

# Lecture 14

Comment: I made two mistakes today, sorry! (1) my first definition of  $D_1$  was wrong, which was pointed out by a student, Joey; my second “alternative” definition is the correct one (2) my claim that the deterministic query complexity of Simon’s problem is equal to  $2^{n-1} + 1$  is wrong: while this is an upper bound, the tight bound is  $\Theta(2^{n/2})$  like in the randomized case. For more details, see below.

Even within the query model, it is unsatisfactory that the DJ speedup only holds when we demand certain correctness. *Question: can we have an exponential speedup in the query model if we don’t demand certain correctness, but say 99.99% correctness?* It turns out the answer is yes, as can be witnessed by Simon’s problem. This problem inspired Shor’s algorithm, which in some sense instantiates the quantum oracle in Simon’s problem as a specific circuit yet the exponential speedup persists as far as we know.

## Simon’s problem

**Definition 14** (Simon’s problem). For  $n \in \mathbb{N}$ , define the set of functions:

$$D_0 = \{f : \{0, 1\}^n \rightarrow \{0, 1\}^n \mid f \text{ is a bijection}\},$$

$$D_1 = \{f : \{0, 1\}^n \rightarrow \{0, 1\}^n \mid \text{there exists unique } s \neq 0^n \text{ such that for all } x, y \in \{0, 1\}^n: f(x) = f(y) \iff x \in \{y, y \oplus s\}\}.$$

Problem: given query access to  $f \in D_0 \cup D_1$ , determine whether  $f \in D_0$  or  $f \in D_1$ .

Functions  $f \in D_1$  are 2-to-1, i.e., every image of  $f$  has exactly two preimages. *Comment: illustrate by cube with 4 colors; the preceding sentence means that each color appears exactly twice (as we saw in our example).*

**Warning:** the definition of  $D_1$  above is the alternative definition I gave in class. In fact, the first definition I gave of  $D_1$ , namely

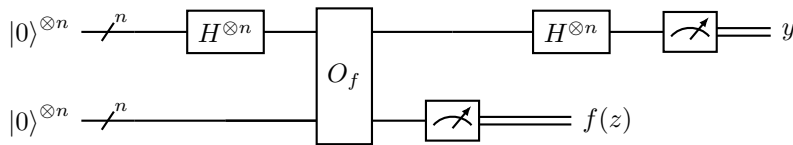
$$\{f : \{0, 1\}^n \rightarrow \{0, 1\}^n \mid \text{there exists unique } s \neq 0^n \text{ such that for all } x \in \{0, 1\}^n: f(x) = f(x \oplus s)\},$$

is wrong. Functions in this set might not be 2-to-1. (It may be fun to see why.)

**Classical query complexity.** For deterministic computation, the query complexity is  $\leq 2^{n-1} + 1$ . But, unlike what I said in class, this is *not* the tight bound. In fact, the tight bound is  $\Theta(2^{n/2})$  like in the randomized case. For the upper bound, the idea is sort of like a “derandomized” version of the randomized algorithm below. For more, see John Watrous’s answer to this [\[StackExchange post\]](#). For randomized computation, the query complexity is  $\Theta(2^{n/2})$ .

1. Upper bound. Consider querying the value of  $f$  on a random subset of  $M$  points. The probability that a pair of (distinct) points map to the same value under  $f$  is  $1/(2^n - 1) \approx 1/2^n$ . So if we know the value of  $f$  on  $\approx 2^n$  pairs then we can get the probability close to  $2^n \times 1/2^n = 1$ .<sup>5</sup> But to get the value of  $f$  on  $\approx 2^n$  pairs, only need to query  $f$  on  $M \approx 2^{n/2}$  points. (Related to birthday paradox.)
2. Lower bound. The intuition is that any pair of inputs mapping to distinct values *only* rules out one  $s$  so need to query  $f$  on at least  $\Omega(2^{n/2})$  inputs to rule out all possible  $s$ .

**Quantum query complexity.** The quantum algorithm solves Simon’s problem with  $O(n)$  queries:



Analysis:

1. Initialize with  $|0^n\rangle |0^n\rangle$ .
2. Apply  $H^{\otimes n}$  to the first register.

$$\frac{1}{\sqrt{2^n}} \sum_{x \in \{0, 1\}^n} |x\rangle |0^n\rangle \quad (79)$$

3. Apply  $O_f$ :  $|x\rangle |y\rangle \mapsto |x\rangle |y \oplus f(x)\rangle$  to obtain

$$\frac{1}{\sqrt{2^n}} \sum_x |x\rangle |f(x)\rangle \quad (80)$$

<sup>5</sup>This is a hand wave as probability is not additive like this, more precisely  $\Pr[A \cup B] \neq \Pr[A] + \Pr[B]$  in general.