Dmitry Pershin

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Software engineer with more than six years of experience working on projects from different fields like cybersecurity, cloud computing, distributed systems, fintech; looking to become a part of an experienced developer team to work on innovative software and services.

Education

Ural State Technical University, M.S.in computer science, faculty of radio engineering, summa cum laude

Experience

Software Engineer at Tochka Bank / 05.2019 - present

- Designed, developed and launched the quick payments service. It had been implemented from scratch and handled hundreds of thousands of payments a day. The service became profitable in one year after the launch. The quick payments service is a financial infrastructure that allows customers to make payments without cash or plastic cards using a QR-code (merchant side) and a mobile phone app (customer side) in near-real-time.
- Fully designed, implemented and configured CI/CD process including unit and integration testing, code analysis, application build and deployment which increased code quality, lowered bugs quantity and reduced delay from commit to deployment to several minutes.
- Took part in development of financial analysis web tools backend that helped entrepreneurs to possess comprehensive information about theirs financial statistics. The tools provided a lot of visual information like charts, graphs and tables based on statistical analysis, classification and clusterization algorithms that helped out customers to reduce their expenses. As a result the service received positive feedback and most of the customers extended theirs trial subscription.

Software Engineer at Yandex / 11.2018 - 05.2019

- Took part in development of a highly-performant and highly-available task scheduler SAAS platform that provided optimal company cluster resources utilization which reduced the cluster maintenance expenses by about 5%. The service was able to store and process several petabytes of user data in multiple data centers.
- Took part in development and improvement of service API and SDK providing an ability to describe complex execution pipelines on several thousand of servers in multiple data centers. As a result the **service was able to provide availability 99.99%**.

Software Engineer at USSC Ltd. / 08.2016 - 11.2018

- Took part in development of software for industrial networks cybersecurity analysis, malware attacks prevention and network traffic inspection. The product was able to detect cyberattacks on enterprise networks and helped in incident investigation at critical facilities.
- Rewritten some security modules from multi-threaded to asynchronous execution model which **increased soft-ware performance more than 50%** and made it possible to monitor much more production facilities without hardware update.
- Developed a module that used SCAP (security content automation protocol) standard to analyze OS integrity and protection using open world-wide vulnerability database which let the system to detect 0-day vulnerabilities as soon as possible.

Skills

Languages	Databases	Frameworks/Libs	Dev tools	Other	
Rust	PostgreSQL	tokio	Git	Linux	Distributed Systems
Python	MongoDB	asyncio	Docker	Kubernetes	Machine Learning Basics
C/C++	Redis	aiohttp		RabbitMQ	Networking
	Elasticsearch	flask		Kafka	CI/CD
		scikit-learn		SQL	·
				BASH	