DAPHNÉ AUGIER

SOFTWARE ENGINEER

CONTACT DETAILS

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Canada

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Languages
Fluent in French, English and Italian
Basic Chinese

ABOUT ME

- Full stack developer experienced in all aspects of the software development life cycle, from determining specifications to final delivery

- Adept at developing front-end and back-end coding projects

- Strong eye for creative design, expertise in web design following UI/UX principles

KEY SKILLS

- Driven about foreign languages, spoken or computer languages

- Passionate about oil and watercolor painting, active student at the fine arts academy of Montreal (ACADEM)

- Pianist with +15 years experience in classical music

- Active member of Concordia Chess Club in university

WORK EXPERIENCE

Solotech Inc.   **Montréal, Canada**
UI/UX designer   2022 to present

- Gathered and evaluated user requirements, constantly communicating with clients and developers
- Developed UI mockups and prototypes that clearly illustrate the client's requirements
- Designed graphic user interfaces that met the users needs

MindGeek   **Montréal, Canada**
JUNIOR SOFTWARE DEVELOPER   2021 to 2022

- Developed on the CMS project for the Trust and Safety branch using Symfony
- Investigated and resolved stories, bugs and DevOps related work within two-weeks long sprints
- Deployed new features on master using a view system
- Delt with big data and multiple microservices communicating with the CMS project

Freelance   **Montréal, Canada**
WEB DESIGNER & DEVELOPER   2019 to 2022

- Designed, developed, and deployed websites for different clients from different fields of interest
- Created and maintained an e-commerce and online reservation system for a campsite
- Created a Discourse plugin for a psychological help forum to help police reporting

Soccer4Other   **Montréal, Canada**
WEB DESIGNER & DEVELOPER   2019 to 2020

- Designed the website for non-profit soccer organization in an user-friendly manner to ease its use for participants of tournaments
- Developed database for participants to upload and retrieve pictures from events

EDUCATION

Concordia University   **Montréal, Canada**
BACHELOR IN SOFTWARE ENGINEERING   2016 to 2021
KEY PROJECTS:

- Built a simple **social media web application** with a team of 5. Designed an easy-to-navigate interface using Angular and Bootstrap with a back-end using SQL
- Built a **software failure tolerant CORBA supply management system** with a team of 2 using TCP/IP model and Java
- Built an **intelligent software system** using knowledge base queries and natural language processing using Python, SPARQL, and RDF
- Built a **campus map mobile application** with a team of 10 using Android Studio and Kotlin. Designed the graphical interface using AdobeXD to make user-oriented designs
- Built a **warzone game** with a team of 5 in C++
- Built a **SCM Maintainance System for Airlines** as a senior capstone project with a team of 10. Worked on this robust and efficient auditing web & mobile application for physical repositories using Python, TypeScript, Angular, and Javascript. Led the team as Scrum Master to track the team's progress and ease communication and problem-solving following Agile methodologies

TECHNICAL COMPETENCIES

Java	PHP	Git
HTML	Symfony	Docker
CSS	SQL	Xcode
Python	Bootstrap	Android Studio
Angular	Adobe XD	Linux/UNIX
Javascript	Figma	Agile methodologies
Typescript	Kotlin	Troubleshooting
C++		