Homework 4a Report

Random Group:

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1. GitHub link

Github link: https://github.khoury.northeastern.edu/nightfriday/HW4 Random

2. Client Description

Dependencies

The project uses the following dependencies:

- Apache HttpClient 5: For making HTTP requests.
- Apache Spark: For data processing and analysis.
- Java Standard Library: For core functionalities such as file handling, concurrency, and I/O operations.

Class Structure

- 1. Main:
- Main takes four parameters the threadGroupSize, numGroup, delay as in second, and URI of the server
- Initializes HTTP client. HTTP client uses closeableHttpClient that has retry strategy according to description. The HTTP client also use PoolingHttpClientConnectionManager to manage connections
 - Initialize Spark as a table.
- Start and manage the execution of multiple threads for sending HTTP requests, using countDownLatch to wait all threads to complete.
 - Processes latency data using Spark.

2. ClientPost:

- Implements 'Runnable'.
- Construct Multipart form data using builder
- Sends multipart POST requests to upload files and associated data.
- Retrieve and parse response data
- Records latency and status code of each request, append them to a list as Row object.

4. ClientGet:

- Implements `Runnable`.
- Sends GET requests to retrieve album information.
- Retrieve and parse response data.
- Records latency and status code of each request.

General Flow of the Program

- 1. Initialization:
- The `Main` class initializes the one HTTP client with a connection manager and retry strategy.
 - A Spark session is created for data processing.
- Main will instantiate one File, one ClientGet, one ClientPost, one ArrayList (for data recoding) object

2. Execution:

- The program creates and starts multiple threads using lambda function to call ClientGet.run() and ClientPost.run() in a loop to send HTTP requests.
- In the .run() methods, when response is received, the method will convert latency data to Row object and append to a list
- 3. Data Collection and Analysis:
 - After all requests are completed, the data is converted into a Spark DataFrame.

- Mean, min, max, percentiles are calculated for GET and POST requests.
- The results are printed to the console and saved to a CSV file.

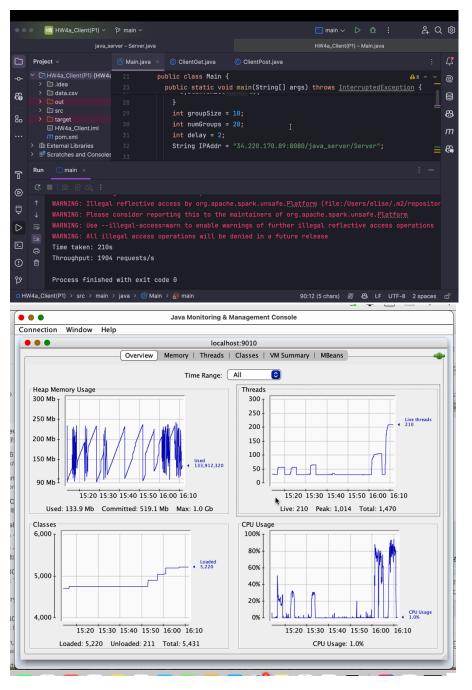
3. Client Part 1:

3.1 Java Servlet with Tomcat:

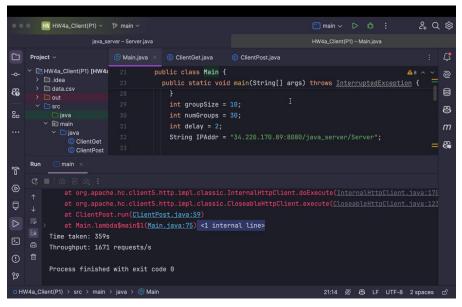
threadGroupSize = 10, numThreadGroups = 10, delay = 2 (seconds)

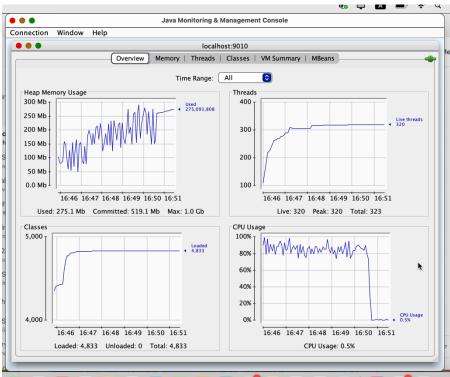


threadGroupSize = 10, numThreadGroups = 20, delay = 2 (seconds)



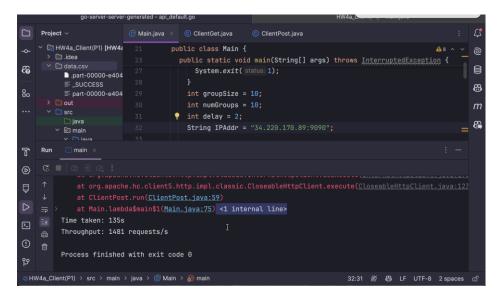
threadGroupSize = 10, numThreadGroups = 30, delay = 2 (seconds)



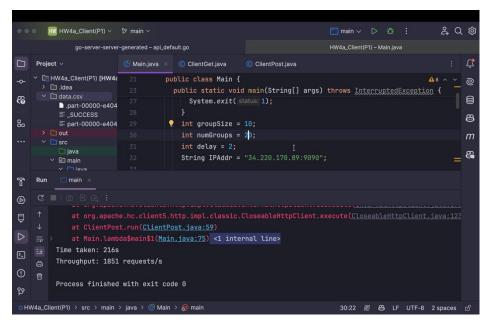


3.2 Go server:

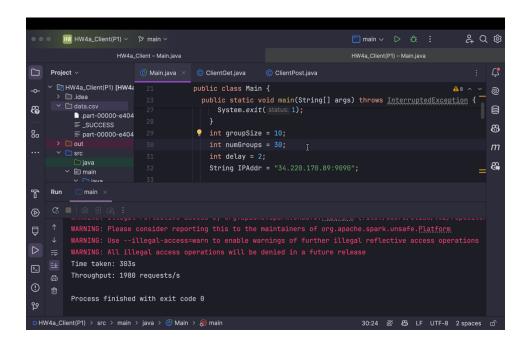
threadGroupSize = 10, numThreadGroups = 10, delay = 2 (seconds)

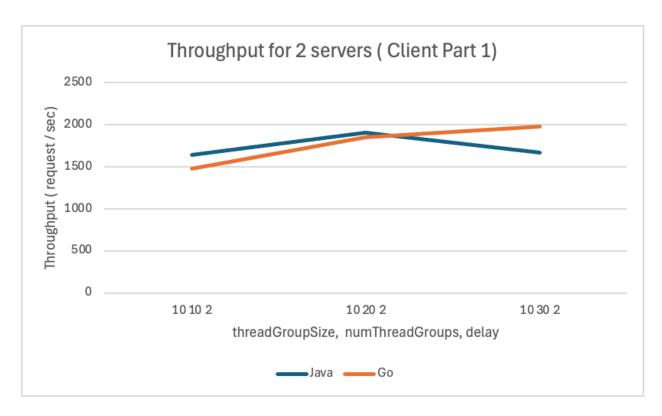


threadGroupSize = 10, numThreadGroups = 20, delay = 2 (seconds)



threadGroupSize = 10, numThreadGroups = 30, delay = 2 (seconds)





4. Client Part 2:

4.1 Java Servlet with Tomcat

threadGroupSize = 10, numThreadGroups = 10, delay = 2 (seconds)

```
GET Mean Latency: 42.61577227722772

POST Mean Latency: 50.19852475255

GET Min Latency: 14

POST Min Latency: 22

GET Max Latency: 314

POST Max Latency: 502

GET 50th Percentile: 43.0

POST 50th Percentile: 45.0

GET 99th Percentile: 70.0

POST 99th Percentile: 161.0

Time taken: 117s

Throughput: 1726 requests/s
```

threadGroupSize = 10, numThreadGroups = 20, delay = 2 (seconds)

```
GET Mean Latency: 52.942800995024875
POST Mean Latency: 122.08437810945274
GET Min Latency: 15
POST Min Latency: 21
GET Max Latency: 502
POST Max Latency: 1450

© GET 50th Percentile: 46.0
POST 50th Percentile: 108.0
GET 99th Percentile: 132.0
POST 99th Percentile: 415.0
Time taken: 219s
Throughput: 1835 requests/s
```

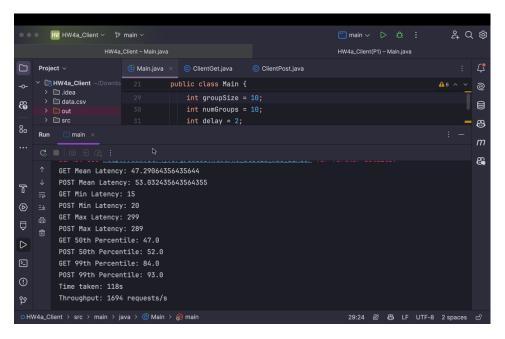
threadGroupSize = 10, numThreadGroups = 30, delay = 2 (seconds)

```
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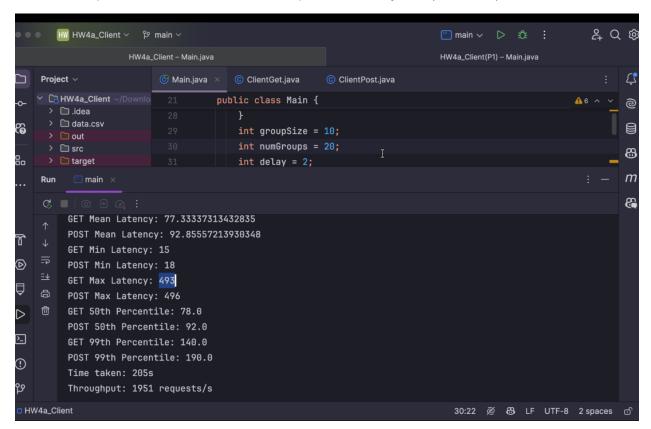
GET Mean Latency: 57.571873754152826
POST Mean Latency: 195.3025049833887
GET Min Latency: 15
POST Min Latency: 21
GET Max Latency: 681
POST Max Latency: 1894
GET 50th Percentile: 56.0
POST 50th Percentile: 175.0
GET 99th Percentile: 107.0
POST 99th Percentile: 628.0
Time taken: 320s
Throughput: 1881 requests/s
```

4.2 Go server

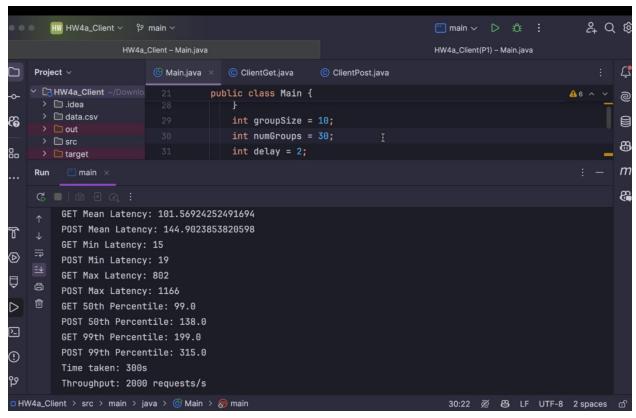
threadGroupSize = 10, numThreadGroups = 10, delay = 2 (seconds)

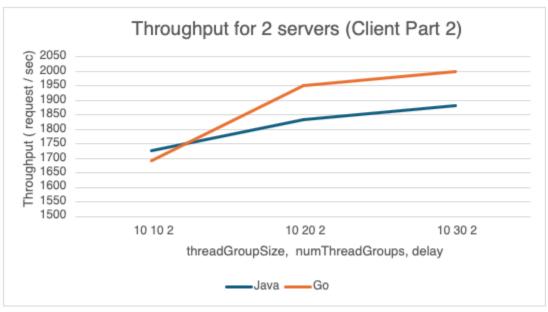


threadGroupSize = 10, numThreadGroups = 20, delay = 2 (seconds)



threadGroupSize = 10, numThreadGroups = 30, delay = 2 (seconds)





5. PlotTest with Go: threadGroupSize = 10, numThreadGroups = 30, delay = 2

