

Daokai Lin

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EDUCATION

University of California San Diego

Major:

BA in Communications | 2020

Minor:

Design & Interaction | 2020

SKILLS

DESIGN

Ideation, User Experience Design
Visual Design, UI/UX Design, UX
Research, Product Design,
Prototyping, Design Patterns

UX METHODS

Contextual Inquiries
Surveys, Interviews, Card
Sorting Personas,
Storyboarding Information
Architecture, Competitive
Analysis, Usability testing

TOOLS

Sketch, Axure, Adobe Suite,
Figma, Adobe Premiere CC

CODING

Front-end Development,
HTML5, CSS, Bootstrap,
JavaScript, Python, Java,
Git

LANGUAGE

English, Mandarin, Cantonese

VOLUNTEERING

SONY Design Frontier
April 2019

UCSD IBM Hackathon
April 2019

UCSD Designathon
January 2020

EXPERIENCE

UCSD The Design Lab

Research Assistant | October 2019 – Present

- Created mobile app prototypes for the Dexcom monitoring system.
- Conducted user interviews and user experience research on Diabetes problems.
- Provided proper strategies to enhance the accuracy and efficiency of wearable devices.

UCSD Triple C

Web Designer | January 2019 – Present

- Redesigned and explored customer onboarding experience for the official website.
- Developed user-interface architecture and navigation for websites improving projects gallery and resulted in increased traffic.

OUT & ABOUT COMMUNICATION

Digital Communication Intern | June 2019 – August 2019

- Monitored and provided Analytics reports for client web properties.
- Cultivate research on web design trends, technologies, and strategies.
- Implemented copy edits and revisions to client websites as part of the quality control process.

Re: Make UX Education

UX Designer | January 2020 – Present

- Conceptualized and implemented graphic design elements for app content to enhance the user experience.
- Created navigation structures that provided a logical flow of information.
- Developed UX courses material and learning strategies.

TEST IO

Software Tester (Remote) | August 2018 – November 2018

- Tested app behaviors and website functions.
- Reported software related issues and created attachments.
- Identified if the process of testing is going in sync with the software development.

PROJECTS

ByteDance IOS REDESIGN

UX Designer | March 2020

- Redesigned ByteDance's Ocean engine app to increase users' awareness of creative work and visual art.