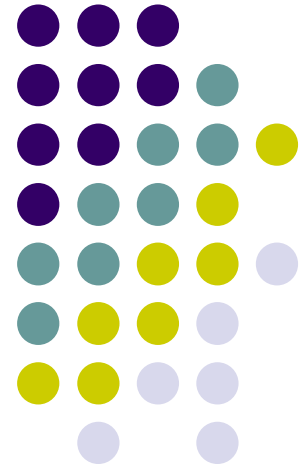


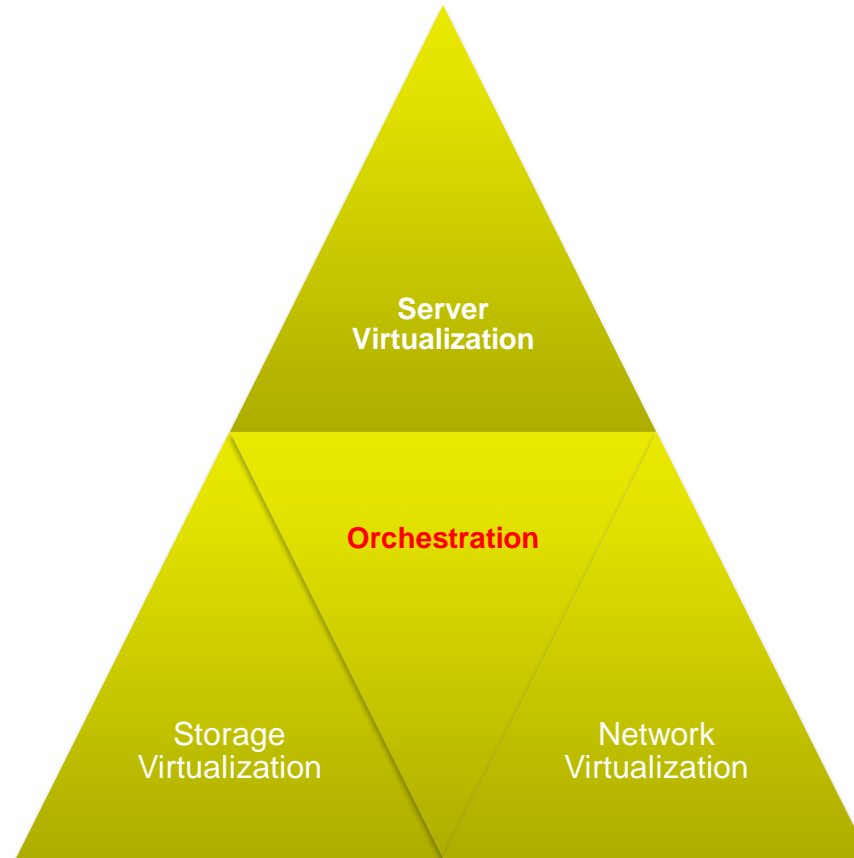
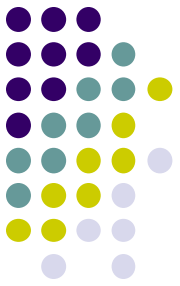
# **SIC**

## ***Serviços e Infraestruturas de Alto Desempenho***

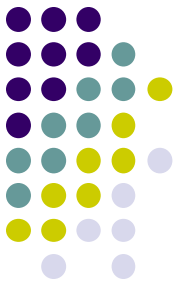
### **Network Virtualization**



# SIC & the 3 vertices of datacenter virtualization...



***Today's menu special: Network Virtualization  
- The 2<sup>nd</sup> vertex of Datacenter Virtualization***



# Network Virtualization

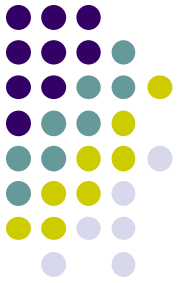
## What is Network virtualization?

*“The process of combining hardware and software network resources and network functionality into a single, software-based administrative entity, a virtual network. Network virtualization involves platform virtualization, often combined with resource virtualization.*

*Network virtualization is categorized as **either external virtualization**, combining many networks or parts of networks into a virtual unit, **or internal virtualization**, providing network-like functionality to software containers on a single network server”*

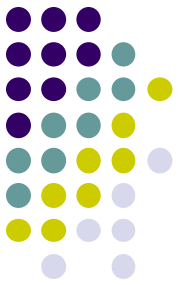
***[Wikipedia]***

# Network Virtualization



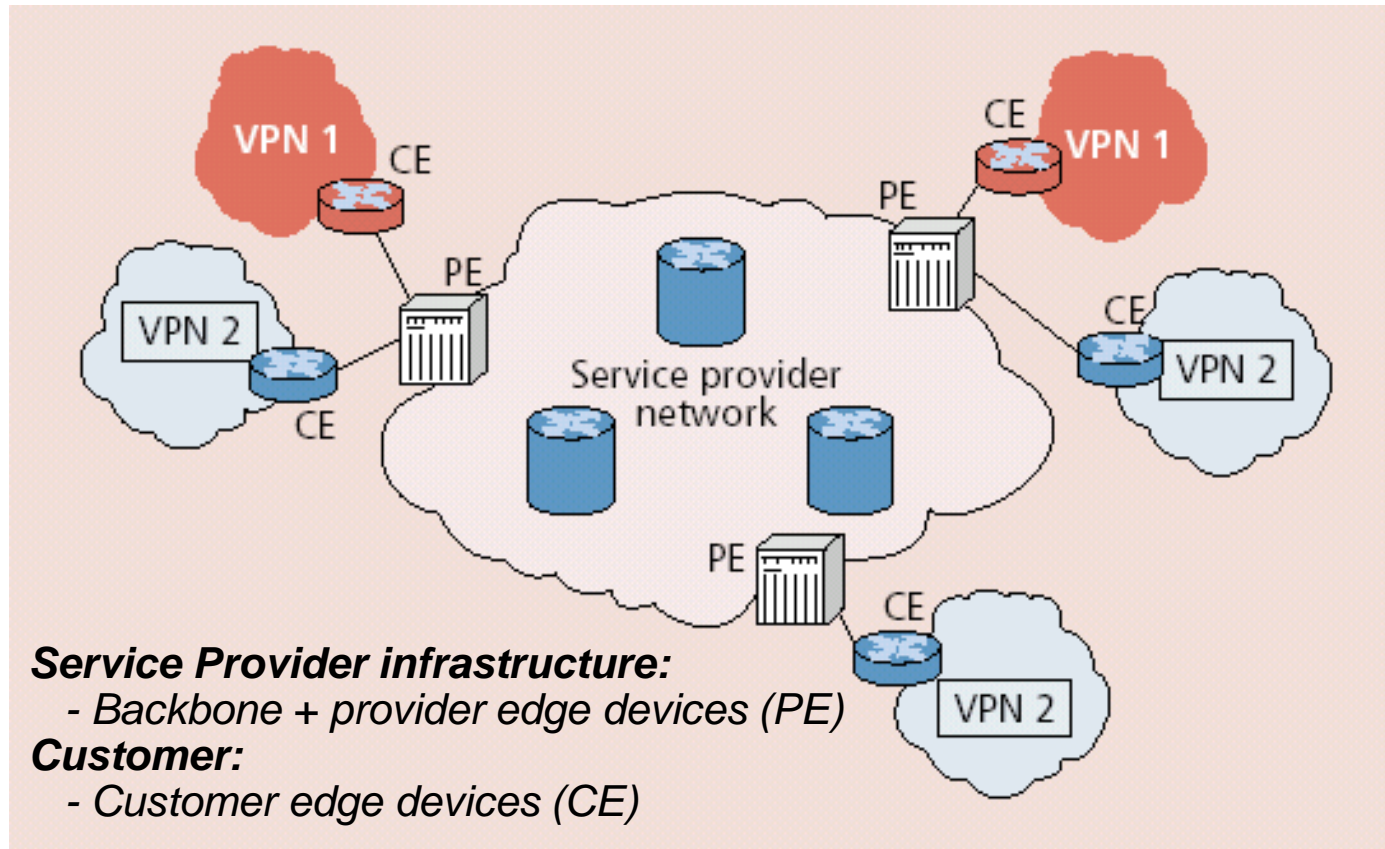
## **A few familiar examples of external network virtualization:**

- Virtual Private Networks (VPNs)
- Virtual Local Area Networks (VLANs)

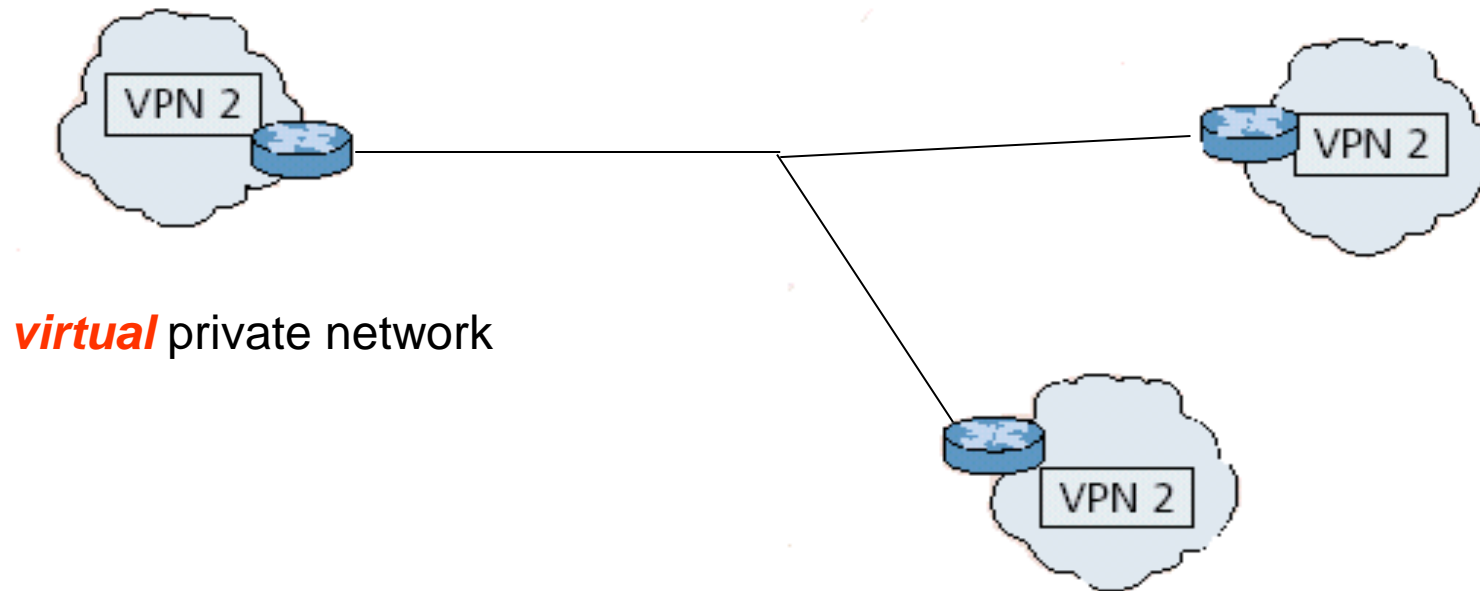
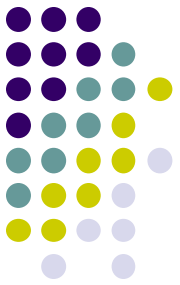


# Virtual Private Network (VPN)

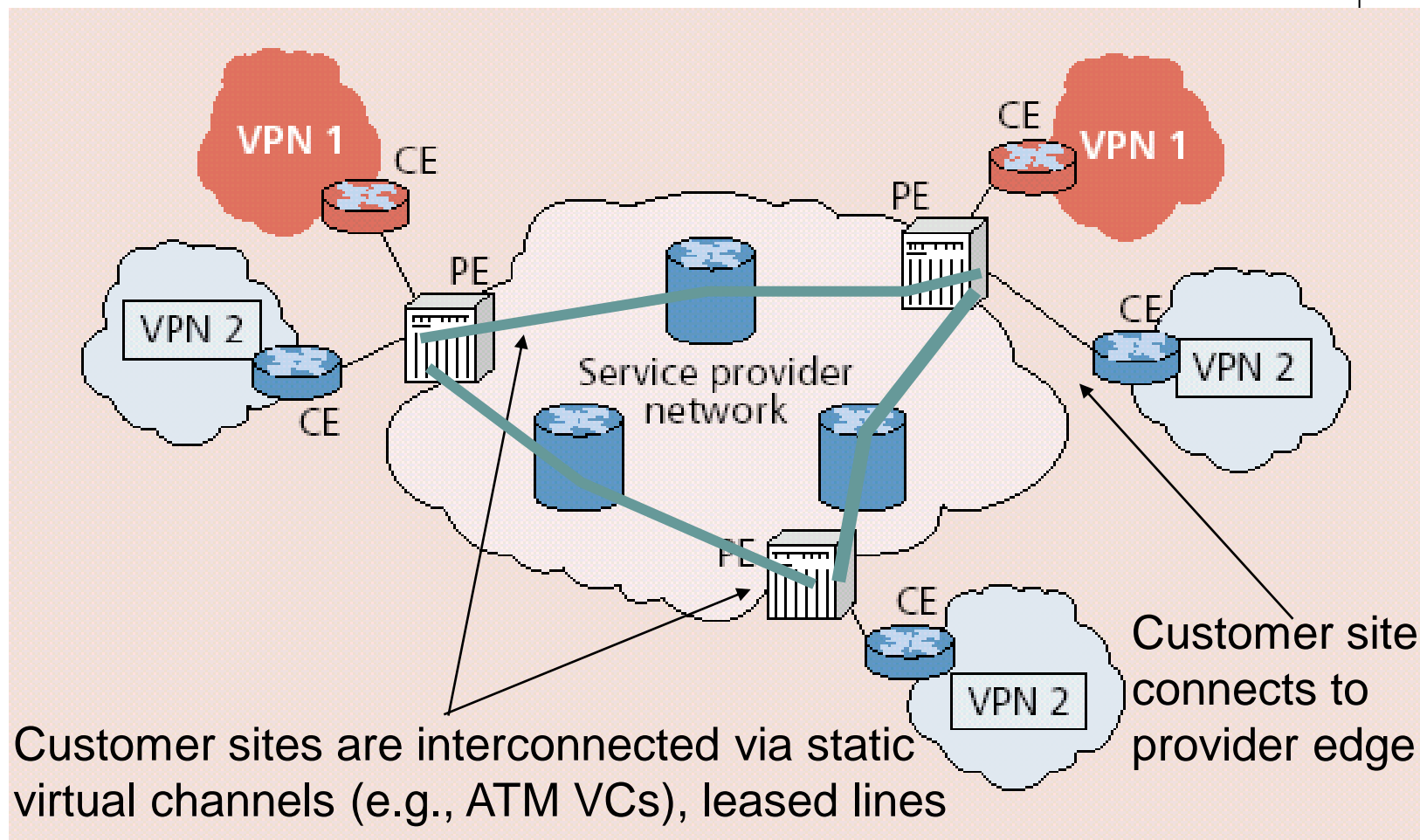
*Networks are perceived as being private networks by customers using them but built over shared infrastructure owned by service provider*



# VPN's – Logical View

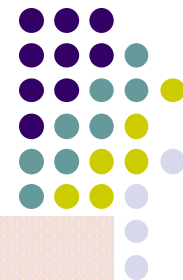


# Alternative A: Leased-line VPN

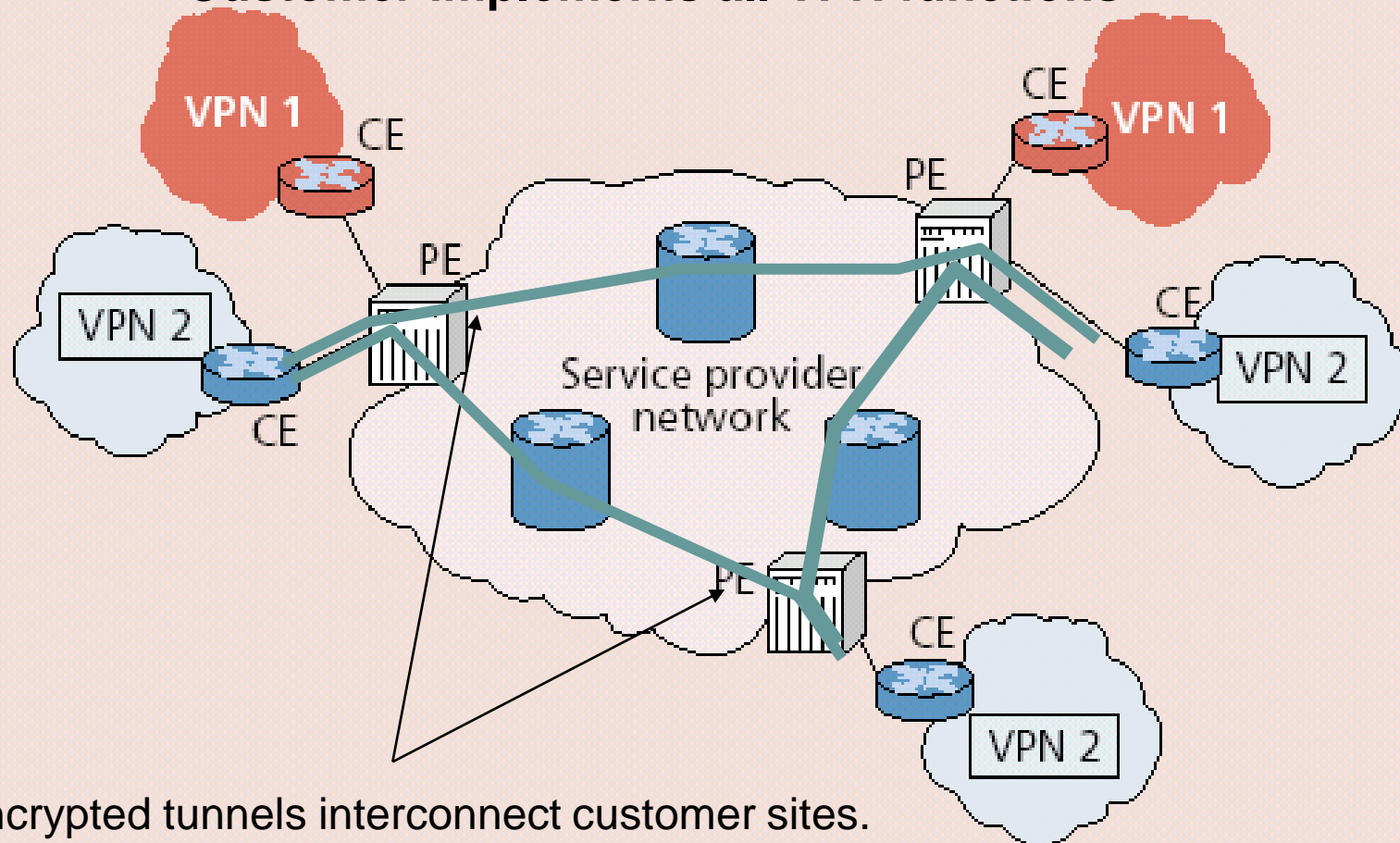


*Credits: Jim Kurose & Keith Ross*

# Alternative B: Customer-provisioned VPN



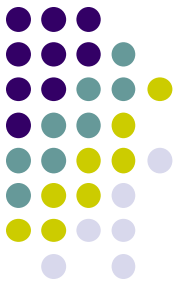
Customer implements all VPN functions



Encrypted tunnels interconnect customer sites.  
Service Provider treats VPN packets like all other packets.

*Credits: Jim Kurose & Keith Ross*





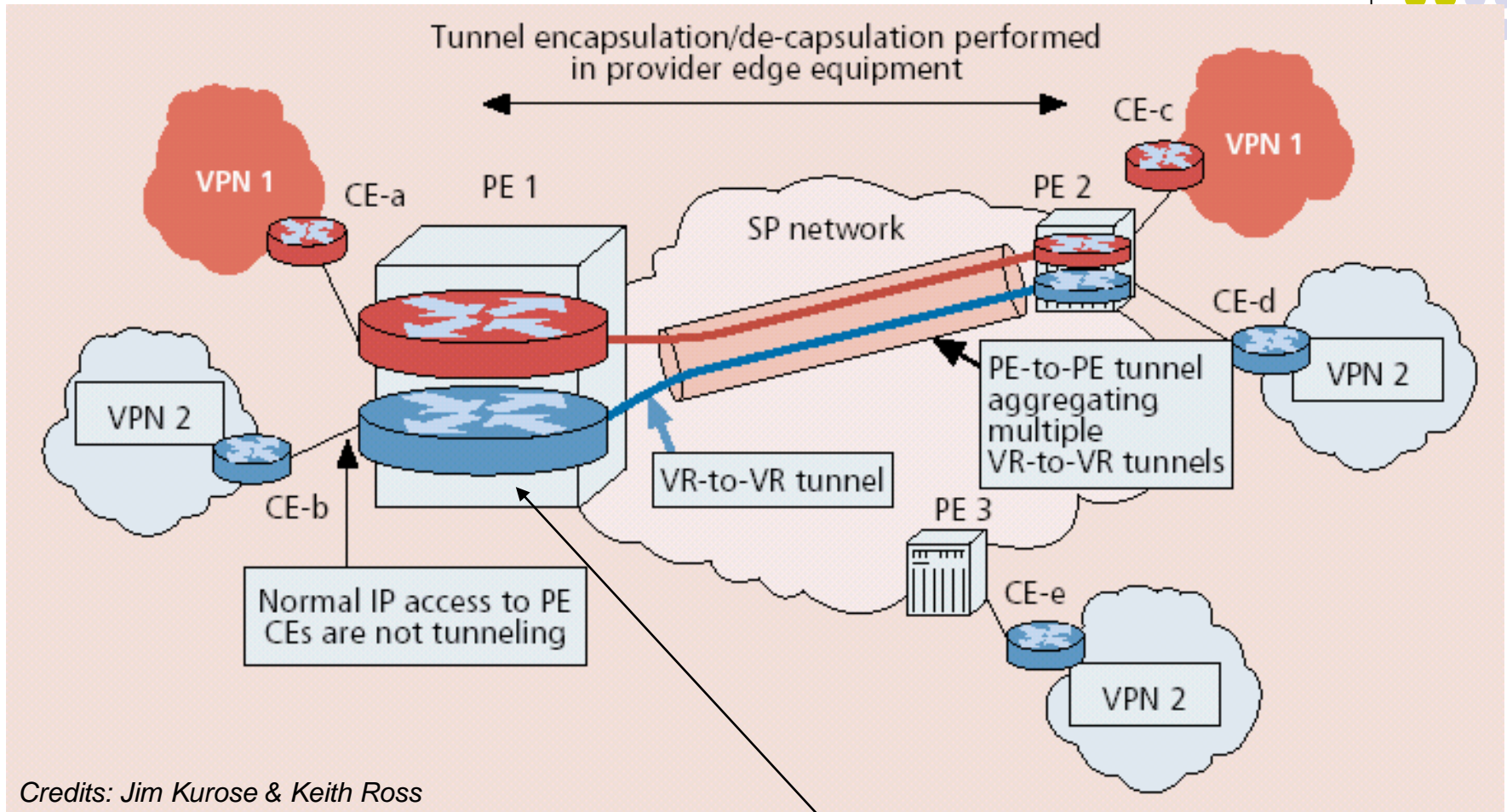
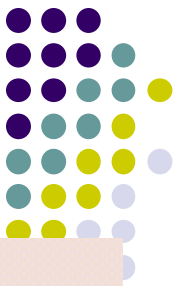
# Drawbacks

- **Leased-line VPN (alternative A):**  
configuration costs, maintenance by the Service Provider  
(long time to deploy - weeks, much manpower, higher costs)
- **CPE-based VPN (alternative B):**  
customer needs expertise, no SLA support  
(but still a nice, quick, cost-effective solution for many situations)

## Third Option: network-based VPN

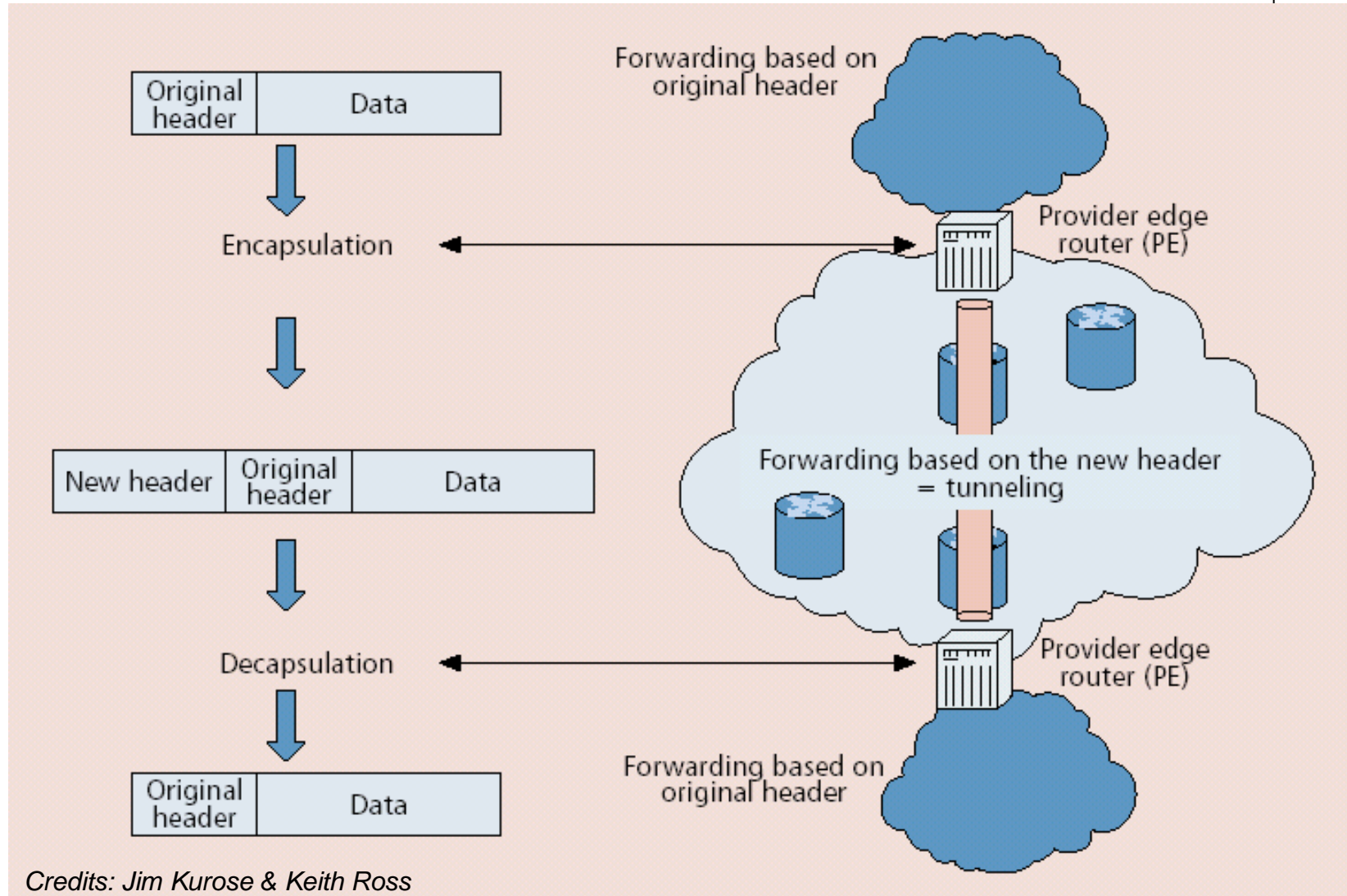
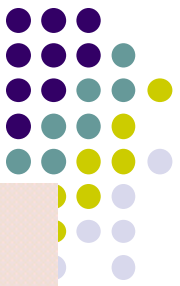
- Customer's routers connect to Service Provider routers
- Service Provider routers maintain separate (independent) IP contexts for each VPN
  - Sites can use private addressing
  - Traffic from one VPN can not be injected into another  
(*at least in principle*)

# Alternative C: Network-based Layer 3 VPN

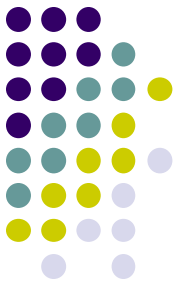


Multiple virtual routers  
in single provider edge device

# Tunneling

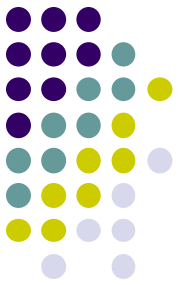


*Credits: Jim Kurose & Keith Ross*



# VPNs – Advantages

- Privacy
- Security
- Works well with mobility  
(looks like you are always at your office)
- Reduced costs compared with leased lines
  - Ability to share at lower layers, even though logically separate, means lower cost
  - Exploit multiple paths, redundancy, fault-recovery in lower layers
  - Need isolation mechanisms to ensure proper resource sharing
- Abstraction and manageability: all machines with addresses that are “in” are trusted no matter where they are

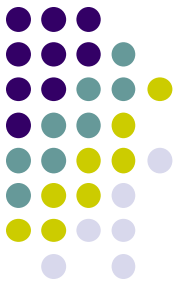


# VPNs – A whole world on its own...

- Client VPNs vs. Lan-to-Lan VPNs
- Layer 2 VPNs vs. Layer 3 VPNs
- Encrypted vs. non-encrypted VPNs
- Pseudowire concept (PW), applies to many technologies
- Ethernet over IP tunneling (3378)
- BGP/MPLS PPVPN (RFC 2547)
- L2TP (Layer 2 tunneling protocol, RFC 2661)

...

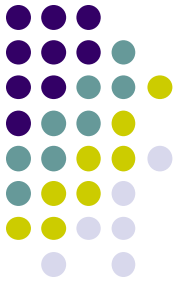
*(outside the scope of SIC)*



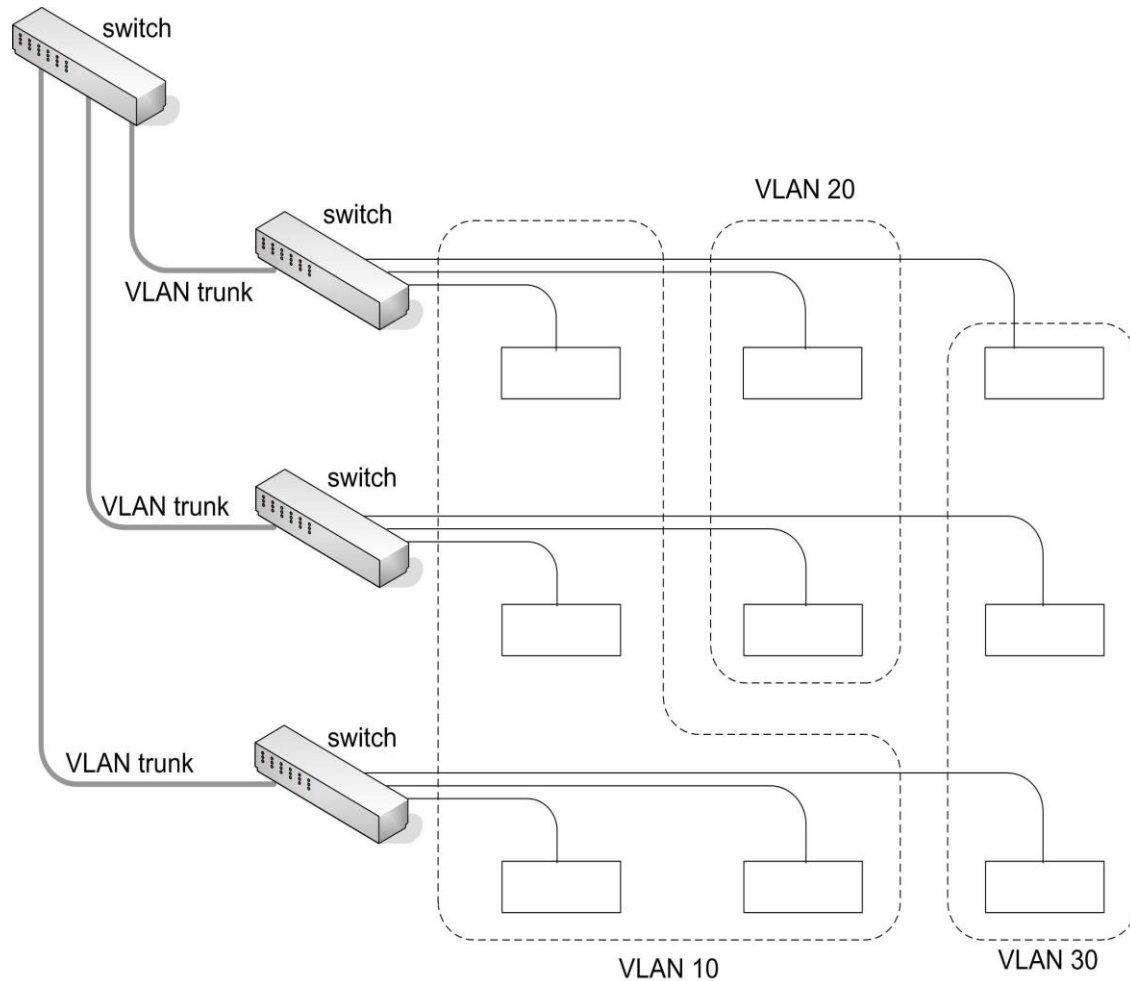
# VLAN – Virtual Local Area Networks

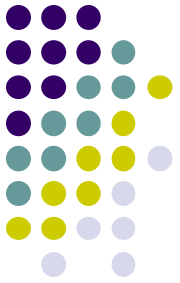
Standardized concept (**IEEE 802.1q**)

- Allows defining groups of network nodes (servers, PCs, printers) that communicate between themselves as if they were on an isolated network
- Multiple logic (isolated) networks in a single physical network
- Traffic between VLANs typically passes by routers and/or firewalls, where access control policies can be enforced

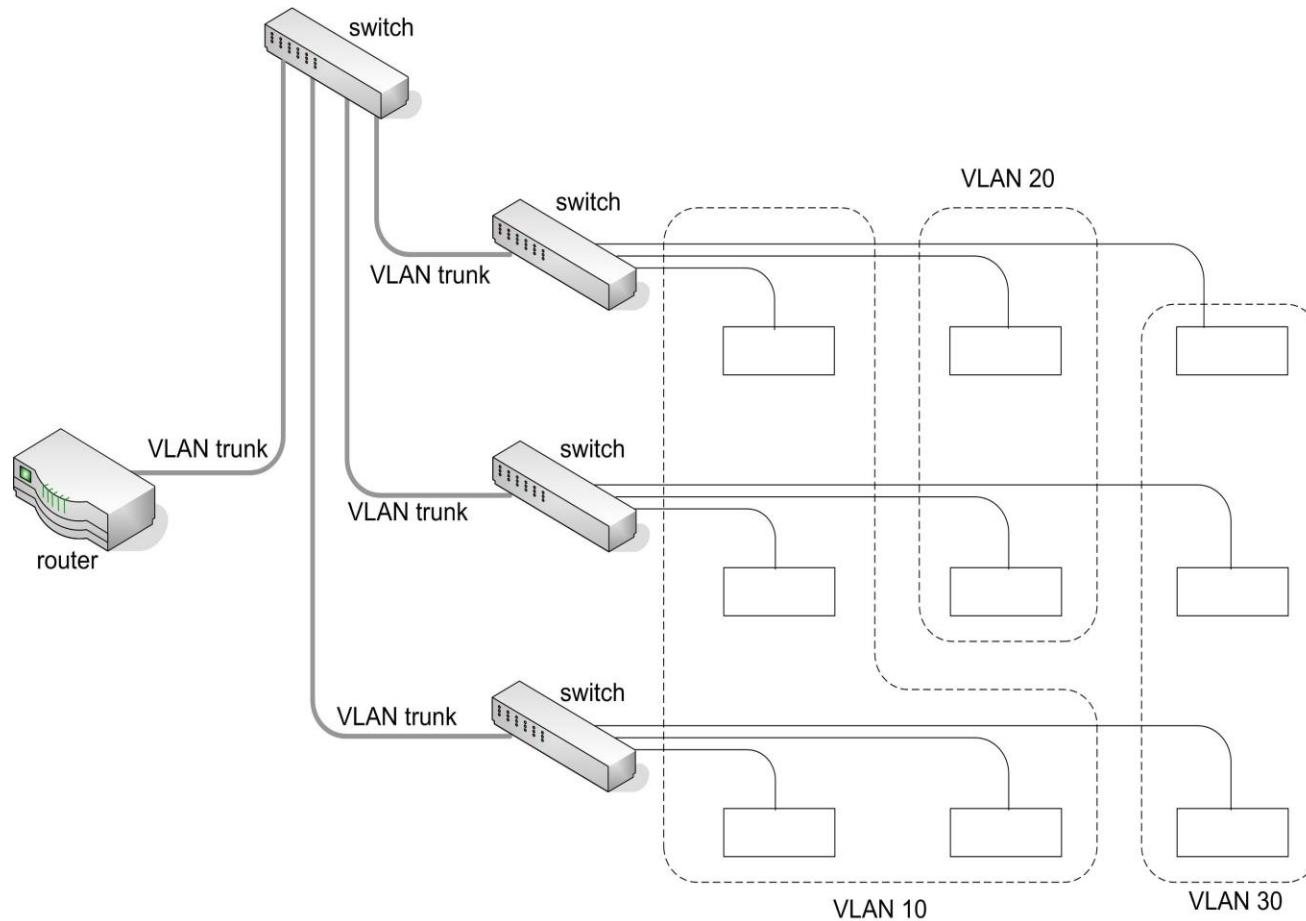


# An example of VLAN

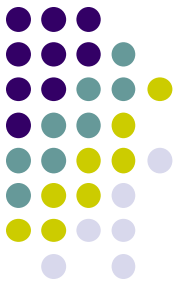




# Traffic a between VLANs





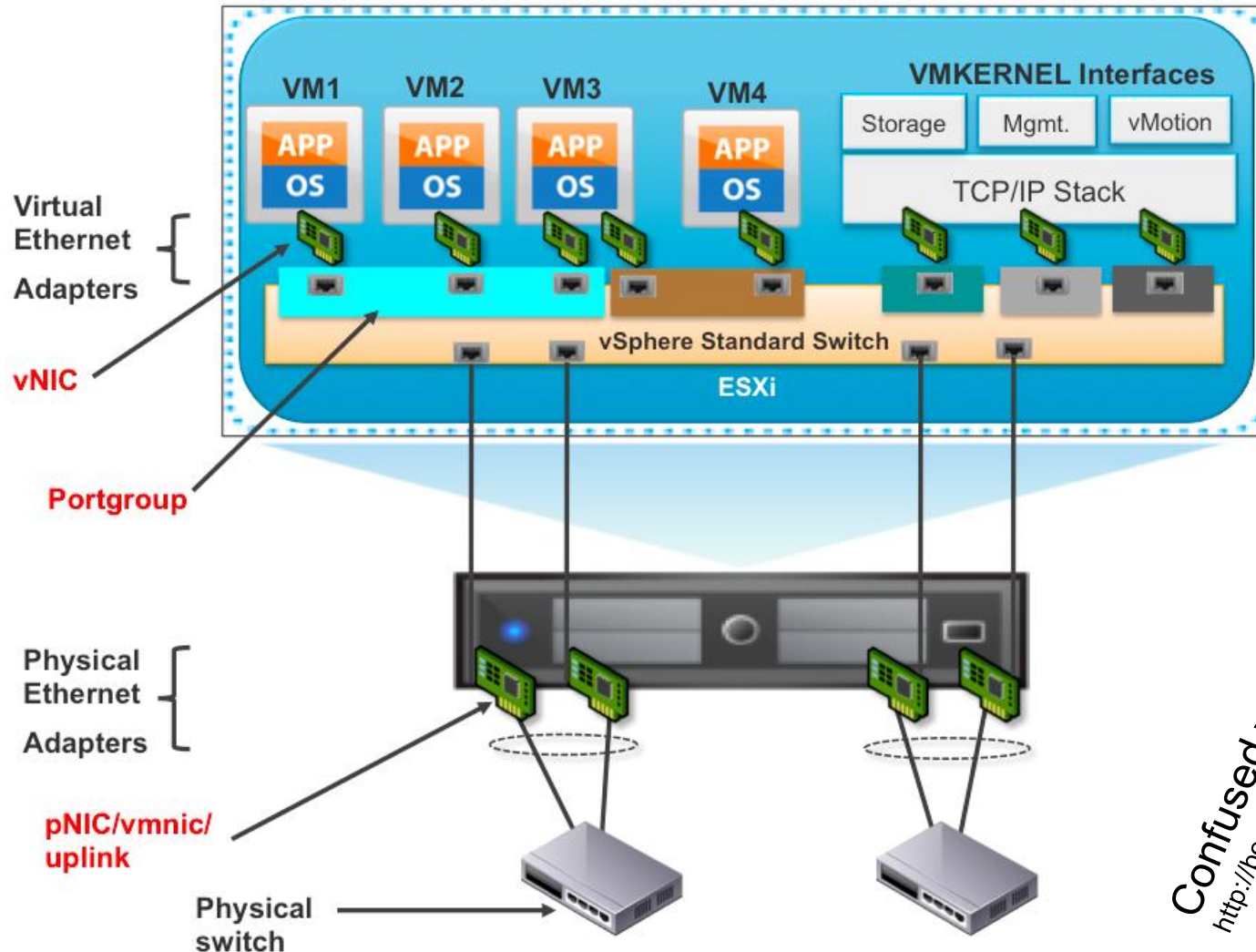


# How to assign packets to VLAN's

- Port-based VLANs
  - MAC address-based VLANs
  - Tag-based VLANs
  - Protocol-based VLANs (e.g., based on IP address)
  - Dynamic, e.g., based on 802.1x authentication
- 
- Frame headers are encapsulated or modified to reflect a VLAN ID before the frame is sent over the link between switches (**VLAN trunks, VLAN tagging**).
  - Before forwarding to the destination device, the frame header is changed back to the original format.

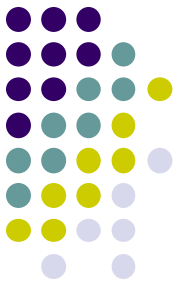
# Internal Network Virtualization

- Software-based emulation of physical networks (routers, switches, firewalls, NIC's...)



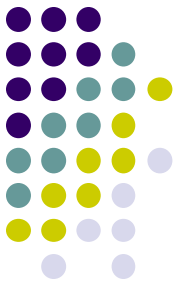
Confused with pNIC, vmnic, vNIC and portgroups?  
<http://best-route.blogspot.com/2014/03/network-adapter-nic-vic-vnic-vmnic-niv.html>

# vNICs



## Virtualized Network Interface Cards

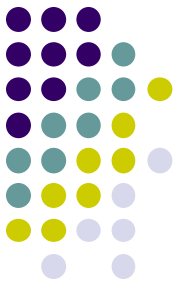
- Paravirtualized and/or emulators of real physical NIC  
*(still remember the implications of paravirtualization?)*
- In the VMWARE ecosystem:
  - vNICs are layer 2 devices
  - Each has its own MAC address(es) and uni/multi/broadcast filters
  - General purpose vNICs...
  - ...and specialized vNICs  
(management, vMotion – live migration, iSCSI, and NFS)



# Virtual Switch (vSwitch)

**Similar to physical switches, despite minor differences**  
*(e.g., no need to have a spanning tree protocol)*

- In the VMWARE ecosystem the ESX Virtual Switch includes:
  - Layer 2 switching engine
  - Support for VLAN (tagging, stripping)
  - Layer 2 security
- Want to have a look outside VMware's world?
  - Take a look at <http://openvswitch.org>



# Virtual Ports, Uplink Ports, Port Groups

## **Virtual Ports Connect the virtual switch to vNICs (VMs)**

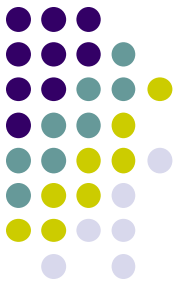
- In the VMware ecosystem the ESX Virtual Switch includes:
  - Layer 2 switching engine
  - Support for VLAN (tagging, stripping)
  - Layer 2 security mechanisms

## **Uplink Ports connect virtual switches to physical switches (uplinks)**

- Each vSwitch can be associated with several physical ports

## **Port Groups define sets of ports with similar configurations:**

- VLAN ID's and policies, L2 security options, traffic shaping
- Typically ports in the same group share the same VLAN IDs but there may be more than one port group for each VLAN



# VLAN Tagging in VMware

## **Virtual switch tagging (VST mode):**

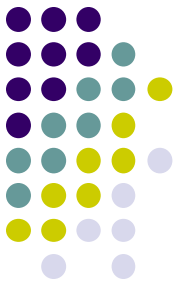
- One port group for each VLAN  
(more or less similar, though not equal, to “port-based VLAN”)
- vSwitch tags packets incoming/outgoing to physical switches to use “VLAN Trunks” in the uplinks

## **Virtual machine guest tagging (VGT mode):**

- Each VM “tags” its packets according to the assigned VLANs
- VLAN trunks are possible between vSwitches and VMs

## **External switch tagging (EST mode):**

- No tagging (and no VLAN trunks) by VM or vSwitch  
(requires one separate uplink per VLAN)

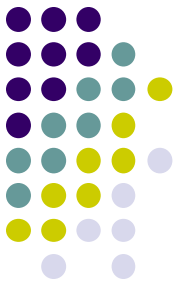


# NIC teaming, LB and failover

If multiple physical ports are associated with the same port group NIC teaming provides support for:

- **Load Balancing**, including multiple policies:
  - Route based on the originating virtual switch port ID  
(each virtual port always uses the same physical uplink port)
  - Route based on source MAC hash
  - Route based on source IP hash  
(useful when a server has a single vPort but multiple IPs – **why?**)
- **Failover mechanisms**, for instance:
  - Link-status only  
(based on link status, does not react to configuration errors)
  - Beacon probing – send beacon probes to detect physical and/or configuration errors.

**More reading at** [http://www.vmware.com/files/pdf/virtual\\_networking\\_concepts.pdf](http://www.vmware.com/files/pdf/virtual_networking_concepts.pdf)



# Is the vSwitch tied to a single server box?

**Yes and No!**

**VMware standard (a.k.a. standalone) vSwitch  
(recalling today's class...)**

<https://www.youtube.com/watch?v=seUXJ6Uy4h8>

**VMware vNetwork Distributed Switch and vSphere**

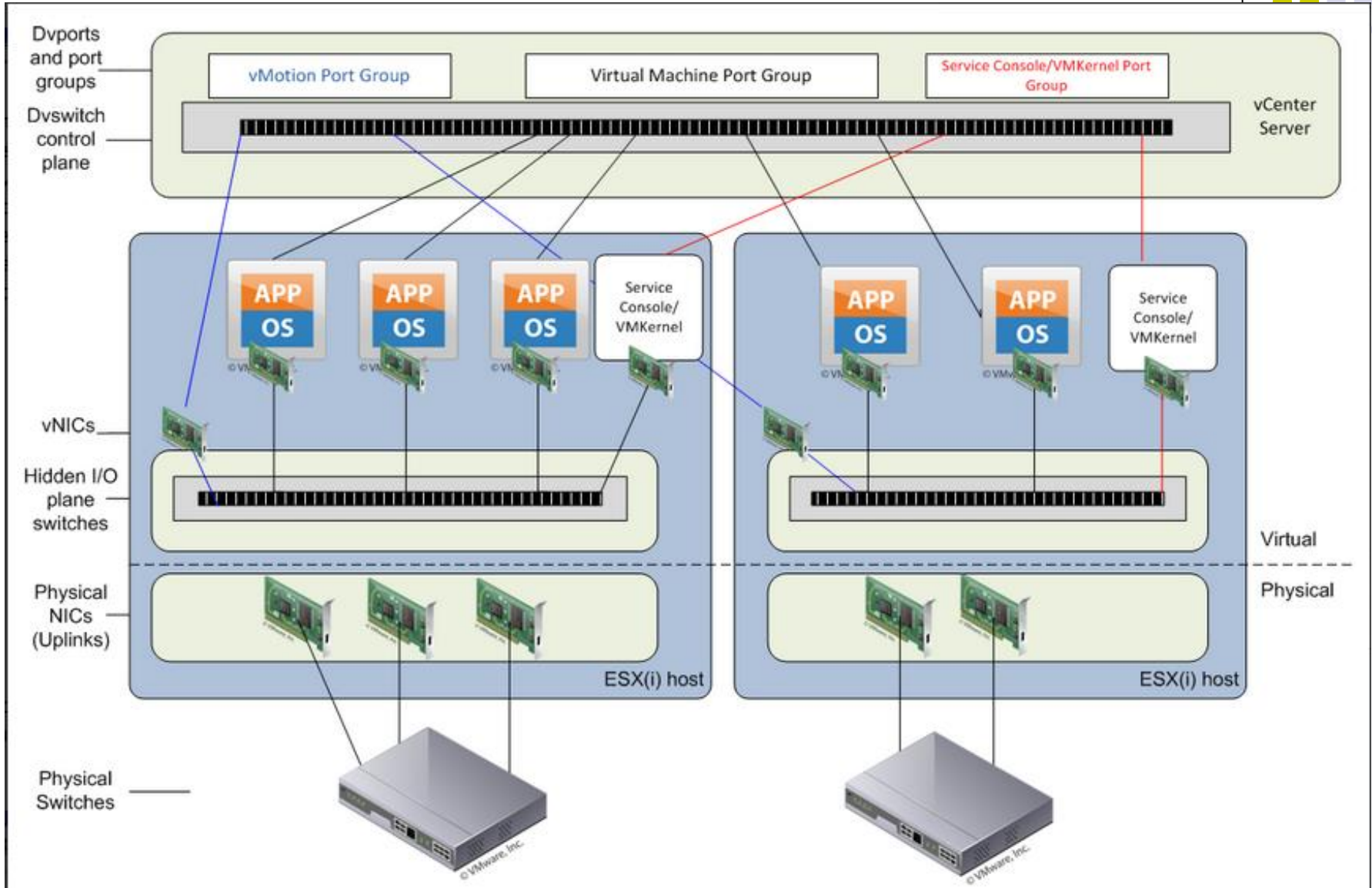
- <https://www.youtube.com/watch?v=XZPNvE6PMdM>



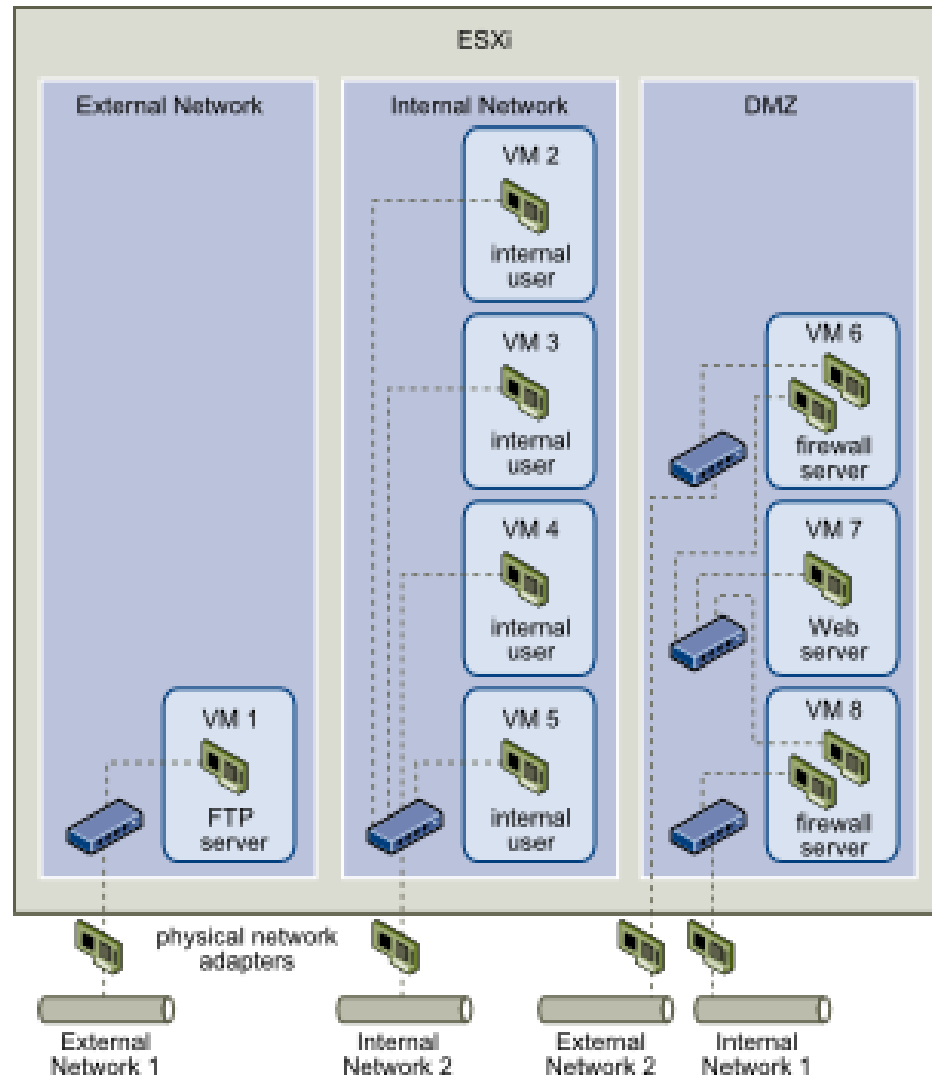
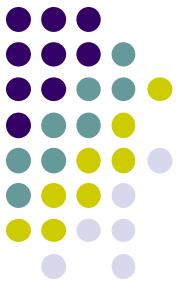


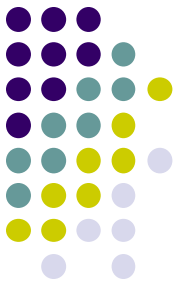
# Distributed vSwitch

## *data and control planes*



# A very simplistic example – single vSwitch





# Credits & Further Reading

**Several slides were inspired by/include content from:**

- Slides from Jim Kurose & Keith Ross (introduction to VPN's)
- The various *YouTube* videos provided in the slides
- VMware materials, including:
  - Virtual Networking Concepts  
[http://www.vmware.com/files/pdf/virtual\\_networking\\_concepts.pdf](http://www.vmware.com/files/pdf/virtual_networking_concepts.pdf)
  - Virtual Network Design Guide  
<https://www.vmware.com/content/dam/digitalmarketing/vmware/en/pdf/products/nsx/vmw-nsx-network-virtualization-design-guide.pdf>
  - Nice presentation with technical content  
<https://docs.vmware.com/en/VMware-vSphere/6.7/com.vmware.vsphere.networking.doc/GUID-35B40B0B-0C13-43B2-BC85-18C9C91BE2D4.html>