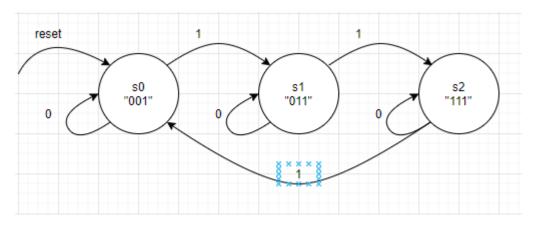
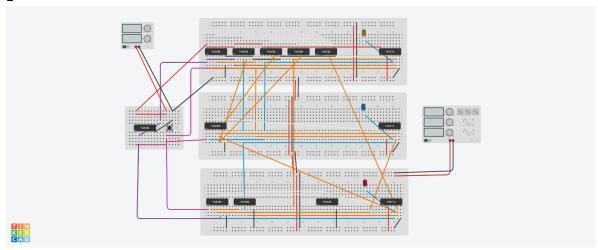
Maquina 1



Α	s0	s1	s2	=>	s00	s11	s22
0	0	0	1		1		
0	0	1	0		1		
0	1	0	0		1		
1	0	0	0		1		
1	0	0	1				1
1	0	1	0				1
1	1	0	0			1	

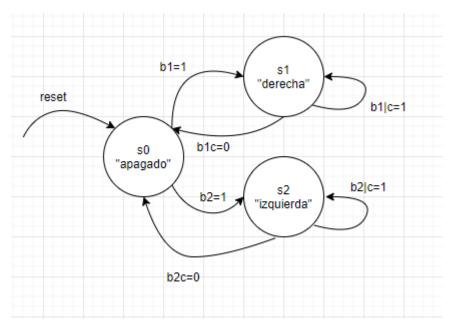
Entered by truthtable: s00 = A' s0' s1' s2 + A' s0' s1 s2' + A' s0 s1' s2' + A s0' s1' s2'; s11 = A s0 s1' s2'; s22 = A s0' s1' s2 + A s0' s1 s2';

2



1

Maquina 2



b1	b2	С	s0	s1	s2	=>	izquierd	derecha	s00	s11	s22
0	0	0	0	0	0				1		
0	0	1	0	0	0				1		
0	1	0	0	0	0			1		1	
0	1	1	0	0	0			1		1	
0	1	1	0	1	0			1		1	
1	0	0	0	0	0		1				1
1	0	0	0	0	1		1				1
1	0	1	0	0	0		1				1
1	0	1	0	0	1		1				1

```
Entered by truthtable:
izquierd = bl b2' C' s0' sl' s2' + bl b2' C' s0' sl' s2 + bl b2' C s0' sl' s2' + bl b2' C s0' sl' s2;
derecha = bl' b2 C' s0' sl' s2' + bl' b2 C s0' sl' s2' + bl' b2 C s0' sl s2';
s00 = bl' b2' C' s0' sl' s2' + bl' b2' C s0' sl' s2';
s11 = bl' b2 C' s0' sl' s2' + bl' b2 C s0' sl' s2' + bl' b2 C s0' sl s2';
s22 = bl b2' C' s0' sl' s2' + bl b2' C' s0' sl' s2 + bl b2' C s0' sl' s2' + bl b2' C s0' sl' s2;
```

Con estos datos se van a usar únicamente las ecuaciones del motor

```
izquierd = b1 b2' C' s0' s1' s2' + b1 b2' C' s0' s1' s2 + b1 b2' C s0'
s1' s2' + b1 b2' C s0' s1' s2;
derecha = b1' b2 C' s0' s1' s2' + b1' b2 C s0' s1' s2' + b1' b2 C s0' s1
s2';
```

Por falta de tiempo no pude simular estos estados.