

Did you create any new classes, and if so, what fields and methods are in it?

- 2 Critter subclasses « **Critter1.java** » and « **Critter2.java** » have been created, with both of them having **public String toString()**, **public boolean fight(String opponent)**, and **public void doTimeStep()** methods.

What is the data structure that you used to hold your Critters ?

- `List<Critter> population`
- `List<Critter> babies`