## Bank

- name: string
- address: string
- cus: vector<Customer>
- + Bank(): void
- + login(): void
- + menu(a:int) : void
- + changeCMND(a:long int, b:int&): void

## Customer

- CMND: long int
- name: string
- birthday: string
- phoneNo: string
- sex: string
- email: string
- numAcc: int
- acc: vector<account>acc
- + Customer(): void
- + c\_CMND(cmnd:long int): void
- + getCMND():long int
- + getnumAcc():int
- + information():void
- + login(a:int&, check:int&):bool
- + getinfor(i:int):void
- + wdSecond(i:int):void
- + createAccount():void
- + checkMyBank(temp:int):void
- + checkRecharge():void
- + ~Customer():void

## account

- name:string
- birthday:string
- sex:stringuser:string
- usersecond:string
- pass:string
- passsecond:string
- balance:double
- + account(): void
- + getUser(): void
- + getPass(): void
- + getUserSecond(): void
- + getPassSecond(): void
- + c\_User(User: string): void
- + c\_Pass(User: string): void
- + c\_UserSecond(User:string): void
- + c\_PassSecond(Pass:string): void
- + informationsAcSecond(): void
- + myBank(numac: int): void
- + getBalance(): string
- + recharge(): void
- + withdrawal(): void
- + withdrawalSecond(): void
- + createAccSecond(tempnumAcc: int&)
  - + ~account(): void