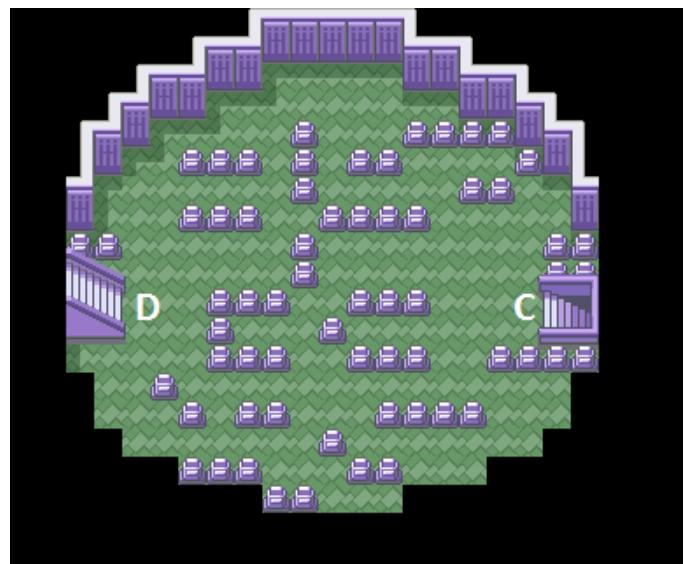
Pokemon Tower



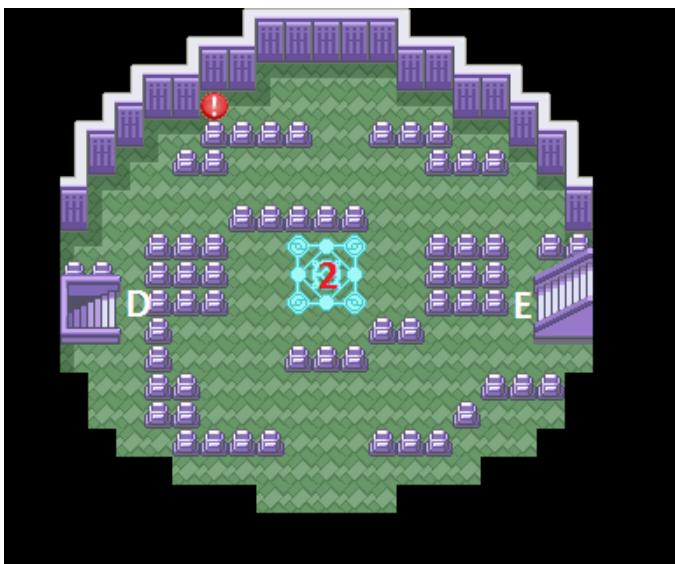
Pokemon Tower is a creepy tower where Pokemon are brought to be buried. You must climb to the top to rescue Mr. Fuji, use the Silph Scope to see that the ghosts scaring people are actually Pokemon.

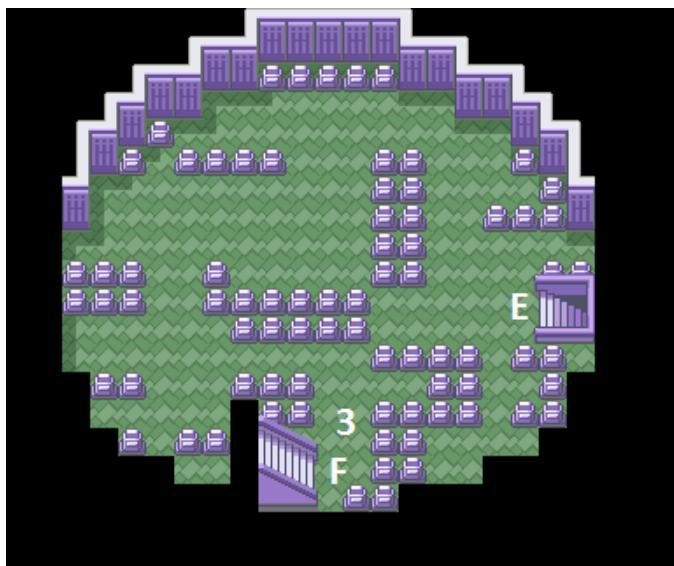


1 Your next Rival battle is here. You will want to be at or above level 25 for this fight.



2 By stepping in the glowing floor you can heal your Pokemon.

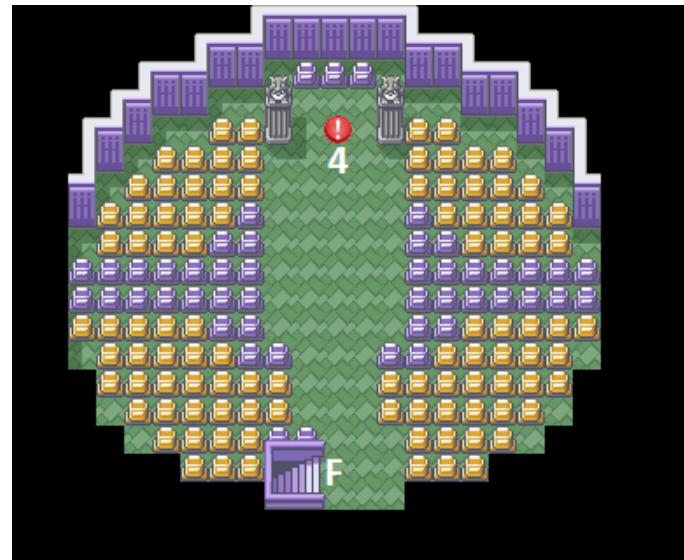




3 Time to put that Silph Scope to good use and find out what Pokemon has been blocking your path



4 After defeating all the Rocket members, you find that Mr. Fuji was not even kidnapped... Oh, well, let's head to his house to collect the PokeFlute



Wild Pokemon	
Ghastly	75-90%
Cubone	9-10%
Haunter	5-15%

Catch rate depends on what floor of Pokemon Tower you are on.



Let's return to Celadon... we have some unfinished business.



Back in Celadon we need to go inside the Celadon Mansion and talk to the old woman on the first floor.



You shouldn't spend all your money on drinks.
She is a nice old woman who gives you some TEA just for showing up...

Now we are ready to head East to Saffron City, through the closed road on the East side of Route 7.



Huh? I can have this drink?
Gee, thanks!

Saffron City: Visit One



1 An odd Psychic man gives you a powerful TM just for dropping by...



2 The small unofficial Fighting-type gym beside the main one gives you 2 free Pokemon instead of a League Badge.

3 Rocket members are all over Saffron City. They are even blocking the entrance to the Gym. To remove them you have to scale the Silph Co. building...

Silph Co.



2 There is a man here on the second floor that will teach one of your Pokemon Thunder Wave.



1 The Elevator here will take you to any floor, no key required.





3 Some gates are up around the Silph Co. You need a Card Key to open them.



Due to the massive number of Warp Tiles, to lower confusion, Staircases will be marked with **BLACK** letters and Warp Tiles will be marked with **INDIGO** letters.



4 The Card Key can be picked up on the fifth floor...



5 Take Warp [P] to get into a battle with your Rival, he is near level 40 now.



6 After defeating your Rival, a nice man will give you a free Lapras.





7 You may rest your
Pokemon on these beds...
How convenient.



9 A grateful Silph President
gives you a VERY generous
reward for saving his company.



8 The Rocket Boss
challenges you here. He
presents quite a challenge
if you are not prepared.



Saffron City: Visit Two



1 Bring the CopyCat a
PokeDoll and she will teach
one of your Pokemon Mimic.

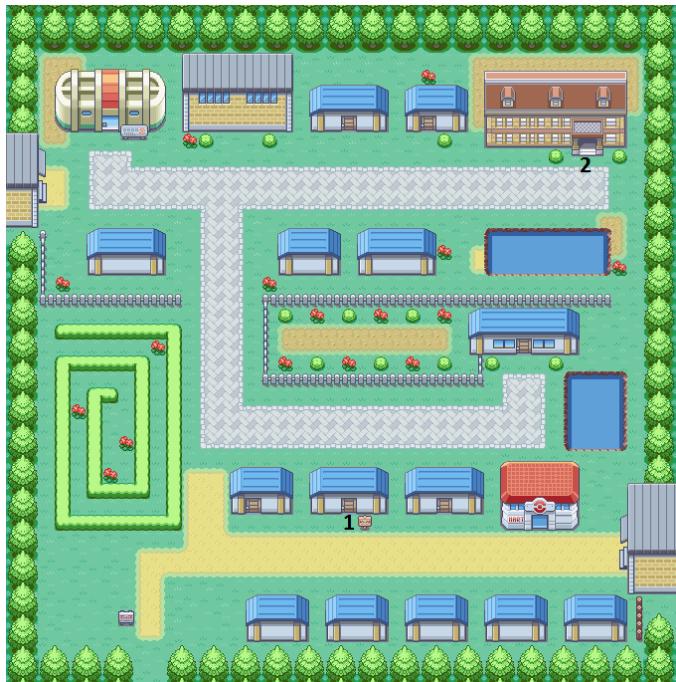


2 Sabrina dominates this
Gym with her level 38
Kadabra and Venomoth,
level 37 Mr. Mime, and
level 43 Alakazam. Beat her

for a Marsh Badge... which has no effect on the use of moves
out of battle.

With Team Rocket thoroughly defeated, we will head back to 4-Points Isle to pick up some rare Pokemon.

4-Points Isle: Visit Two



Catacombs

The 4-Points Catacombs are a literal maze but the prize for completing it is worth the effort.



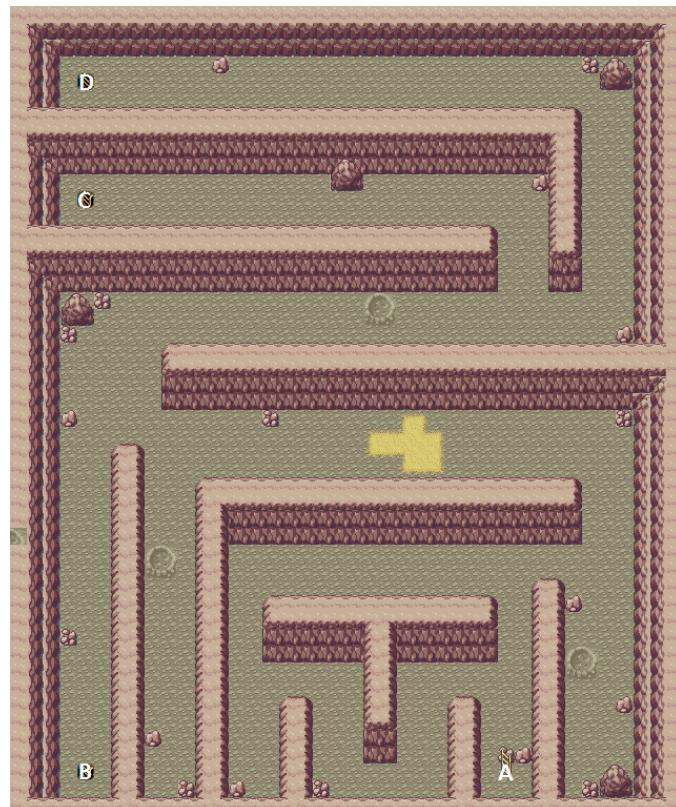
1 The man in the rest house is looking to sell off his land and move to Kanto. Help him out to gain access to more of the Island.



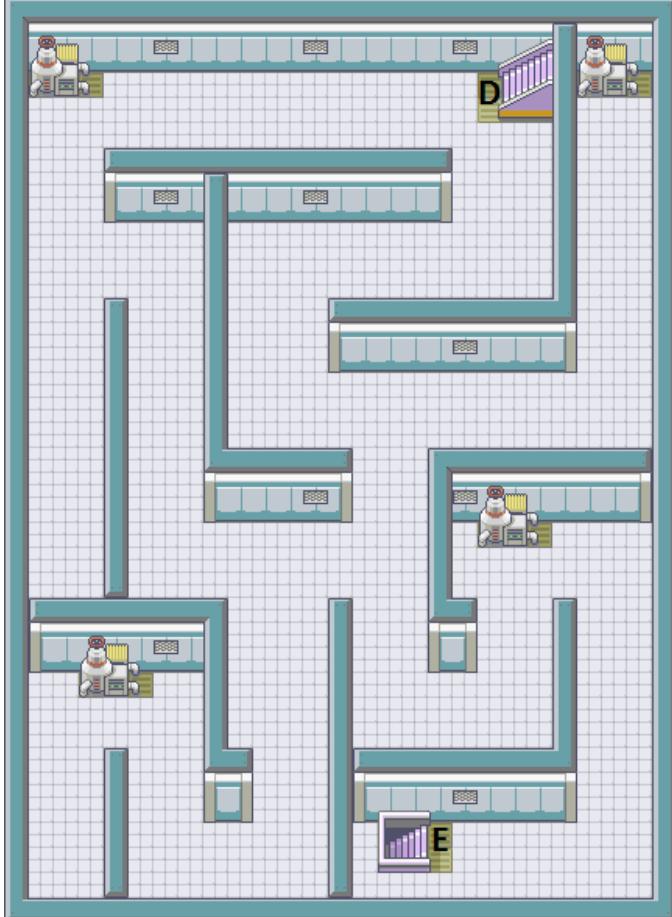
2 Now that you are an official resident, the “cult-like” patrons of 4-Points Isle will allow you to access their Catacombs. You will also notice, you can come and go through the front gate without cutting the tree.

Maze A	
Wild Pokemon	
Baltoy	50%
Trapinch	50%

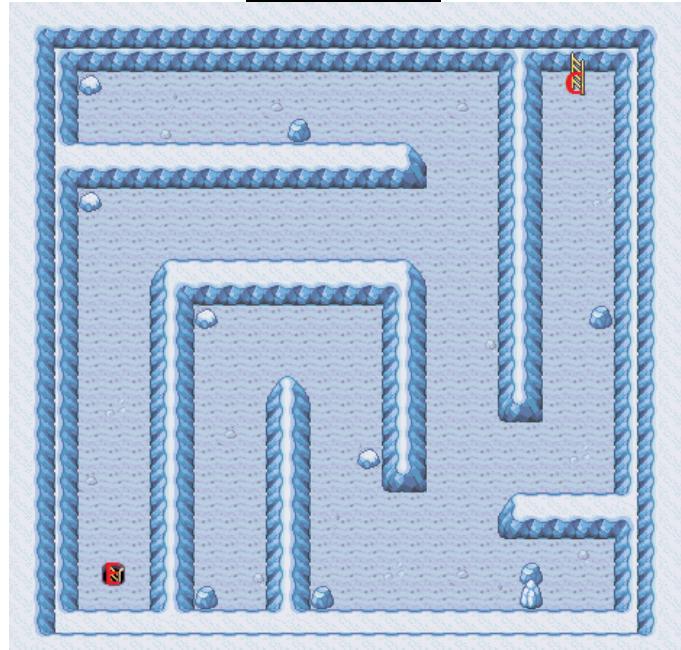
Maze B	
Wild Pokemon	
Lunatone	34%
solrock	31%
Aron	15%
Nosepass	15%
Lairon	5%



Maze D	
Wild Pokemon	
Mawile	35%
Aron	25%
Bedlum	20%
Metang	15%
Laron	5%



Maze C	
Wild Pokemon	
Snorunt	50%
Spheal	40%
Sealeo	10%



1 Getting to the end of the maze drops you in a room with a statue in it. Speak with the statue to be thrown into battle with a rare Pokemon.



[DEVELOPERS NOTES:
There are 3 rare Pokemon at the end of the maze (after reaching [E]) you only get one shot, win lose catch or run that Pokemon will never be back. So save your game before you fight. You must get to the Statue Room by taking all three different paths to get the opportunity to face all 3 rare Pokemon.]

When you are done here, head back to Kanto.



Now you have 2 paths you can take to get to Fuchsia City... Lets take the shorter path first, so head to Celadon City. Once there head straight out the West side onto Route 16.

Route 16



Wild Pokemon	
Doduo	35%
Rattata	30%
Spearow	30%
Raticate	5%

1 The woman hiding in this house gives you HM02 FLY, possibly the most useful HM in and out of battle.



2 You must play the PokeFlute to wake the sleeping Pokemon in your path.



3 Head upstairs and talk to Professor Oaks aid to get an Amulet Coin if you have 40 kinds of Pokemon.



Route 17

Wild Pokemon	
Doduo	35%
Spearow	30%
Raticate	25%
Rattata	5%
Fearow	5%

There are not major events on the Cycling Road. The 10 trainers are fairly rough and the hidden items are worth the effort to find.



Route 17

Wild Pokemon	
Doduo	35%
Spearow	30%
Raticate	15%
Fearow	15%
Rattata	5%

1 Head upstairs in here and a little boy wants to trade his Lickitung for your Persian.



Head on into Fuchsia City but we are going to use our new HM02 FLY to head back to Lavender town and take the long path into Fuchsia as well, there are some good rewards along the way.

Route 12



Wild Pokemon	
Venonat	30%
Pidgey	30%
Oddish	20%
Bellsprout	15%
Gloom	4%
Weepinbell	1%



- 1** A sad little girl will give you TM 27 just for stopping by.



- 2** What do ya know, another sleeping Pokémon... whip out that good ol' PokeFlute and get into a battle.

[DEVELOPERS NOTES: There are only two Snorlax' in the game, catch one]



- 3** Finally time to upgrade the Old Rod... talk to this Fishing Guru to get the Super Rod.



- 1** To get this hidden item under the girl you MUST let both girls see you from a distance and walk to you.

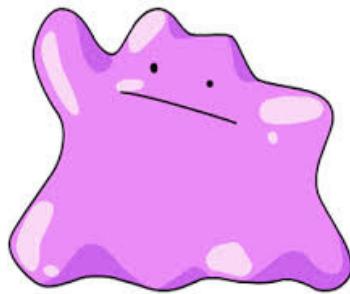
[DEVELOPERS NOTES: The only Shell Bell in the game is completely missable, you won't be able to make the girls move again.]

Wild Pokemon	
Venonat	30%
Pidgey	20%
Bellsprout	20%
Oddish	15%
Ditto	5%
Pidgeotto	5%
Weepinbell	4%
Gloom	1%



Route 14

Wild Pokemon	
Venonat	30%
Oddish	20%
Ditto	15%
Pidgey	10%
Bellsprout	10%
Pidgeotto	5%
Weepinbell	5%
Gloom	5%



Route 15

- 1 One of Professor Oaks aids gives you the Item Finder if you have caught 50 kinds of Pokemon.



Wild Pokemon	
Venonat	30%
Oddish	20%
Ditto	15%
Pidgey	10%
Bellsprout	10%
Pidgeotto	5%
Weepinbell	5%
Gloom	5%



Fuchsia City: Visit One



- 1** If you have a pesky HM move you need deleted, the Move Deleter is you man.



- 3** Navigate the invisible walls of this gym to tackle its leader Koga and his two level 37 Koffings, level 39 Muk and level 43 Weezing.

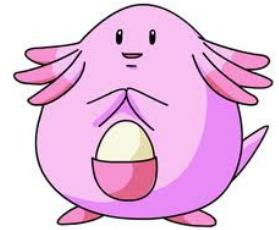


[DEVELOPERS NOTES: The invisible walls of Koga's gym have white dots in the corners of the tiles.]

Safari Zone



Center Zone			
Wild Pokemon			
Rhyhorn	20%	Nidorina	10%
Nidoran[m]	20%	Parasect	5%
Exeggute	20%	Scyther	4%
Venonat	11%	Pinsir	4%
Nidorino	10%	Chansey	1%



East Zone			
Wild Pokemon			
Doduo	20%	Nidoran[f]	5%
Nidoran[m]	20%	Parasect	5%
Exeggute	20%	Kangaskhan	4%
Paras	14%	Pinsir	1%
Nidorino	10%	Scyther	1%





North Zone			
Wild Pokemon			
Rhyhorn	20%	Nidorina	5%
Nidoran[m]	20%	Venomoth	5%
Exeggute	20%	Chansey	4%
Paras	15%	Tauros	1%
Nidorino	10%		



West Zone			
Wild Pokemon			
Duduo	20%	Nidoran[f]	5%
Nidoran[m]	20%	Venomoth	5%
Exeggute	20%	Tauros	4%
Venonat	15%	Kangaskhan	1%
Nidorino	10%		



1 Be sure to pick up the PokeBall item here... cant progress to far without it.



2 Inside this building is a man waiting to give you a prize for making it so far in the Safari Zone.



Fuchsia City: Visit Two



Now that we are back in Fuchsia City lets pay a visit to the Warden of the Safari Zone...



He seems extremely grateful that you picked up his Gold Teeth in the Safari Zone... very nice reward huh.

With Strength and Surf we can get some more legendary Pokemon from 4-Points Isle... lets head there now, Dread Mountain to be exact. Follow the path up to the split (last time we took the left path) take the right path and use strength to move the rock out of your way, head down the ladder and follow the map on the next page...



Dread Mountain: Visit Two



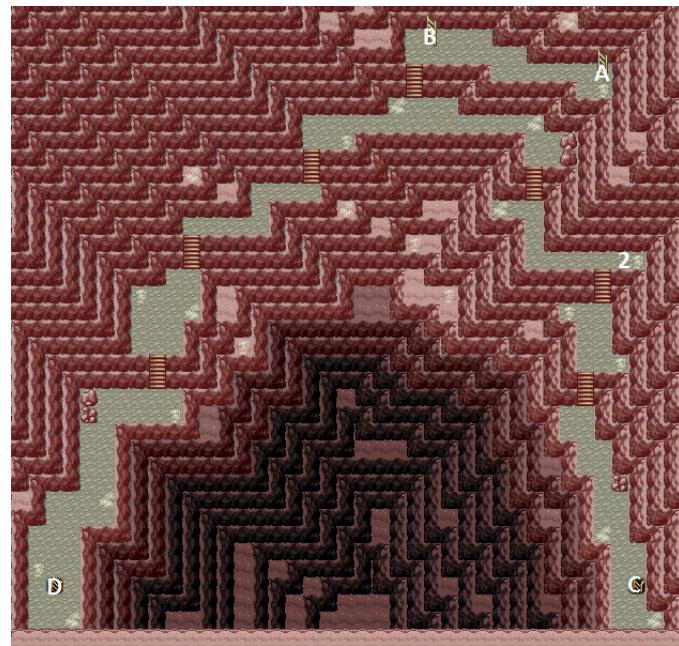
1 Keep this rock in mind when you get HM06 ROCK SMASH... it is the only place to get Bagon.



2 Talk to the man mining down here and he will share two of his fossils with you.

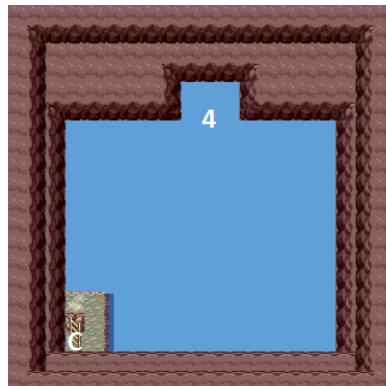
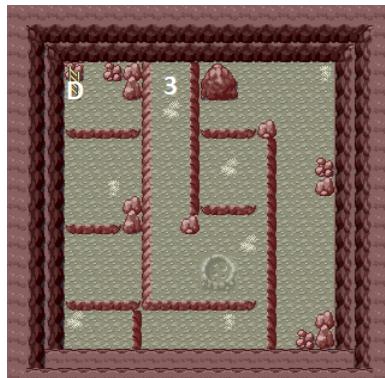


Wild Pokemon	
Hariyama	40%
Numel	35%
Aron	10%
Lairon	5%
Clampurt	5%
Meditite	4%
Medicham	1%



3 A level 50 Legendary Pokemon awaits.

Wild Pokemon	
Nosepass	30%
Makuhita	20%
Aron	20%
Trapinch	15%
Hariyama	15%



Wild Pokemon	
Hariyama	60%
Numel	30%
Aron	5%
Lairon	5%

4 Yet another level 50 Legendary Pokemon...



Head back into town and stop by the Pokemon Lab.



Stop by the Pokemon Lab before leaving town and the gentlemen inside will revive the fossils in your possession.



[DEVELOPERS NOTES: Simply leave the building and come right back in to get the resurrected Pokemon.]

Now it's time to head back to Kanto... Once you are on the mainland, fly to the PokeCenter just before Rock Tunnel.



Route 10: Visit Two

Simply go to the waters edge at the North end of Route 10 and surf around to the bottom where you will find the Power Plant.

Wild Pokemon	
Tentacool	100%

Power Plant

Wild Pokemon	
Voltorb	30%
Magnemite	30%
Pikachu	25%
Magneton	10%
Electabuzz	5%

1 One of the Mystical Bird Pokemon lives here. This is the only one in the game...



Now you are finished with all the running around... but you have another choice... a short path or a long path. I will take you the short path first. Fly to Pallet Town, visit your mom for a sec then head South, time to surf.



Route 21

Wild Pokemon	
Tangela	90%
Bulbasaur	10%

Surfing Pokemon	
Tentacool	100%

No events so to speak on Route 21...



See, wasn't this path short... ten trainers and one hidden item... that's all



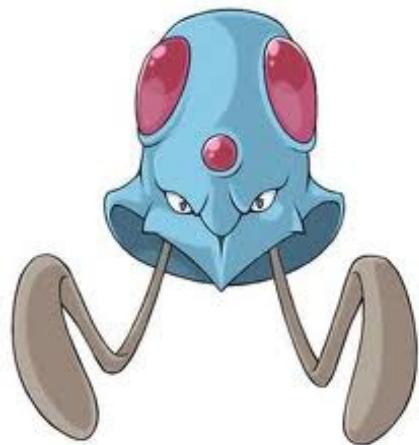
(only half of route 21 is shown... the other half is more of the same, with nothing helpful)

Head on in to Cinnabar Island, then we are going to fly back to Fuchsia City and head South to take the long path... There are many rewards for taking the road less traveled.

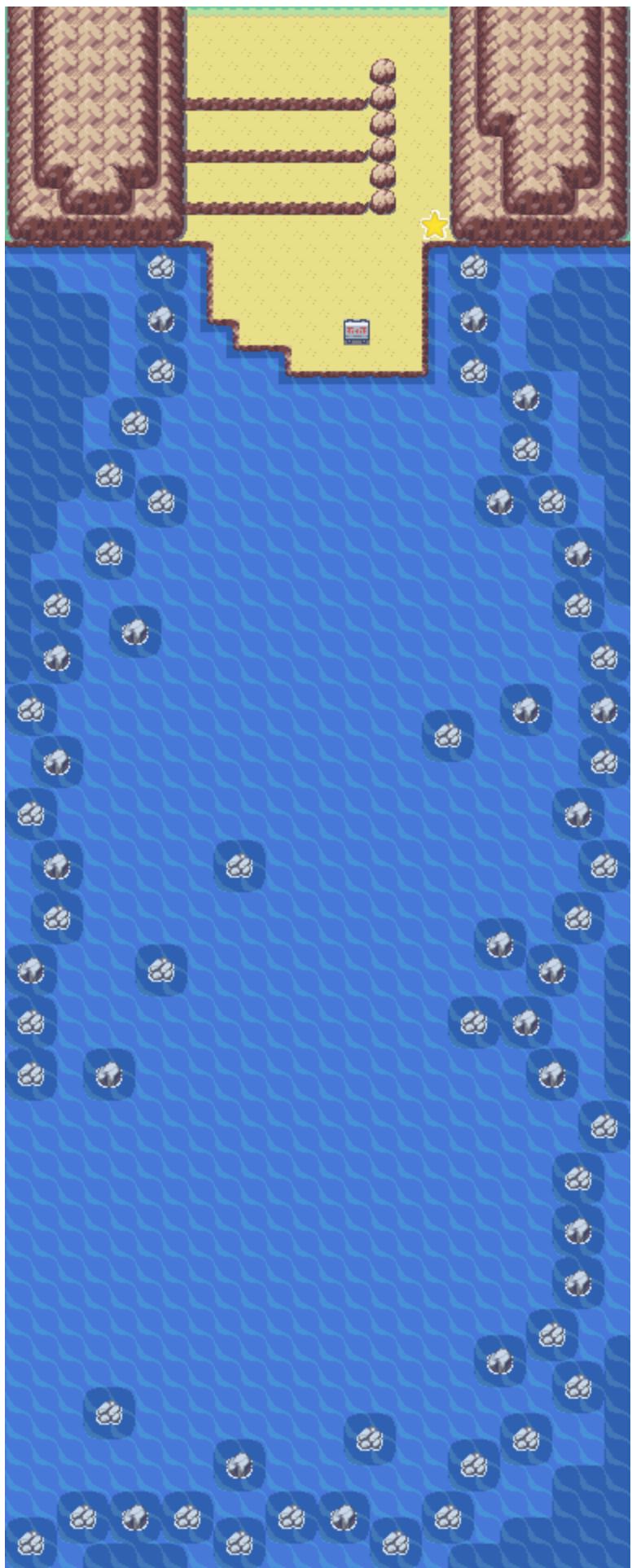
Route 19

Surfing Pokemon
Tentacool 100%

Route 21 is all water, with 12 trainers and
NOTHING ELSE...



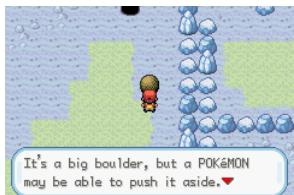
Just keep following the linear path...



Route 20: Visit One



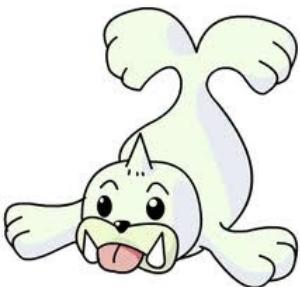
1 The Seafoam Islands are nestled right in the middle of Route 20...



1
Push the
boulders
into the
holes...

Wild Pokemon F1	
Zubat	34%
Psyduck	30%
Slowpoke	25%
Golbat	11%

Lower boulder: A – C – E
Upper boulder: B – D – F



Seafoam Islands

To lower confusion, for the Seafoam Island maps, holes and drop points will be displayed in **GREEN** while ladders will be displayed in **RED**.



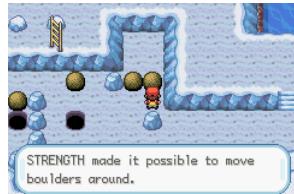
Now we get to the water...



Wild Pokemon F4			
Seel	40%	Slowpoke	15%
Golduck	15%	Dewgong	5%
Slowbro	15%	Golbat	5%
Psyduck	20%		



- 3** Push boulders into the [G] and [H] holes to block the water on the floor below.



Wild Pokemon F5			
Seel	40%	Slowpoke	15%
Golduck	15%	Dewgong	5%
Slowbro	15%	Golbat	5%
Psyduck	20%		



- 4** This chilly foul is your second Mystical Bird Pokemon. Be sure to catch it, this is the only one.

Route 20: Visit Two

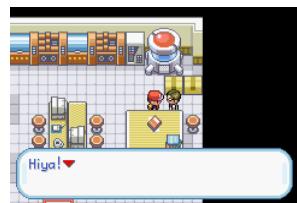


- 1** The back end of Seafoam Islands is pretty much a dead end... you must come from Fuchsia City...

Cinnabar Island: Visit One



1 In the last room you can resurrect your Helix Fossil, Dome Fossil and your Old Amber into 3 Pokemon, for free.



You can also trade several Pokemon in the lab, as well as learn the move Metronome from a Move Tutor.



Pokemon Mansion



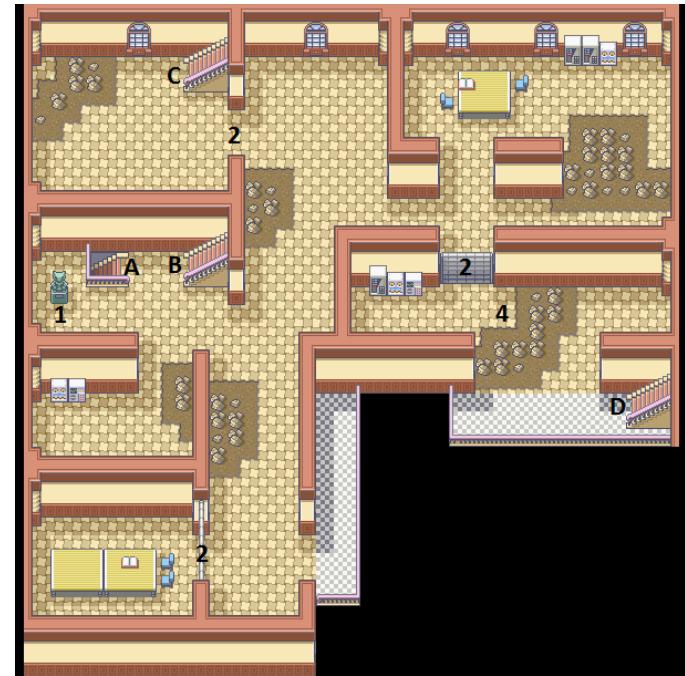
Wild Pokemon F1		
Koffing	30%	Vulpix 15%
Raticate	30%	Grimer 5%
Growlithe	15%	Weezing 5%

1 Talking to these statues will alternate which gates (2) are blocking your path.



Wild Pokemon F2		
Koffing	30%	Vulpix 15%
Raticate	30%	Grimer 5%
Growlithe	15%	Weezing 5%

2 These gates raise and lower depending on whether a (1) switch has been pressed or repressed (they alternate).



[DEVELOPERS NOTES: All of the switches on the statues do the same thing, raise the lowered gates and lower the raised gates. Pressing the switches on the top floor does the same thing as pressing the switches in the basement.]



Wild Pokemon F3		
Koffing	30%	Vulpix
Raticate	30%	Grimer
Growlithe	15%	Weezing
		5%

3,4 These two drop points send you to different floors, (3) takes you to floor 1 and (4) to floor 2.



5 Now here is what we came in here for... finally!



With the Secret Key in hand, let's go tackle that Gym Leader!



Blaine is the head honcho around these parts, with his level 42 Growlithe, level 40 Ponyta, level 47 Arcanine and level 41 Rapidash.



As soon as you gain the Volcano Badge and head outside, you get bombarded by BILL who offers to take you on a cruise... let's do it!



After a nice long cut scene you regain control on a quaint little island in the southern island chain of the Sevii Islands.



Treasure Beach has a lot of hidden items, there is one trainer in the water on the way there, other than that, have fun combing the beach for hidden treasure.



Wild Pokemon	
Spearow	30%
Tangela	30%
Fearow	20%
Sunkern	10%
Slowpoke	5%
Persian	5%

3 When you are done picking up treasure, its time to head back to the dock and go to Two Island.



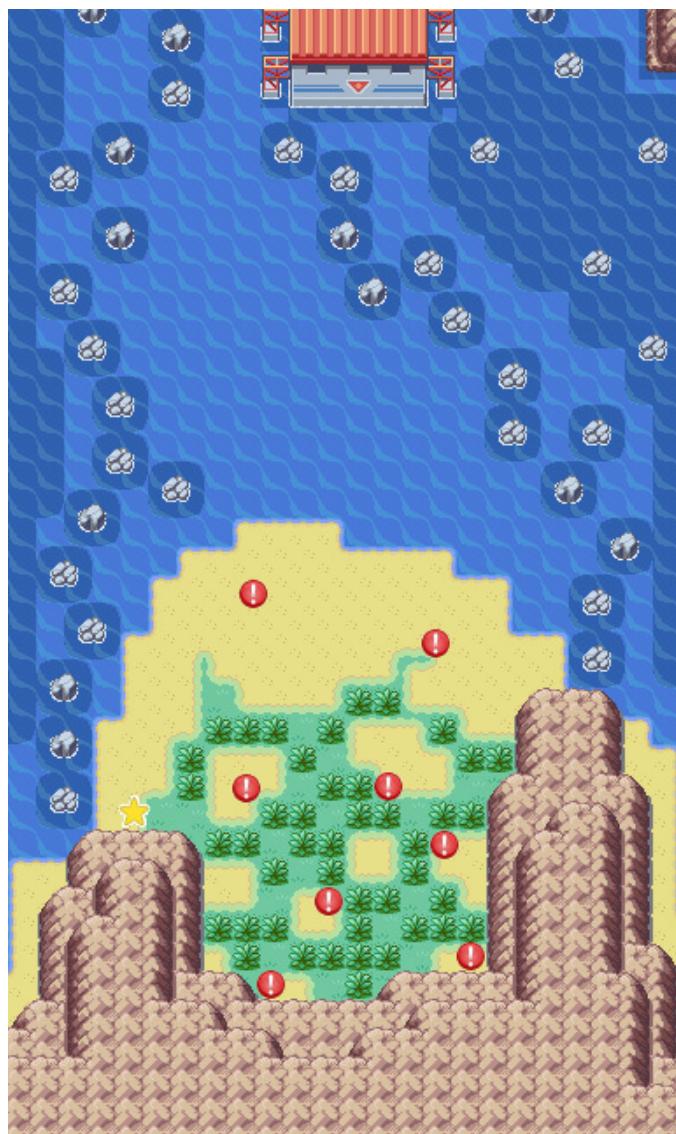
[DEVELOPERS NOTES: Return periodically to pick up hidden items from Treasure Beach again and again.]

One Island: Visit One



1 You start off inside the giant PokeCenter her on One Island. Ther is nothing to do here except heal your Pokemon if you need.

2 Before we take on the quest given to us, lets pick up some treasure from Treasure Beach, Surf South.



Two Island: Visit One



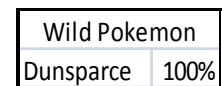
1 The shop here sells different items depending on how much you have completed your game...



[DEVELOPERS NOTES: Two Island is the only place to buy some of the rarer PokeBalls.]

Back to the dock, quick...

Three Island: Visit One





This town has been overrun by scoundrels... you don't have time for this, you have a girl to save.

1 But they are blocking your path... Oh well, let's deal with them now.



2 After toppling the Biker Gang, the relieved citizen gives you a free gift!

Head out the Northwest corner of town...

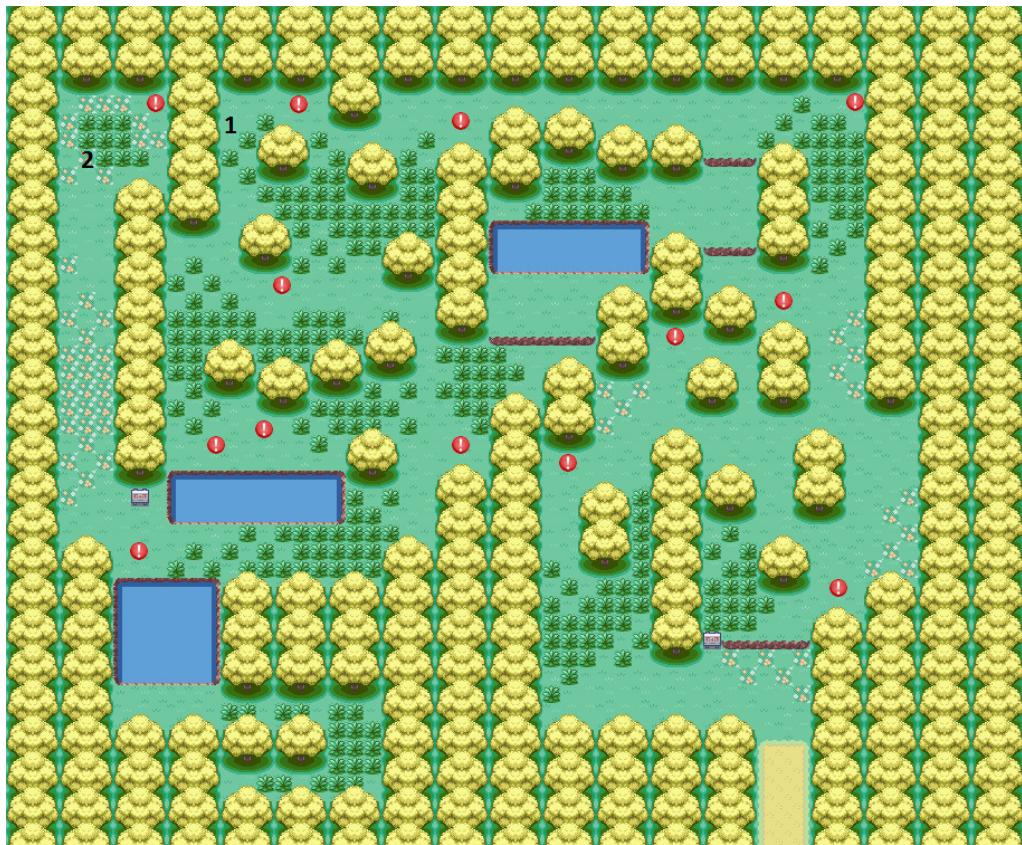


Bond Bridge

Wild Pokemon		
Bellsprout	20%	Weepinbell
Oddish	20%	Venonat
Pidotto	15%	Slowpoke
Gloom	10%	Persian
Meowth	10%	



At the end of Bond Bridge is a nice little forest... head on in to find Lostelle.



Berry Forrest

Wild Pokemon

Pidgeotto	20%	Drowzee	10%
Gloom	20%	Exeggute	5%
Pidgey	10%	Psyduck	5%
Weepinbell	10%	Venomoth	5%
Venonat	10%	Hypno	5%



- 1 Is that a mirage?



- 2 Hey, there she is...

[DEVELOPERS NOTES: The berries in Berry Forest regenerate after so long, so come back if you are running low.]

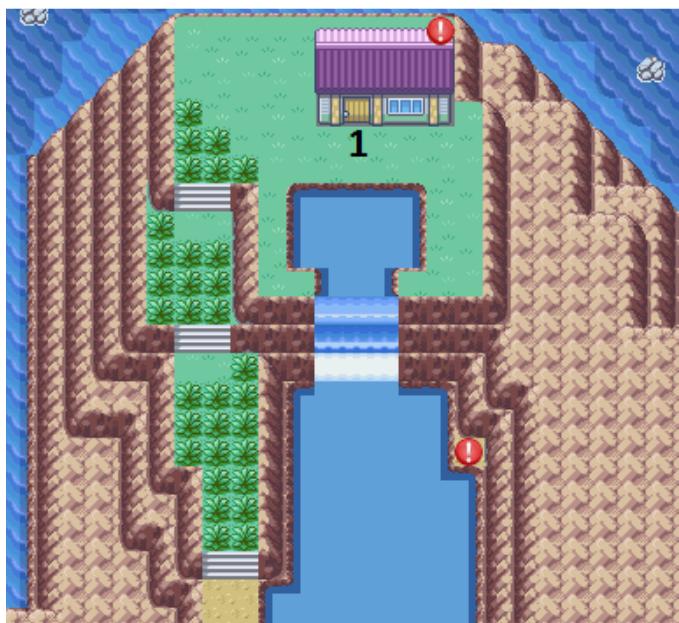
After rescuing Lostelle, you take her home where you are rewarded for your efforts... if you talk to her father after the animation...

Now that we have more time to explore Two Island, let's check out a few things...



In the house next door to the game corner, there is a man inside who will teach your Pokemon any move it has forgotten, for the small price of 2 Small Mushrooms and one Big Mushroom.

Head out of town to the North...



Cape Brink

Wild Pokemon

Spearow	20%	Gloom	5%
Oddish	20%	Psyduck	5%
Bellsprout	10%	Persian	5%
Weepinbell	10%	Golduck	4%
Fearow	10%	Slowbro	1%
Meowth	10%		



- 1 If you chose one of Professor Oaks Pokemon in the beginning of the game, the woman living here will teach it an Ultimate Attack.

Head back to One Island to finish up this side quest...



Head over to Bill and Celio and they will start a conversation that sends you back to Cinnabar Island.



Now fly to Viridian to pick up that last League Badge.

The Viridian Gym Leader is back, with a level 42 Dugtrio, level 45 Rhyhorn, level 44 Nidoqueen, level 54 Nidoking, and level 50 Rhyhorn he is the strongest leader by far.

Haunted Forest



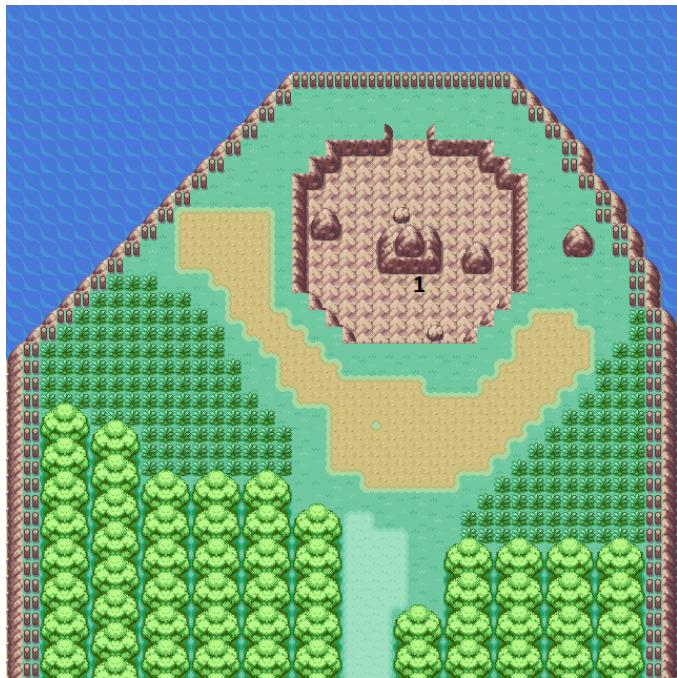
Wild Pokemon	
Duskull	30%
Shuppet	30%
Absol	15%
Poocheyena	15%
Sableye	5%
Mightyena	5%

Head on through the Haunted Forest, ignoring the tiny building (it's a dead end for now) and head north through the haunted portion of the woods and out the top.

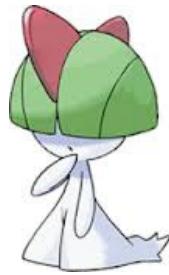
On your way through 4-Points Isle Town, stop by the PokeMart and talk to the shady man upstairs (by the stairs). He sells all the TMs that the Gym Leaders gave you.



Meteor Site



Wild Pokemon	
Torkoal	30%
Numel	25%
Spoink	15%
Trochic	10%
Ralts	10%
Chimecho	10%



- 1** Earthquake is required to make a path inside the meteor. You also need one open slot in your party.



When you are finished here just head on back to Viridian City and head West onto Route 22.

Route 22: Visit Two



- 1** Your Rival wants to battle before the Elite Four. You will be good to go if your team is around level 50.



- 2** Step through this gate and you are on your way to battle the Pokemon League.

Head through the gate (you will be stopped by a guard) and on to Route 23.



Route 23: Visit One

Wild Pokemon	
Mankey	30%
Fearow	25%
Spearow	11%
Sandshrew	10%
Ekans	10%
Primape	5%
Arbok	5%
Sandslash	4%

Surfing Pokemon	
Psyduck	66%
Slowpoke	34%



Head through Route 23, stopping for all the guards, so they can check your badges.



1 Getting to the end of Route 23 puts you in Victory Road, the final challenge before the Pokemon League... this is by far your hardest challenge yet, Good luck!



Victory Road



1 The white buttons on the ground need to be pressed, you must push a boulder on top of them.



2 Once the white buttons have a rock on top of them, the rocky wall blocking your will disappear.

Wild Pokemon F1			
Onix	30%	Arbok	5%
Machop	20%	Sandslash	5%
Geodude	20%	Marowak	5%
Golbat	10%	Machoke	5%

Wild Pokemon F2							
Onix	20%	Geodude	20%	Primeape	10%	Marowak	5%
Machop	20%	Golbat	10%	Arbok	5%	Sandslash	5%



Wild Pokemon F3						
Onix	30%	Geodude	20%	Arbok	5%	Sandslash
Machop	20%	Golbat	10%	Marowak	5%	Machoke





Route 23: Visit Two

Pass this mini-maze and you are into Indigo Plateau.



Inside is a PokeMart, a PokeCenter and the Elite Four. The Elite Four consists of four of the strongest trainers in the entire Pokemon world. You must battle them one by one without ever leaving to heal your pokemon, be sure to stock up on Revives and Hyper Potions.





Lorelei relies on Ice-Type Pokemon. But don't go full on with a fire type because she packs a punch with her water type moves.

Level 64 Dewgong
Level 51 Cloyster
Level 54 Lapras
Level 52 Slowbro
Level 54 Jynx

Bruno packs a punch with his Fighting and Rock-Type Pokemon. You are going to want a good Psychic-Type to thrash his Fighting-Type Pokemon.

Level 53 Hitmonchan
Level 53 Hitmonlee
Level 51 Onix
Level 54 Onix
Level 56 Machamp



Agatha is a skilled Ghost-Type trainer with a touch of Poison just to make you cry. Keep a good Fire and Electric on your team and she should be easy.

Level 54 Gengar
Level 54 Golbat
Level 56 Arbok
Level 53 Haunter
Level 58 Gengar

Lance is the baddest of the bad, the only straight up Dragon-Type trainer in this game. Ice is his weakness, but many Dragons are also Flying so an Electric Pokemon will also lend you a victory.

Level 56 Gyarados
Level 54 Dragonair
Level 58 Aerodactyl
Level 45 Dragonair
Level 60 Dragonite



But wait, there is more?!

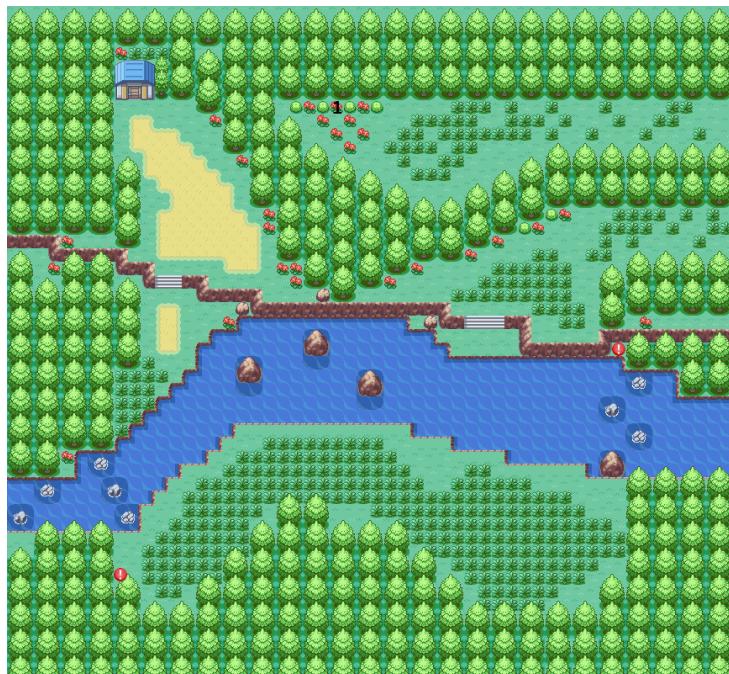


Rival, you have been beating him for awhile now... just once more will do.

Level 59 Pidgeot
Level 59 Rhydon
Level 57 Alakazam
(Bulbasaur) LV 59 Arcanine; LV 61 Gyarados; LV 53 Charizard
(Squirtle) LV 59 Exeggutor; LV 61 Arcanine; LV 53 Venusaur
(Charmander) LV 59 Exeggutor; LV 61 Arcanine; LV 53 Blastoise
(Catching your starter is the same as choosing Bulbasaur)

So congratulations, you have beaten the game... what is there to do now... A LOT!!!

In the opening animation (after you restart your game) Professor Oak tells you to go to 4-Points Isle, while your Rival says he will head to One Island... lets take the Professors advice first. Take the ferry to 4-Points Isle, once you get there head through the tiny building in the first part of the Haunted Forest, it leads to the Guardian Meadow...



Wild Pokemon	
Plusle	35%
Minun	35%
Electrike	25%
Manectric	5%

Wild Pokemon	
Pelipper	30%
Lombre	25%
Nuzleaf	20%
Tropius	15%
Roselia	10%

Surfing Pokemon	
Wailmer	60%
Wailord	30%
Milotic	10%



1 Make your way around Guardian Meadow to the inner grotto (near the entrance) to fight Latias.



2 Capture Latias and Latios won't be pleased, he will attack you to try and win her back.

When you are done here head on to One Island to catchup to your Rival. Start by talking to Celio, he needs some help.



When your done with his chat head out the East side of One Island...





Kindle Road

Wild Pokemon	
Ponyta	30%
Spearow	25%
Fearow	10%
Geodude	10%
Sudowoodo	10%
Psyduck	5%
Rapidash	5%
Persian	5%

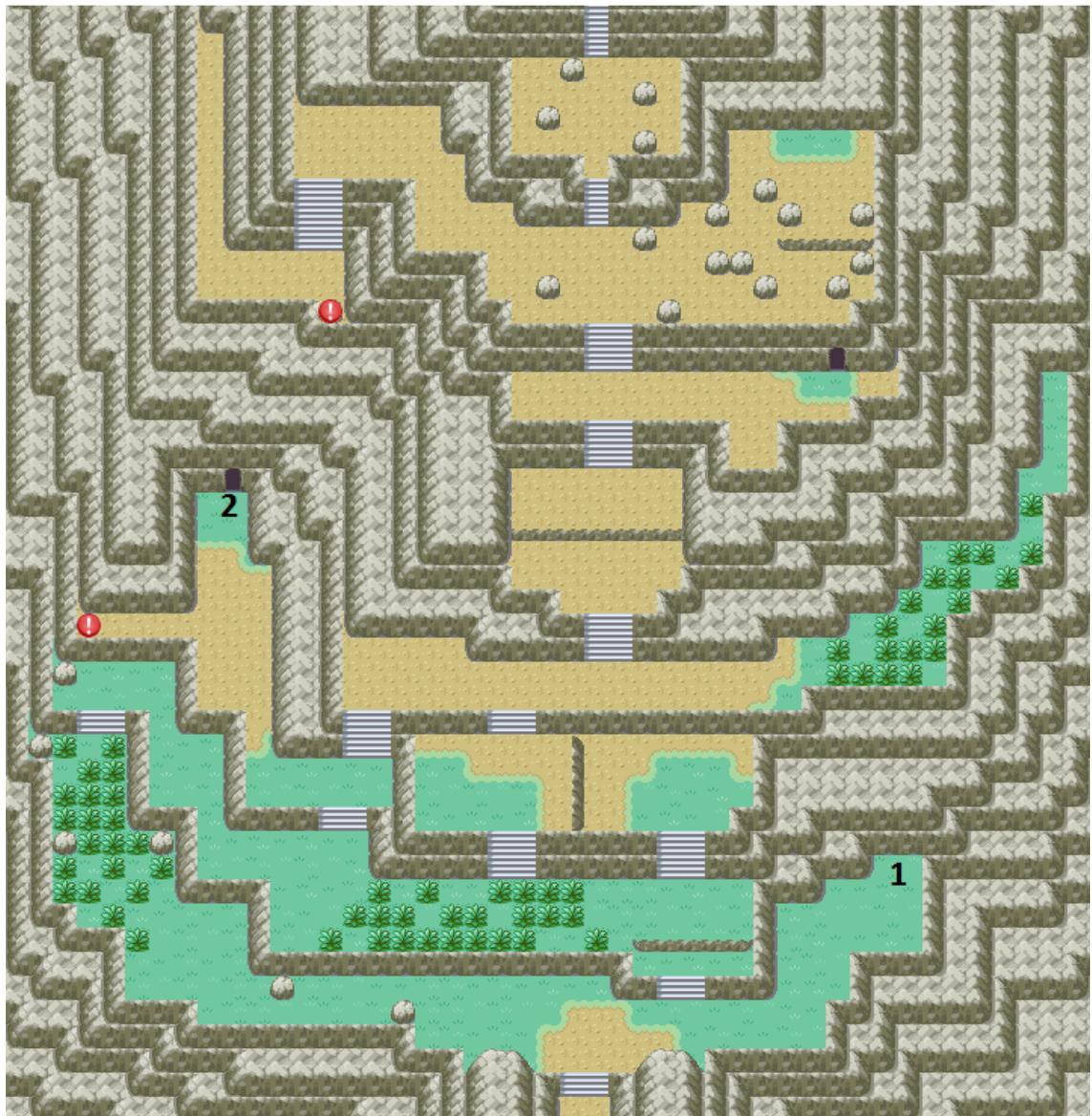
Surfing Pokemon	
Tentacool	95%
Tentacruel	5%

1 The only thing to note on Kindle Road is a nice spa to heal your pokemon, Be sure to talk to the old man on the North side of the spa, he has an important gift for you.



Keep going North till you reach Mt. Ember

Mt. Ember



2 Following the path marked [2] will get you to your last mystical bird.



Mystical bird path	
Geodude	
Machop	
Machoke	

Pokemon in the Mystical bird path also depend on which room you are in...

With the Ruby in hand, lets head back to Celio and see why he needed it...

Turns out Celio needs 2 gemstones... not just the one... He is kind enough to upgrade you Tri-Pass to a Rainbow-Pass, this allows you to get to all 7 Sevii Islands.

Lets use it now and head to Four Island.



Rocket Path	
Ponyta	35%
Fearow	25%
Spearow	11%
Machop	10%
Geodude	10%
Magmar	8%
Rapidash	1%

1 Head over towards the two rocket members if you want to find the gemstone Celio sent you after...



Follow the very linear path to the bottom of the mountain to find what you were after.

Rocket Path	
Geodude	
Machop	
Machoke	
Slugma	
Cyndaquil	

Pokemon in the Rocket path depend on what room you are in.



Four Island

Four Island is pretty active for a little island...

- 1** As soon as you set foot on the island, a familiar face greets you. Although he does not battle you.



- 2** This daycare can hold two Pokemon, if you leave two compatible Pokemon there they will breed and give you an egg. (the man holds the egg)

IceFall Cave



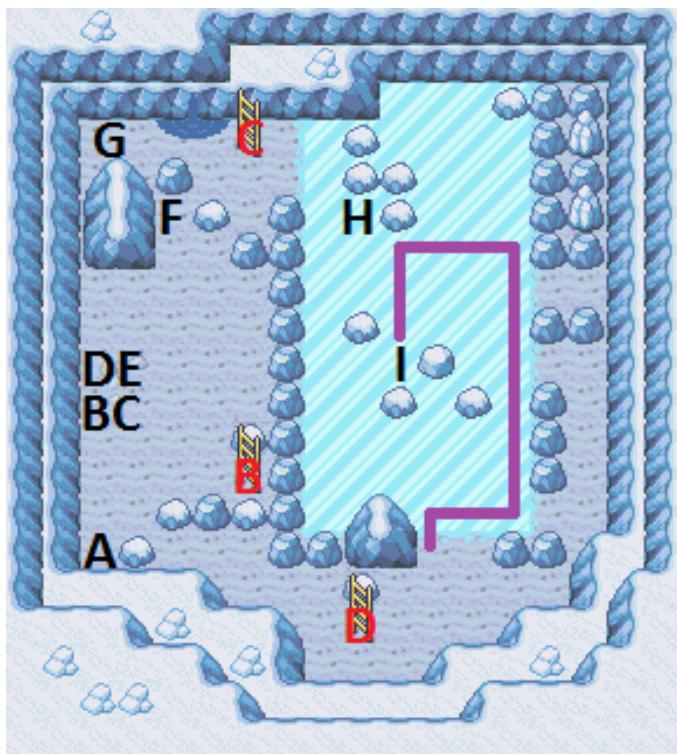
- 3** The next part of your quest lies inside this frozen cave.

To avoid confusion, cracking floors and drop points will be in **BLACK** while ladders and doors are in **RED**.

Wild Pokemon F1	
Seel	40%
Golbat	25%
Dewgong	20%
Zubat	10%
Psyduck	5%

Wild Pokemon F2	
Swinub	40%
Golbat	25%
Seel	10%
Zubat	10%
Delibird	5%
Sneasel	5%





Wild Pokemon F3	
Swinub	40%
Golbat	25%
Seel	10%
Zubat	10%
Delibird	5%
Sneasel	5%



Wild Pokemon F4	
Seel	40%
Golbat	25%
Dewgong	20%
Zubat	10%
Slowpoke	5%



1 Look who's here... she seems to need help too.



Now that we have a lead, lets head to Five Island.

Five Isle



Five Isle Meadow

1 Cant get in?!? where do we go now...



Wild Pokemon	
Sentret	30%
Pidgey	20%
Pidgeotto	15%
Hoppip	15%
Chikorita	10%
Psyduck	5%
Persian	5%



With no other direction... lets just head on to Six Island...



Six Island

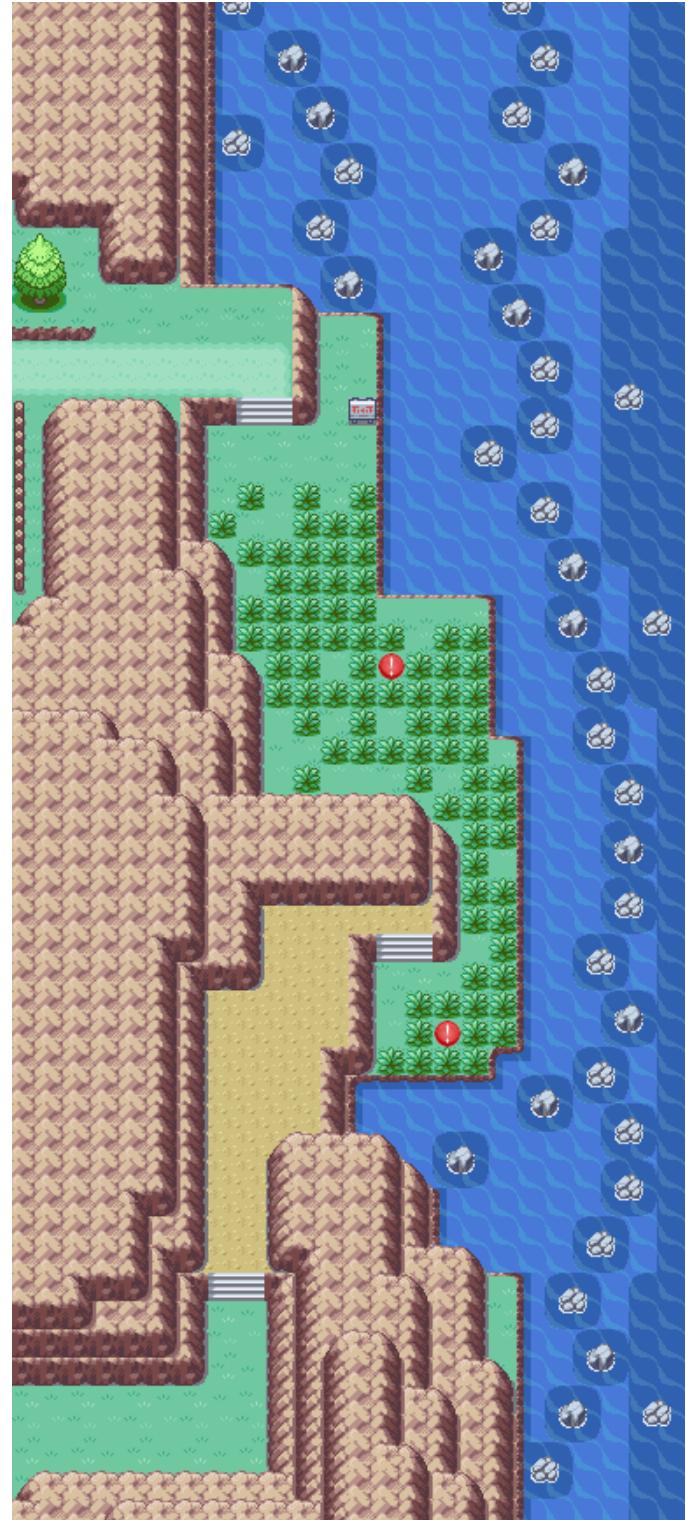


1 Maybe your Rival is lonely and just likes to chat with you. But he does say he is going back home this time, maybe he won't bother you anymore.



Wild Pokemon	
Sentret	30%
Spearow	20%
Fearow	15%
Oddish	10%
Totodile	10%
Bellsprout	5%
Persian	5%
Psyduck	5%

Water Path: Visit One



Follow Water Path around to the South and enter Ruin Valley



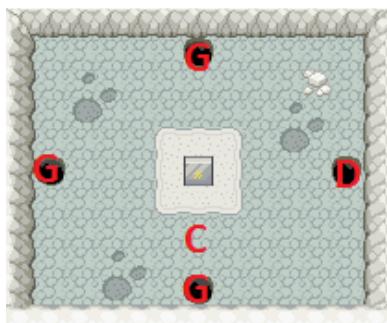
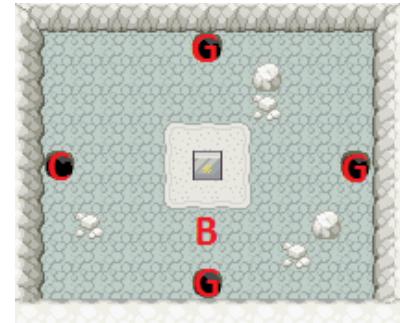
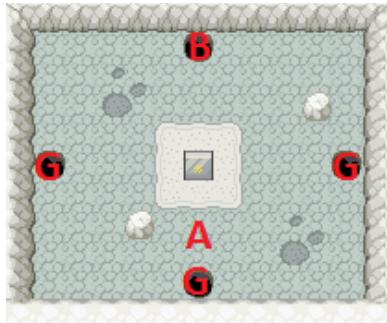
Ruin Valley

Wild Pokemon	
Natu	25%
Spearow	20%
Yanma	10%
Wooper	10%
Fearow	10%
Gliger	10%
Wobbuffet	5%
Slowpoke	5%
Persian	5%

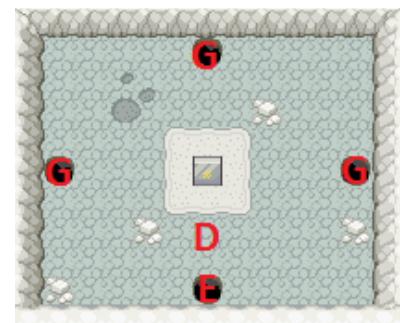


- 1** The braille on this door says "CUT" ... so use HM01 CUT on the door... and head on in!

Dotted Hole



- 1** What the?!? You were just robbed... that did not go as expected...



Well atleast we have the other password to get into the Rocket Warehouse back on Five Island... let's head straight over there and avenge Lorieli... Maybe we will find that robber too... So make you way back to the Rocket Warehouse.



Rocket Warehouse

After finally getting inside the warehouse you need to maneuver around all their stolen merchandise.

1 No event here... just a warning, this Admin is hard... quite hard... that is all. Beat rocket for the last time here.



2 Look who's cowering in the back room... GET HIM!



With the Sapphire in hand, head back to One Island and hand it to Celio...



With both the Ruby and Sapphire, Celio can finish his machine and you are done with all the quests... Nothing left but catching Pokemon... congratulations.

Upon completion of the Ruby/Sapphire quest, you have unlocked EVERY legendary pokemon in the game... let's get to hunting them... how bout we start with the Legendary Dogs; Entei, Raikou, and Suicune.



These dogs are unique in location, depending on which Pokemon you chose as your first Pokemon you will find the dogs in different locations.

On Route 2 (behind digletts cave) you will find:
 If you chose Bulbasaur you will find Suicune.
 If you chose Charmander you will find Raikou.
 If you chose Squirtle you will find Entei.
 If you caught your first pokemon you will find Suicune.

[DEVELOPERS NOTES: These screenshots are edited to show all 3 legendaries, you will only find one in each location]

In Rock Tunnel you will find:

If you chose Bulbasaur you will find Raikou.
 If you chose Charmander you will find Entei.
 If you chose Squirtle you will find Suicune.
 If you caught your first pokemon you will find Raikou.

The third Legendary Dog is roaming around Kanto, you will randomly find it in the tall grass. Happy hunting!

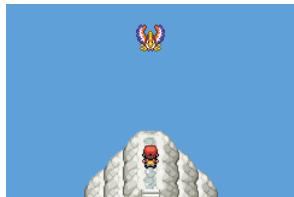


With the 3 Legendary Dogs under your belt, we should head for some new islands and grab 3 more Legendary Pokemon. First we need to go to the PokeMarts on Six and Seven Island and pick up the Aura Ticket and the Mystic Ticket... they may be pricey but that is the only way to get these Pokemon.



With both tickets you have some more destinations from your Vermilion seaport, you can only get there from Vermilion.

How bout Navel Rock first...



There are 2 Legendary Bird Pokemon on Navel Rock, Ho-oh and Lugia... take the ladder up for Ho-oh and the ladder down for Lugia...

If you make them faint, you can rebattle the Elite Four and they will be back, only if they faint though.



Birth Island is an odd challenge. To solve this puzzle, all you need to do is touch the side of the triangle closest to you till it turns red (the triangle moves), quickly or it resets.

If you make Deoxys faint, just beat the Elite Four again and try again.



That leaves only two Legendary Pokemon left... But I think we should explore the Sevii Islands a little more before we tackle them. Head back to Five Island, follow the beach around to the North end and surf North.



Water Labrinth

Wild Pokemon			
Tentacool	60%	Lanturn	5%
Hopip	30%	Corsola	5%

1 This guy has a gift for you, you need free space in your party though.

Continue North and you find Resort Gorgeous.

Resort Gorgeous

Wild Pokemon			
Tentacool	60%	Tentacruel	5%
Hopip	30%	Corsola	5%

1 Nothing to do here but head straight for the cave on the East side.



Lost Cave

The rooms in Lost Cave are all very similar, to get to the end, you simply need to count the rocks scattered around the room, if there are three rocks, go in the East door, six rocks go in the South door, nine rocks go in the West door and if there are twelve rocks go in the north door... that simple.

Wild Pokemon			
Gastly	Haunter	Murkrow	
Zubat	Golbat	Misdreavus	

(Percentages depend on what room you are in)



When you get so far down in the cave, you find a strange girl. Help her out of the cave...



After rescuing her, she asks to see certain pokémon, if you bring them to her, she gives you random prizes.



1 The only event to speak of is a mourning boy and his Pokemons gravestone... Drop a Lemonade by to pay tribute to this lost Pokemon and you will get a reward.



Memorial Pillar

Wild Pokemon	
Hoppip	100%



Water Path:Visit One

Now lets revisit Six Island. Head out the East side back to Water Path. Instead of heading south on land, we are gonna surf North.

Wild Pokemon	
Tentacool	95%
Tentacruel	5%



1 The lady in this house is looking for a giant Heracross horn... She rewards you for each one you bring her bigger than the last.

Head out the Northwest side and into...



Pattern Bush



Wild Pokemon						
Spinarak	30%	Heracross	20%	Caterpie	10%	Ledyba
Kakuna	20%	Weedle	10%	Metapod	5%	

Green Path

Wild Pokemon	
Tentacool	95%
Tentacruel	5%

There are no events on Green Path... just head out the Northwest side...



Outcast Island

Wild Pokemon	
Tentacool	95%
Tentacruel	5%

No events on Outcast Island. Head inside the cave to the North...

Altering Cave



Wild Pokemon			
Mereep	20%	Houndour	20%
Pineco	10%	Teddiursa	10%
Aipom	10%	Stantler	10%
Smeargle	5%	Hoothoot	5%
Snubbull	5%	Miltank	5%

There are no events in Altering Cave.



That's it for Six Island, on to Seven Island.



Seven Island



1 The aspiring trainer on the bridge to the South will teach one of your Pokemon Swords Dance.



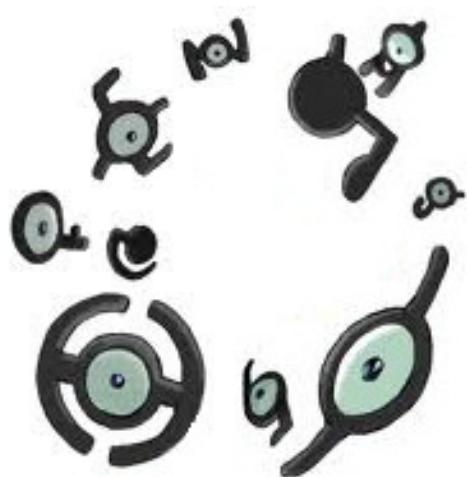
You can head North and check out Trainer Tower, or head South and check out Tanoby Ruins... Start by heading North.



Trainer Tower

1 Within the Trainer Tower, you'll be able to fight up eight levels of Trainers in four different gameplay modes: Single, Double, Knockout, and Elimination. The goal is to conquer the Tower in the quickest time possible to win an Up-Grade. Each time you break your record, you'll get another Up-Grade, but this will get more and more difficult with each ascent, for all the Pokemon you fight are the same strength as the strongest Pokemon you bring to a battle. In addition to the Up-Grade reward, it's also a good way to compare with friends exactly how quickly you can reach the top.

When you finish playing at the Trainer Tower, head back to town then continue South.



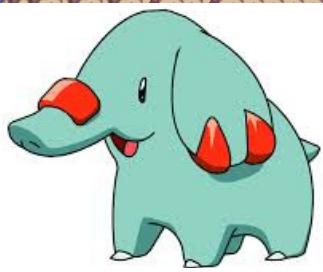


Canyon Entrance



There are no events in the Canyon Entrance. Exit to the Southeast.

Wild Pokemon	
Sentret	30%
Spearow	20%
Phanpy	15%
Fearow	10%
Meowth	10%
Slowpoke	5%
Psyduck	5%
Persian	5%



Seavolt Canyon



Wild Pokemon	
Geodude	20%
Phanpy	20%
Cubone	10%
Fearow	10%
Marowak	10%
Girafarig	10%
Onix	5%
Skarmory	5%
Larvitar	5%
Persian	5%

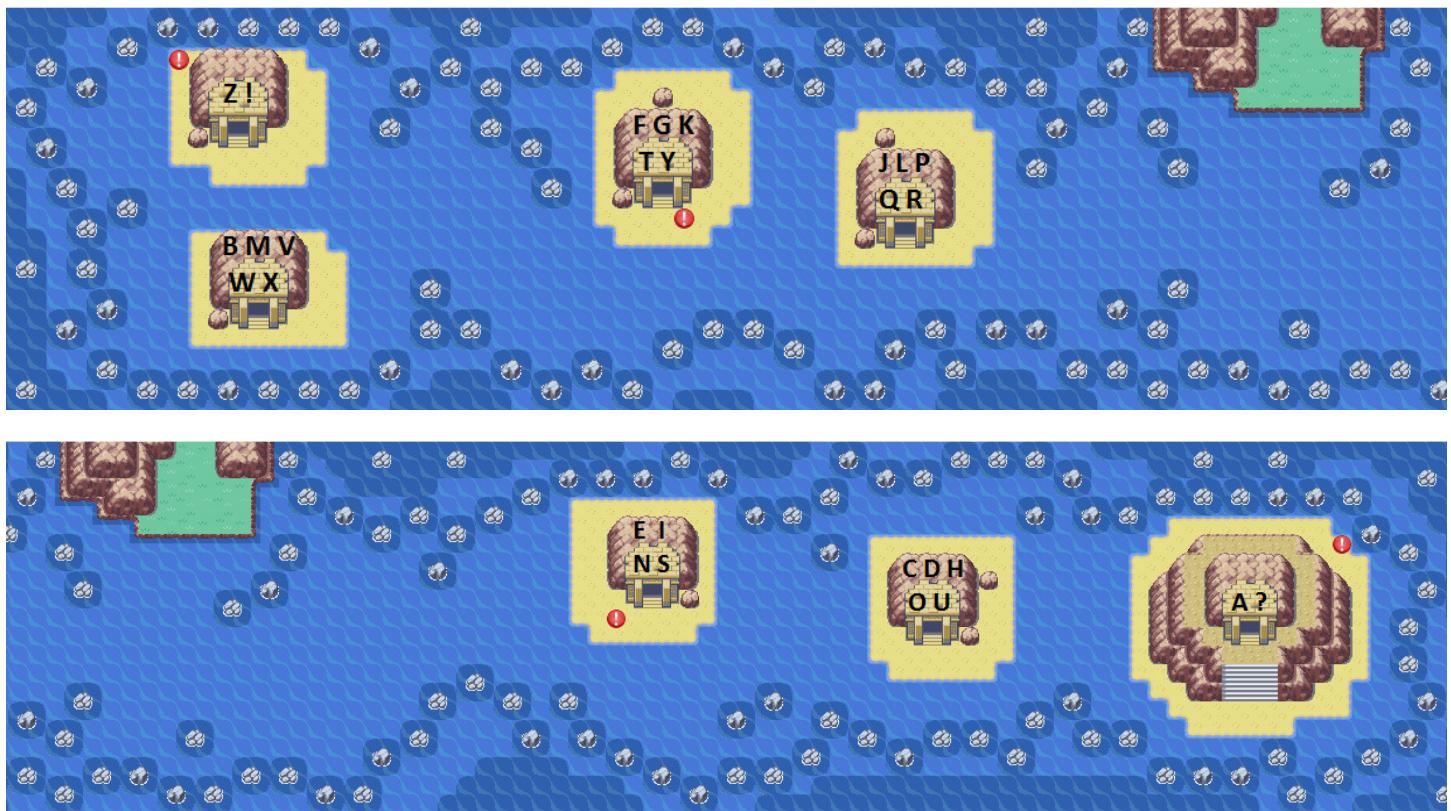


1 This room, called Tanoby Key, has a small puzzle. Just push the rock into the specified locations to cause something to happen.

2 The man inside this house will heal you with his dance. After that, feel free to steal his Lucky Punch off the table.



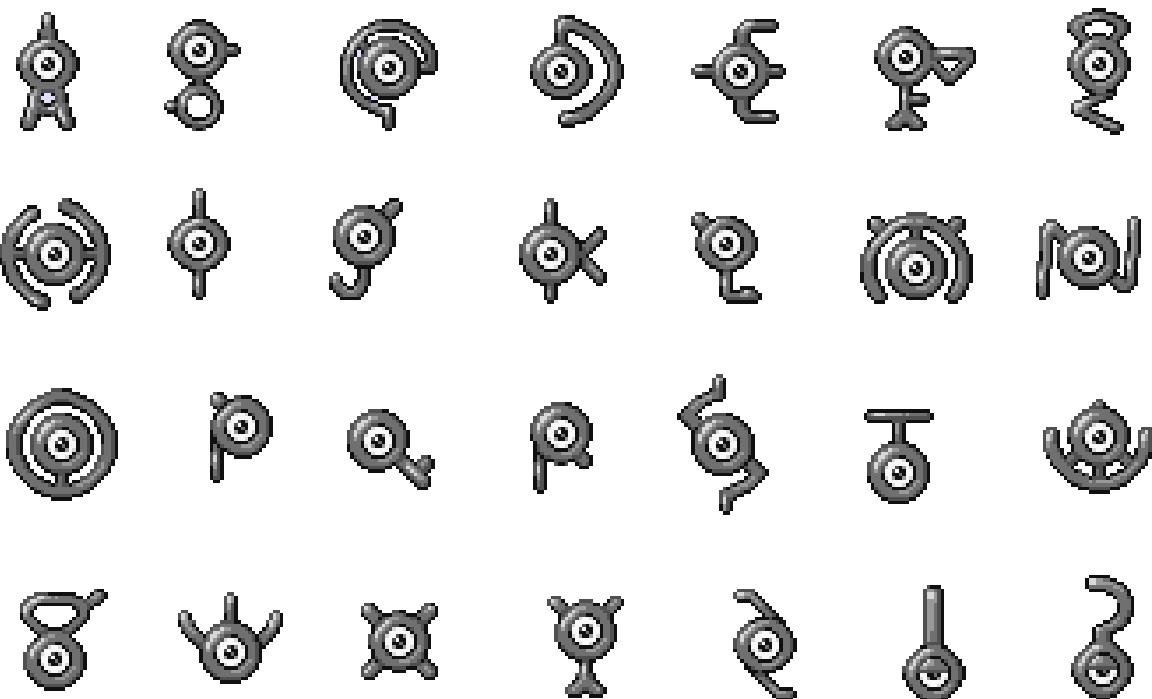
Tanoby Ruins



[DEVELOPERS NOTES: Above map is broken into 2 overlapping sections.]

Wild Pokemon	
Tentacool	90%
Mantine	5%
Tentacruel	5%

Tanoby Ruins is the only place to find the elusive Pokemon Unknown... there are 28 different forms of Unknown in the game, they represent the 26 letters of the English Alphabet and 2 characters of punctuation. Their locations are specific to which cave you go in, (each cave is labeled in the map above with the Unknown that reside in it). You cannot find any Unknown until you complete the Tanoby Key puzzle in Sevalt Canyon



Now that we have explored every thing the Sevii Islands has to offer, lets go catch those last two Legendary Pokemon. First up... Mewtwo... Fly to Cerulean City, go to Route 24 and surf back down to Cerulean, when you hit land, you should be in front of Cerulean Cave.



Cerulean Cave

Wild Pokemon		
Parasect	25%	Golbat
Magneton	20%	Machoke
Ditto	15%	Electrode
Primape	11%	



Wild Pokemon		
Golbat	25%	Kadabra
Machoke	20%	Ditto
Magneton	10%	Electrode
Parasect	14%	



Wild Pokemon		
Kadabra	25%	Golbat
Ditto	25%	Machoke
Magneton	10%	Electrode
Parasect	14%	



1 The level 70 Mewtwo is the strongest wild Pokemon in the game. Good luck catching it.

Now that you have Mewtwo, its time to get the final Legendary Pokemon, Celebi!

Celebi is in Berry Forest, you may have seen it there on our first trip in. It is at Level 7 like Mew. But there is a little more to this battle than just catching it.



If you defeat Celebi, it leaves behind an egg from the future. This egg contains a Pichu with Volt Tackle, the only way to get Volt Tackle.



If you beat the Elite Four a Second time, you will have another opportunity to catch Celebi.



You can breed this Pichu (once it evolves) to get more Pichus with Volt Tackle.



Time to beat the Elite Four again...



Lorelei :

Level 64 Dewgong
Level 63 Cloyster
Level 66 Piloswine
Level 63 Slowbro
Level 66 Jynx



Bruno:

Level 65 Hitmonchan
Level 65 Hitmonlee
Level 65 Steelix
Level 66 Steelix
Level 68 Machamp



Agatha:

Level 66 Gengar
Level 66 Crobat
Level 68 Arbok
Level 65 Misdreavus
Level 70 Gengar



Lance :

Level 68 Gyarados
Level 66 Kingdra
Level 70 Aerodactyl
Level 66 Dragonite
Level 72 Dragonite



Rival:

Level 72 Heracross
Level 73 Alakazam
Level 72 Tyranitar
(Bulbasaur) LV 73 Exeggutor; LV 73 Gyarados; LV 75 Charizard
(Squirtle) LV 73 Gyarados; LV 73 Arcanine; LV 75 Venusaur
(Charmander) LV 73 Exeggutor; LV 73 Arcanine; LV 75 Blastoise
(Catching your starter is the same as choosing Bulbasaur)

INDEX

The index will have the locations of everything in the game. We will start with Move Tutors. Move Tutors are people throughout the land that can teach your Pokemon a move, just like a TM they can only be used once.

<p>After Mt. Moon there are two tutorw, on the left you get Mega Punch and on the right you can get Mega Kick.</p>		<p>Through the back door of the Pewter Museum, a scientist will teach one of your Pokemon Seismic Toss.</p>	
<p>Near the end of Rock Tunnel, a trainer will teach one of your Pokemon Rock Slide</p>		<p>Situated on the third floor of the Celadon Department Store is a person who is willing to teach the move Counter to one of your Pokemon.</p>	
<p>On the other side of the pond in Celadon City is a man who can teach your Chansey (or Mew) Softboiled.</p>		<p>If you give the CopyCat, in Saffron City, a PokeDoll, she will teach a Pokemon the move Mimic.</p>	
<p>A cowering employee of the Silph Co. will give one of your Pokemon Thunder Wave.</p>		<p>Hiding in front of the pen containing Kangaskhan, this guy will teach one of your Pokemon Substitute.</p>	
<p>Situated behind a bush, this guy in Viridian City teaches one of your Pokemon Dream Eater.</p>		<p>Located in the second room of the Cinnabar Laboratory, a Scientist will teach your Pokemon Metronome.</p>	
<p>Right at the end of Victory Road is a guy who will teach your Pokemon Double-Edge.</p>		<p>On the outskirts of Mt. Ember, you will find a Hiker who will teach your Pokemon Explosion.</p>	
<p>On Four Island, a young man will teach one of your Pokemon Body Slam.</p>		<p>On Seven Islands Southern pier, a trainer will teach your Pokemon Swords Dance.</p>	
<p>On Two Island, there is a guy that will teach your Pokemon moves they had forgotten (even before you caught them), for a small fee.</p>		<p>In Cape Brink, a nice old woman will teach your first Pokemon a special move, ONLY if you chose one of Professor Oaks Pokemon as your first.</p>	

Name:	Move:	Location:
HM01	CUT	S.S. Anne (from the Captain)
HM02	FLY	Route 16
HM03	SURF	Safari Zone
HM04	STRENGTH	Fuchsia City (trade with the Safari Warden for his Gold Teeth)
HM05	FLASH	Route 2 (must have atleast 10 Pokemon)
HM06	ROCK SMASH	One Island Spa
HM07	WATERFALL	Icefall Cave
TM01	Focus Punch	Silph Co. F5
TM02	Dragon Claw	Victory Road
TM03	Water Pulse	Cerulean City Gym, 4-Points Isle PokeMart (second floor)
TM04	Calm Mind	Saffron City Gym, 4-Points Isle PokeMart (second floor)
TM05	Roar	Mt. Moon, Celadon Department Store (second floor)
TM06	Toxic	Fuschia City Gym, 4-Points Isle PokeMart (second floor)
TM07	Hail	Victory Road
TM08	Bulk Up	Silph Co. F7
TM09	Bullet Seed	Mt. Moon
TM10	Hidden Power	Found by using the ability "Pickup"
TM11	Sunny Day	Safari Zone
TM12	Taunt	Team Rocket Hideout
TM13	Ice Beam	Celadon Game Corner
TM14	Blizzard	Pokemon Mansion
TM15	Hyper Beam	Celadon Department Store (second Floor)
TM16	Light Screen	Celadon Dept. Store (girl on the roof)
TM17	Protect	Power Plant
TM18	Rain Dance	Route 15
TM19	Giga Drain	Celadon City Gym, 4-Points Isle PokeMart (second floor)
TM20	Safeguard	Celadon Dept. Store (girl on the roof)
TM21	Frustration	Team Rocket Hideout
TM22	Solarbeam	Pokemon Mansion
TM23	Iron Tail	Celadon Game Corner
TM24	Thunderbolt	Celadon Game Corner
TM25	Thunder	Power Plant
TM26	Earthquake	Viridian City Gym, 4-Points Isle PokeMart (second floor)
TM27	Return	Route 12
TM28	Dig	Cerulean City, Celadon Department Store (second floor)
TM29	Psychic	Saffron City
TM30	Shadow Ball	Celadon Game Corner
TM31	Brick Break	S.S. Anne, Celadon Department Store (second floor)
TM32	Double Team	Safari Zone
TM33	Reflect	S.S. Anne, Celadon Department Store (girl on the roof)
TM34	Shock Wave	Vermillion City Gym, 4-Points Isle PokeMart (second floor)
TM35	Flamethrower	Celadon Game Corner
TM36	Sludge Bomb	Team Rocket Warehouse
TM37	Sandstorm	Victory Road
TM38	Fire Blast	Silph Co., Cinnabar Island Gym, 4-Points Isle PokeMart (second floor)
TM39	Rock Tomb	Silph Co., Pewter City Gym, 4-Points Isle PokeMart (second floor)
TM40	Areal Ace	Route 9
TM41	Torment	Silph Co.
TM42	Facade	Memorial Pillar
TM43	Secret Power	Celadon Department Store (second Floor), Route 24
TM44	Rest	Route 9
TM45	Attract	Route 24, Celadon Department Store (second floor)
TM46	Theif	Mt. Moon
TM47	Steel Wing	Safari Zone
TM48	Skill Swap	Route 12
TM49	Snatch	Team Rocket Hideout
TM50	Overheat	Victory Road

Recovery Items

Picture:	Name:	Effect:	Location:
	Antidote	Recovers from Poison	PokéMarts/Viridian Forest/Mt. Moon/Celadon Dept. Store
	Awakening	Recovers from Sleep	PokéMarts/Route 11/Pokémon Tower/Celadon Dept. Store
	Blue Flute	Recovers from Sleep	4-Points Isle (Letter Quest)
	Berry Juice	Recovers 20 HP	Wild Shuckle
	Burn Heal	Recovers from Burn	PokéMarts/Route 9/Celadon Dept. Store
	Elixer	Recovers 10 PP for all Moves	Pokémon Tower/Power Plant/Six Island Water Path
	Energy Root	Recovers 200 HP. Bitter	Cerulean City, 4-Points Isle Mart
	Energypowder	Recovers 50 HP. Bitter	Cerulean City, 4-Points Isle Mart
	Ether	Recovers 10 PP for a Move	Route 2/S.S. Anne/Celadon City/Kindle Road
	Fresh Water	Recovers 50 HP	Celadon Dept. Store/Two Island PokéMart
	Full Heal	Recovers from any Status Ailement	PokéMarts/Silph Co./Berry Forest/Victory Road
	Full Restore	Fully Recovers HP and Status Conditions	Safari Zone/Pokémom Mansion/Three Island/Icefall Cave/Six Island/Cerulean Cave
	Heal Powder	Recovers Any Status Condition. Bitter	Cerulean City, 4-Points Isle Mart
	Hyper Potion	Recovers 200 HP	PokéMarts/Rocket Hideout/Silph Co.
	Ice Heal	Recovers from being Frozen	PokéMarts/Celadon Dept. Store/Seafoam Islands
	Lava Cookie	Recovers any Status Condition	Two Island PokéMart
	Lemonade	Recovers 80 HP	Celadon Dept. Store/Two Island PokéMart
	Max Elixer	Recovers all PP for all Moves	Berry Forest/Seavault Canyon/Cerulean Cave
	Max Ether	Recovers all PP for a Move	Rock Tunnel/Rocket Hideout/Berry Forest
	Max Potion	Recovers All HP	PokéMarts/Safari Zone/Power Plant/Pokémon Mansion/Five Island
	Max Revive	Restores a Fainted Pokémon to it's Max HP	Silph. Co/Safari Zone/Victory Road/Lost Cave/Cerulean Cave
	Moo Moo Milk	Recovers 100 HP	Two Island PokéMart
	Paralyz Heal	Recovers from Paralysis	PokéMarts/Route 2/Mt. Moon/Celadon Dept. Store
	Potion	Recovers 20 HP	PokéMarts/Route 1/Viridian City/Viridian Forest/Mt. Moon
	Red Flute	Recovers from Attraction	4-Points Isle (Catacombs)
	Revival Herb	Recovers a Fainted Pokémon. Bitter	Cerulean City, 4-Points Isle Mart
	Revive	Restores a Fainted Pokémon to 1/2 of it's Max HP	PokéMarts/Mt. Moon/Rock Tunnel/Celadon Dept. Store/Seafoam Islands/Two Island
	Sacred Ash	Revives all Fainted Pokémon	Navel Cavern right after battling Ho-oh (Use Itemfinder)
	Soda Pop	Recovers 60 HP	Celadon Dept. Store/Two Island PokéMart
	Super Potion	Recovers 50 HP	PokéMarts/S.S. Anne/Celadon Dept. Store/Rocket Hideout
	Yellow Flute	Recovers from Confusion	4-Points Isle (Catacombs)

Misc. Items

Picture:	Name:	Effect:	Location:
	Big Mushroom	A Rare Mushroom, Sells High.	Wild Paras/Parasect
	Big Pearl	A Big Pearl, Sells High.	Seafoam Islands/Rocket Warehouse
	Black Flute	Encounter Less Wild Pokémon	4-Points Isle (Catacombs)
	Calcium	Raises a Pokémon's Special Attack	Cerulean City/Celadon Dept. Store/Rocket Hideout/Silph Co./Pokémon Mansion
	Carbos	Raises a Pokémon's Speed	Cerulean City/Celadon Dept. Store/Silph Co./Pokémon Mansion/Kindle Road
	Dire Hit	In Battle, Critical Hit Ratio is Raised	Celadon Dept. Store/Mt. Ember
	Escape Rope	Immediately Exits Caves/Dungeons and takes you back to last PC visited	PokéMart/Mt. Moon/Rock Tunnel/Pokémon Tower/Rocket Hideout/Silph Co./Pokémon Mansion
	Fire Stone	Evolves Certain Pokémon	Celadon Dept. Store
	Fluffy Tail	You will escape from a Wild Pokémon	4-Points Isle (PokéMart)
	Guard Spec.	In Battle, Stats cannot be Lowered	Celadon Dept. Store/Victory Road
	Heart Scale	A Scale adored by collectors	Wild Luvdisc
	HP Up	Raises a Pokémon's HP	Celadon City/Celadon Dept. Store/Silph Co./Pokémon Mansion/Six Island
	Iron	Raises a Pokémon's Defense	Celadon City/Celadon Dept. Store/Silph Co./Route 12/Pokémon Mansion
	Leaf Stone	Evolves Certain Pokémon	Celadon Dept. Store/Safari Zone
	Max Repel	Depending on 1st Pokémon Level, No Wild Pokémon Encounters for 250 Steps	PokéMart/Kindle Road
	Moon Stone	Evolves Certain Pokémon	Mt. Moon/Rocket Hideout/Wild Clefairy
	Nugget	A Gold Nugget, Sells High.	Route 24/Pokémon Tower/Safari Zone/Seavault Canyon/Cerulean Cave
	Pearl	A Pearl, Sells Low.	Rock Tunnel/Rocket Warehouse
	Pokédoll	You will escape from a Wild Pokémon	Fuschia PokéMart
	PP Max	Raises PP of a Pokémon's Move to the highest possible	Itemfinder
	PP Up	Raises PP of a Pokémon's Move	Cerulean City/Five Island/Water Path/Cerulean Cave
	Protein	Raises a Pokémon's Attack	Cerulean City/Celadon Dept. Store/Silph Co./Safari Zone/Pokémon Mansion
	Rare Candy	Raises a Pokémon's Level by 1	Mt. Moon/Pokémon Tower/Rocket Hideout/Silph Co./Fuchsia City/Victory Road/Lost Cave
	Repel	Depending on 1st Pokémon Level, No Wild Pokémon Encounters for 100 Steps	PokéMart/Rock Tunnel
	Star Piece	A Shard of a Gem, Sells Very High.	Mt. Moon/Four Island/Wild Staryu
	Stardust	Beautiful Sand, Sells High.	S.S. Anne/Cinnabar Island (Tangela Trade)/Four Island/Wild Staryu
	Sun Stone	Evolves Certain Pokémon	Ruin Valley
	Super Repel	Depending on 1st Pokémon Level, No Wild Pokémon Encounters for 200 Steps	PokéMarts/Celadon Dept. Store
	Thunder Stone	Evolves Certain Pokémon	Celadon Dept. Store/Power Plant
	TinyMushroom	A Plain Mushroom, Sells Low.	Wild Paras/Parasect

Misc. Items

	Water Stone	Evolves Certain Pokémon	Celadon Dept. Store/Seafoam Islands
	White Flute	Encounter More Wild Pokémon	4-Points Isle (Catacombs)
	X Accuracy	In Battle, Accuracy is raised	Pokémon Tower/Celadon Dept. Store
	X Attack	In Battle, Attack is raised	S.S Anne/Celadon Dept. Store
	X Defend	In Battle, Defense is raised	Route 11/Celadon Dept. Store
	X Special	In Battle, Special Attack is raised	Celadon Dept. Store/Silph Co.
	X Speed	In Battle, Speed is raised	Celadon Dept. Store/Rocket Hideout
	Zinc	Raises a Pokémon's Special Defense	Cerulean City/Celadon Dept. Store/Silph Co./Pokémon Mansion/Three Island

Hold Items

Picture:	Name:	Effect:	Location:
	Amulet Coin	Double Money is Earnt from Battles	Route 16
	Black Belt	Any Fighting Type Move's Power is increased by 10%	Steal from other Trainers
	BlackGlasses	Any Dark Type Move's Power is increased by 10%	Team Rocket Hideout
	Brightpowder	Lowers Opponent's Accuracy	Haunted Forest
	Charcoal	Any Fire Type Move's Power is increased by 10%	Celadon City
	Choice Band	Multiplies 1st Move Power by 1.5 if Physical	Dread Mountian
	Cleanse Tag	Wild Pokémon Encounter Rate Lowers	Pokémon Tower
	DeepSeaScale	Clamperl's Special Defense increases by 100%.	Wild Relicanth
	DeepSeaTooth	Clamperl's Special Attack increases by 100%.	Wild Clamperl
	Dragon Fang	Any Dragon Type Move's Power is increased by 10%	Wild Dragonair
	Dragon Scale	A Scale held by Dragon Types.	Water Path
	Everstone	Stops Evolution	Route 10
	Exp. Share	This Pokémon gets EXP from battle even if it isn't used	Route 15
	Focus Band	May prevent fainting	Wild Machoke
	Hard Stone	Any Rock Type Move's Power is increased by 10%	Wild Graveler/Onix
	King's Rock	May cause Opponent to Flinch.	Sevault Canyon
	Lax Incense	Enemy's Accuracy is lowered by 5%. Attach to Female Wobbuffet and breed to get Wynaut	Lost Cave
	Leftovers	HP Increases by 1/16th each turn	Route 12/Route 16 (Snorlax's spot)
	Light Ball	Pikachu's Special Attack increases by 100%	Wild Pikachu
	Lucky Egg	Pokémon this Item is attached to gets more EXP in battle	Wild Chansey
	Lucky Punch	If attached to Chansey, Critical Hit Ratio Rises	Sevault Canyon

Hold Items

	Macho Brace	Lowers Speed but increases Effort Values	Viridian Gym (Giovanni's spot)
	Magnet	Any Electric Type Move's Power is increased by 10%	Wild Magneton
	Mental Herb	Prevents Attraction	4-Points Isle (Item Finder)
	Metal Coat	Any Steel Type Move's Power is increased by 10%.	Memorial Pillar
	Metal Powder	If attached to Ditto, Ditto's Defense & Special Defense is Raised by 50%	Wild Ditto
	Miracle Seed	Any Grass Type Move's Power is increased by 10%	Celadon Game Corner
	Mystic Water	Any Water Type Move's Power is increased by 10%	Celadon Game Corner
	NeverMeltIce	Any Ice Type Move's Power is increased by 10%	Icefall Cave
	Poison Barb	Any Poison Type Move's Power is increased by 10%	Wild Arbok
	Quick Claw	The Pokémon holding this may attack first	Safari Zone
	Scope Lens	Increases Chances of a Critical Hit	Guardian Meadow
	Sea Incense	Any Water Type Move's Power is increased by 5%. Attach to Female Marill and breed to get Azurill	Lost Cave
	Sharp Beak	Any Flying Type Move's Power is increased by 10%	Wild Fearow
	Shell Bell	Raises HP by 1/8th of the damage inflicted onto the Opponent	Route 13 (Under Beauty Lola)
	Silk Scarf	Any Normal Type Move's Power is increased by 10%	Lost Cave
	Silverpowder	Any Bug Type Move's Power is increased by 10%	Wild Venomoth
	Smoke Ball	You will always run from Wild Pokémon	Celadon Game Corner
	Soft Sand	Any Ground Type Move's Power is increased by 10%	Wild Sandslash
	Soothe Bell	Happiness Level Raises Easier	Pokémon Tower (Mr. Fugi's spot)
	Soul Dew	Raises Latios' Special Defense by 50%. Raises Latias' Special Attack by 50%.	Wild Latios/Latias
	Spell Tag	Any Ghost Type Move's Power is increased by 10%	Wild Haunter
	Stick	If attached to Farfetch'd, Critical Hit Ratio Rises	Vermilion City (Traded Farfetch'd)
	Thick Club	If attached to Cubone or Marowak, their Attack rises by 100%	Wild Cubone/Marowak
	TwistedSpoon	Any Psychic Type Move's Power is increased by 10%	Wild Abra/Kadabra
	Up-Grade	???	Rocket Warehouse
	White Herb	Cures any Status Condition	Guardian Meadow (Item Finder)

Pokéballs

Picture	Name	Effect	Location
	Great Ball	1.5x Chance of Catching a Pokémon than using a standard Pokéball	PokéMarts everywhere from Lavender Town
	Luxury Ball	Normal Chance of Catching a Pokémon, makes it easier for the Pokémon to like you	Two Island PokéMart
	Masterball	Always captures the Pokémon.	Silph Co.
	Nest Ball	The Lower the Pokémon's Level, the Higher chance of capture	Island 6/Two Island PokéMart
	Net Ball	Normal Chance of Catching a Pokémon unless it's a Bug or Water type in which it's a 3x normal chance	Two Island PokéMart
	Pokéball	Normal Chance of Catching a Pokémon	Viridian, Pewter, Cerulean, and Vermillion PokéMarts
	Repeat Ball	A 3 times chance of capturing Pokémon if you already have one of the same breed, otherwise it's a Normal Chance of Catching a Pokémon	Two Island PokéMart
	Safari Ball	1.5x Chance of Catching a Pokémon. Safari Zone Only	Safari Zone
	Timer Ball	For Every Ten Turns in battle, the chance of catching the Pokémon rises	Two Island PokéMart
	Ultra Ball	2x Chance of Catching a Pokémon than using a standard Pokéball	PokéMarts everywhere from Fuschia City
	White Ball	Normal Chance of Catching a Pokémon	4-Points Isle PokéMart

Key Items

Picture	Name	Effect	Location
	Aurora Ticket	Allows you to go to Island 9 - Birth Island	Seven Island PokéMart
	Berry Pouch	Organizes and holds your Berries	Route 24/SS Anne
	Bike	Allows for Fast Travel	Cerulean City Bike Shop
	Bike Voucher	Trade for a Bike	Vermillion City Pkmn Fan Club
	Card Key	Unlocks Doors in Silph. Co.	Silph Co. 5th Floor
	Claw Fossil	Resurrects into Anorith	Dread Mountian
	Coin Case	Holds Game Corner Coins	Celadon City
	Dome Fossil	Resurrects into Kabuto	Mt. Moon (Left)
	Elevator Key	Powers the Elevator	Celadon City Rocket HQ
	Gold Teeth	The Warden's Gold Teeth	Safari Zone
	Good Rod	Hooks Water Pokémon	Fuchia City
	Helix Fossil	Resurrects into Omanyte	Mt. Moon (Right)
	Itemfinder	Finds Hidden Items	Route 12
	Land Deed	Proof that you own a house on 4-Points Isle	4-Points Isle
	Letter	A Letter bound for 4-Points Isle	Vermillion City
	Meteorite	Contains Cosmic Energy - Trade for Moonstone on Island 2	Rainbow Island 1
	MysticTicket	Allows you to go to Island 8 - Navel Cavern	Seven Island PokéMart
	Oak's Parcel	Parcel To Give To Oak	Viridian City

Key Items

	Old Amber	Resurrects into Aerodactyl	Pewter City Museum
	Old Rod	Hooks Water Pokémon	Vermillion City
	Pokéflute	Wakes Sleeping Pokémon	Lavender Town
	Powder Jar	Allows you to Crush Berries	Cerulean City
	Rainbow Pass	Allows You to go to Rainbow Islands 4, 5, 6 & 7	Rainbow Island 1
	Root Fossil	Resurrects into Lileep	Dread Mountian
	Ruby	Powers Time Machine	Rainbow Island 1 Cave
	S.S. Ticket	Allows You To Board the S.S. Anne	Bill's House
	Sapphire	Powers Time Machine	Rainbow Island 5 Rocket HQ
	Secret Key	Unlock's Cinnabar Gym	Pokémon Mansion
	Silph Scope	Allows you to see Ghost Pokémon	Celadon City Rocket HQ
	Super Rod	Hooks Water Pokémon	Route 12
	Tea	Allows you to go into Saffron	Celadon Mansion
	Teachy TV	Teaches you how to play the game	Viridian City
	TM Case	Organizes and holds your TMs	Pewter Gym
	Town Map	Allows you to view Kanto & Rainbow Islands	Gary's House, Pallet Town
	Tri Pass	Allows You to go to Rainbow Islands 1, 2 & 3 whenever you want	Rainbow Island 3
	Fame Checker	Keeps Track of Trainers and signs	Route 23
	VS Seeker	Sees if Trainers want to re-match	Vermillion City Pokémon Center

Beginning on the next page is a list of EVERY Pokemon and where they can be found in the game... the locations are color coded (with a key at the top), the coding corresponds to HOW you can catch the Pokemon in that location. Some Pokemon may be caught in multiple ways in the same location, only one way is color coded into the name... for example, Geodude can be found in Rock Tunnel by walking and by RockSmashing, he is only listed as being in Rock Tunnel by walking because listing it twice is silly. Psyduck and Slowpoke (and very few others) are in so many areas that they could not all be listed... deal with it.

Happy Hunting!

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
1		Bulbasaur	Pallet Town, Route 21
2		Ivysaur	Evolve Bulbasaur at level 16
3		Venusaur	Evolve Ivysaur at level 32
4		Charmander	Pallet Town, Pokemon Mansion
5		Charmeleon	Evolve Charmander at level 16
6		Charizard	Evolve Charmeleon at level 36
7		Squirtle	Pallet Town, Seafoam Islands
8		Wartortle	Evolve Squirtle at level 16
9		Blastoise	Evolve Wartortle at level 36
10		Caterpie	Route 2 , Viridian Forest , Pattern Bush
11		Metapod	Viridian Forest , Pattern Bush
12		Butterfree	Evolve Metapod at level 10
13		Weedle	Route 2 , Viridian Forest , Pattern Bush
14		Kakuna	Viridian Forest , Pattern Bush
15		Beedrill	Evolve Kakuna at level 10
16		Pidgey	Route 1 , 2 , 3 , 5 , 6 , 7 , 8 , 12 , 13 , 14 , 15 , 24 , 25 , Five Isle Meadow , Berry Forrest
17		Pidgeotto	Route 13 , 14 , 15 , Bond Bridge , Five Isle Meadow , Berry Forrest
18		Pidgeot	Evolve Pidgeotto at level 36
19		Rattata	Route 1 , 2 , 4 , 9 , 16 , 17 , 18 , 22
20		Raticate	Route 16 , 17 , 18 , Pokemon Mansion
21		Spearow	Route 3 , 4 , 9 , 10 , 11 , 16 , 17 , 18 , 22 , 23 , Kindle Road , Treasure Beach , Cape Brink , Water Path , Ruin Valley , Canyon Entrance , Mt. Ember
22		Fearow	Route 17 , 18 , 23 , Kindle Road , Treasure Beach , Cape Brink , Water Path , Ruin Valley , Canyon Entrance , Sevalt Canyon , Mt. Ember
23		Ekans	Route 4 , 8 , 9 , 10 , 11 , 23
24		Arbok	Route 23 , Victory Road
25		Pikachu	Viridian Forest , Power Plant

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
26		Raichu	Evolve Pikachu with a Thunder Stone
27		Sandshrew	Route 4, 8, 9, 10, 11, 23
28		Sandslash	Route 23, Victory Road
29		Nidoran♀	Route 3, Safari Zone
30		Nidorina	Safari Zone
31		Nidoqueen	Evolve Nidorina with a Moon Stone
32		Nidoran♂	Route 3, Safari Zone
33		Nidorino	Safari Zone
34		Nidoking	Evolve Nidorino with a Moon Stone
35		Clefairy	Mt. Moon
36		Clefable	Evolve Clefairy with a Moon Stone
37		Vulpix	Route 7, 8, Pokemon Mansion
38		Ninetales	Evolve Vulpix with a Fire Stone
39		Jigglypuff	Route 3
40		Wigglytuff	Evolve Jigglypuff with a Moon Stone
41		Zubat	Mt. Moon, Rock Tunnel, Seafoam Islands, Icefall Cave, Lost Cave
42		Golbat	Seafoam Islands, Victory Road, Icefall Cave, Lost Cave, Cerulean Cave
43		Oddish	Route 5, 6, 7, 12, 13, 14, 15, 24, 25, Cape Brink, Bond Bridge, Water Path
44		Gloom	Route 12, 13, 14, 15, Cape Brink, Bond Bridge, Berry Forrest
45		Vileplume	Evolve Gloom with a Leaf Stone
46		Paras	Mt. Moon, Safari Zone
47		Parasect	Safari Zone, Cerulean Cave
48		Venonat	Route 12, 13, 14, 15, Safari Zone, Bond Bridge, Berry Forrest
49		Venomoth	Safari Zone, Berry Forrest
50		Diglett	Diglett Cave

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
51		Dugtrio	Diglett Cave
52		Meowth	Route 5, 6, 7, 8, Cape Brink, Bond Bridge
53		Persian	Kindle Road, Treasure Beach, Cape Brink, Bond Bridge, Five Isle Meadow, Water Path, Ruin Valley, Canyon Entrance, Sevault Canyon,
54		Psyduck	Route 5, 6, 11, 13, 20, 21, 22, 23, 24, 25, Pallet Town, Viridian City, Celadon City, Fuchsia City, Safari Zone, Cinnabar Island, Seafoam Islands, One Island, Four Island, Cape Brink, Treasure Beach, Bond Bridge, Resort Gorgeous, Green Path, Ruin Valley, Trainer Tower, Tanoby Ruins, Berry Forrest, Icefall Cave, Cerulean Cave
55		Golduck	Seafoam Islands, Cape Brink, Cerulean Cave
56		Mankey	Route 3, 4, 22, 23, Rock Tunnel
57		Primeape	Route 23, Victory Road, Cerulean Cave
58		Growlithe	Route 7, 8, Pokemon Mansion
59		Arcanine	Evolve Growlithe with a Fire Stone
60		Poliwag	Route 6, 22, 23, 25, Fuchsia City, Safari Zone, Berry Forrest, Four Island, Cape Brink, Ruin Valley, Icefall Cave, Cerulean Cave
61		Poliwhirl	Route 6, 22, 23, 25, Cape Brink, Ruin Valley, Icefall Cave, Four Island, Cerulean Cave
62		Poliwrath	Evolve Poliwhirl with a Water Stone
63		Abra	Route 24, 25
64		Kadabra	Cerulean Cave
65		Alakazam	Evolve Kadabra at level 36
66		Machop	Catch your first Pokemon area, Rock Tunnel, Victory Road, Mt. Ember
67		Machoke	Victory Road, Mt. Ember, Cerulean Cave
68		Machamp	Evolve Machoke at level 48
69		Bellsprout	Route 5, 6, 7, 12, 13, 14, 15, 24, 25, Cape Brink, Bond Bridge, Water Path
70		Weepinbell	Route 12,13, 14, 15, Cape Brink, Bond Bridge, Berry Forrest
71		Vicreebel	Evolve Weepinbell with a Leaf Stone
72		Tentacool	Route 4, 10, 11, 12, 13, 19, 20, 21, 24, Pallet Town, Vermilion City, Cinnabar Island, Nearly all Water in Sevii Islands (while surfing)
73		Tentacruel	Nearly all Water in Sevii Islands (while surfing)
74		Geodude	Mt. Moon, Rock Tunnel, Victory Road, Kindle Road, Sevault Canyon Mt. Ember, Cerulean Cave
75		Graveler	Rock Tunnel, Kindle Road, Sevault Canyon, Mt. Ember, Cerulean Cave

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
76		Golem	Evolve Graveler at level 45
77		Ponyta	Kindle Road, Mt. Ember
78		Rapidash	Kindle Road, Mt. Ember
79		Slowpoke	Route 6, 10, 12, 19, 21, 22, 23, 25, Viridian City, Vermilion City, Celadon City, Fuchsia City, Safari Zone, Cinnabar Island, Seafoam Islands, Four Island, Five Island, Cape Brink, Bond Bridge, Water Labyrinth, Five Isle Meadow, Memorial Pillar, Outcast Island, Water Path, Ruin Valley, Icefall Cave, Berry Forrest, Cerulean Cave
80		Slowbro	Cape Brink, Seafoam Islands, Cerulean Cave
81		Magnemite	Power Plant
82		Magneton	Power Plant, Cerulean Cave
83		Farfetch'd	Trade for Spearow in Vermilion City
84		Doduo	Route 16, 17, 18, Safari Zone
85		Dodrio	Evolve Doduo at level 31
86		Seel	Seafoam Islands, Icefall Cave
87		Dewgong	Seafoam Islands, Icefall Cave
88		Grimer	Celadon City, Pokemon Mansion
89		Muk	Evolve Grimer at level 36
90		Shellder	Pallet Town, Vermilion City, Cinnabar Island, One Island, Five Island, Icefall Cave
91		Cloyster	Evolve Shellder with a Water Stone
92		Gastly	Catch your first Pokemon area, Pokemon Tower, Lost Cave
93		Haunter	Pokemon Tower, Lost Cave
94		Gengar	Evolve Haunter at Level 45
95		Onix	Rock Tunnel, Victory Road, Sevault Canyon
96		Drowzee	Route 11, Berry Forrest
97		Hypno	Berry Forrest
98		Krabby	Route 4, 10, 11, 12, 13, 19, 20, 21, 24, Pallet Town, Vermilion City, Cinnabar Island, Seafoam Islands, Icefall Cave
99		Kingler	Evolve Krabby at level 28
100		Voltorb	Route 10, Power Plant

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
101		Electrode	Cerulean Cave
102		Exeggute	Safari Zone, Berry Forrest
103		Exeggcutor	Evolve Exeggute with a Leaf Stone
104		Cubone	Pokemon Tower, Seavault Canyon
105		Marowak	Victory Road, Seavault Canyon
106		Hitmonlee	Defeat the Karate Master in Saffron City
107		Hitmonchan	Defeat the Karate Master in Saffron City
108		Lickitung	Trade for Persian in the Route 18 gate.
109		Koffing	Celadon City, Pokemon Mansion
110		Weezing	Pokemon Mansion
111		Rhyhorn	Safari Zone
112		Rhydon	Evolve Rhyhorn at level 42
113		Chansey	Safari Zone
114		Tangela	Route 21, Kendle Road,
115		Kangaskhan	Safari Zone
116		Horsea	Route 4, 10, 11, 12, 13, 19, 20, 21, 24, Pallet Town, Vermilion City, Cinnabar Island, Seafoam Islands, Most water in Sevii Islands (when fishing)
117		Seadra	Route 19, 20, 21, 24, Pallet Town Most water in Sevii Islands (when fishing)
118		Goldeen	Route 6, 22, 23, 25, Fuchsia City, Safari Zone, Five Island, Cape Brink, Ruin Valley, Icefall Cave, Berry Forrest, Cerulean Cave
119		Seaking	Fuchsia City, Safari Zone, Berry Forrest
120		Staryu	Pallet Town, Vermilion City, Cinnabar Island, One Island, Five Island, Icefall Cave
121		Starmie	Evolve Staryu with a Water Stone
122		Mr. Mime	Trade for Abra in a house on Route 2
123		Scyther	Safari Zone
124		Jynx	Trade for Poliwhirl in Cerulean City
125		Electabuzz	Power Plant

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
126		Magmar	Mt. Ember
127		Pinsir	Safari Zone
128		Tauros	Safari Zone
129		Magikarp	All Water (when using the Old Rod), Sold for \$500 in Route 4 PokeCenter.
130		Gyarados	Nearly all Water (when using the Super Rod)
131		Lapras	Silph Co. (gift on 7 th floor) Icefall Cave
132		Ditto	Route 13, 14, 15, Pokemon Mansion, Cerulean Cave
133		Eevee	At the top of Celadon Mansion (back entrance), Buy Eevee at the Celadon Game Corner.
134		Vaporeon	Evolve Eevee with a Water Stone
135		Jolteon	Evolve Eevee with a Thunder Stone
136		Flareon	Evolve Eevee with a Fire Stone
137		Porygon	Buy Porygon at the Rocket Game Corner
138		Omanyte	Resurrect with the Helix Fossil on Cinnabar Island
139		Omastar	Evolve Omastar at level 40
140		Kabuto	Resurrect with the Dome Fossil on Cinnabar Island
141		Kabutops	Evolve Kabuto at level 40
142		Aerodactyl	Resurrect with the Old Amber on Cinnabar Island
143		Snorlax	Route 12 and 16 (PokeFlute)
144		Articuno	Seafoam Island
145		Zapdos	Power Plant
146		Moltres	Mt. Ember
147		Dratini	Catch your first Pokemon area, Safari Zone , Buy Dratini at the Rocket Game Corner
148		Dragonair	Safari Zone
149		Dragonite	Evolve Dragonair at level 55
150		Mewtwo	Cerulean Cave

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
151		Mew	Inside Bills Machine (cottage on Route 25)
152		Chikorita	Five Isle Meadow
153		Bayleef	Evolve Chikorita at level 16
154		Meganium	Evolve Bayleef at level 32
155		Cyndaquil	Mt. Ember
156		Quilava	Evolve Cyndaquil at level 14
157		Typhlosion	Evolve Quilava at level 36
158		Totodile	Water Path
159		Croconaw	Evolve Totodile at level 18
160		Feraligatr	Evolve Croconaw at level 30
161		Sentret	Five Isle Meadow, Water Path, Canyon Entrance
162		Furret	Evolve Sentret at level 15
163		Hoothoot	Altering Cave
164		Noctowl	Evolve Hoothoot at level 20
165		Ledyba	Pattern Bush
166		Ledian	Evolve Ledyba at level 18
167		Spinarak	Pattern Bush
168		Ariados	Evolve Spinarak at level 22
169		Crobat	Evolves from Golbat when Golbat loves you
170		Chinchou	Get an Egg from Lanturn
171		Lanturn	Water Labyrinth
172		Pichu	Catch your first Pokemon area, Get an Egg from Pikachu or Raichu, Left in Egg when Celebi is defeated.
173		Cleffa	Get an Egg from Clefairy or Clefable
174		Igglybuff	Get an Egg from Jigglypuff or Wigglytuff
175		Togepi	Get an Egg from a guy in Water Labyrinth

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
176		Togetic	Evolves from Togepi when Togepi loves you
177		Natu	Ruin Valley
178		Xatu	Evolves Natu at level 25
179		Mareep	Altering Cave
180		Flaaffy	Evolve Mareep at level 15
181		Ampharos	Evolve Flaffy at level 30
182		Bellossom	Evolve Gloom with a Sun Stone
183		Marill	Four Island, Icefall Cave, Ruin Valley
184		Azumarill	Evolve Marill at level 18
185		Sudowoodo	Kindle Road
186		Politoed	Evolve Polywhirl at level 45
187		Hoppip	Five Island, Resort Gorgeous, Water Labyrinth, Five Isle Meadow, Memorial Pillar
188		Skiploom	Evolve Hoppip at level 18
189		Jumpluff	Evolve Skiploom at level 27
190		Aipom	Altering Cave
191		Sunkern	Treasuer Beach
192		Sunflora	Evolve Sunkern with a Sun Stone
193		Yanma	Ruin Valley
194		Wooper	Four Island, Icefall Cave, Ruin Valley
195		Quagsire	Evolve Wooper at level 20
196		Espeon	Evolve Eevee with a Sun Stone
197		Umbreon	Evolve Eevee with a Moon Stone
198		Murkrow	Lost Cave
199		Slowking	Evlove Slowpoke with a Water Stone
200		Misdreavus	Lost Cave

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
201		Unown	Inside the Ruins at Tanoby Ruins
202		Wobbuffet	Ruin Valley
203		Girafarig	Sevault Canyon
204		Pineco	Altering Cave
205		Forretress	Evolve Pineco at level 31
206		Dunsparce	Three Isle Port
207		Gligar	Ruin Valley
208		Steelix	Evolve Onix at level 35
209		Snubbull	Altering Cave
210		Granbull	Evolve Snubbull at level 23
211		Qwilfish	Resort Gorgeous, Water Labyrinth, Five Isle Meadow, Memorial Pillar, Outcast Island, Green Path, Water Path, Trainer Tower, Tanoby Ruins
212		Scizor	Evolve Scyther at level 25
213		Shuckle	Kindle Road
214		Heracross	Pattern Bush
215		Sneasel	Icefall Cave
216		Teddiursa	Altering Cave
217		Ursaring	Evolve Teddiursa at level 30
218		Slugma	Mt. Ember
219		Magcargo	Mt. Ember
220		Swinub	Icefall Cave
221		Piloswine	Evolve Swinub at level 33
222		Corsola	Water Labyrinth
223		Remoraid	Resort Gorgeous, Water Labyrinth, Five Isle Meadow, Memorial Pillar, Outcast Island, Green Path, Water Path, Tanoby Ruins
224		Octillery	Evolve Remoraid at level 25
225		Delibird	Icefall Cave

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
226		Mantine	Tanoby Ruins, Trainer Tower
227		Skarmory	Sevault Canyon
228		Houndour	Catch your first Pokemon area, Altering Cave
229		Houndoom	Evolve Houndour at level 24
230		Kingdra	Evolve Seadra at level 52
231		Phanpy	Canyon Entrance, Sevault Canyon
232		Donphan	Evolve Phanpy at level 25
233		Porygon2	Evolve Porygon at level 35
234		Stantler	Alterning Cave
235		Smeargle	Alterning Cave
236		Tyrogue	Get an Egg from Hitmonchan, Hitmonlee, or Hitmontop
237		Hitmontop	Evolve Tyrogue at level 20 when Tyrogues Attack is equal to his Defense
238		Smoochum	Get an Egg from Jynx
239		Elekid	Get an Egg from Electabuzz
240		Magby	Get an Egg from Magmar
241		Miltank	Alterning Cave
242		Blissey	Evolves from Chansey when Chansey loves you
243		Raikou	Route 2, Rock Tunnel, or Roaming Kanto (depending on your choice of starting Pokemon)
244		Entei	Route 2, Rock Tunnel, or Roaming Kanto (depending on your choice of starting Pokemon)
245		Suicune	Route 2, Rock Tunnel, or Roaming Kanto (depending on your choice of starting Pokemon)
246		Larvitar	Catch your first Pokemon area, Sevault Canyon
247		Pupitar	Evolve Larvitar at level 30
248		Tyranitar	Evolve Pupitar at level 55
249		Lugia	Navel Rock
250		Ho-Oh	Navel Rock

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
251		Celebi	Berry Forrest
252		Treecko	Dread Mountain (Outside)
253		Grovyle	Evolve Treecko at level 16
254		Sceptile	Evolve Grovyle at level 36
255		Torchic	Meteor Site
256		Combusken	Evolve Torchic at level 16
257		Blaziken	Evolve Combusken at level 36
258		Mudkip	4-Points Isle (dock)
259		Marshtomp	Evolve Mudkip at level 16
260		Swampert	Evolve Marshtomp at level 36
261		Poochyena	Haunted Forest
262		Mightyena	Haunted Forest
263		Zigzagoon	Haunted Forest
264		Linoone	Evolve Zigzagoon at level 20
265		Wurmple	Haunted Forest
266		Silcoon	Evolve Wurmple at level 7 with high personality
267		Beautifly	Evolve Silcoon at level 10
268		Cascoon	Evolve Wurmple at level 7 with low personality
269		Dustox	Evolve Cascoon at level 10
270		Lotad	Get an Egg from Lombre or Ludicolo
271		Lombre	Guardian Meadow
272		Ludicolo	Evolve Lombre with a Water Stone
273		Seedot	Get an Egg from Nuzleaf or Shiftry
274		Nuzleaf	Guardian Meadow
275		Shiftry	Evolve Nuzleaf with a Leaf Stone

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
276		Taillow	4-Points Isle (dock)
277		Swellow	Evolve Taillow at level 22
278		Wingull	4-Points Isle (dock)
279		Pelipper	Guardian Meadow
280		Ralts	Catch your first Pokemon area, Meteor Site
281		Kirlia	Evolve Ralts at level 20
282		Gardevoir	Evolve Kirala at level 30
283		Surskit	Dread Mountain
284		Masquerain	Dread Mountain
285		Shroomish	Dread Mountain (Outside)
286		Breloom	Evolve Shroomish at level 23
287		Slakoth	Dread Mountain (Outside)
288		Vigoroth	Evolve Slakoth at level 18
289		Slaking	Evolve Vigoroth at level 36
290		Nincada	Dread Mountain
291		Ninjask	Evolve Nincada at level 20
292		Shedinja	Evolve Nincada at level 20 with a spare slot on your belt
293		Whismur	4-Points Isle (dock)
294		Loudred	Evolve Whismur at level 20
295		Exploud	Evolve Loudred at level 40
296		Makuhita	Dread Mountain
297		Hariyama	Dread Mountain
298		Azurill	Get an Egg from Marill while Marill is holding the Sea Incense
299		Nosepass	Dread Mountain
300		Skitty	4-Points Isle (dock)

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
301		Delcatty	Evolve Skitty with a Moon Stone
302		Sableye	Haunted Forest
303		Mawile	Catacombs
304		Aron	Dread Mountain, Catacombs
305		Lairon	Dread Mountain, Catacombs
306		Aggron	Evolve Lairon at level 42
307		Meditite	Dread Mountain
308		Medicham	Dread Mountain
309		Electrike	Guardian Meadow
310		Manectric	Guardian Meadow
311		Plusle	Guardian Meadow
312		Minun	Guardian Meadow
313		Volbeat	Haunted Forest
314		Illumise	Haunted Forest
315		Roselia	Guardian Meadow
316		Gulpin	Haunted Forest
317		Swalot	Evolve Gulpin at level 26
318		Carvanha	Dread Mountain
319		Sharpedo	Dread Mountain, Guardian Meadow
320		Wailmer	4-Points Isle (dock), Guardian Meadow
321		Wailord	Guardian Meadow
322		Numel	Dread Mountain, Meteor Site
323		Camerupt	Dread Mountain
324		Torkoal	Meteor Site
325		Spoink	Meteor Site

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
326		Grumpig	Evolve Spoink at level 32
327		Spinda	4-Points Isle (dock)
328		Trapinch	Catch your first Pokemon area, Dread Mountain, Catacombs
329		Vibrava	Evolve Trapinch at level 35
330		Flygon	Evolve Vibrava at level 45
331		Cacnea	Dread Mountain (Outside)
332		Cacturne	Evolve Cacnea at level 32
333		Swablu	4-Points Isle (dock)
334		Altaria	Evolve Swablu at level 33
335		Zangoose	Dread Mountain (Outside)
336		Seviper	Dread Mountain (Outside)
337		Lunatone	Catacombs
338		Solrock	Catacombs
339		Barboach	Dread Mountain
340		Whiscash	Evolve Barboach at level 30
341		Corphish	4-Points Isle (dock), , Guardian Meadow
342		Crawdaunt	Guardian Meadow
343		Baltoy	Catacombs
344		Claydol	Evolve Baltoy at level 36
345		Lileep	Resurrect from the Root Fossil in the Lab on 4-Points Isle
346		Cradily	Evolve Lileep at level 40
347		Anorith	Resurrect from the Claw Fossil in the Lab on 4-Points Isle
348		Armaldo	Evolve Anorith at level 40
349		Feebas	4-Points Isle (dock)
350		Milotic	Guardian Meadow

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
351		Castform	4-Points Isle (dock)
352		Kecleon	4-Points Isle (dock)
353		Shuppet	Haunted Forest
354		Banette	Evolve Duskull at level 37
355		Duskull	Haunted Forest
356		Dusclops	Evolve Duskull at level 37
357		Tropius	Guardian Meadow
358		Chimecho	Meteor Site
359		Absol	Haunted Forest
360		Wynaut	Get an Egg from Wabbuffet while Wabbuffet is holding the Lax Incense
361		Snorunt	Catacombs
362		Glalie	Evolve Snorunt at level 42
363		Spheal	Catch your first Pokemon area, Catacombs
364		Sealeo	Evolve Spheal at level 32
365		Walrein	Evolve Sealeo at level 44
366		Clamperl	4-Points Isle (dock), , Dread Mountain, Guardian Meadow
367		Huntail	Evolve Clamperl at level 20 while Clamperls Attack is higher than its Defense
368		Gorebyss	Evolve Clamperl at level 20 while Clamperls Defense is higher than its Attack
369		Relicanth	Dread Mountain
370		Luvdisc	4-Points Isle (dock), Guardian Meadow
371		Bagon	Dread Mountain
372		Shelgon	Evolve Bagon at level 30
373		Salamence	Evolve Shelgon at level 50
374		Beldum	Catacombs
375		Metang	Catacombs

Number:	Picture:	Name:	Location: (Key: Walking, Surfing, Fishing, RockSmash, Other)
376		Metagross	Evolve Metang at level 45
377		Regirock	Catacombs
378		Regice	Catacombs
379		Registeel	Catacombs
380		Latias	Guardian Meadow
381		Latios	Guardian Meadow
382		Kyogre	Dread Mountain
383		Groudon	Dread Mountain
384		Rayquaza	Dread Mountain
385		Jirachi	Meteor Site (inside the meteorite)
386		Deoxys	Birth Island