

# DAPHNÉ AUGIER

## UI/UX DESIGNER

### CONTACT DETAILS

**Address** 30-5855 avenue Christophe-Colomb  
H2S 2G3 Montréal (QC)  
Canada

**Phone** + 1 (514) 224-7342

**E-Mail** daphne.augier@gmail.com

**Links** [daphneaugier.com/](https://daphneaugier.com/)  
[linkedin.com/in/daphneaugier/](https://linkedin.com/in/daphneaugier/)  
[github.com/daphneaugier](https://github.com/daphneaugier)

**Languages** Fluent in French, English and Italian  
Basic Chinese

### ABOUT ME

- Full-Stack Developer whose passion for design led to a professional focus on UI/UX.
- +2 yr experience in UI/UX design
- Skilled in the full software development life cycle, with a strong focus on interaction and visual design.
- Adept at creating intuitive, accessible, and visually appealing interfaces through cross-functional collaboration.

### KEY SKILLS

- Driven about foreign languages, spoken or computer languages
- Passionate about oil and watercolor painting, active student at the fine arts academy of Montreal (ACADEM)
- Pianist with +13 years experience in classical music
- Member of Concordia Chess Club in university

### WORK EXPERIENCES

Freelance **Montréal, Canada**  
**UI/UX DESIGNER & WEB DEVELOPER** 2024 to present

- Worked on various projects, delivering UI/UX design and full-stack development for clients in diverse industries.
- Developed websites and applications with a focus on user-centered design and cross-platform compatibility (iOS, web).
- Designed brand identity and developed responsive website for a restaurant.
- Engineered a custom online radio platform with an integrated content management system, enabling real-time playlist updates and improving client's operational efficiency.

Solotech Inc. **Montréal, Canada**  
**UI/UX DESIGNER** 2022 to 2024

- Gathered and evaluated user requirements, working closely with clients and developers to ensure a seamless user experience.
- Created UI mockups and interactive prototypes, using Figma and Miro to illustrate client requirements.
- Designed user-friendly graphical interfaces, following best practices in interaction design and ensuring accessibility.

MindGeek **Montréal, Canada**  
**JUNIOR SOFTWARE DEVELOPER** 2021 to 2022

- Developed features for the CMS in the Trust and Safety branch using Symfony to enhance content moderation.
- Consistently met sprint goals resolving stories and bugs, contributing to our agile development team.
- Managed large datasets and microservices architecture, collaborating with cross-functional teams resulting in improved system reliability

Freelance **Montréal, Canada**  
**WEB DESIGNER & DEVELOPER** 2019 to 2022

- Designed and developed websites for various clients, ensuring optimal UX across different platforms (iOS, web).
- Created and maintained an e-commerce and online reservation system for a campsite.
- Developed a custom Discourse plugin for a psychological help forum, improving user reporting features.

### EDUCATION

Concordia University **Montréal, Canada**  
**BACHELOR IN SOFTWARE ENGINEERING** 2016 to 2021

#### KEY PROJECTS:

- **Campus Map Mobile App** : Designed the graphical interface, delivering an intuitive and accessible experience across devices. Developed front-end components and implemented unit tests.
- **SCM Maintenance System** : Led a team of 10 as Scrum Master, developing an auditing system using Python, Angular, and TypeScript with a focus on optimizing UI/UX design.

### TECHNICAL COMPETENCIES

#### DESIGN & USER EXPERIENCE

User-centered design  
Interaction design  
Visual design  
Prototyping : Figma, Adobe XD  
Motion design  
Miro  
Design system : Material Design  
User Testing

#### DEVELOPMENT & FRAMEWORKS

Java  
Python  
JavaScript  
SQL  
Symfony  
Flutter  
Bootstrap  
WordPress

#### COLLABORATION & WORKFLOW

Git  
Docker  
Linux/UNIX  
Agile  
Methodologies