## How to Plot a Direction Field with dirfield.m

- Download dirfield.m from Canvas. Save it in a directory that Matlab can find. (Wherever you save it, make sure that the directory is in your Matlab path.)
- dirfield.m contains a function called dirfield. This function takes 3 arguments:
  - 1. The first function takes in another function f(t,x) where x' = f(t,x). Notice that in our model x' is actually a function of only x and not t. That's okay. The easiest way to create this function is to use an anonymous function.

For example, if 
$$f(t,x) = x^2$$
 we could type  $f = Q(t,x) x.^2$ ;

Of course, you will need to change this to contain the actual function you want instead of just  $x^2$ . In Matlab, you can define the anonymous function f either in the Command Window or in a script.

2. The second argument is the t-values, given in the vector form

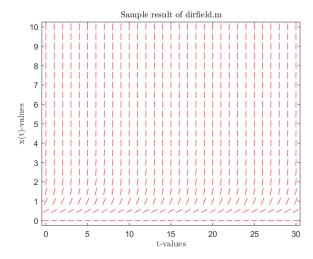
For example, if you needed to define a t-vector that starts at 0, ends at 30, and has a step-size of 1, you could type

3. The third argument the x-values, given in the vector form

For example, if you needed to define an x-vector that starts at 0, ends at 10, and has a step-size of 0.5, you could type

• To run this code for the example problem given in steps 1-3 above, you could type in the Command Window or a script

The resulting direction field would be



Adjust the input function, t-values, and x-values until you have the direction field that you want.

## How to Plot a Vector Field with flow.m

- Download flow.m from Canvas. Save it in a directory that Matlab can find. (Wherever you save it, make sure that the directory is in your Matlab path.)
- flow.m is a script that generates the vector field for a system of equations of the form

$$\frac{dx_1}{dt} = f(x_1, x_2), \qquad \frac{dx_2}{dt} = g(x_1, x_2)$$

For example, we might want to find the vector field of the system

$$\frac{dx_1}{dt} = ax_2, \qquad \frac{dx_2}{dt} = -x_1$$

Since flow.m is not a function, it does not take any arguments. However, there are 5 lines of code that must be adjusted to match the specific problem you want to visualize:

1. Step 1 defines that ranges of  $x_1$  and  $x_2$  values that will be used in the vector field. The ranges of values are defined with the variables x1min, x1max, x2min, and x2max.

For example, if we want to plot the vector field over the ranges  $-5 < x_1 < 5$  and  $-5 < x_2 < 5$  we change the values in this line of code to

$$x1min = -5$$
;  $x1max = 5$ ;  $x2min = -5$ ;  $x2max = 5$ ;

2. Step 2 defines the step size between points in the  $x_1$  and  $x_2$  intervals. These values are defined with the variables x1step and x2step.

For example, if we want to use a step size of 1 for both the  $x_1$  and  $x_2$  values, we would type

$$x1step = 1; x2step = 1;$$

3. Step 3 defines all of the parameters used in the system of equations:

$$a = 1;$$

4. Step 4 defines the differential equations  $\frac{dx_1}{dt}$  and  $\frac{dx_2}{dt}$  that we want to find the vector field for:

$$dx1 = a*x2;$$
  
 $dx2 = -x1;$ 

5. Step 5 labels the  $x_1$  and  $x_2$  axes and titles the plot.

```
xlabel('$x1$','Interpreter','latex')
ylabel('$x2$','Interpreter','latex')
title('Vector field example','Interpreter','latex')
```

The vector field that would result from this example is

