Li-Fi Data Transmission Using LED Blinking via PSoC and Image-Capturing Camera Receiver

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Abstract—This study explores the possibility of using LED lights as a means of transmitting data via Li-Fi technology. The data is captured by an Android smartphone camera, while the LED transmitter is implemented through PSoC-4 using the UART protocol for low-frequency communication. The camera captures the subtle changes in the state of the LED light, which are not visible to the human eye, and these images are used to determine the presence or absence of the ON/OFF condition. With this method, data can be decoded and presented effectively. In addition, it should be noted that the data being transferred through this method is in binary format, and the transmission occurs at high frequencies. Although the changes in the LED light state are imperceptible to the human eye, the camera can detect them, allowing for effective data transfer.

Index Terms—Li-fi Technology, UART Protocol, PSoC-4, Low-frequency communication

I. INTRODUCTION

In recent years, Li-Fi technology has emerged as a promising alternative to traditional Wi-Fi for data transmission. It uses visible light communication (VLC) to transmit data through LED lights, making it a highly secure and efficient way of transmitting information.

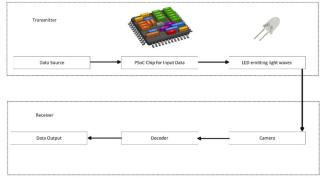


Fig. 1: Level 1 Diagram having Transmitter and Receiver Side.

In this study, we investigate the use of LED light to act as a Li-Fi source in order to transmit data. Our objective is to capture data using the camera of an Android smartphone by blinking an LED. The implementation of the LED transmitter is done in PSoC-4 via UART protocol for low-frequency communication. The camera of the smartphone is used as a receiver in order to capture the continuous changes in the state (on-off) of the light, which is invisible to the human eye. The camera captures the images which are then used to retrieve the presence of LED ON/OFF condition. Thus, the decoding of data can be done and can be presented. This study aims to provide a novel approach to data transmission through Li-Fi technology, which could have potential applications in various fields such as healthcare, military, and aerospace.

II. METHODOLOGY

- LED Transmitter Implementation using UART.
- Capturing Video through Camera.
- Extracting Image through Camera.
- Decoding LED ON/OFF condition using OpenCV.
- Decoding UART Data using RIPYL library.

A. LED Transmitter Implementation using UART

This subsection involves setting up the PSoC-4 microcontroller to control the LED, configuring UART protocol for data transmission, and controlling the LED to transmit binary data. The UART protocol is used for low-frequency communication, which provides a reliable method for data transmission.

Working, Schematics and Codes:

 In order to send the known data in a loop, the Python code continuously sends the 8-bit data packet containing the This data is then received by the PSoC microcontroller and the LED is controlled accordingly.

When the UART receiver detects the start bit of the data packet, it begins to receive the data in sequence, starting with the least significant bit (LSB) first. As each bit is received, it is checked to determine whether it is a '0' or '1'. If the bit is a '0', the LED is turned on, and if it is a '1', the LED is turned off.

Once all 8 bits have been received and processed, the UART receiver waits for the next start bit to begin receiving the next packet of data. This process repeats continuously, resulting in the LED flashing on and off in response to the incoming data.

The schematic in the PSoC Creator and configuration are as follows.

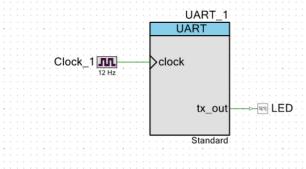


Fig. 2: Schematic of UART in the PSoC Creator.

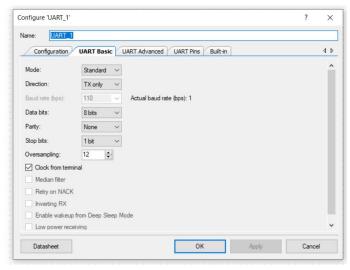


Fig. 3: UART Block Configuration in the PSoC Creator.

The Minimum baud rate selected to drive LED is 1bps. However, we can increase the baud rate to an extent such that the camera is able to capture frames in a second accordingly and no data is lost. The LED Selected is green and with 'Strong Drive' driving mode.

value '0x0A' through the UART communication channel. • The LED turns ON when 0 is written (as it goes to ground) as defined by port P5[2]. We have shorted the ports P5[1] and P5[2], such that the data received in P5[1] is passed to the LED pin P5[2].

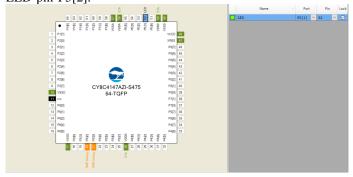


Fig. 4: Pins and Ports as chosen in the PSoC Creator.

The C code for Main.c is as follows.

```
#include <project.h>
int main()
    CvGlobalIntEnable:
    UART 1 Start();
    // Set the LED pin to output mode
    LED Write(1); // 1 means off
    // Transmit the data using UART and blink the LED
    uint8 t data = 0x0A;
    while (1)
        // Transmit each bit of data and toggle the LED
        UART 1 UartPutChar(data);
        CyDelay(15000);
```

Fig. 5: UART Main.c code in PSoC Creator.

So, this is how the LED Blinks. The blinking is according to the data transmission and the pattern may change accordingly. We are working on '0x0A' data transmission and the video is recorded using a 30fps mobile camera.

B. Capturing Video through Camera

This subsection involves setting up an Android smartphone camera to capture video of the LED blinking, adjusting the camera settings for optimal video quality, and recording the LED blinking. The captured video is essential for further analysis of LED blinking patterns. The camera used captures almost 30 frames in a second.

C. Extracting Image through Camera

In this subsection, the recorded video is processed to extract images of the LED blinking, enhance the images to increase LED contrast and isolate the LED area for further analysis. This step is crucial for detecting the presence or absence of LED blinking and for improving the accuracy of data

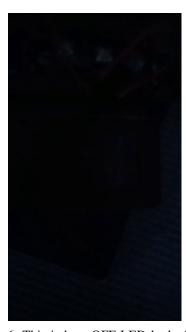


Fig. 6: This is how OFF LED looks like.



Fig. 7: This is how ON LED looks like.

decoding. This is the main step to detect the ON and OFF status of the LED to get the data. *Python codes for different steps:*

• Step1 is installing the OpenCV library and reading the video using cv2.VideoCapture.

```
import cv2
cap=cv2.VideoCapture('video.mp4')
if cap:
   print('Video captured successfully!')
else:
```

```
print('Failed to capture video!')
```

• Step2 is extracting the frames out of the video and counting the total number of frames captured.

```
y=get(cv2.CAP_PROP_FRAME_COUNT)
x = cap.y
total_frames = int(x)
total_frames
3260
```

The count is around = 30*2*60, as the length of the video is around 2 minutes.

• Step3 is extracting all 3260 images in a folder and observing the LED ON and OFF conditions.

```
import cv2
import os
# Create a folder to store the frames
if not os.path.exists('frames'):
   os.makedirs('frames')
# Open the video file
cap = cv2.VideoCapture('video.mp4')
# Loop over the frames of the video
frame_count = 0
while True:
   # Read a frame from the video
   ret, frame = cap.read()
   # Check if the frame was successfully read
   if not ret:
       break
   # Save the frame as an image in the frames folder
   cv2.imwrite('frames/frame{:06d}.png'.format(frame_count), frame)
   # Increment the frame count
   frame_count += 1
# Release the video file
cap.release()
```

Fig. 8

As per the code, the LED is OFF initially and then it is ON and OFF according from LSB to MSB data for 0x0A.

D. Decoding LED ON/OFF condition using OpenCV

After the images have been processed and the LED area has been localized, the next step is to decode the binary data transmitted by the LED. This involves analyzing the pattern of blinking on and off of the LED, which corresponds to a sequence of '0' and '1' bits. To accomplish this, the binary

image of the detected LED area is segmented into individual frames, each representing a single blink of the LED. The frames are then analyzed to determine the duration of each blink and the time between successive blinks. Based on this information, the sequence of '0' and '1' bits can be decoded. Once the binary data has been decoded and synchronized, it

can be used for a wide range of applications, such as remote control of electronic devices, data transmission in low-power wireless sensor networks, and control of autonomous robots and drones. The ability to transmit data using only the blinking of an LED is a valuable tool in situations where other forms of wireless communication are not feasible or practical.

```
l short company as no
short os
short cov
short
```

Fig. 9: Detection of LED ON/OFF Condition.

After detecting the LED ON/OFF condition, we wrote it to a CSV file for further analysis. From this file, we extracted two waveforms that represent the status of the LED and the transmitted data. These waveforms were analyzed to extract various parameters for evaluating and optimizing our system's performance. The CSV file and waveform analysis proved to be an effective approach for analyzing the LED data and can be adapted to other data transmission systems.

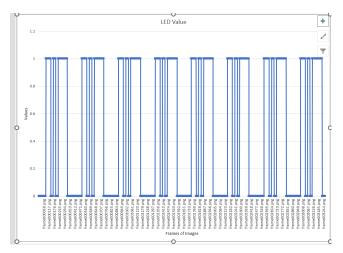


Fig. 10: Waveform of LED turning ON and OFF.

Taking LED ON condition as transmitted data '0' and OFF Condition as Trasmitted data '1' we get data waveform of

data as:

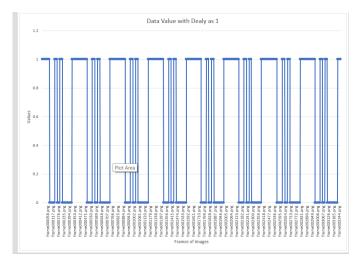


Fig. 11: Waveform of data.

E. Decoding UART Data using RIPYL library

This subsection involves extracting UART data from the LED control signals, decoding the binary data using UART protocol, and validating the decoded data.

```
import xird
import ripyl.protocol.uart as uart
import pands as of
import mumpy as np
```

Fig. 12: Python code in Ripyl library to decode waveform.

Once, the decoding using Python is done, we get the waveform as shown below of the decoded data.

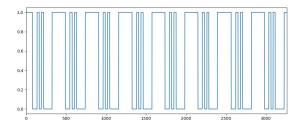


Fig. 13: Final Waveform.

III. FUTURE WORK

- Multi-LED Transmitter
- Non-binary Data Transmission

A. Multi-LED Transmitter

The current study uses a single LED for data transmission. Future work can explore the use of multiple LEDs to increase the data transfer rate.

B. Non-binary Data Transmission

The current study focuses on binary data transmission. Future work can explore the use of different encoding schemes to transmit non-binary data, such as analog data or multi-level digital data.

IV. CONCLUSION

This study explores the use of LED lights as a means of transmitting data via Li-Fi technology. The method involves capturing the subtle changes in the state of the LED light using an Android smartphone camera and using these images to determine the presence or absence of the ON/OFF condition. The LED transmitter is implemented through PSoC-4 CY8C4147AZI-S475 using the UART protocol for low-frequency communication. The data being transferred through this method is in binary format, and the transmission occurs at 1 bps.

The methodology of the study involves LED transmitter implementation using UART, capturing video through a camera, extracting images through a camera, decoding LED ON/OFF conditions using OpenCV, and decoding UART data using RIPYL library. The LED transmitter is controlled to transmit binary data through the UART protocol for data transmission. The camera of the smartphone captures the images, which are then used to retrieve the presence of LED ON/OFF condition, and the decoding of data can be done and presented. The study provides a promising alternative to traditional Wi-Fi for data transmission, making it a highly secure and efficient way of transmitting information.

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