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close all; clear all;
% This Matlab code generates a vector field for the system of ODEs
%  $dx_1/dt = f(x_1, x_2)$ ,  $dx_2/dt = g(x_1, x_2)$ 

% This code currently will find the vector field for the EXAMPLE
% problem
%            $dx_1 = -a*x_1 + b*x_1.*x_2$ ;
%            $dx_2 = c*x_2 - d*x_1.*x_2$ ;
%-----
%           THESE ARE NOT THE PROBLEMS YOU ARE SOLVING FOR PROJECT 1!
% (To have this code generate the vector fields for the Project 1
% systems
% of equations, make any necessary adjustments in the sections of code
% labeled with "Step i" where i = 1, 2, 3, 4, or 5)
%-----

% Step 1: Set the axis limits so that you plot the vector field over
% the
%           intervals  $x_{1min} < x_1 < x_{1max}$ ,  $x_{2min} < x_2 < x_{2max}$ 
%            $x_{1min} = -1$ ;  $x_{1max} = 6$ ;  $x_{2min} = -1$ ;  $x_{2max} = 6$ ;

% Step 2: pick step sizes for  $x_1$  and  $x_2$ ;
%            $x_{1step} = .2$ ;  $x_{2step} = .2$ ;

% generate mesh for plotting
%            $[x_1, x_2] = \text{meshgrid}(x_{1min}:x_{1step}:x_{1max}, x_{2min}:x_{2step}:x_{2max})$ ;

% Step 3: define all needed parameter values
%            $a = 1.5$ ;  $b = 1.1$ ;  $c = 2.5$ ;  $d = 1.4$ ;

% Step 4: define the system of equations you are using
%            $dx_1 = -a*x_1 + b*x_1.*x_2$ ;
%            $dx_2 = c*x_2 - d*x_1.*x_2$ ;

% normalize vectors (to help plotting)
%            $dx_1 = dx_1 ./ \sqrt{dx_1.^2 + dx_2.^2}$ ;
%            $dx_2 = dx_2 ./ \sqrt{dx_1.^2 + dx_2.^2}$ ;

% generate the vector field
%            $\text{quiver}(x_1, x_2, dx_1, dx_2, \text{'AutoScaleFactor'}, 0.5)$ 

% specify the plotting axes
%            $\text{axis}([x_{1min} \ x_{1max} \ x_{2min} \ x_{2max}])$ 

% Step 5: label the axes, include a title

[t_out, v_out] = ode45(@project_system_3_1_5, [0,20], [0.5,1]);
figure(1)
hold on
    xlabel('$x_1$', 'Interpreter', 'latex')
    ylabel('$x_2$', 'Interpreter', 'latex')
    title('Vector field for system', 'Interpreter', 'latex')

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plot(c/d,a/b, 'g.', 'MarkerSize', 20);
plot(0,0, 'g.', 'MarkerSize', 20);

e = c/d;
n1 = reffline([0 a/b]); n2 = reffline([0 0]);
n1.Color = 'k'; n2.Color = 'k';
n1.LineWidth = 1; n2.LineWidth = 1;
n3 = line([0 0], ylim); n4 = line([e,e],[-1,6]);

n3.LineWidth = 1; n4.LineWidth = 1;
n3.Color = 'r'; n4.Color = 'r';
plot(v_out(:,1), v_out(:,2))
hold off

% ANSWER TO QUESTION 1:
% 1st order, autonomous, linear

% ANSWER TO QUESTION 2:
% Nullclines:  $x_1 = 0$ ,  $x_2 = a/b$  and  $x_1 = c/d$ ,  $x_2 = 0$ 
% Equilibrium Solutions:  $(0,0)$ ,  $(c/d, a/b)$ 

% ANSWER TO QUESTION 3:
% Figure 1

% ANSWER TO QUESTION 4:
%  $(0,0)$  is semi stable,  $(c/d, a/b)$  is unstable

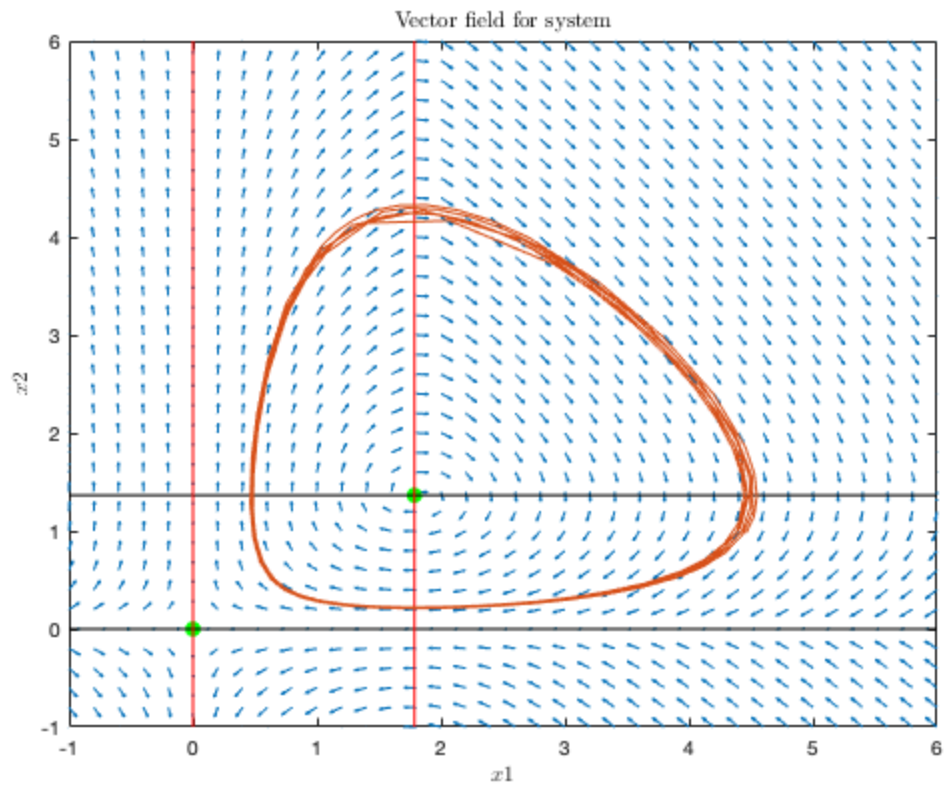
% ANSWER TO QUESTION 5 (along with figure 1)
% The solution does at we expected, because it will never reach an
% equilibrium solution as all equilibrium points are unstable

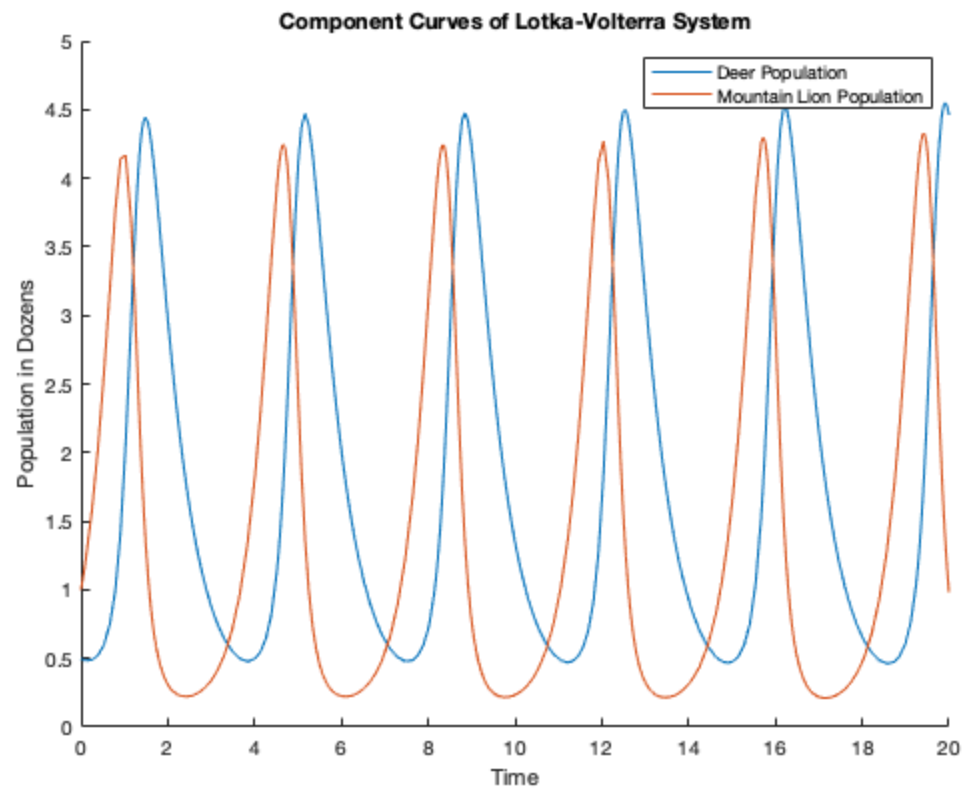
% ANSWER TO QUESTION 6 (along with figure 2)
figure(2)
hold on
plot(t_out, v_out(:,1))
plot(t_out, v_out(:,2))
legend('Deer Population', 'Mountain Lion Population')
title('Component Curves of Lotka-Volterra System')
xlabel('Time')
ylabel('Population in Dozens')
hold off

% The curves are out of phase, and this means that the interaction of
% the
% predator and prey depends on the population of each other. If the
% deer
% population is higher, it means the mountain lion population can rise
% because they have more food. As they kill off more deer, there is
% less
% food for them and their population goes down after the deer
% population
% decreases. Then, when the mountain lion population is low, the deer

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% population can decrease because there are less predators to kill them,
% and the cycle repeats.





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