COLU	COW
<pre>uintx AdaptiveSizeDecrementScaleFactor {product}</pre>	= 4 = 10
<pre>uintx AdaptiveSizeMajorGCDecayTimeScale {product}</pre>	= 10
<pre>3 uintx AdaptiveSizePausePolicy {product}</pre>	= 0
<pre>4 uintx AdaptiveSizePolicyCollectionCostMargin {product}</pre>	= 50
<pre>5 uintx AdaptiveSizePolicyInitializingSteps {product}</pre>	= 20
<pre>6 uintx AdaptiveSizePolicyOutputInterval {product}</pre>	= 0
<pre>7 uintx AdaptiveSizePolicyWeight {product}</pre>	= 10 = 0 = 25
<pre>8 uintx AdaptiveSizeThroughPutPolicy {product}</pre>	= 0
<pre>uintx AdaptiveTimeWeight {product}</pre>	= 25
<pre>10 bool AdjustConcurrency {product}</pre>	= false
<pre>bool AggressiveOpts {product}</pre>	= false
<pre>intx AliasLevel {C2 product}</pre>	= 3
<pre>bool AlignVector {C2 product}</pre>	= false
<pre>intx AllocateInstancePrefetchLines {product}</pre>	= 1 = 192
<pre>intx AllocatePrefetchDistance {product}</pre>	= 192
<pre>intx AllocatePrefetchInstr {product}</pre>	= 3
<pre>intx AllocatePrefetchLines {product}</pre>	= 4
<pre>intx AllocatePrefetchStepSize {product}</pre>	= 64
<pre>intx AllocatePrefetchStyle {product}</pre>	= 1
20 bool AllowJNIEnvProxy {product}	= false
<pre>21 bool AllowNonVirtualCalls {product}</pre>	= false = false
858863	858835

22	<pre>bool AllowParallelDefineClass {product}</pre>	= false
23	bool AllowUserSignalHandlers {product}	= false
	<pre>bool AlwaysActAsServerClassMachine {product}</pre>	= false = false
25	<pre>bool AlwaysCompileLoopMethods {product}</pre>	= false
26	<pre>bool AlwaysLockClassLoader {product}</pre>	= false
27	<pre>bool AlwaysPreTouch {product}</pre>	= false
28	<pre>bool AlwaysRestoreFPU {product}</pre>	= false
29	<pre>bool AlwaysTenure {product}</pre>	= false
30	<pre>bool AssertOnSuspendWaitFailure {product}</pre>	= false
310	<pre>bool AssumeMP {product}</pre>	= false = false
32	<pre>intx AutoBoxCacheMax {C2 product}</pre>	= 128
33	<pre>uintx AutoGCSelectPauseMillis {product}</pre>	= 5000
34	<pre>intx BCEATraceLevel {product}</pre>	= 0
35	<pre>intx BackEdgeThreshold {pd product}</pre>	= 100000
36	<pre>bool BackgroundCompilation {pd product}</pre>	= true
37	<pre>uintx BaseFootPrintEstimate {product}</pre>	= true = 268435456 = 20
38	<pre>intx BiasedLockingBulkRebiasThreshold {product}</pre>	= 20
39	<pre>intx BiasedLockingBulkRevokeThreshold {product}</pre>	= 40
40	<pre>intx BiasedLockingDecayTime {product}</pre>	= 25000
41	<pre>intx BiasedLockingStartupDelay {product}</pre>	= 4000
42	<pre>bool BindGCTaskThreadsToCPUs {product}</pre>	= false
43	<pre>bool BlockLayoutByFrequency {C2 product}</pre>	= true = 20
	<pre>intx BlockLayoutMinDiamondPercentage {C2 product}</pre>	= 20
500		250

45	<pre>bool BlockLayoutRotateLoops {C2 product}</pre>	= true
46	<pre>bool BranchOnRegister {C2 product}</pre>	= false
	<pre>bool BytecodeVerificationLocal {product}</pre>	= false = false = true
800	<pre>bool BytecodeVerificationRemote {product}</pre>	= true
49	<pre>bool C1OptimizeVirtualCallProfiling {C1 product}</pre>	= true
50	<pre>bool C1ProfileBranches {C1 product}</pre>	= true
51	<pre>bool C1ProfileCalls {C1 product}</pre>	= true
52	<pre>bool C1ProfileCheckcasts {C1 product}</pre>	= true
53	<pre>bool C1ProfileInlinedCalls {C1 product}</pre>	= true
540	<pre>bool C1ProfileVirtualCalls {C1 product}</pre>	= true = true
55	<pre>bool C1UpdateMethodData {C1 product}</pre>	= true
56	<pre>intx CICompilerCount {product}</pre>	:= 4
57	<pre>bool CICompilerCountPerCPU {product}</pre>	= true
58	<pre>bool CITime {product}</pre>	= false
59	<pre>bool CMSAbortSemantics {product}</pre>	= false
60	<pre>uintx CMSAbortablePrecleanMinWorkPerIteration {product}</pre>	= false = 100 = 100
61	<pre>intx CMSAbortablePrecleanWaitMillis {manageable}</pre>	= 100
62	<pre>uintx CMSBitMapYieldQuantum {product}</pre>	= 10485760
63	<pre>uintx CMSBootstrapOccupancy {product}</pre>	= 50
64	<pre>bool CMSClassUnloadingEnabled {product}</pre>	= true
65	<pre>uintx CMSClassUnloadingMaxInterval {product}</pre>	= 0
66	<pre>bool CMSCleanOnEnter {product}</pre>	= true = true
67	<pre>bool CMSCompactWhenClearAllSoftRefs {product}</pre>	= true
950		3500

68	<pre>uintx CMSConcMarkMultiple {product}</pre>	= 32
69	<pre>bool CMSConcurrentMTEnabled {product}</pre>	= true
	<pre>uintx CMSCoordinatorYieldSleepCount {product}</pre>	= true = 10 = false
600	<pre>bool CMSDumpAtPromotionFailure {product}</pre>	= false
72	<pre>bool CMSEdenChunksRecordAlways {product}</pre>	= true
73	<pre>uintx CMSExpAvgFactor {product}</pre>	= 50
74	<pre>bool CMSExtrapolateSweep {product}</pre>	= false
75	<pre>uintx CMSFullGCsBeforeCompaction {product}</pre>	= 0
76	<pre>uintx CMSIncrementalDutyCycle {product}</pre>	= 10
770	<pre>uintx CMSIncrementalDutyCycleMin {product}</pre>	= 10 = 0
78	<pre>bool CMSIncrementalMode {product}</pre>	= false
79	<pre>uintx CMSIncrementalOffset {product}</pre>	= 0
80	<pre>bool CMSIncrementalPacing {product}</pre>	= true
81	<pre>uintx CMSIncrementalSafetyFactor {product}</pre>	= 10
82	<pre>uintx CMSIndexedFreeListReplenish {product}</pre>	= 4
83	<pre>intx CMSInitiatingOccupancyFraction {product}</pre>	= 4 = -1 = 98
84	<pre>uintx CMSIsTooFullPercentage {product}</pre>	= 98
85	<pre>double CMSLargeCoalSurplusPercent {product}</pre>	= 0.950000
86	<pre>double CMSLargeSplitSurplusPercent {product}</pre>	= 1.000000
87	<pre>bool CMSLoopWarn {product}</pre>	= false
88	<pre>uintx CMSMaxAbortablePrecleanLoops {product}</pre>	= 0
89	<pre>intx CMSMaxAbortablePrecleanTime {product}</pre>	= 5000 = 1024
	<pre>uintx CMSOldPLABMax {product}</pre>	= 1024
250		2500

91	<pre>uintx CMSOldPLABMin {product}</pre>	= 16
92	<pre>uintx CMSOldPLABNumRefills {product}</pre>	= 4
	uintx CMSOldPLABReactivityFactor {product}	= 4 = 2 = false
9,00	<pre>bool CMSOldPLABResizeQuicker {product}</pre>	= false
95	<pre>uintx CMSOldPLABToleranceFactor {product}</pre>	= 4
96	<pre>bool CMSPLABRecordAlways {product}</pre>	= true
97	<pre>uintx CMSParPromoteBlocksToClaim {product}</pre>	= 16
98	<pre>bool CMSParallelInitialMarkEnabled {product}</pre>	= true
99	<pre>bool CMSParallelRemarkEnabled {product}</pre>	= true
100	<pre>bool CMSParallelSurvivorRemarkEnabled {product}</pre>	= true
101	<pre>uintx CMSPrecleanDenominator {product}</pre>	= 3
102	<pre>uintx CMSPrecleanIter {product}</pre>	= 3
103	<pre>uintx CMSPrecleanNumerator {product}</pre>	= 2
104	<pre>bool CMSPrecleanRefLists1 {product}</pre>	= true
105	<pre>bool CMSPrecleanRefLists2 {product}</pre>	= false
106	<pre>bool CMSPrecleanSurvivors1 {product}</pre>	= false
3107	<pre>bool CMSPrecleanSurvivors2 {product}</pre>	= false = false = true
108	<pre>uintx CMSPrecleanThreshold {product}</pre>	= 1000
109	<pre>bool CMSPrecleaningEnabled {product}</pre>	= true
110	<pre>bool CMSPrintChunksInDump {product}</pre>	= false
111	<pre>bool CMSPrintEdenSurvivorChunks {product}</pre>	= false
112	<pre>bool CMSPrintObjectsInDump {product}</pre>	= false = 1
113	<pre>uintx CMSRemarkVerifyVariant {product}</pre>	= 1
250		350

114	<pre>bool CMSReplenishIntermediate {product}</pre>	= true
115	<pre>uintx CMSRescanMultiple {product}</pre>	= 32 = 16384 = false
	<pre>uintx CMSSamplingGrain {product}</pre>	= 16384
117	<pre>bool CMSScavengeBeforeRemark {product}</pre>	= false
118	<pre>uintx CMSScheduleRemarkEdenPenetration {product}</pre>	= 50
119	<pre>uintx CMSScheduleRemarkEdenSizeThreshold {product}</pre>	= 2097152
120	<pre>uintx CMSScheduleRemarkSamplingRatio {product}</pre>	= 5
121	<pre>double CMSSmallCoalSurplusPercent {product}</pre>	= 1.050000
122	<pre>double CMSSmallSplitSurplusPercent {product}</pre>	= 1.100000 = true
123	<pre>bool CMSSplitIndexedFreeListBlocks {product}</pre>	= true
124	<pre>intx CMSTriggerInterval {manageable}</pre>	= -1
125	<pre>uintx CMSTriggerRatio {product}</pre>	= 80
126	<pre>intx CMSWaitDuration {manageable}</pre>	= 2000
127	<pre>uintx CMSWorkQueueDrainThreshold {product}</pre>	= 10
128	<pre>bool CMSYield {product}</pre>	= true
129	<pre>uintx CMSYieldSleepCount {product}</pre>	= true = 0 = 67108864
130	uintx CMSYoungGenPerWorker {pd product}	= 67108864
131	<pre>uintx CMS_FLSPadding {product}</pre>	= 1
132	<pre>uintx CMS_FLSWeight {product}</pre>	= 75
133	<pre>uintx CMS_SweepPadding {product}</pre>	= 1
134	<pre>uintx CMS_SweepTimerThresholdMillis {product}</pre>	= 10
135	<pre>uintx CMS_SweepWeight {product}</pre>	= 75
136	<pre>bool CheckEndorsedAndExtDirs {product}</pre>	= 75 = false
250		2500

137	<pre>bool CheckJNICalls {product}</pre>	= false
138	<pre>bool ClassUnloading {product}</pre>	= true
139	<pre>bool ClassUnloadingWithConcurrentMark {product}</pre>	= true = true
40	<pre>intx ClearFPUAtPark {product}</pre>	= 0
141	<pre>bool ClipInlining {product}</pre>	= true
142	<pre>uintx CodeCacheExpansionSize {pd product}</pre>	= 65536
143	<pre>uintx CodeCacheMinimumFreeSpace {product}</pre>	= 512000
144	<pre>bool CollectGen0First {product}</pre>	= false
145	<pre>bool CompactFields {product}</pre>	= true
146	<pre>intx CompilationPolicyChoice {product}</pre>	= true = 3
147	<pre>ccstrlist CompileCommand {product}</pre>	=
148	<pre>ccstr CompileCommandFile {product}</pre>	=
149	<pre>ccstrlist CompileOnly {product}</pre>	=
150	<pre>intx CompileThreshold {pd product}</pre>	= 10000
151	<pre>bool CompilerThreadHintNoPreempt {product}</pre>	= true
152	<pre>intx CompilerThreadPriority {product}</pre>	= true = -1 = 0
153	<pre>intx CompilerThreadStackSize {pd product}</pre>	= 0
154	<pre>uintx CompressedClassSpaceSize {product}</pre>	= 1073741824
155	<pre>uintx ConcGCThreads {product}</pre>	= 0
156	<pre>intx ConditionalMoveLimit {C2 pd product}</pre>	= 3
157	<pre>intx ContendedPaddingWidth {product}</pre>	= 128
158	<pre>bool ConvertSleepToYield {pd product}</pre>	= true = false
159	<pre>bool ConvertYieldToSleep {product}</pre>	= false
250		3500

160	bool CreateMinidumpOnCrash	= false
100	{product}	
161	<pre>bool CriticalJNINatives {product}</pre>	= true = false
	<pre>bool DTraceAllocProbes {product}</pre>	= false
163	<pre>bool DTraceMethodProbes {product}</pre>	= false
164	<pre>bool DTraceMonitorProbes {product}</pre>	= false
165	<pre>bool Debugging {product}</pre>	= false
166	<pre>uintx DefaultMaxRAMFraction {product}</pre>	= 4
167	<pre>intx DefaultThreadPriority {product}</pre>	= -1
168	<pre>intx DeferPollingPageLoopCount {product}</pre>	= -1 = 4000
169	<pre>intx DeferThrSuspendLoopCount {product}</pre>	= 4000
170	<pre>bool DeoptimizeRandom {product}</pre>	= false
171	<pre>bool DisableAttachMechanism {product}</pre>	= false
172	<pre>bool DisableExplicitGC {product}</pre>	= false
173	<pre>bool DisplayVMOutputToStderr {product}</pre>	= false
174	<pre>bool DisplayVMOutputToStdout {product}</pre>	= false
175	<pre>bool DoEscapeAnalysis {C2 product}</pre>	= false = true = true
176	<pre>bool DontCompileHugeMethods {product}</pre>	= true
177	<pre>bool DontYieldALot {pd product}</pre>	= false
178	<pre>ccstr DumpLoadedClassList {product}</pre>	=
179	<pre>bool DumpReplayDataOnError {product}</pre>	= true
180	<pre>bool DumpSharedSpaces {product}</pre>	= false
181	<pre>bool EagerXrunInit {product}</pre>	= false = 64
	<pre>intx EliminateAllocationArraySizeLimit {C2 product}</pre>	= 64
250		3500

183	<pre>bool EliminateAllocations {C2 product}</pre>	= true
184	<pre>bool EliminateAutoBox {C2 product}</pre>	= true
	<pre>bool EliminateLocks {C2 product}</pre>	= true = true
186	<pre>bool EliminateNestedLocks {C2 product}</pre>	= true
187	<pre>intx EmitSync {product}</pre>	= 0
188	<pre>bool EnableContended {product}</pre>	= true
189	<pre>bool EnableSharedLookupCache {product}</pre>	= true
190	<pre>bool EnableTracing {product}</pre>	= false
191	<pre>uintx ErgoHeapSizeLimit {product}</pre>	= 0 = 058833986@000.co/M
1920	<pre>ccstr ErrorFile {product}</pre>	= 85883900
193	<pre>ccstr ErrorReportServer {product}</pre>	=
194	<pre>double EscapeAnalysisTimeout {C2 product}</pre>	= 20.000000
195	<pre>bool EstimateArgEscape {product}</pre>	= true
196	<pre>bool ExplicitGCInvokesConcurrent {product}</pre>	= false
197	<pre>bool ExplicitGCInvokesConcurrentAndUnloadsClas {product}</pre>	sses = false
198	<pre>bool ExtendedDTraceProbes {product}</pre>	= false  = false
199	<pre>ccstr ExtraSharedClassListFile {product}</pre>	= 858863
200	<pre>bool FLSAlwaysCoalesceLarge {product}</pre>	= false
201	<pre>uintx FLSCoalescePolicy {product}</pre>	= 2
202	<pre>double FLSLargestBlockCoalesceProximity {product}</pre>	= 0.990000
203	<pre>bool FailOverToOldVerifier {product}</pre>	= true
204	<pre>bool FastTLABRefill {product}</pre>	= true = 0
205	<pre>intx FenceInstruction {ARCH product}</pre>	= 0
250		050

206	<pre>intx FieldsAllocationStyle {product}</pre>	= 1
207	<pre>bool FilterSpuriousWakeups {product}</pre>	= true
	<pre>ccstr FlightRecorderOptions {product}</pre>	= true = = false
209	<pre>bool ForceNUMA {product}</pre>	= false
210	<pre>bool ForceTimeHighResolution {product}</pre>	= false
211	<pre>intx FreqInlineSize {pd product}</pre>	= 325
212	<pre>double G1ConcMarkStepDurationMillis {product}</pre>	= 10.000000
213	<pre>uintx G1ConcRSHotCardLimit {product}</pre>	= 4
214	<pre>uintx G1ConcRSLogCacheSize {product}</pre>	= 10
215	<pre>intx G1ConcRefinementGreenZone {product}</pre>	= 10 = 0
216	<pre>intx G1ConcRefinementRedZone {product}</pre>	= 0
217	<pre>intx G1ConcRefinementServiceIntervalMillis {product}</pre>	= 300
218	<pre>uintx G1ConcRefinementThreads {product}</pre>	= 0
219	<pre>intx G1ConcRefinementThresholdStep {product}</pre>	= 0
220	<pre>intx G1ConcRefinementYellowZone {product}</pre>	= 0
221	<pre>uintx G1ConfidencePercent {product}</pre>	= 0 = 50 = 0
222	<pre>uintx G1HeapRegionSize {product}</pre>	= 0
223	<pre>uintx G1HeapWastePercent {product}</pre>	= 5
224	<pre>uintx G1MixedGCCountTarget {product}</pre>	= 8
225	<pre>intx G1RSetRegionEntries {product}</pre>	= 0
226	<pre>uintx G1RSetScanBlockSize {product}</pre>	= 64
227	<pre>intx G1RSetSparseRegionEntries {product}</pre>	= 0 = 10
228	<pre>intx G1RSetUpdatingPauseTimePercent {product}</pre>	= 10
200,		350

229	<pre>intx G1RefProcDrainInterval {product}</pre>	= 10
230	uintx G1ReservePercent {product}	= 10
	<pre>uintx G1SATBBufferEnqueueingThresholdPercent {product}</pre>	= 60
232		= 10 = 60 = 1024
233	<pre>intx G1UpdateBufferSize {product}</pre>	= 256
234	<pre>bool G1UseAdaptiveConcRefinement {product}</pre>	= true
235	<pre>uintx GCDrainStackTargetSize {product}</pre>	= 64
236	<pre>uintx GCHeapFreeLimit {product}</pre>	= 2
237	<pre>uintx GCLockerEdenExpansionPercent {product}</pre>	= 5 = false
2380	<pre>bool GCLockerInvokesConcurrent {product}</pre>	= false
239	<pre>uintx GCLogFileSize {product}</pre>	= 8192
240	<pre>uintx GCPauseIntervalMillis {product}</pre>	= 0
241	<pre>uintx GCTaskTimeStampEntries {product}</pre>	= 200
242	<pre>uintx GCTimeLimit {product}</pre>	= 98
243	<pre>uintx GCTimeRatio {product}</pre>	= 99
244	<pre>uintx HeapBaseMinAddress {pd product}</pre>	= 99 = 2147483648 = false
245	<pre>bool HeapDumpAfterFullGC {manageable}</pre>	= false
246	<pre>bool HeapDumpBeforeFullGC {manageable}</pre>	= false
247	<pre>bool HeapDumpOnOutOfMemoryError {manageable}</pre>	= false
248	<pre>ccstr HeapDumpPath {manageable}</pre>	=
249	<pre>uintx HeapFirstMaximumCompactionCount {product}</pre>	= 3
250	<pre>uintx HeapMaximumCompactionInterval {product}</pre>	= 20 = 87241520
251	<pre>uintx HeapSizePerGCThread {product}</pre>	= 87241520
250		250

252	<pre>bool IgnoreEmptyClassPaths {product}</pre>	= false
253	<pre>bool IgnoreUnrecognizedVMOptions {product}</pre>	= false
	<pre>uintx IncreaseFirstTierCompileThresholdAt {product}</pre>	= false = 50 = true
255	<pre>bool IncrementalInline {C2 product}</pre>	= true
256	<pre>uintx InitialBootClassLoaderMetaspaceSize {product}</pre>	= 4194304
257	<pre>uintx InitialCodeCacheSize {pd product}</pre>	= 2555904
258	<pre>uintx InitialHeapSize {product}</pre>	:= 266338304
259	<pre>uintx InitialRAMFraction {product}</pre>	= 64
260	<pre>uintx InitialSurvivorRatio {product}</pre>	= 8 = 7
261	<pre>uintx InitialTenuringThreshold {product}</pre>	= 7
262	<pre>uintx InitiatingHeapOccupancyPercent {product}</pre>	= 45
263	<pre>bool Inline {product}</pre>	= true
264	<pre>ccstr InlineDataFile {product}</pre>	=
265	<pre>intx InlineSmallCode {pd product}</pre>	= 2000
266	<pre>bool InlineSynchronizedMethods {C1 product}</pre>	= true
267	<pre>bool InsertMemBarAfterArraycopy {C2 product}</pre>	= true = true = 16
268	<pre>intx InteriorEntryAlignment {C2 pd product}</pre>	= 16
269	<pre>intx InterpreterProfilePercentage {product}</pre>	= 33
270	<pre>bool JNIDetachReleasesMonitors {product}</pre>	= true
271	<pre>bool JavaMonitorsInStackTrace {product}</pre>	= true
272	<pre>intx JavaPriority10_To_OSPriority {product}</pre>	= -1
273	<pre>intx JavaPriority1_To_OSPriority {product}</pre>	= -1 = -1
	<pre>intx JavaPriority2_To_OSPriority {product}</pre>	= -1
250		2500

275	<pre>intx JavaPriority3_To_OSPriority {product}</pre>	= -1
276	<pre>intx JavaPriority4_To_OSPriority {product}</pre>	= -1
277	<pre>intx JavaPriority5_To_OSPriority {product}</pre>	= -1
278		= -1 = -1 = -1
279	<pre>intx JavaPriority7_To_OSPriority {product}</pre>	= -1
280	<pre>intx JavaPriority8_To_OSPriority {product}</pre>	= -1
281	<pre>intx JavaPriority9_To_OSPriority {product}</pre>	= -1
282	<pre>bool LIRFillDelaySlots {C1 pd product}</pre>	= false
283	<pre>uintx LargePageHeapSizeThreshold {product}</pre>	= 134217728
284	<pre>uintx LargePageSizeInBytes {product}</pre>	= 134217728 = 0
285	<pre>bool LazyBootClassLoader {product}</pre>	= true
286	<pre>intx LiveNodeCountInliningCutoff {C2 product}</pre>	= 40000
287	<pre>bool LogCommercialFeatures {product}</pre>	= false
288	<pre>intx LoopMaxUnroll {C2 product}</pre>	= 16
289	<pre>intx LoopOptsCount {C2 product}</pre>	= 43
290	<pre>intx LoopUnrollLimit {C2 pd product}</pre>	= 43 = 60 = 4
291	<pre>intx LoopUnrollMin {C2 product}</pre>	= 4
292	<pre>bool LoopUnswitching {C2 product}</pre>	= true
293	<pre>bool ManagementServer {product}</pre>	= false
294	<pre>uintx MarkStackSize {product}</pre>	= 4194304
295	<pre>uintx MarkStackSizeMax {product}</pre>	= 536870912
296	<pre>uintx MarkSweepAlwaysCompactCount {product}</pre>	= 4 = 1
297	<pre>uintx MarkSweepDeadRatio {product}</pre>	= 1
250		2500

298	<pre>intx MaxBCEAEstimateLevel {product}</pre>	= 5
299	<pre>intx MaxBCEAEstimateSize {product}</pre>	= 150 = 0 = true
	<pre>uintx MaxDirectMemorySize {product}</pre>	= 0
301	<pre>bool MaxFDLimit {product}</pre>	= true
302	<pre>uintx MaxGCMinorPauseMillis {product}</pre>	= 4294967295
303	<pre>uintx MaxGCPauseMillis {product}</pre>	= 4294967295
304	<pre>uintx MaxHeapFreeRatio {manageable}</pre>	= 100
305	<pre>uintx MaxHeapSize {product}</pre>	:= 4261412864
306	<pre>intx MaxInlineLevel {product}</pre>	= 9 = 35
3070	<pre>intx MaxInlineSize {product}</pre>	= 35
308	<pre>intx MaxJNILocalCapacity {product}</pre>	= 65536
309	<pre>intx MaxJavaStackTraceDepth {product}</pre>	= 1024
310	<pre>intx MaxJumpTableSize {C2 product}</pre>	= 65000
311	<pre>intx MaxJumpTableSparseness {C2 product}</pre>	= 5
312	<pre>intx MaxLabelRootDepth {C2 product}</pre>	= 1100
313	<pre>intx MaxLoopPad {C2 product}</pre>	= 1100 = 11 = 5451776
314	<pre>uintx MaxMetaspaceExpansion {product}</pre>	= 5451776
315	<pre>uintx MaxMetaspaceFreeRatio {product}</pre>	= 70
316	<pre>uintx MaxMetaspaceSize {product}</pre>	= 4294901760
317	<pre>uintx MaxNewSize {product}</pre>	:= 1420296192
318	<pre>intx MaxNodeLimit {C2 product}</pre>	= 75000
319	<pre>uint64_t MaxRAM {pd product}</pre>	= 4 = 4
320	uintx MaxRAMFraction {product}	= 4
350		3500

321	<pre>intx MaxRecursiveInlineLevel {product}</pre>	= 1
322	<pre>uintx MaxTenuringThreshold {product}</pre>	= 15
	<pre>intx MaxTrivialSize {product}</pre>	= 15 = 6 = 32
324	<pre>intx MaxVectorSize {C2 product}</pre>	= 32
325	<pre>uintx MetaspaceSize {pd product}</pre>	= 21807104
326	<pre>bool MethodFlushing {product}</pre>	= true
327	<pre>uintx MinHeapDeltaBytes {product}</pre>	:= 524288
328	<pre>uintx MinHeapFreeRatio {manageable}</pre>	= 0
329	<pre>intx MinInliningThreshold {product}</pre>	= 250 = 10
3300	<pre>intx MinJumpTableSize {C2 pd product}</pre>	= 10
331	<pre>uintx MinMetaspaceExpansion {product}</pre>	= 339968
332	<pre>uintx MinMetaspaceFreeRatio {product}</pre>	= 40
333	<pre>uintx MinRAMFraction {product}</pre>	= 2
334	<pre>uintx MinSurvivorRatio {product}</pre>	= 3
335	<pre>uintx MinTLABSize {product}</pre>	= 2048
336	<pre>intx MonitorBound {product}</pre>	= 0
337	<pre>bool MonitorInUseLists {product}</pre>	= 2048 = 0 = false
338	<pre>intx MultiArrayExpandLimit {C2 product}</pre>	= 6
339	<pre>bool MustCallLoadClassInternal {product}</pre>	= false
340	<pre>uintx NUMAChunkResizeWeight {product}</pre>	= 20
341	<pre>uintx NUMAInterleaveGranularity {product}</pre>	= 2097152
342	uintx NUMAPageScanRate {product}	= 256
343	uintx NUMASpaceResizeRate {product}	= 256 = 1073741824
2500		2500

344	<pre>bool NUMAStats {product}</pre>	= false
345	<pre>ccstr NativeMemoryTracking {product}</pre>	= off
	bool NeedsDeoptSuspend {pd product}	= off = false
347	<pre>bool NeverActAsServerClassMachine {pd product}</pre>	= false
348	<pre>bool NeverTenure {product}</pre>	= false
349	<pre>uintx NewRatio {product}</pre>	= 2
350	<pre>uintx NewSize {product}</pre>	:= 88604672
351	<pre>uintx NewSizeThreadIncrease {pd product}</pre>	= 5320
352	<pre>intx NmethodSweepActivity {product}</pre>	= 10
353	<pre>intx NmethodSweepCheckInterval {product}</pre>	= 10 = 5
354	<pre>intx NmethodSweepFraction {product}</pre>	= 16
355	<pre>intx NodeLimitFudgeFactor {C2 product}</pre>	= 2000
356	<pre>uintx NumberOfGCLogFiles {product}</pre>	= 0
357	<pre>intx NumberOfLoopInstrToAlign {C2 product}</pre>	= 4
358	<pre>intx ObjectAlignmentInBytes {lp64_product}</pre>	= 8
359	<pre>uintx OldPLABSize {product}</pre>	= 1024
360	uintx OldPLABWeight {product}	= 8 = 1024 = 50
361	<pre>uintx OldSize {product}</pre>	:= 177733632
362	<pre>bool OmitStackTraceInFastThrow {product}</pre>	= true
363	<pre>ccstrlist OnError {product}</pre>	=
364	<pre>ccstrlist OnOutOfMemoryError {product}</pre>	=
365	<pre>intx OnStackReplacePercentage {pd product}</pre>	= 140 = true
366	<pre>bool OptimizeFill {C2 product}</pre>	= true
250		2500

367	<pre>bool OptimizePtrCompare {C2 product}</pre>	= true
368	<pre>bool OptimizeStringConcat {C2 product}</pre>	= true
	bool OptoBundling {C2 pd product}	= true = false = 16
920	<pre>intx OptoLoopAlignment {pd product}</pre>	= 16
371	<pre>bool OptoScheduling {C2 pd product}</pre>	= false
372	<pre>uintx PLABWeight {product}</pre>	= 75
373	<pre>bool PSChunkLargeArrays {product}</pre>	= true
374	<pre>intx ParGCArrayScanChunk {product}</pre>	= 50
375	<pre>uintx ParGCDesiredObjsFromOverflowList {product}</pre>	= 20 = true
3760	<pre>bool ParGCTrimOverflow {product}</pre>	= true
377	<pre>bool ParGCUseLocalOverflow {product}</pre>	= false
378	<pre>uintx ParallelGCBufferWastePct {product}</pre>	= 10
379	<pre>uintx ParallelGCThreads {product}</pre>	= 10
380	<pre>bool ParallelGCVerbose {product}</pre>	= false
381	<pre>uintx ParallelOldDeadWoodLimiterMean {product}</pre>	= 50
382	<pre>uintx ParallelOldDeadWoodLimiterStdDev {product}</pre>	= 50 = 80 = true
383	<pre>bool ParallelRefProcBalancingEnabled {product}</pre>	= true
384	<pre>bool ParallelRefProcEnabled {product}</pre>	= false
385	<pre>bool PartialPeelAtUnsignedTests {C2 product}</pre>	= true
386	<pre>bool PartialPeelLoop {C2 product}</pre>	= true
387	<pre>intx PartialPeelNewPhiDelta {C2 product}</pre>	= 0
388	<pre>uintx PausePadding {product}</pre>	= 1 = 200
389	<pre>intx PerBytecodeRecompilationCutoff {product}</pre>	= 200
250		0,500

390	<pre>intx PerBytecodeTrapLimit {product}</pre>	= 4
391	<pre>intx PerMethodRecompilationCutoff {product}</pre>	= 400
	<pre>intx PerMethodTrapLimit {product}</pre>	= 400 = 100 = false
393	<pre>bool PerfAllowAtExitRegistration {product}</pre>	= false
394	<pre>bool PerfBypassFileSystemCheck {product}</pre>	= false
395	<pre>intx PerfDataMemorySize {product}</pre>	= 32768
396	<pre>intx PerfDataSamplingInterval {product}</pre>	= 50
397	<pre>ccstr PerfDataSaveFile {product}</pre>	=
398	<pre>bool PerfDataSaveToFile {product}</pre>	= false
399	<pre>bool PerfDisableSharedMem {product}</pre>	= false
400	<pre>intx PerfMaxStringConstLength {product}</pre>	= 1024
401	<pre>intx PreInflateSpin {pd product}</pre>	= 10
402	<pre>bool PreferInterpreterNativeStubs {pd product}</pre>	= false
403	<pre>intx PrefetchCopyIntervalInBytes {product}</pre>	= 576
404	<pre>intx PrefetchFieldsAhead {product}</pre>	= 1
405	<pre>intx PrefetchScanIntervalInBytes {product}</pre>	= 1 = 576 = false
406	<pre>bool PreserveAllAnnotations {product}</pre>	= false
407	<pre>uintx PretenureSizeThreshold {product}</pre>	= 0
408	<pre>bool PrintAdaptiveSizePolicy {product}</pre>	= false
409	<pre>bool PrintCMSInitiationStatistics {product}</pre>	= false
410	<pre>intx PrintCMSStatistics {product}</pre>	= 0
411	<pre>bool PrintClassHistogram {manageable}</pre>	= false = false
412	<pre>bool PrintClassHistogramAfterFullGC {manageable}</pre>	= false
250		2500

413	<pre>bool PrintClassHistogramBeforeFullGC {manageable}</pre>	= false
414	<pre>bool PrintCodeCache {product}</pre>	= false
	<pre>bool PrintCodeCacheOnCompilation {product}</pre>	= false = false
416		= false
417	<pre>bool PrintCompilation {product}</pre>	= false
418	<pre>bool PrintConcurrentLocks {manageable}</pre>	= false
419	<pre>intx PrintFLSCensus {product}</pre>	= 0
420	<pre>intx PrintFLSStatistics {product}</pre>	= 0
421	<pre>bool PrintFlagsFinal {product}</pre>	:= true = false
4220	<pre>bool PrintFlagsInitial {product}</pre>	= false
423	<pre>bool PrintGC {manageable}</pre>	= false
424	<pre>bool PrintGCApplicationConcurrentTime {product}</pre>	= false
425	<pre>bool PrintGCApplicationStoppedTime {product}</pre>	= false
426	<pre>bool PrintGCCause {product}</pre>	= true
427	<pre>bool PrintGCDateStamps {manageable}</pre>	= false
428	<pre>bool PrintGCDetails {manageable}</pre>	= false
429	<pre>bool PrintGCID {manageable}</pre>	= false = false
430	<pre>bool PrintGCTaskTimeStamps {product}</pre>	= false
431	<pre>bool PrintGCTimeStamps {manageable}</pre>	= false
432	<pre>bool PrintHeapAtGC {product rw}</pre>	= false
433	<pre>bool PrintHeapAtGCExtended {product rw}</pre>	= false
434	<pre>bool PrintHeapAtSIGBREAK {product}</pre>	= true = false
435	<pre>bool PrintJNIGCStalls {product}</pre>	= false
250		3500

436	<pre>bool PrintJNIResolving {product}</pre>	= false
437	bool PrintOldPLAB {product}	= false
438	<pre>bool PrintOopAddress {product}</pre>	= false = false
439	bool PrintPLAB {product}	= false
440	<pre>bool PrintParallelOldGCPhaseTimes {product}</pre>	= false
441	<pre>bool PrintPromotionFailure {product}</pre>	= false
442	<pre>bool PrintReferenceGC {product}</pre>	= false
443	<pre>bool PrintSafepointStatistics {product}</pre>	= false
444	<pre>intx PrintSafepointStatisticsCount {product}</pre>	= 300 = -1
445	<pre>intx PrintSafepointStatisticsTimeout {product}</pre>	= -1
446	<pre>bool PrintSharedArchiveAndExit {product}</pre>	= false
447	<pre>bool PrintSharedDictionary {product}</pre>	= false
448	<pre>bool PrintSharedSpaces {product}</pre>	= false
449	<pre>bool PrintStringDeduplicationStatistics {product}</pre>	= false
450	<pre>bool PrintStringTableStatistics {product}</pre>	= false
451	<pre>bool PrintTLAB {product}</pre>	= false = false
452	bool PrintTenuringDistribution {product}	= false
453	<pre>bool PrintTieredEvents {product}</pre>	= false
454	<pre>bool PrintVMOptions {product}</pre>	= false
455	<pre>bool PrintVMQWaitTime {product}</pre>	= false
456	<pre>bool PrintWarnings {product}</pre>	= true
457	<pre>uintx ProcessDistributionStride {product}</pre>	= 4 = true
458	<pre>bool ProfileInterpreter {pd product}</pre>	= true
250		2500

459	<pre>bool ProfileIntervals {product}</pre>	= false
460	<pre>intx ProfileIntervalsTicks {product}</pre>	= 100
	<pre>intx ProfileMaturityPercentage {product}</pre>	= 100 = 20 = false
462	<pre>bool ProfileVM {product}</pre>	= false
463	<pre>bool ProfilerPrintByteCodeStatistics {product}</pre>	= false
464	<pre>bool ProfilerRecordPC {product}</pre>	= false
465	<pre>uintx PromotedPadding {product}</pre>	= 3
466	<pre>uintx QueuedAllocationWarningCount {product}</pre>	= 0
467	<pre>uintx RTMRetryCount {ARCH product}</pre>	= 5 = true
468	<pre>bool RangeCheckElimination {product}</pre>	= true
469	<pre>intx ReadPrefetchInstr {ARCH product}</pre>	= 0
470	<pre>bool ReassociateInvariants {C2 product}</pre>	= true
471	<pre>bool ReduceBulkZeroing {C2 product}</pre>	= true
472	<pre>bool ReduceFieldZeroing {C2 product}</pre>	= true
473	<pre>bool ReduceInitialCardMarks {C2 product}</pre>	= true
474	<pre>bool ReduceSignalUsage {product}</pre>	= true = false = 0
475	<pre>intx RefDiscoveryPolicy {product}</pre>	= 0
476	<pre>bool ReflectionWrapResolutionErrors {product}</pre>	= true
477	<pre>bool RegisterFinalizersAtInit {product}</pre>	= true
478	<pre>bool RelaxAccessControlCheck {product}</pre>	= false
479	<pre>ccstr ReplayDataFile {product}</pre>	=
480	<pre>bool RequireSharedSpaces {product}</pre>	= false
	<pre>uintx ReservedCodeCacheSize {pd product}</pre>	= false = 251658240
250		250

482	<pre>bool ResizeOldPLAB {product}</pre>	= true
483	<pre>bool ResizePLAB {product}</pre>	= true $-0.00$
484	bool ResizeTLAB {pd product}	= true = true = false
485	<pre>bool RestoreMXCSROnJNICalls {product}</pre>	= false
486	<pre>bool RestrictContended {product}</pre>	= true
487	<pre>bool RewriteBytecodes {pd product}</pre>	= true
488	<pre>bool RewriteFrequentPairs {pd product}</pre>	= true
489	<pre>intx SafepointPollOffset {C1 pd product}</pre>	= 256
490	<pre>intx SafepointSpinBeforeYield {product}</pre>	= 2000
491	<pre>bool SafepointTimeout {product}</pre>	= 2000 = false
492	<pre>intx SafepointTimeoutDelay {product}</pre>	= 10000
493	bool ScavengeBeforeFullGC {product}	= true
494	<pre>intx SelfDestructTimer {product}</pre>	= 0
495	<pre>uintx SharedBaseAddress {product}</pre>	= 0
496	<pre>ccstr SharedClassListFile {product}</pre>	= COM
497	<pre>uintx SharedMiscCodeSize {product}</pre>	= 122880 = 4194304
498	<pre>uintx SharedMiscDataSize {product}</pre>	= 4194304
499	<pre>uintx SharedReadOnlySize {product}</pre>	= 16777216
500	<pre>uintx SharedReadWriteSize {product}</pre>	= 16777216
501	<pre>bool ShowMessageBoxOnError {product}</pre>	= false
502	<pre>intx SoftRefLRUPolicyMSPerMB {product}</pre>	= 1000
503	<pre>bool SpecialEncodeISOArray {C2 product}</pre>	= true
504	<pre>bool SplitIfBlocks {C2 product}</pre>	= true
250		2500

505	<pre>intx StackRedPages {pd product}</pre>	= 1
506	<pre>intx StackShadowPages {pd product}</pre>	= 6
507	<pre>bool StackTraceInThrowable {product}</pre>	= 6 = true = 3
	<pre>intx StackYellowPages {pd product}</pre>	= 3
509	<pre>bool StartAttachListener {product}</pre>	= false
510	<pre>intx StarvationMonitorInterval {product}</pre>	= 200
511	<pre>bool StressLdcRewrite {product}</pre>	= false
512	<pre>uintx StringDeduplicationAgeThreshold {product}</pre>	= 3
513	<pre>uintx StringTableSize {product}</pre>	= 60013
514	<pre>bool SuppressFatalErrorMessage {product}</pre>	= 60013 = false
515	<pre>uintx SurvivorPadding {product}</pre>	= 3
516	<pre>uintx SurvivorRatio {product}</pre>	= 8
517	<pre>intx SuspendRetryCount {product}</pre>	= 50
518	<pre>intx SuspendRetryDelay {product}</pre>	= 5
519	<pre>intx SyncFlags {product}</pre>	= 0
520	<pre>ccstr SyncKnobs {product}</pre>	= 0 = 0 58833986@QQ.com
521	<pre>intx SyncVerbose {product}</pre>	= 0
522	<pre>uintx TLABAllocationWeight {product}</pre>	= 35
523	<pre>uintx TLABRefillWasteFraction {product}</pre>	= 64
524	<pre>uintx TLABSize {product}</pre>	= 0
525	<pre>bool TLABStats {product}</pre>	= true
526	<pre>uintx TLABWasteIncrement {product}</pre>	= 4 = 1
	<pre>uintx TLABWasteTargetPercent {product}</pre>	= 1
250		250

528	<pre>uintx TargetPLABWastePct {product}</pre>	= 10
529	<pre>uintx TargetSurvivorRatio {product}</pre>	= 50
	<pre>uintx TenuredGenerationSizeIncrement {product}</pre>	= 50 = 20 = 80
531	<pre>uintx TenuredGenerationSizeSupplement {product}</pre>	= 80
532	<pre>uintx TenuredGenerationSizeSupplementDecay {product}</pre>	= 2
533	<pre>intx ThreadPriorityPolicy {product}</pre>	= 0
534	<pre>bool ThreadPriorityVerbose {product}</pre>	= false
535	<pre>uintx ThreadSafetyMargin {product}</pre>	= 52428800
536	<pre>intx ThreadStackSize {pd product}</pre>	= 0
537	<pre>uintx ThresholdTolerance {product}</pre>	= 0 = 10
538	<pre>intx Tier0BackedgeNotifyFreqLog {product}</pre>	= 10
539	<pre>intx Tier0InvokeNotifyFreqLog {product}</pre>	= 7
540	<pre>intx Tier0ProfilingStartPercentage {product}</pre>	= 200
541	<pre>intx Tier23InlineeNotifyFreqLog {product}</pre>	= 20
542	<pre>intx Tier2BackEdgeThreshold {product}</pre>	= 0
543	<pre>intx Tier2BackedgeNotifyFreqLog {product}</pre>	= 0 = 14 = 0
544	<pre>intx Tier2CompileThreshold {product}</pre>	= 0
545	<pre>intx Tier2InvokeNotifyFreqLog {product}</pre>	= 11
546	<pre>intx Tier3BackEdgeThreshold {product}</pre>	= 60000
547	<pre>intx Tier3BackedgeNotifyFreqLog {product}</pre>	= 13
548	<pre>intx Tier3CompileThreshold {product}</pre>	= 2000
549	<pre>intx Tier3DelayOff {product}</pre>	= 2 = 5
550	<pre>intx Tier3DelayOn {product}</pre>	= 5
250		2500

551	<pre>intx Tier3InvocationThreshold {product}</pre>	= 200
552	<pre>intx Tier3InvokeNotifyFreqLog {product}</pre>	= 10 = 5 = 100
	<pre>intx Tier3LoadFeedback {product}</pre>	= 5
554	<pre>intx Tier3MinInvocationThreshold {product}</pre>	= 100
555	<pre>intx Tier4BackEdgeThreshold {product}</pre>	= 40000
556	<pre>intx Tier4CompileThreshold {product}</pre>	= 15000
557	<pre>intx Tier4InvocationThreshold {product}</pre>	= 5000
558	<pre>intx Tier4LoadFeedback {product}</pre>	= 3
559	<pre>intx Tier4MinInvocationThreshold {product}</pre>	= 600
560	<pre>bool TieredCompilation {pd product}</pre>	= 600 = true
561	<pre>intx TieredCompileTaskTimeout {product}</pre>	= 50
562	<pre>intx TieredRateUpdateMaxTime {product}</pre>	= 25
563	<pre>intx TieredRateUpdateMinTime {product}</pre>	= 1
564	<pre>intx TieredStopAtLevel {product}</pre>	= 4
565	<pre>bool TimeLinearScan {C1 product}</pre>	= false
566	<pre>bool TraceBiasedLocking {product}</pre>	= false = false
567	<pre>bool TraceClassLoading {product rw}</pre>	= false
568	<pre>bool TraceClassLoadingPreorder {product}</pre>	= false
569	<pre>bool TraceClassPaths {product}</pre>	= false
570	<pre>bool TraceClassResolution {product}</pre>	= false
571	<pre>bool TraceClassUnloading {product rw}</pre>	= false
572	<pre>bool TraceDynamicGCThreads {product}</pre>	= false = false
	<pre>bool TraceGen0Time {product}</pre>	= false
250		2500

574	<pre>bool TraceGen1Time {product}</pre>	= false
575	<pre>ccstr TraceJVMTI {product}</pre>	= @dd.com
	<pre>bool TraceLoaderConstraints {product rw}</pre>	= false
577	<pre>bool TraceMetadataHumongousAllocation {product}</pre>	= false
578	<pre>bool TraceMonitorInflation {product}</pre>	= false
579	<pre>bool TraceParallelOldGCTasks {product}</pre>	= false
580	<pre>intx TraceRedefineClasses {product}</pre>	= 0
581	<pre>bool TraceSafepointCleanupTime {product}</pre>	= false
582	<pre>bool TraceSharedLookupCache {product}</pre>	= false
583	<pre>bool TraceSuspendWaitFailures {product}</pre>	= false
584	<pre>intx TrackedInitializationLimit {C2 product}</pre>	= 50
585	<pre>bool TransmitErrorReport {product}</pre>	= false
586	<pre>bool TrapBasedNullChecks {pd product}</pre>	= false
587	<pre>bool TrapBasedRangeChecks {C2 pd product}</pre>	= false
588	<pre>intx TypeProfileArgsLimit {product}</pre>	= 2
589	<pre>uintx TypeProfileLevel {pd product}</pre>	= 2 = 111 = 90
590	<pre>intx TypeProfileMajorReceiverPercent {C2 product}</pre>	= 90
591	<pre>intx TypeProfileParmsLimit {product}</pre>	= 2
592	<pre>intx TypeProfileWidth {product}</pre>	= 2
593	<pre>intx UnguardOnExecutionViolation {product}</pre>	= 0
594	<pre>bool UnlinkSymbolsALot {product}</pre>	= false
595	<pre>bool Use486InstrsOnly {ARCH product}</pre>	= false = true
596	<pre>bool UseAES {product}</pre>	= true
2500		95000

597	<pre>bool UseAESIntrinsics {product}</pre>	= true
598	<pre>intx UseAVX {ARCH product}</pre>	= 2
599	<pre>bool UseAdaptiveGCBoundary {product}</pre>	= 2 = false
600	<pre>bool UseAdaptiveGenerationSizePolicyAtMajo {product}</pre>	orCollection = true
601	<pre>bool UseAdaptiveGenerationSizePolicyAtMino      {product}</pre>	rCollection = true
602	<pre>bool UseAdaptiveNUMAChunkSizing {product}</pre>	= true
603	<pre>bool UseAdaptiveSizeDecayMajorGCCost {product}</pre>	= true
604	<pre>bool UseAdaptiveSizePolicy {product}</pre>	= true
605	<pre>bool UseAdaptiveSizePolicyFootprintGoal {product}</pre>	= true = false
606	<pre>bool UseAdaptiveSizePolicyWithSystemGC {product}</pre>	= false
607	<pre>bool UseAddressNop {ARCH product}</pre>	= true
608	<pre>bool UseAltSigs {product}</pre>	= false
609	<pre>bool UseAutoGCSelectPolicy {product}</pre>	= false
610	<pre>bool UseBMI1Instructions {ARCH product}</pre>	= true
611	<pre>bool UseBMI2Instructions {ARCH product}</pre>	= true
612	<pre>bool UseBiasedLocking {product}</pre>	= true = true
613	<pre>bool UseBimorphicInlining {C2 product}</pre>	= true
614	<pre>bool UseBoundThreads {product}</pre>	= true
615	<pre>bool UseCLMUL {ARCH product}</pre>	= true
616	<pre>bool UseCMSBestFit {product}</pre>	= true
617	<pre>bool UseCMSCollectionPassing {product}</pre>	= true
618	<pre>bool UseCMSCompactAtFullCollection {product}</pre>	= true
619	<pre>bool UseCMSInitiatingOccupancyOnly {product}</pre>	= true = false
250	)-	2500

620	<pre>bool UseCRC32Intrinsics {product}</pre>	=	true
621	<pre>bool UseCodeCacheFlushing {product}</pre>	=	true OCO
	<pre>bool UseCompiler {product}</pre>	=	true true true
800	<pre>bool UseCompilerSafepoints {product}</pre>	=	true
624	<pre>bool UseCompressedClassPointers {lp64_product}</pre>	:=	true
625	<pre>bool UseCompressedOops {lp64_product}</pre>	:=	true
626	<pre>bool UseConcMarkSweepGC {product}</pre>	=	false
627	<pre>bool UseCondCardMark {C2 product}</pre>	=	false
628	<pre>bool UseCountLeadingZerosInstruction {ARCH product}</pre>	=	true CON
629	<pre>bool UseCountTrailingZerosInstruction {ARCH product}</pre>	=	true true
630	<pre>bool UseCounterDecay {product}</pre>	=	true
631	<pre>bool UseDivMod {C2 product}</pre>	=	true
632	<pre>bool UseDynamicNumberOfGCThreads {product}</pre>	=	false
633	<pre>bool UseFPUForSpilling {C2 product}</pre>	=	true
634	<pre>bool UseFastAccessorMethods {product}</pre>	=	false
635	<pre>bool UseFastEmptyMethods {product}</pre>	=	false false true
636	<pre>bool UseFastJNIAccessors {product}</pre>	=	true
637	<pre>bool UseFastStosb {ARCH product}</pre>	=	true
638	<pre>bool UseG1GC {product}</pre>	=	false
639	<pre>bool UseGCLogFileRotation {product}</pre>	=	false
640	<pre>bool UseGCOverheadLimit {product}</pre>	=	true
641	<pre>bool UseGCTaskAffinity {product}</pre>	=	false false
642	<pre>bool UseHeavyMonitors {product}</pre>	=	false
250			2500

643	<pre>bool UseInlineCaches {product}</pre>	= true
644	<pre>bool UseInterpreter {product}</pre>	= true
	<pre>bool UseJumpTables {C2 product}</pre>	= true = true
700	<pre>bool UseLWPSynchronization {product}</pre>	= true
647	<pre>bool UseLargePages {pd product}</pre>	= false
648	<pre>bool UseLargePagesInMetaspace {product}</pre>	= false
649	<pre>bool UseLargePagesIndividualAllocation {pd product}</pre>	:= false
650	<pre>bool UseLockedTracing {product}</pre>	= false
651	<pre>bool UseLoopCounter {product}</pre>	= true
652	<pre>bool UseLoopInvariantCodeMotion {C1 product}</pre>	= true
653	<pre>bool UseLoopPredicate {C2 product}</pre>	= true
654	<pre>bool UseMathExactIntrinsics {C2 product}</pre>	= true
655	<pre>bool UseMaximumCompactionOnSystemGC {product}</pre>	= true
656	<pre>bool UseMembar {pd product}</pre>	= false
657	<pre>bool UseMultiplyToLenIntrinsic {C2 product}</pre>	= true
658	bool UseNUMA {product}	= false
659	<pre>bool UseNUMAInterleaving {product}</pre>	= true  = false  = false
660	<pre>bool UseNewLongLShift {ARCH product}</pre>	= false
661	<pre>bool UseOSErrorReporting {pd product}</pre>	= false
662	<pre>bool UseOldInlining {C2 product}</pre>	= true
663	<pre>bool UseOnStackReplacement {pd product}</pre>	= true
664	<pre>bool UseOnlyInlinedBimorphic {C2 product}</pre>	= true
665	<pre>bool UseOptoBiasInlining {C2 product}</pre>	= true
250		2500

666	<pre>bool UsePSAdaptiveSurvivorSizePolicy {product}</pre>	= true
667	<pre>bool UseParNewGC {product}</pre>	= false
668	<pre>bool UseParallelGC {product}</pre>	= false := true = true
669	<pre>bool UseParallelOldGC {product}</pre>	= true
670	<pre>bool UsePerfData {product}</pre>	= true
671	<pre>bool UsePopCountInstruction {product}</pre>	= true
672	<pre>bool UseRDPCForConstantTableBase {C2 product}</pre>	= false
673	<pre>bool UseRTMDeopt {ARCH product}</pre>	= false
674	<pre>bool UseRTMLocking {ARCH product}</pre>	= false
675	<pre>bool UseSHA {product}</pre>	= false
676	<pre>bool UseSHA1Intrinsics {product}</pre>	= false
677	<pre>bool UseSHA256Intrinsics {product}</pre>	= false
678	<pre>bool UseSHA512Intrinsics {product}</pre>	= false
679	<pre>intx UseSSE {product}</pre>	= 4
680	<pre>bool UseSSE42Intrinsics {product}</pre>	= true
681	<pre>bool UseSerialGC {product}</pre>	= true = false = false
682	<pre>bool UseSharedSpaces {product}</pre>	= false
683	<pre>bool UseSignalChaining {product}</pre>	= true
684	<pre>bool UseStoreImmI16 {ARCH product}</pre>	= false
685	<pre>bool UseStringDeduplication {product}</pre>	= false
686	<pre>bool UseSuperWord {C2 product}</pre>	= true
687	<pre>bool UseTLAB {pd product}</pre>	= true = true
688	<pre>bool UseThreadPriorities {pd product}</pre>	= true
250	,	2500

689	<pre>bool UseTypeProfile {product}</pre>	= true
690	<pre>bool UseTypeSpeculation {C2 product}</pre>	= true = true
	<pre>bool UseUTCFileTimestamp {product}</pre>	= true
692	bool UseUnalignedLoadStores {ARCH product}	= true
693	<pre>bool UseVMInterruptibleIO {product}</pre>	= false
694	<pre>bool UseXMMForArrayCopy {product}</pre>	= true
695	<pre>bool UseXmmI2D {ARCH product}</pre>	= false
696	<pre>bool UseXmmI2F {ARCH product}</pre>	= false
697	<pre>bool UseXmmLoadAndClearUpper {ARCH product}</pre>	= true = true
698	<pre>bool UseXmmRegToRegMoveAll {ARCH product}</pre>	= true
699	<pre>bool VMThreadHintNoPreempt {product}</pre>	= false
700	<pre>intx VMThreadPriority {product}</pre>	= -1
701	<pre>intx VMThreadStackSize {pd product}</pre>	= 0
702	<pre>intx ValueMapInitialSize {C1 product}</pre>	= 11
703	<pre>intx ValueMapMaxLoopSize {C1 product}</pre>	8 =
704	<pre>intx ValueSearchLimit {C2 product}</pre>	= 8 = 1000 = true
705	<pre>bool VerifyMergedCPBytecodes {product}</pre>	= true
706	<pre>bool VerifySharedSpaces {product}</pre>	= false
707	<pre>intx WorkAroundNPTLTimedWaitHang {product}</pre>	= 1
708	<pre>uintx YoungGenerationSizeIncrement {product}</pre>	= 20
709	<pre>uintx YoungGenerationSizeSupplement {product}</pre>	= 80
710	<pre>uintx YoungGenerationSizeSupplementDecay {product}</pre>	= 8 = 4096
711	<pre>uintx YoungPLABSize {product}</pre>	= 4096
250		2500

712	<pre>bool ZeroTLAB {product}</pre>	= false
713	<pre>intx hashCode {product}</pre>	= 5 日到一个文件中
714	6.2、我们使用java -XX: +PrintFlagsInitial 输出	3到一个文件中
715	命令: java -XX:+PrintFlagsInitial >2.txt	258853
0	<b>2.</b> txt内容如下:	93
	[Global flags]	
717		
718	<pre>uintx AdaptiveSizeDecrementScaleFactor {product}</pre>	= 4
719	<pre>uintx AdaptiveSizeMajorGCDecayTimeScale {product}</pre>	= 10
720	<pre>uintx AdaptiveSizePausePolicy {product}</pre>	= 0
721	<pre>uintx AdaptiveSizePolicyCollectionCostMargin {product}</pre>	= 50
722	<pre>uintx AdaptiveSizePolicyInitializingSteps {product}</pre>	= 50 = 20 = 0
723	<pre>uintx AdaptiveSizePolicyOutputInterval {product}</pre>	= 0
724	<pre>uintx AdaptiveSizePolicyWeight {product}</pre>	= 10
725	<pre>uintx AdaptiveSizeThroughPutPolicy {product}</pre>	= 0
726	<pre>uintx AdaptiveTimeWeight {product}</pre>	= 25
727	<pre>bool AdjustConcurrency {product}</pre>	= false
728	<pre>bool AggressiveOpts {product}</pre>	= false = 3 = true
729	<pre>intx AliasLevel {C2 product}</pre>	= 3
730	<pre>bool AlignVector {C2 product}</pre>	= true
731	<pre>intx AllocateInstancePrefetchLines {product}</pre>	= 1
732	<pre>intx AllocatePrefetchDistance {product}</pre>	= -1
733	<pre>intx AllocatePrefetchInstr {product}</pre>	= 0
734	<pre>intx AllocatePrefetchLines {product}</pre>	= 3
735	<pre>intx AllocatePrefetchStepSize {product}</pre>	= 16 = 1
736	<pre>intx AllocatePrefetchStyle {product}</pre>	= 1
0		

737	<pre>bool AllowJNIEnvProxy {product}</pre>	= false
738	<pre>bool AllowNonVirtualCalls {product}</pre>	= false
	<pre>bool AllowParallelDefineClass {product}</pre>	= false = false
740	<pre>bool AllowUserSignalHandlers {product}</pre>	= false
741	<pre>bool AlwaysActAsServerClassMachine {product}</pre>	= false
742	<pre>bool AlwaysCompileLoopMethods {product}</pre>	= false
743	<pre>bool AlwaysLockClassLoader {product}</pre>	= false
744	<pre>bool AlwaysPreTouch {product}</pre>	= false
745	<pre>bool AlwaysRestoreFPU {product}</pre>	= false
746	<pre>bool AlwaysTenure {product}</pre>	= false
747	<pre>bool AssertOnSuspendWaitFailure {product}</pre>	= false
748	<pre>bool AssumeMP {product}</pre>	= false
749	<pre>intx AutoBoxCacheMax {C2 product}</pre>	= 128
750	<pre>uintx AutoGCSelectPauseMillis {product}</pre>	= 5000
751	<pre>intx BCEATraceLevel {product}</pre>	= 0
752	<pre>intx BackEdgeThreshold {pd product}</pre>	= 100000
753	<pre>bool BackgroundCompilation {pd product}</pre>	= 0 = 100000 = true
754	<pre>uintx BaseFootPrintEstimate {product}</pre>	= 268435456
755	<pre>intx BiasedLockingBulkRebiasThreshold {product}</pre>	= 20
756	<pre>intx BiasedLockingBulkRevokeThreshold {product}</pre>	= 40
757	<pre>intx BiasedLockingDecayTime {product}</pre>	= 25000
758	<pre>intx BiasedLockingStartupDelay {product}</pre>	= 4000 = false
759	<pre>bool BindGCTaskThreadsToCPUs {product}</pre>	= false
250		250

760	<pre>bool BlockLayoutByFrequency {C2 product}</pre>	= true
761	<pre>intx BlockLayoutMinDiamondPercentage {C2 product}</pre>	= 20
	<pre>bool BlockLayoutRotateLoops {C2 product}</pre>	= 20 = true = false
763	<pre>bool BranchOnRegister {C2 product}</pre>	= false
764	<pre>bool BytecodeVerificationLocal {product}</pre>	= false
765	<pre>bool BytecodeVerificationRemote {product}</pre>	= true
766	<pre>bool C10ptimizeVirtualCallProfiling {C1 product}</pre>	= true
767	<pre>bool C1ProfileBranches {C1 product}</pre>	= true
768	<pre>bool C1ProfileCalls {C1 product}</pre>	= true
769	<pre>bool C1ProfileCheckcasts {C1 product}</pre>	= true = true
770	<pre>bool C1ProfileInlinedCalls {C1 product}</pre>	= true
771	<pre>bool C1ProfileVirtualCalls {C1 product}</pre>	= true
772	<pre>bool C1UpdateMethodData {C1 product}</pre>	= true
773	<pre>intx CICompilerCount {product}</pre>	= 2
774	<pre>bool CICompilerCountPerCPU {product}</pre>	= false
775	<pre>bool CITime {product}</pre>	= false = false = false
776	<pre>bool CMSAbortSemantics {product}</pre>	= false
777	<pre>uintx CMSAbortablePrecleanMinWorkPerIteration {product}</pre>	= 100
778	<pre>intx CMSAbortablePrecleanWaitMillis {manageable}</pre>	= 100
779	<pre>uintx CMSBitMapYieldQuantum {product}</pre>	= 10485760
780	<pre>uintx CMSBootstrapOccupancy {product}</pre>	= 50
781	<pre>bool CMSClassUnloadingEnabled {product}</pre>	= true = 0
782	<pre>uintx CMSClassUnloadingMaxInterval {product}</pre>	= 0
250		250

783	<pre>bool CMSCleanOnEnter {product}</pre>	= true
784	<pre>bool CMSCompactWhenClearAllSoftRefs {product}</pre>	= true
	<pre>uintx CMSConcMarkMultiple {product}</pre>	= true = 32 = true
786	<pre>bool CMSConcurrentMTEnabled {product}</pre>	= true
787	<pre>uintx CMSCoordinatorYieldSleepCount {product}</pre>	= 10
788	<pre>bool CMSDumpAtPromotionFailure {product}</pre>	= false
789	<pre>bool CMSEdenChunksRecordAlways {product}</pre>	= true
790	<pre>uintx CMSExpAvgFactor {product}</pre>	= 50
791	<pre>bool CMSExtrapolateSweep {product}</pre>	= false
7920	<pre>uintx CMSFullGCsBeforeCompaction {product}</pre>	= false = 0
793	<pre>uintx CMSIncrementalDutyCycle {product}</pre>	= 10
794	<pre>uintx CMSIncrementalDutyCycleMin {product}</pre>	= 0
795	<pre>bool CMSIncrementalMode {product}</pre>	= false
796	<pre>uintx CMSIncrementalOffset {product}</pre>	= 0
797	<pre>bool CMSIncrementalPacing {product}</pre>	= true
798	<pre>uintx CMSIncrementalSafetyFactor {product}</pre>	= true = 10 = 4
799	<pre>uintx CMSIndexedFreeListReplenish {product}</pre>	= 4
800	<pre>intx CMSInitiatingOccupancyFraction {product}</pre>	= -1
801	<pre>uintx CMSIsTooFullPercentage {product}</pre>	= 98
802	<pre>double CMSLargeCoalSurplusPercent {product}</pre>	= 0.950000
803	<pre>double CMSLargeSplitSurplusPercent {product}</pre>	= 1.000000
804	bool CMSLoopWarn {product}	= false = 0
	<pre>uintx CMSMaxAbortablePrecleanLoops {product}</pre>	= 0
250		3500

806	<pre>intx CMSMaxAbortablePrecleanTime {product}</pre>	= 5000
807	<pre>uintx CMSOldPLABMax {product}</pre>	= 1024
	uintx CMSOldPLABMin {product}	= 1024 = 16 = 4
800	uintx CMSOldPLABNumRefills {product}	= 4
810	<pre>uintx CMSOldPLABReactivityFactor {product}</pre>	= 2
811	<pre>bool CMSOldPLABResizeQuicker {product}</pre>	= false
812	<pre>uintx CMSOldPLABToleranceFactor {product}</pre>	= 4
813	<pre>bool CMSPLABRecordAlways {product}</pre>	= true
814	<pre>uintx CMSParPromoteBlocksToClaim {product}</pre>	= 16 = true
815	<pre>bool CMSParallelInitialMarkEnabled {product}</pre>	= true
816	<pre>bool CMSParallelRemarkEnabled {product}</pre>	= true
817	<pre>bool CMSParallelSurvivorRemarkEnabled {product}</pre>	= true
818	<pre>uintx CMSPrecleanDenominator {product}</pre>	= 3
819	<pre>uintx CMSPrecleanIter {product}</pre>	= 3
820	<pre>uintx CMSPrecleanNumerator {product}</pre>	= 2
821	<pre>bool CMSPrecleanRefLists1 {product}</pre>	= 2 = true = false
822	<pre>bool CMSPrecleanRefLists2 {product}</pre>	= false
823	<pre>bool CMSPrecleanSurvivors1 {product}</pre>	= false
824	<pre>bool CMSPrecleanSurvivors2 {product}</pre>	= true
825	<pre>uintx CMSPrecleanThreshold {product}</pre>	= 1000
826	<pre>bool CMSPrecleaningEnabled {product}</pre>	= true
827	<pre>bool CMSPrintChunksInDump {product}</pre>	= false = false
828	<pre>bool CMSPrintEdenSurvivorChunks {product}</pre>	= false
250		2500

829	<pre>bool CMSPrintObjectsInDump {product}</pre>	= false
830	<pre>uintx CMSRemarkVerifyVariant {product}</pre>	= 1
831	<pre>bool CMSReplenishIntermediate {product}</pre>	= 1 = true = 32
832	<pre>uintx CMSRescanMultiple {product}</pre>	= 32
833	<pre>uintx CMSSamplingGrain {product}</pre>	= 16384
834	<pre>bool CMSScavengeBeforeRemark {product}</pre>	= false
835	<pre>uintx CMSScheduleRemarkEdenPenetration {product}</pre>	= 50
836	<pre>uintx CMSScheduleRemarkEdenSizeThreshold {product}</pre>	= 2097152
837	<pre>uintx CMSScheduleRemarkSamplingRatio {product}</pre>	= 5 = 1.050000
838	<pre>double CMSSmallCoalSurplusPercent {product}</pre>	= 1.050000
839	<pre>double CMSSmallSplitSurplusPercent {product}</pre>	= 1.100000
840	<pre>bool CMSSplitIndexedFreeListBlocks {product}</pre>	= true
841	<pre>intx CMSTriggerInterval {manageable}</pre>	= -1
842	<pre>uintx CMSTriggerRatio {product}</pre>	= 80
843	<pre>intx CMSWaitDuration {manageable}</pre>	= 2000
844	<pre>uintx CMSWorkQueueDrainThreshold {product}</pre>	= 2000 = 10 = true
845	<pre>bool CMSYield {product}</pre>	= true
846	<pre>uintx CMSYieldSleepCount {product}</pre>	= 0
847	<pre>uintx CMSYoungGenPerWorker {pd product}</pre>	= 67108864
848	<pre>uintx CMS_FLSPadding {product}</pre>	= 1
849	<pre>uintx CMS_FLSWeight {product}</pre>	= 75
850	<pre>uintx CMS_SweepPadding {product}</pre>	= 10 = 10
851	<pre>uintx CMS_SweepTimerThresholdMillis {product}</pre>	= 10
250		2500

852	<pre>uintx CMS_SweepWeight {product}</pre>	= 75
853	<pre>bool CheckEndorsedAndExtDirs {product}</pre>	= false
	<pre>bool CheckJNICalls {product}</pre>	= false = false = true
855	<pre>bool ClassUnloading {product}</pre>	= true
856	<pre>bool ClassUnloadingWithConcurrentMark {product}</pre>	= true
857	<pre>intx ClearFPUAtPark {product}</pre>	= 0
858	<pre>bool ClipInlining {product}</pre>	= true
859	<pre>uintx CodeCacheExpansionSize {pd product}</pre>	= 65536
860	<pre>uintx CodeCacheMinimumFreeSpace {product}</pre>	= 512000 = false
861	<pre>bool CollectGen0First {product}</pre>	= false
862	<pre>bool CompactFields {product}</pre>	= true
863	<pre>intx CompilationPolicyChoice {product}</pre>	= 0
864	<pre>ccstrlist CompileCommand {product}</pre>	=
865	<pre>ccstr CompileCommandFile {product}</pre>	=
866	<pre>ccstrlist CompileOnly {product}</pre>	= COM
867	<pre>intx CompileThreshold {pd product}</pre>	= 10000 = true
868	<pre>bool CompilerThreadHintNoPreempt {product}</pre>	= true
869	<pre>intx CompilerThreadPriority {product}</pre>	= -1
870	<pre>intx CompilerThreadStackSize {pd product}</pre>	= 0
871	<pre>uintx CompressedClassSpaceSize {product}</pre>	= 1073741824
872	<pre>uintx ConcGCThreads {product}</pre>	= 0
873	<pre>intx ConditionalMoveLimit {C2 pd product}</pre>	= 3 = 128
	<pre>intx ContendedPaddingWidth {product}</pre>	= 128
250		350

875	<pre>bool ConvertSleepToYield {pd product}</pre>	= true
876	<pre>bool ConvertYieldToSleep {product}</pre>	= false
	bool CreateMinidumpOnCrash {product}	= false = false = true
878	<pre>bool CriticalJNINatives {product}</pre>	= true
879	<pre>bool DTraceAllocProbes {product}</pre>	= false
880	<pre>bool DTraceMethodProbes {product}</pre>	= false
881	<pre>bool DTraceMonitorProbes {product}</pre>	= false
882	<pre>bool Debugging {product}</pre>	= false
883	<pre>uintx DefaultMaxRAMFraction {product}</pre>	= 4
884	<pre>intx DefaultThreadPriority {product}</pre>	= 4 = -1
885	<pre>intx DeferPollingPageLoopCount {product}</pre>	= -1
886	<pre>intx DeferThrSuspendLoopCount {product}</pre>	= 4000
887	<pre>bool DeoptimizeRandom {product}</pre>	= false
888	<pre>bool DisableAttachMechanism {product}</pre>	= false
889	<pre>bool DisableExplicitGC {product}</pre>	= false
890	<pre>bool DisplayVMOutputToStderr {product}</pre>	= false
891	<pre>bool DisplayVMOutputToStdout {product}</pre>	= false = false = false
892	<pre>bool DoEscapeAnalysis {C2 product}</pre>	= true
893	<pre>bool DontCompileHugeMethods {product}</pre>	= true
894	<pre>bool DontYieldALot {pd product}</pre>	= false
895	<pre>ccstr DumpLoadedClassList {product}</pre>	=
896	<pre>bool DumpReplayDataOnError {product}</pre>	= true = false
897	<pre>bool DumpSharedSpaces {product}</pre>	= false
250		2500

898	<pre>bool EagerXrunInit {product}</pre>	= false
899	<pre>intx EliminateAllocationArraySizeLimit {C2 product}</pre>	= 64
	<pre>bool EliminateAllocations {C2 product}</pre>	= 64 = true = true
901	<pre>bool EliminateAutoBox {C2 product}</pre>	= true
902	<pre>bool EliminateLocks {C2 product}</pre>	= true
903	<pre>bool EliminateNestedLocks {C2 product}</pre>	= true
904	<pre>intx EmitSync {product}</pre>	= 0
905	<pre>bool EnableContended {product}</pre>	= true
906	<pre>bool EnableSharedLookupCache {product}</pre>	= true = false
907	<pre>bool EnableTracing {product}</pre>	= false
908	<pre>uintx ErgoHeapSizeLimit {product}</pre>	= 0
909	<pre>ccstr ErrorFile {product}</pre>	=
910	<pre>ccstr ErrorReportServer {product}</pre>	=
911	<pre>double EscapeAnalysisTimeout {C2 product}</pre>	= 20.000000
912	<pre>bool EstimateArgEscape {product}</pre>	= true
913	<pre>bool ExplicitGCInvokesConcurrent {product}</pre>	= true  = false  asses = false
914	<pre>bool ExplicitGCInvokesConcurrentAndUnloadsCl {product}</pre>	asses = false
915	<pre>bool ExtendedDTraceProbes {product}</pre>	= false
916	<pre>ccstr ExtraSharedClassListFile {product}</pre>	=
917	<pre>bool FLSAlwaysCoalesceLarge {product}</pre>	= false
918	<pre>uintx FLSCoalescePolicy {product}</pre>	= 2
919	<pre>double FLSLargestBlockCoalesceProximity {product}</pre>	= 0.990000 = true
	<pre>bool FailOverToOldVerifier {product}</pre>	= true
250		0500

921	<pre>bool FastTLABRefill {product}</pre>	= true
922	<pre>intx FenceInstruction {ARCH product}</pre>	= 0
	<pre>intx FieldsAllocationStyle {product}</pre>	= 0 = 1 = true
924	<pre>bool FilterSpuriousWakeups {product}</pre>	= true
925	<pre>ccstr FlightRecorderOptions {product}</pre>	=
926	<pre>bool ForceNUMA {product}</pre>	= false
927	<pre>bool ForceTimeHighResolution {product}</pre>	= false
928	<pre>intx FreqInlineSize {pd product}</pre>	= 325
929	<pre>double G1ConcMarkStepDurationMillis {product}</pre>	= 10.000000 = 4
930	<pre>uintx G1ConcRSHotCardLimit {product}</pre>	= 4
931	<pre>uintx G1ConcRSLogCacheSize {product}</pre>	= 10
932	<pre>intx G1ConcRefinementGreenZone {product}</pre>	= 0
933	<pre>intx G1ConcRefinementRedZone {product}</pre>	= 0
934	<pre>intx G1ConcRefinementServiceIntervalMillis {product}</pre>	= 300
935	<pre>uintx G1ConcRefinementThreads {product}</pre>	= 0
936	<pre>intx G1ConcRefinementThresholdStep {product}</pre>	= 0 = 0 = 0
937	<pre>intx G1ConcRefinementYellowZone {product}</pre>	= 0
938	<pre>uintx G1ConfidencePercent {product}</pre>	= 50
939	<pre>uintx G1HeapRegionSize {product}</pre>	= 0
940	<pre>uintx G1HeapWastePercent {product}</pre>	= 5
941	<pre>uintx G1MixedGCCountTarget {product}</pre>	= 8
942	<pre>intx G1RSetRegionEntries {product}</pre>	= 64 = 64
943	<pre>uintx G1RSetScanBlockSize {product}</pre>	= 64
200		250

944	<pre>intx G1RSetSparseRegionEntries {product}</pre>	= 0
945	<pre>intx G1RSetUpdatingPauseTimePercent {product}</pre>	= 10
	<pre>intx G1RefProcDrainInterval {product}</pre>	= 10 = 10 = 10
A.7	<pre>uintx G1ReservePercent {product}</pre>	= 10
948	<pre>uintx G1SATBBufferEnqueueingThresholdPercent {product}</pre>	= 60
949	<pre>intx G1SATBBufferSize {product}</pre>	= 1024
950	<pre>intx G1UpdateBufferSize {product}</pre>	= 256
951	<pre>bool G1UseAdaptiveConcRefinement {product}</pre>	= true
952	<pre>uintx GCDrainStackTargetSize {product}</pre>	= 64
953	<pre>uintx GCHeapFreeLimit {product}</pre>	= 64 = 2
954	<pre>uintx GCLockerEdenExpansionPercent {product}</pre>	= 5
955	<pre>bool GCLockerInvokesConcurrent {product}</pre>	= false
956	<pre>uintx GCLogFileSize {product}</pre>	= 8192
957	<pre>uintx GCPauseIntervalMillis {product}</pre>	= 0
958	<pre>uintx GCTaskTimeStampEntries {product}</pre>	= 200
959	<pre>uintx GCTimeLimit {product}</pre>	= 200 = 98 = 99
960	<pre>uintx GCTimeRatio {product}</pre>	= 99
961	<pre>uintx HeapBaseMinAddress {pd product}</pre>	= 2147483648
962	<pre>bool HeapDumpAfterFullGC {manageable}</pre>	= false
963	<pre>bool HeapDumpBeforeFullGC {manageable}</pre>	= false
964	<pre>bool HeapDumpOnOutOfMemoryError {manageable}</pre>	= false
965	<pre>ccstr HeapDumpPath {manageable}</pre>	= 3 = 3
966	<pre>uintx HeapFirstMaximumCompactionCount {product}</pre>	= 3
250		2500

967	<pre>uintx HeapMaximumCompactionInterval {product}</pre>	= 20
968	<pre>uintx HeapSizePerGCThread {product}</pre>	= 87241520
	<pre>bool IgnoreEmptyClassPaths {product}</pre>	= 87241520 = false
970		= false
971	<pre>uintx IncreaseFirstTierCompileThresholdAt {product}</pre>	= 50
972	<pre>bool IncrementalInline {C2 product}</pre>	= true
973	<pre>uintx InitialBootClassLoaderMetaspaceSize {product}</pre>	= 4194304
974	<pre>uintx InitialCodeCacheSize {pd product}</pre>	= 2555904
975	<pre>uintx InitialHeapSize {product}</pre>	= 0 = 64
976	uintx InitialRAMFraction {product}	= 64
977	uintx InitialSurvivorRatio {product}	= 8
978	<pre>uintx InitialTenuringThreshold {product}</pre>	= 7
979	<pre>uintx InitiatingHeapOccupancyPercent {product}</pre>	= 45
980	<pre>bool Inline {product}</pre>	= true
981	<pre>ccstr InlineDataFile {product}</pre>	=
982	<pre>intx InlineSmallCode {pd product}</pre>	= 1000
983	<pre>bool InlineSynchronizedMethods {C1 product}</pre>	= 1000 = true
984	<pre>bool InsertMemBarAfterArraycopy {C2 product}</pre>	= true
985	<pre>intx InteriorEntryAlignment {C2 pd product}</pre>	= 16
986	<pre>intx InterpreterProfilePercentage {product}</pre>	= 33
987	<pre>bool JNIDetachReleasesMonitors {product}</pre>	= true
988	<pre>bool JavaMonitorsInStackTrace {product}</pre>	= true
989	<pre>intx JavaPriority10_To_OSPriority {product}</pre>	= true = -1
250		25000

990	<pre>intx JavaPriority1_To_OSPriority {product}</pre>	= -1
991	<pre>intx JavaPriority2_To_OSPriority {product}</pre>	= -1
992	<pre>intx JavaPriority3_To_OSPriority {product}</pre>	= -1
993	<pre>intx JavaPriority4_To_OSPriority {product}</pre>	= -1 = -1 = -1
994	<pre>intx JavaPriority5_To_OSPriority {product}</pre>	= -1
995	<pre>intx JavaPriority6_To_OSPriority {product}</pre>	= -1
996	<pre>intx JavaPriority7_To_OSPriority {product}</pre>	= -1
997	<pre>intx JavaPriority8_To_OSPriority {product}</pre>	= -1
998	<pre>intx JavaPriority9_To_OSPriority {product}</pre>	= -1
999	<pre>bool LIRFillDelaySlots {C1 pd product}</pre>	= -1 = false
1000	<pre>uintx LargePageHeapSizeThreshold {product}</pre>	= 134217728
1001	<pre>uintx LargePageSizeInBytes {product}</pre>	= 0
1002	<pre>bool LazyBootClassLoader {product}</pre>	= true
1003	<pre>intx LiveNodeCountInliningCutoff {C2 product}</pre>	= 40000
1004	<pre>bool LogCommercialFeatures {product}</pre>	= false
1005	<pre>intx LoopMaxUnroll {C2 product}</pre>	= false = 16 = 43
1006	<pre>intx LoopOptsCount {C2 product}</pre>	= 43
1007	<pre>intx LoopUnrollLimit {C2 pd product}</pre>	= 60
1008	<pre>intx LoopUnrollMin {C2 product}</pre>	= 4
1009	<pre>bool LoopUnswitching {C2 product}</pre>	= true
1010	<pre>bool ManagementServer {product}</pre>	= false
1011	<pre>uintx MarkStackSize {product}</pre>	= 4194304
1012	<pre>uintx MarkStackSizeMax {product}</pre>	= 4194304 = 536870912
050		050

1013	<pre>uintx MarkSweepAlwaysCompactCount {product}</pre>	= 4
1014	<pre>uintx MarkSweepDeadRatio {product}</pre>	= 5
	<pre>intx MaxBCEAEstimateLevel {product}</pre>	= 5 = 5 = 150
1016	<pre>intx MaxBCEAEstimateSize {product}</pre>	= 150
1017	<pre>uintx MaxDirectMemorySize {product}</pre>	= 0
1018	<pre>bool MaxFDLimit {product}</pre>	= true
1019	<pre>uintx MaxGCMinorPauseMillis {product}</pre>	= 4294967295
1020	<pre>uintx MaxGCPauseMillis {product}</pre>	= 4294967295
1021	<pre>uintx MaxHeapFreeRatio {manageable}</pre>	= 70 = 130862280
1022	<pre>uintx MaxHeapSize {product}</pre>	= 130862280
1023	<pre>intx MaxInlineLevel {product}</pre>	= 9
1024	<pre>intx MaxInlineSize {product}</pre>	= 35
1025	<pre>intx MaxJNILocalCapacity {product}</pre>	= 65536
1026	<pre>intx MaxJavaStackTraceDepth {product}</pre>	= 1024
1027	<pre>intx MaxJumpTableSize {C2 product}</pre>	= 65000
1028	<pre>intx MaxJumpTableSparseness {C2 product}</pre>	= 65000 = 5 = 1100
1029	<pre>intx MaxLabelRootDepth {C2 product}</pre>	= 1100
1030	<pre>intx MaxLoopPad {C2 product}</pre>	= 15
1031	<pre>uintx MaxMetaspaceExpansion {product}</pre>	= 5452592
1032	<pre>uintx MaxMetaspaceFreeRatio {product}</pre>	= 70
1033	<pre>uintx MaxMetaspaceSize {product}</pre>	= 4294967295
1034	<pre>uintx MaxNewSize {product}</pre>	= 4294967295 = 80000
1035	<pre>intx MaxNodeLimit {C2 product}</pre>	= 80000
250	)-	25000

1036	<pre>uint64_t MaxRAM {pd product}</pre>	= 0
1037	uintx MaxRAMFraction {product}	= 4
	<pre>intx MaxRecursiveInlineLevel {product}</pre>	= 1
1039	<pre>uintx MaxTenuringThreshold {product}</pre>	= 4 = 1 = 15
1040	<pre>intx MaxTrivialSize {product}</pre>	= 6
1041	<pre>intx MaxVectorSize {C2 product}</pre>	= 32
1042	<pre>uintx MetaspaceSize {pd product}</pre>	= 21810376
1043	<pre>bool MethodFlushing {product}</pre>	= true
1044	<pre>uintx MinHeapDeltaBytes {product}</pre>	= 170392
1045	<pre>uintx MinHeapFreeRatio {manageable}</pre>	= 170392 = 40
1046	<pre>intx MinInliningThreshold {product}</pre>	= 250
1047	<pre>intx MinJumpTableSize {C2 pd product}</pre>	= 10
1048	<pre>uintx MinMetaspaceExpansion {product}</pre>	= 340784
1049	<pre>uintx MinMetaspaceFreeRatio {product}</pre>	= 40
1050	<pre>uintx MinRAMFraction {product}</pre>	= 2
1051	<pre>uintx MinSurvivorRatio {product}</pre>	= 3
1052	uintx MinTLABSize {product}	= 2 = 3 = 2048
1053	<pre>intx MonitorBound {product}</pre>	= 0
1054	<pre>bool MonitorInUseLists {product}</pre>	= false
1055	<pre>intx MultiArrayExpandLimit {C2 product}</pre>	= 6
1056	<pre>bool MustCallLoadClassInternal {product}</pre>	= false
1057	<pre>uintx NUMAChunkResizeWeight {product}</pre>	= 20 = 2097152
1058	<pre>uintx NUMAInterleaveGranularity {product}</pre>	= 2097152
250		2500

1059	<pre>uintx NUMAPageScanRate {product}</pre>	= 256
1060	<pre>uintx NUMASpaceResizeRate {product}</pre>	= 1073741824 = false = off
	bool NUMAStats {product}	= false
85	<pre>ccstr NativeMemoryTracking {product}</pre>	= off
1063	<pre>bool NeedsDeoptSuspend {pd product}</pre>	= false
1064	<pre>bool NeverActAsServerClassMachine {pd product}</pre>	= false
1065	<pre>bool NeverTenure {product}</pre>	= false
1066	<pre>uintx NewRatio {product}</pre>	= 2
1067	<pre>uintx NewSize {product}</pre>	= 1363144 = 5320
1068	<pre>uintx NewSizeThreadIncrease {pd product}</pre>	= 5320
1069	<pre>intx NmethodSweepActivity {product}</pre>	= 10
1070	<pre>intx NmethodSweepCheckInterval {product}</pre>	= 5
1071	<pre>intx NmethodSweepFraction {product}</pre>	= 16
1072	<pre>intx NodeLimitFudgeFactor {C2 product}</pre>	= 2000
1073	<pre>uintx NumberOfGCLogFiles {product}</pre>	0 =
1074	<pre>intx NumberOfLoopInstrToAlign {C2 product}</pre>	= 4 = 8
1075	<pre>intx ObjectAlignmentInBytes {lp64_product}</pre>	= 8
1076	<pre>uintx OldPLABSize {product}</pre>	= 1024
1077	<pre>uintx OldPLABWeight {product}</pre>	= 50
1078	<pre>uintx OldSize {product}</pre>	= 5452592
1079	<pre>bool OmitStackTraceInFastThrow {product}</pre>	= true
1080	<pre>ccstrlist OnError {product}</pre>	= = 858883986@QQ.com
	<pre>ccstrlist OnOutOfMemoryError {product}</pre>	=
250		350

1000	inty OnCtackBonlaceBoncontage	140
1082	<pre>intx OnStackReplacePercentage {pd product}</pre>	= 140
1083	<pre>bool OptimizeFill {C2 product}</pre>	= true = true
1084	<pre>bool OptimizePtrCompare {C2 product}</pre>	= true
1085	<pre>bool OptimizeStringConcat {C2 product}</pre>	= true
1086	<pre>bool OptoBundling {C2 pd product}</pre>	= false
1087	<pre>intx OptoLoopAlignment {pd product}</pre>	= 16
1088	<pre>bool OptoScheduling {C2 pd product}</pre>	= false
1089	uintx PLABWeight {product}	= 75
1090	<pre>bool PSChunkLargeArrays {product}</pre>	= true = 50
1091	<pre>intx ParGCArrayScanChunk {product}</pre>	= 50
1092	<pre>uintx ParGCDesiredObjsFromOverflowList {product}</pre>	= 20
1093	<pre>bool ParGCTrimOverflow {product}</pre>	= true
1094	<pre>bool ParGCUseLocalOverflow {product}</pre>	= false
1095	<pre>uintx ParallelGCBufferWastePct {product}</pre>	= 10
1096	<pre>uintx ParallelGCThreads {product}</pre>	= 0
1097	<pre>bool ParallelGCVerbose {product}</pre>	= false = 50
1098	uintx ParallelOldDeadWoodLimiterMean {product}	= 50
1099	<pre>uintx ParallelOldDeadWoodLimiterStdDev {product}</pre>	= 80
1100	<pre>bool ParallelRefProcBalancingEnabled {product}</pre>	= true
1101	<pre>bool ParallelRefProcEnabled {product}</pre>	= false
1102	<pre>bool PartialPeelAtUnsignedTests {C2 product}</pre>	= true
1103	<pre>bool PartialPeelLoop {C2 product}</pre>	= true
1104	<pre>intx PartialPeelNewPhiDelta {C2 product}</pre>	= true = 0
2500		2500

1105	<pre>uintx PausePadding {product}</pre>	= 1
1106	<pre>intx PerBytecodeRecompilationCutoff {product}</pre>	= 200
	<pre>intx PerBytecodeTrapLimit {product}</pre>	= 200 = 4 = 400
1108	<pre>intx PerMethodRecompilationCutoff {product}</pre>	= 400
1109	<pre>intx PerMethodTrapLimit {product}</pre>	= 100
1110	<pre>bool PerfAllowAtExitRegistration {product}</pre>	= false
1111	<pre>bool PerfBypassFileSystemCheck {product}</pre>	= false
1112	<pre>intx PerfDataMemorySize {product}</pre>	= 32768
1113	<pre>intx PerfDataSamplingInterval {product}</pre>	= 50
11140	<pre>ccstr PerfDataSaveFile {product}</pre>	= 50 = 55883986@qq.com
1115	<pre>bool PerfDataSaveToFile {product}</pre>	= false
1116	<pre>bool PerfDisableSharedMem {product}</pre>	= false
1117	<pre>intx PerfMaxStringConstLength {product}</pre>	= 1024
1118	<pre>intx PreInflateSpin {pd product}</pre>	= 10
1119	<pre>bool PreferInterpreterNativeStubs {pd product}</pre>	= false
1120	<pre>intx PrefetchCopyIntervalInBytes {product}</pre>	= false = -1 = -1
1121	<pre>intx PrefetchFieldsAhead {product}</pre>	= -1
1122	<pre>intx PrefetchScanIntervalInBytes {product}</pre>	= -1
1123	<pre>bool PreserveAllAnnotations {product}</pre>	= false
1124	<pre>uintx PretenureSizeThreshold {product}</pre>	= 0
1125	<pre>bool PrintAdaptiveSizePolicy {product}</pre>	= false
1126	<pre>bool PrintCMSInitiationStatistics {product}</pre>	= false = 0
1127	<pre>intx PrintCMSStatistics {product}</pre>	= 0
250		250

1128	<pre>bool PrintClassHistogram {manageable}</pre>	= false
1129	<pre>bool PrintClassHistogramAfterFullGC {manageable}</pre>	= false
1130	<pre>bool PrintClassHistogramBeforeFullGC {manageable}</pre>	= false = false
1131	<pre>bool PrintCodeCache {product}</pre>	= false
1132	<pre>bool PrintCodeCacheOnCompilation {product}</pre>	= false
1133	<pre>bool PrintCommandLineFlags {product}</pre>	= false
1134	<pre>bool PrintCompilation {product}</pre>	= false
1135	<pre>bool PrintConcurrentLocks {manageable}</pre>	= false
1136	<pre>intx PrintFLSCensus {product}</pre>	= 0
1137	<pre>intx PrintFLSStatistics {product}</pre>	= 0 = 0
1138	<pre>bool PrintFlagsFinal {product}</pre>	= false
1139	<pre>bool PrintFlagsInitial {product}</pre>	= false
1140	<pre>bool PrintGC {manageable}</pre>	= false
1141	<pre>bool PrintGCApplicationConcurrentTime {product}</pre>	= false
1142	<pre>bool PrintGCApplicationStoppedTime {product}</pre>	= false
1143	<pre>bool PrintGCCause {product}</pre>	= false = true = false
1144	<pre>bool PrintGCDateStamps {manageable}</pre>	= false
1145	<pre>bool PrintGCDetails {manageable}</pre>	= false
1146	<pre>bool PrintGCID {manageable}</pre>	= false
1147	<pre>bool PrintGCTaskTimeStamps {product}</pre>	= false
1148	<pre>bool PrintGCTimeStamps {manageable}</pre>	= false
1149	<pre>bool PrintHeapAtGC {product rw}</pre>	= false = false
1150	<pre>bool PrintHeapAtGCExtended {product rw}</pre>	= false
250		250

1151	<pre>bool PrintHeapAtSIGBREAK {product}</pre>	= true
1152	<pre>bool PrintJNIGCStalls {product}</pre>	= false
	<pre>bool PrintJNIResolving {product}</pre>	= false = false
1154	bool PrintOldPLAB {product}	= false
1155	<pre>bool PrintOopAddress {product}</pre>	= false
1156	<pre>bool PrintPLAB {product}</pre>	= false
1157	<pre>bool PrintParallelOldGCPhaseTimes {product}</pre>	= false
1158	<pre>bool PrintPromotionFailure {product}</pre>	= false
1159	<pre>bool PrintReferenceGC {product}</pre>	= false
1160	<pre>bool PrintSafepointStatistics {product}</pre>	= false = false
1161	<pre>intx PrintSafepointStatisticsCount {product}</pre>	= 300
1162	<pre>intx PrintSafepointStatisticsTimeout {product}</pre>	= -1
1163	<pre>bool PrintSharedArchiveAndExit {product}</pre>	= false
1164	<pre>bool PrintSharedDictionary {product}</pre>	= false
1165	<pre>bool PrintSharedSpaces {product}</pre>	= false
1166	<pre>bool PrintStringDeduplicationStatistics {product}</pre>	= false = false
1167	<pre>bool PrintStringTableStatistics {product}</pre>	= false
1168	<pre>bool PrintTLAB {product}</pre>	= false
1169	<pre>bool PrintTenuringDistribution {product}</pre>	= false
1170	<pre>bool PrintTieredEvents {product}</pre>	= false
1171	<pre>bool PrintVMOptions {product}</pre>	= false
1172	<pre>bool PrintVMQWaitTime {product}</pre>	= false = true
1173	<pre>bool PrintWarnings {product}</pre>	= true
2500	)~	2500

1174	<pre>uintx ProcessDistributionStride {product}</pre>	= 4
1175	<pre>bool ProfileInterpreter {pd product}</pre>	= true
1176	<pre>bool ProfileIntervals {product}</pre>	= true = false = 100
1177	<pre>intx ProfileIntervalsTicks {product}</pre>	= 100
1178	<pre>intx ProfileMaturityPercentage {product}</pre>	= 20
1179	<pre>bool ProfileVM {product}</pre>	= false
1180	<pre>bool ProfilerPrintByteCodeStatistics {product}</pre>	= false
1181	<pre>bool ProfilerRecordPC {product}</pre>	= false
1182	<pre>uintx PromotedPadding {product}</pre>	= 3 = 0
1183	<pre>uintx QueuedAllocationWarningCount {product}</pre>	= 0
1184	<pre>uintx RTMRetryCount {ARCH product}</pre>	= 5
1185	<pre>bool RangeCheckElimination {product}</pre>	= true
1186	<pre>intx ReadPrefetchInstr {ARCH product}</pre>	= 0
1187	<pre>bool ReassociateInvariants {C2 product}</pre>	= true
1188	<pre>bool ReduceBulkZeroing {C2 product}</pre>	= true
1189	<pre>bool ReduceFieldZeroing {C2 product}</pre>	= true = true
1190	<pre>bool ReduceInitialCardMarks {C2 product}</pre>	= true
1191	<pre>bool ReduceSignalUsage {product}</pre>	= false
1192	<pre>intx RefDiscoveryPolicy {product}</pre>	= 0
1193	<pre>bool ReflectionWrapResolutionErrors {product}</pre>	= true
1194	<pre>bool RegisterFinalizersAtInit {product}</pre>	= true
1195	<pre>bool RelaxAccessControlCheck {product}</pre>	= false
1196	<pre>ccstr ReplayDataFile {product}</pre>	= false =
250		2500

1197	<pre>bool RequireSharedSpaces {product}</pre>	= false
1198	<pre>uintx ReservedCodeCacheSize {pd product}</pre>	= 50331648
	<pre>bool ResizeOldPLAB {product}</pre>	= 50331648 = true = true
1200	bool ResizePLAB {product}	= true
1201	<pre>bool ResizeTLAB {pd product}</pre>	= true
1202	<pre>bool RestoreMXCSROnJNICalls {product}</pre>	= false
1203	<pre>bool RestrictContended {product}</pre>	= true
1204	<pre>bool RewriteBytecodes {pd product}</pre>	= true
1205	<pre>bool RewriteFrequentPairs {pd product}</pre>	= true
1206	<pre>intx SafepointPollOffset {C1 pd product}</pre>	= true = 256
1207	<pre>intx SafepointSpinBeforeYield {product}</pre>	= 2000
1208	<pre>bool SafepointTimeout {product}</pre>	= false
1209	<pre>intx SafepointTimeoutDelay {product}</pre>	= 10000
1210	<pre>bool ScavengeBeforeFullGC {product}</pre>	= true
1211	<pre>intx SelfDestructTimer {product}</pre>	= 0
1212	<pre>uintx SharedBaseAddress {product}</pre>	= 0 = 0 = 05883986@QQ.com
1213	<pre>ccstr SharedClassListFile {product}</pre>	= 858863
1214	<pre>uintx SharedMiscCodeSize {product}</pre>	= 122880
1215	<pre>uintx SharedMiscDataSize {product}</pre>	= 4194304
1216	<pre>uintx SharedReadOnlySize {product}</pre>	= 16777216
1217	<pre>uintx SharedReadWriteSize {product}</pre>	= 16777216
1218	<pre>bool ShowMessageBoxOnError {product}</pre>	= false = 1000
1219	<pre>intx SoftRefLRUPolicyMSPerMB {product}</pre>	= 1000
250		2500

1220	<pre>bool SpecialEncodeISOArray {C2 product}</pre>	= true
1221	<pre>bool SplitIfBlocks {C2 product}</pre>	= true
	<pre>intx StackRedPages {pd product}</pre>	= true = 1 = 6
1223	<pre>intx StackShadowPages {pd product}</pre>	= 6
1224	<pre>bool StackTraceInThrowable {product}</pre>	= true
1225	<pre>intx StackYellowPages {pd product}</pre>	= 3
1226	<pre>bool StartAttachListener {product}</pre>	= false
1227	<pre>intx StarvationMonitorInterval {product}</pre>	= 200
1228	<pre>bool StressLdcRewrite {product}</pre>	= false
1229	<pre>uintx StringDeduplicationAgeThreshold {product}</pre>	= false = 3
1230	<pre>uintx StringTableSize {product}</pre>	= 60013
1231	<pre>bool SuppressFatalErrorMessage {product}</pre>	= false
1232	<pre>uintx SurvivorPadding {product}</pre>	= 3
1233	<pre>uintx SurvivorRatio {product}</pre>	= 8
1234	<pre>intx SuspendRetryCount {product}</pre>	= 50
1235	<pre>intx SuspendRetryDelay {product}</pre>	= 50 = 5 = 0
1236	<pre>intx SyncFlags {product}</pre>	= 0
1237	<pre>ccstr SyncKnobs {product}</pre>	=
1238	<pre>intx SyncVerbose {product}</pre>	= 0
1239	<pre>uintx TLABAllocationWeight {product}</pre>	= 35
1240	<pre>uintx TLABRefillWasteFraction {product}</pre>	= 64
1241	uintx TLABSize {product}	= 0 = true
1242	<pre>bool TLABStats {product}</pre>	= true
250		200

1243	<pre>uintx TLABWasteIncrement {product}</pre>	= 4
1244	<pre>uintx TLABWasteTargetPercent {product}</pre>	= 1
	<pre>uintx TargetPLABWastePct {product}</pre>	= 10 = 50
1246	<pre>uintx TargetSurvivorRatio {product}</pre>	= 50
1247	<pre>uintx TenuredGenerationSizeIncrement {product}</pre>	= 20
1248	<pre>uintx TenuredGenerationSizeSupplement {product}</pre>	= 80
1249	<pre>uintx TenuredGenerationSizeSupplementDecay {product}</pre>	= 2
1250	<pre>intx ThreadPriorityPolicy {product}</pre>	= 0
1251	<pre>bool ThreadPriorityVerbose {product}</pre>	= false
1252	<pre>uintx ThreadSafetyMargin {product}</pre>	= false = 52428800
1253	<pre>intx ThreadStackSize {pd product}</pre>	= 0
1254	<pre>uintx ThresholdTolerance {product}</pre>	= 10
1255	<pre>intx Tier0BackedgeNotifyFreqLog {product}</pre>	= 10
1256	<pre>intx Tier0InvokeNotifyFreqLog {product}</pre>	= 7
1257	<pre>intx TierOProfilingStartPercentage {product}</pre>	= 200
1258	<pre>intx Tier23InlineeNotifyFreqLog {product}</pre>	= 200 = 20 = 0
1259	<pre>intx Tier2BackEdgeThreshold {product}</pre>	= 0
1260	<pre>intx Tier2BackedgeNotifyFreqLog {product}</pre>	= 14
1261	<pre>intx Tier2CompileThreshold {product}</pre>	= 0
1262	<pre>intx Tier2InvokeNotifyFreqLog {product}</pre>	= 11
1263	<pre>intx Tier3BackEdgeThreshold {product}</pre>	= 60000
1264	<pre>intx Tier3BackedgeNotifyFreqLog {product}</pre>	= 13 = 2000
1265	<pre>intx Tier3CompileThreshold {product}</pre>	= 2000
220,		2500

1266	<pre>intx Tier3DelayOff {product}</pre>	= 2
1267	<pre>intx Tier3DelayOn {product}</pre>	= 5
	<pre>intx Tier3InvocationThreshold {product}</pre>	= 5 = 200 = 10
1269	<pre>intx Tier3InvokeNotifyFreqLog {product}</pre>	= 10
1270	<pre>intx Tier3LoadFeedback {product}</pre>	= 5
1271	<pre>intx Tier3MinInvocationThreshold {product}</pre>	= 100
1272	<pre>intx Tier4BackEdgeThreshold {product}</pre>	= 40000
1273	<pre>intx Tier4CompileThreshold {product}</pre>	= 15000
1274	<pre>intx Tier4InvocationThreshold {product}</pre>	= 5000
1275	<pre>intx Tier4LoadFeedback {product}</pre>	= 5000 = 3
1276	<pre>intx Tier4MinInvocationThreshold {product}</pre>	= 600
1277	<pre>bool TieredCompilation {pd product}</pre>	= true
1278	<pre>intx TieredCompileTaskTimeout {product}</pre>	= 50
1279	<pre>intx TieredRateUpdateMaxTime {product}</pre>	= 25
1280	<pre>intx TieredRateUpdateMinTime {product}</pre>	= 1
1281	<pre>intx TieredStopAtLevel {product}</pre>	= 1 = 4 = false
1282	bool TimeLinearScan {C1 product}	= false
1283	<pre>bool TraceBiasedLocking {product}</pre>	= false
1284	<pre>bool TraceClassLoading {product rw}</pre>	= false
1285	<pre>bool TraceClassLoadingPreorder {product}</pre>	= false
1286	<pre>bool TraceClassPaths {product}</pre>	= false
1287	<pre>bool TraceClassResolution {product}</pre>	= false = false
1288	<pre>bool TraceClassUnloading {product rw}</pre>	= false
2500		2500

1289	<pre>bool TraceDynamicGCThreads {product}</pre>	= false
1290	bool TraceGen@Time {product}	= false
	bool TraceGen1Time {product}	= false = false
1292	ccstr TraceJVMTI	= 8500
1293	<pre>{product} bool TraceLoaderConstraints</pre>	= false
	{product rw}	
1294	<pre>bool TraceMetadataHumongousAllocation {product}</pre>	= false
1295	<pre>bool TraceMonitorInflation {product}</pre>	= false
1296	<pre>bool TraceParallelOldGCTasks {product}</pre>	= false
1297	<pre>intx TraceRedefineClasses {product}</pre>	= 0 = false
1298	bool TraceSafepointCleanupTime	= false
1299	<pre>{product} bool TraceSharedLookupCache</pre>	= false
1300	<pre>{product} bool TraceSuspendWaitFailures</pre>	= false
	{product}	
1301	<pre>intx TrackedInitializationLimit {C2 product}</pre>	= 50
1302	<pre>bool TransmitErrorReport {product}</pre>	= false
1303	<pre>bool TrapBasedNullChecks {pd product}</pre>	= false
1304	<pre>bool TrapBasedRangeChecks {C2 pd product}</pre>	= false = false = 2
1305	<pre>intx TypeProfileArgsLimit {product}</pre>	= 2
1306	uintx TypeProfileLevel	= 111
1307	<pre>{pd product} intx TypeProfileMajorReceiverPercent</pre>	= 90
1308	<pre>{C2 product} intx TypeProfileParmsLimit</pre>	= 2
1309	<pre>{product} intx TypeProfileWidth</pre>	= 2
	{product}	
1310	<pre>intx UnguardOnExecutionViolation {product}</pre>	= 0 = false
1311	<pre>bool UnlinkSymbolsALot {product}</pre>	= false
2500		3500

1312	<pre>bool Use486InstrsOnly {ARCH product}</pre>	= false
1313	bool UseAES {product}	= false = false = 99
	<pre>bool UseAESIntrinsics {product}</pre>	= false
1315	<pre>intx UseAVX {ARCH product}</pre>	= 99
1316	<pre>bool UseAdaptiveGCBoundary {product}</pre>	= false
1317	<pre>bool UseAdaptiveGenerationSizePolicyAtMajorCol {product}</pre>	lection = true
1318	<pre>bool UseAdaptiveGenerationSizePolicyAtMinorCol {product}</pre>	lection = true
1319	<pre>bool UseAdaptiveNUMAChunkSizing {product}</pre>	= true
1320	<pre>bool UseAdaptiveSizeDecayMajorGCCost {product}</pre>	= true = true
1321	<pre>bool UseAdaptiveSizePolicy {product}</pre>	= true
1322	<pre>bool UseAdaptiveSizePolicyFootprintGoal {product}</pre>	= true
1323	<pre>bool UseAdaptiveSizePolicyWithSystemGC {product}</pre>	= false
1324	<pre>bool UseAddressNop {ARCH product}</pre>	= false
1325	<pre>bool UseAltSigs {product}</pre>	= false
1326	<pre>bool UseAutoGCSelectPolicy {product}</pre>	= false
1327	<pre>bool UseBMI1Instructions {ARCH product}</pre>	= false = false
1328	bool UseBMI2Instructions {ARCH product}	= false
1329	<pre>bool UseBiasedLocking {product}</pre>	= true
1330	<pre>bool UseBimorphicInlining {C2 product}</pre>	= true
1331	<pre>bool UseBoundThreads {product}</pre>	= true
1332	<pre>bool UseCLMUL {ARCH product}</pre>	= false
1333	<pre>bool UseCMSBestFit {product}</pre>	= true
1334	<pre>bool UseCMSCollectionPassing {product}</pre>	= true = true
050		0400

1335	<pre>bool UseCMSCompactAtFullCollection {product}</pre>	= true
1336	<pre>bool UseCMSInitiatingOccupancyOnly {product}</pre>	= false
	<pre>bool UseCRC32Intrinsics {product}</pre>	= false = false = true
1338	<pre>bool UseCodeCacheFlushing {product}</pre>	= true
1339	<pre>bool UseCompiler {product}</pre>	= true
1340	<pre>bool UseCompilerSafepoints {product}</pre>	= true
1341	<pre>bool UseCompressedClassPointers {lp64_product}</pre>	= false
1342	<pre>bool UseCompressedOops {lp64_product}</pre>	= false
1343	<pre>bool UseConcMarkSweepGC {product}</pre>	= false
1344	<pre>bool UseCondCardMark {C2 product}</pre>	= false
1345	<pre>bool UseCountLeadingZerosInstruction {ARCH product}</pre>	= false
1346	<pre>bool UseCountTrailingZerosInstruction {ARCH product}</pre>	= false
1347	<pre>bool UseCounterDecay {product}</pre>	= true
1348	<pre>bool UseDivMod {C2 product}</pre>	= true
1349	<pre>bool UseDynamicNumberOfGCThreads {product}</pre>	= false
1350	<pre>bool UseFPUForSpilling {C2 product}</pre>	= false = false = true
1351	<pre>bool UseFastAccessorMethods {product}</pre>	= true
1352	<pre>bool UseFastEmptyMethods {product}</pre>	= true
1353	<pre>bool UseFastJNIAccessors {product}</pre>	= true
1354	<pre>bool UseFastStosb {ARCH product}</pre>	= false
1355	<pre>bool UseG1GC {product}</pre>	= false
1356	<pre>bool UseGCLogFileRotation {product}</pre>	= false = true
1357	<pre>bool UseGCOverheadLimit {product}</pre>	= true
250		2500

1358	<pre>bool UseGCTaskAffinity {product}</pre>	= false
1359	<pre>bool UseHeavyMonitors {product}</pre>	= false
	<pre>bool UseInlineCaches {product}</pre>	= false = true = true
1361	bool UseInterpreter {product}	= true
1362	<pre>bool UseJumpTables {C2 product}</pre>	= true
1363	<pre>bool UseLWPSynchronization {product}</pre>	= true
1364	<pre>bool UseLargePages {pd product}</pre>	= false
1365	<pre>bool UseLargePagesInMetaspace {product}</pre>	= false
1366	<pre>bool UseLargePagesIndividualAllocation {pd product}</pre>	:= false
1367	<pre>bool UseLockedTracing {product}</pre>	:= false = false
1368	<pre>bool UseLoopCounter {product}</pre>	= true
1369	<pre>bool UseLoopInvariantCodeMotion {C1 product}</pre>	= true
1370	<pre>bool UseLoopPredicate {C2 product}</pre>	= true
1371	<pre>bool UseMathExactIntrinsics {C2 product}</pre>	= true
1372	<pre>bool UseMaximumCompactionOnSystemGC {product}</pre>	= true
1373	<pre>bool UseMembar {pd product}</pre>	= false
1374	<pre>bool UseMultiplyToLenIntrinsic {C2 product}</pre>	= false
1375	<pre>bool UseNUMA {product}</pre>	= false
1376	<pre>bool UseNUMAInterleaving {product}</pre>	= false
1377	<pre>bool UseNewLongLShift {ARCH product}</pre>	= false
1378	<pre>bool UseOSErrorReporting {pd product}</pre>	= false
1379	<pre>bool UseOldInlining {C2 product}</pre>	= true = true
	<pre>bool UseOnStackReplacement {pd product}</pre>	= true
250		3500

1381	<pre>bool UseOnlyInlinedBimorphic {C2 product}</pre>	= true
1382	<pre>bool UseOptoBiasInlining {C2 product}</pre>	= true = true = false
	<pre>bool UsePSAdaptiveSurvivorSizePolicy {product}</pre>	= true
1384	<pre>bool UseParNewGC {product}</pre>	= false
1385	<pre>bool UseParallelGC {product}</pre>	= false
1386	<pre>bool UseParallelOldGC {product}</pre>	= false
1387	<pre>bool UsePerfData {product}</pre>	= true
1388	<pre>bool UsePopCountInstruction {product}</pre>	= false
1389	<pre>bool UseRDPCForConstantTableBase {C2 product}</pre>	= false
1390	<pre>bool UseRTMDeopt {ARCH product}</pre>	= false
1391	<pre>bool UseRTMLocking {ARCH product}</pre>	= false
1392	<pre>bool UseSHA {product}</pre>	= false
1393	<pre>bool UseSHA1Intrinsics {product}</pre>	= false
1394	<pre>bool UseSHA256Intrinsics {product}</pre>	= false
1395	<pre>bool UseSHA512Intrinsics {product}</pre>	= false
1396	<pre>intx UseSSE {product}</pre>	= false = 99 = false
1397	<pre>bool UseSSE42Intrinsics {product}</pre>	= false
1398	<pre>bool UseSerialGC {product}</pre>	= false
1399	<pre>bool UseSharedSpaces {product}</pre>	= true
1400	<pre>bool UseSignalChaining {product}</pre>	= true
1401	<pre>bool UseStoreImmI16 {ARCH product}</pre>	= true
1402	<pre>bool UseStringDeduplication {product}</pre>	= false = true
1403	<pre>bool UseSuperWord {C2 product}</pre>	= true
250		2500

1404	<pre>bool UseTLAB {pd product}</pre>	= true
1405	<pre>bool UseThreadPriorities {pd product}</pre>	= true $QQ_{CO}$
1406	<pre>bool UseTypeProfile {product}</pre>	= true = true
1407	<pre>bool UseTypeSpeculation {C2 product}</pre>	= true
1408	<pre>bool UseUTCFileTimestamp {product}</pre>	= true
1409	<pre>bool UseUnalignedLoadStores {ARCH product}</pre>	= false
1410	<pre>bool UseVMInterruptibleIO {product}</pre>	= false
1411	<pre>bool UseXMMForArrayCopy {product}</pre>	= false
1412	<pre>bool UseXmmI2D {ARCH product}</pre>	= false
1413	<pre>bool UseXmmI2F {ARCH product}</pre>	= false = false
1414	<pre>bool UseXmmLoadAndClearUpper {ARCH product}</pre>	= true
1415	<pre>bool UseXmmRegToRegMoveAll {ARCH product}</pre>	= false
1416	<pre>bool VMThreadHintNoPreempt {product}</pre>	= false
1417	<pre>intx VMThreadPriority {product}</pre>	= -1
1418	<pre>intx VMThreadStackSize {pd product}</pre>	= 0
1419	<pre>intx ValueMapInitialSize {C1 product}</pre>	= 0 = 11 = 8
1420	<pre>intx ValueMapMaxLoopSize {C1 product}</pre>	= 8
1421	<pre>intx ValueSearchLimit {C2 product}</pre>	= 1000
1422	<pre>bool VerifyMergedCPBytecodes {product}</pre>	= true
1423	<pre>bool VerifySharedSpaces {product}</pre>	= false
1424	<pre>intx WorkAroundNPTLTimedWaitHang {product}</pre>	= 1
1425	<pre>uintx YoungGenerationSizeIncrement {product}</pre>	= 20 = 80
1426	<pre>uintx YoungGenerationSizeSupplement {product}</pre>	= 80
250		2500

1427 uintx YoungGenerationSizeSupplementDecay
 {product}

1428 uintx YoungPLABSize
 {product}

1429 bool ZeroTLAB
 {product}

1430 intx hashCode
 {product}

1430 intx hashCode
 {product}

= 8

### 4096

### 5 ### 5 ### 5 ### 6

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