DARA ANYA

**Full-Stack Web Developer and Software Designer**

Independent Web Developer with experience in back-end and front-end for

applications/websites using HTML/CSS, JavaScript, jQuery, Node.js, SQL and other

programming languages. Additional experience in software and research design

using Java, Python, Matlab and C#.



[daraanya@gmail.com](mailto:daraanya@gmail.com) 713.367.4871 Texas, USA <https://www.linkedin.com/in/dara-anya/>

Education

**Bachelor of Science in Neuroscience** | **Elements of Computing Certificate**, University of Texas at Austin

Aug. 2012 – May 2016

**Full-Stack Web Development Certificate**, University of Texas at Austin in Houston

Nov. 2018 – May 2019

Projects

**Crystal Collector!**

* An interactive game for the web browser with dynamically updating HTML pages using the jQuery library
* Choose between four crystals, with randomized values. Reach the Target Score to win
* Repository: <https://github.com/dara-anya/unit-4-game> | App: <https://dara-anya.github.io/unit-4-game/>

**Who’s Calling Me?**

* A web application that calls APIs using Ajax and stores information in Firebase before displaying
* Enter a US phone number to determine its location and level of fraudulency
* Repository: <https://github.com/mjgardner/project1> | App: <https://mjgardner.github.io/project1/>

Work Experience

**Office Assistant**

Resicom, Inc.

May 2018 – present *Houston, TX*

* Organize and file project documentation
* Review invoices, bids, materials to order and project specifications documents
* Manage, schedule, coordinate and attend project and bid meetings with subcontractors and clients

**Quality Assurance/ Compatibility Tester**

Aspyr Media, Inc.

July 2016 – Feb. 2018 *Austin, TX*

* Successfully created, managed and supervised test cases and certification sweeps to test,

debug and evaluate the quality of games for shipment

* Ensured game functionality on different configurations of hardware and software
* Participated in creative meetings, involving Marketing and Production Teams to analyze, brainstorm and pitch ideas to ensure the games’ success