**Document initial test cases  
Team 2 - Gregory Barney - Quality Assurance**

# Welcome Screen

### Enter Name (First run)

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Description** | **Expected Result** | **Pass/Fail** |
| **Step 1** | Tap on “Name” text field | Cursor moves to Name field, on screen keyboard appears |  |
| **Step 2** | Type in name (including special characters and emojis | All characters or emojis appear in text field. |  |
| **Step 3** | Hit “enter” on keyboard | Name is submitted, moves to Second Welcome (menu) screen. |  |

## Stats Screen

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Description** | **Expected Result** | **Pass/Fail** |
| **Step 1** | Tap “Hello, %username%” | “Stats” screen appears |  |

## Item Screen

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Description** | **Expected Result** | **Pass/Fail** |
| **Step 1** | Tap “Items” | Item screen appears |  |
| **Step 2** | Swipe to scroll through items | List should scroll to show all items |  |
| **Step 3** | Tap X | Return to Welcome screen |  |

## Pack Pack Screen

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Description** | **Expected Result** | **Pass/Fail** |
| **Step 1** | Tap “Pack Pack” | Pack Pack screen appears |  |
| **Step 2** | Swipe to scroll through list of pack pack monsters | List should scroll to show all pack pack monsters encountered |  |
| **Step 3** | Tap X | Return to Welcome screen |  |

## Help Screen

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Description** | **Expected Result** | **Pass/Fail** |
| **Step 1** | Tap “Help” | Help screen appears |  |
| **Step 2** | Tap X | Return to Welcome Screen |  |

# Battle Screen

### Test Battle

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Description** | **Expected Result** | **Pass/Fail** |
| **Step 1** | Tap “Battle” | “Battle” screen appears |  |

### Test Fight (from Battle screen)

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Description** | **Expected Result** | **Pass/Fail** |
| **Step 1** | Tap “Fight” | Moves menu appears |  |
| **Step 2** | Swipe to scroll through list of moves | List of moves should scroll to show all moves |  |
| **Step 3** | Tap X | Return to battle screen |  |

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### Test Items (from Battle screen)

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Description** | **Expected Result** | **Pass/Fail** |
| **Step 1** | Tap “Items” | Item screen appears |  |
| **Step 2** | Swipe to scroll through items | List should scroll to show all items |  |
| **Step 3** | Tap X | Return to battle screen |  |

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### Test Party (from Battle screen)

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Description** | **Expected Result** | **Pass/Fail** |
| **Step 1** | Tap “Party” | Party screen appears |  |
| **Step 2** | Swipe to scroll through list | List should scroll |  |
| **Step 3** | Tap X | Return to battle screen |  |

### Test Run (from Battle screen)

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Description** | **Expected Result** | **Pass/Fail** |
| **Step 1** | Tap “Run” | “You lose” screen appears |  |
| **Step 2** | Tap “Home” | Return to Welcome screen |  |